

Department of Computer Science
Ashoka University

Programming Language Design and Implementation (PLDI): CS-1319-1

Assignment - 3: Lexer for \mathcal{F}_{-15}
Assign Date: September 18, 2024

Marks: 100
Submit Date: 23:55, October 1 , 2024

1 Specification of femtoFORTRAN or \mathcal{F}_{-15}

Follow the specification of \mathcal{F}_{-15} as provided in Assignment 2.

2 The Assignment

In this assignment use the prefix `name = FirstName_LastName` for all files.

1. Write a Bison specification for the language of \mathcal{F}_{-15} using the syntax specification (grammar) given in Assignment 2 and generate `name_A3.tab.h` (`y.tab.h`) and `name_A3.tab.c` (`y.tab.c`).

Use the Flex specification that you had developed for Assignment 2 and generate `name_A3.yy.c` (`lex.yy.c`). If required, you may fix your Flex specification.

If you encounter shift-reduce or reduce-reduce error/s in Bison, you may modify the grammar (without changing the language). Document and justify the changes made.

2. Names of your .1 and .y files should be `name_A3.1` and `name_A3.y` respectively. *The .y or the .1 file should not contain the function `main()`.* Write your `main()` (in a separate file `name_A3.c`) to test your lexer and parser.
3. Prepare a Makefile to compile the specifications and generate the lexer and the parser. Your Makefile must have a build rule such that when we run `make build`, the output is an executable named `parser`. Your `build` rule should have `these` commands. The `gcc` command without the `-Werror` will count as the Makefile being incorrect.
4. Prepare a test input file `name_A3.f15` that will test all the rules that you have coded.
5. Prepare a `name_A2.pdf` file explaining the working of your lexer and parser, and your design choices.
6. Prepare a compressed-archive with the name `name_A3.x` , where x is one of `zip`, `tar` or `rar`, containing all the above files and upload it to Classroom.

3 Credits

1. Correctness of Implementation: **70**
2. Main file: **5**
3. Makefile¹: **5**
4. Test file: **5**
5. Explanation of Program: **15**

4 Grading Specifics

1. We will first try to execute `make build`. If this succeeds **and** if after running there is an executable file named `parser` in the directory, we move to point 3, else 2.

¹If upon `make build` your Makefile overwrites the wrong file, it will be considered incorrect and if this causes a compilation error, it will be graded as such.

2. We will run the following commands², ³ in order,

```
bison name_A3.y --defines=name_A3.tab.h -o name_A3.tab.c
flex -o name_A3.yy.c name_A3.l
gcc -o parser name_A3.yy.c name_A3.tab.c name_A3.c -lfl -Werror
```

If this succeeds **and** if after running there is an executable file named **parser** in the directory, we move to point 3 else reports **Compilation Error** and halts. The version of bison being run here is (**GNU Bison**) **3.8.2**, flex is **flex 2.6.4** and gcc is **13.2.0**.

3. We will be running your parser on each test case and match the output of your program with the correct output. The command it uses is,

```
./parser < path/to/test_case/case_name.f15
```

If there is a **Runtime Error** error on any test-case, it throws an exception which is handled by flagging your program and marking that case as failed.

4. Please ensure you have a function, **yyerror()**, defined as follows,

```
void yyerror(char *s) {
    printf("Error: %s on '%s'\n", s, yytext);
}
```

at the end of your **name_A3.y** file. We will be testing erroneous cases and expecting this format in the output.

5. Please follow the suggested output format as provided with some samples outputs.

²The **-Werror** flag treats all warnings as errors. Thus, if your program compiles with a warning on your system, it will fail on ours. So please test your programs with this flag enabled.

³The **-lfl** flag can be substituted with **-ll**