

## Local Envy Free Allocation in Network Graph Setting

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- We will consider the setting in which agents are present in a connected network graph.
- We also assume that agents have a limited information, i.e, they can get the info for only those agents who are directly connected to them.
- Our aim in this presentation is to find the fair allocation for this setting.

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- It is known that even for sparse graphs, and for regular graphs of degree  $n-3$  the problem of determining the existence of local envy-free allocations is NP-hard.
- We showed that if we restrict the agents domain to Single Peak and even less strict domain like local-Single Peak there is an efficient procedure to determine the existence of a local envy-free allocation.

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- DEC-LEF is polynomial for regular graphs with degree atleast  $n-2$ .
- DEC-LEF is NP-hard even for regular graphs with degree  $n-3$ .  
The proof of this result is through reduction from 3(2B)-SAT.

# Definitions

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  - (1)  $a \triangleright b \triangleright o^* \rightarrow b \succ_i a$
  - (2)  $o^* \triangleright b \triangleright a \rightarrow b \succ_i a$
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- **Locally single peaked:** The problem  $e = \langle N, O, \succ, G = (N, E) \rangle$  is locally single peaked if  $\forall i \in N$ , there exists an ordering  $\triangleright_i$  over the objects for which the set  $N_i$  is single peaked.

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- **Locally single peaked with fixed ordering:** The problem  $e$  is locally single peaked with fixed ordering if there exists an ordering  $\triangleright$  over the objects  $O$  such that  $\forall i \in N$ , the set  $N_i$  is single peaked with respect to  $\triangleright$ .



- **Problem:** Given a regular graph  $G = (N, E)$  with each vertex degree =  $n-k$  and the preference profile is single peaked, then we have to return the local envy free allocation(if exists), otherwise return no, i.e. no such allocation exists.

# Problem Statement

- **Problem:** Given a regular graph  $G = (N, E)$  with each vertex degree =  $n-k$  and the preference profile is single peaked, then we have to return the local envy free allocation(if exists), otherwise return no, i.e. no such allocation exists.
- We will describe the algorithm that will solve this problem in  $O(n)$  time where  $n = |N|$ .

- Since the degree of each vertex is  $n-k$ , then an agent is **local envy free** only if he gets an object from his **top  $k$  preferences**.  
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Therefore, we will focus only on the top  $k$  preferred objects of each agent.
- Since the profile is **single peaked**, let's say over  $\triangleright$ . Then the top  $k$  preferred objects of each agent forms an interval in the ordering  $\triangleright$  over the objects.

- Without loss of generality, assume that  $\triangleright$  is  $o_1, o_2, o_3, \dots, o_n$ , and agents are single peaked over this  $\triangleright$ .

# Model

- Without loss of generality, assume that  $\triangleright$  is  $o_1, o_2, o_3, ..o_n$ , and agents are single peaked over this  $\triangleright$ .
- Let  $r_i(j)$  denotes the  $j^{th}$  preferred(ranked) object by agent  $i$ . So,  $r_i(1), r_i(2), r_i(3)$  denotes the first, second and third preferred object of the agent  $i$  respectively.

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- Let  $p_i$  denotes the position of the leftmost positioned object among the  $r_i(1), r_i(2), r_i(3), \dots, r_i(k)$  objects in the ordering  $\triangleright$ . So, objects at  $p_i, p_i + 1, p_i + 2, \dots, p_i + k - 1$  will denote the positions of top- $k$  preferred objects.

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- Let  $a_1, a_2, a_3, \dots, a_n$  denotes the agents. We define  $A(i)$  agents at position  $i$ , as the set of agents such that  $\{a_j | p_j = i\}$ . Therefore, the number of agents at position  $i$  is  $|A(i)|$ .



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- We denote **stage  $i$**  as the point when agents in  $A(1) \cup A(2) \cup A(3) \dots \cup A(i)$  gets the envy free allocation.

- if  $|A(i)| > k$ , then there doesn't exist any envy free allocation. Since, all the agents in  $A(i)$  needs the objects from  $o_i, o_{i+1}, o_{i+2}, \dots, o_{i+k-1}$ , and by pigeon hole principal at least one agent will not receive the object.

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- If we find the envy free allocation for the agents in  $A(1) \cup A(2) \cup A(3) \cup \dots \cup A(i)$ , then the agents in  $A(1) \cup A(2) \cup \dots \cup A(i - k + 1)$  are always local envy-free because for any extension of this allocation all the other agents get the object of lower preference than their own.

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- The agents  $A(i)$  can't be envy to other agent for the objects at position  $1, 2, \dots, i - 1$ . Hence, agents in  $A(i + 1) \cup A(i + 2) \dots \cup A(n)$  will care only for the objects  $o_i$  onwards.

- From previous 2 arguments, we can say that given the allocation of agents  $A(i - k + 2), A(i - k + 3), \dots, A(i - 1), A(i)$  all the possible local envy free allocation of  $A(1) \cup A(2) \cup A(3) \cup \dots \cup A(i)$  comes in the same equivalence class. Hence, no of equivalence class  $< k^{k-1}$  at each stage.

# Inferences

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- This is the crux of our incremental algorithm that number of equivalent class at each stage is independent of  $n$ .

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# Algorithm ..

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- **Shift from stage  $i$  to stage  $i+1$ :** Given the equivalent classes at stage  $i$ , we need to find the equivalent classes at stage  $i+1$ . For a given stage- $i$  equivalent class, to find the stage  $i+1$  equivalence class, we just need to try all the ways of assigning objects to agents in  $A(i+1)$  which is  $< k!$ . Hence time complexity to shift stage  $< k^{k-1} * k!$ .



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- Total time complexity is the time to reach the stage- $n$  starting from stage-2 and repeated using the previous step. Hence, overall time complexity  $< nk^{k-1}k!$ .

# Conclusion

- We have found the polynomial time algorithm which will return the local envy-free allocation for the regular graph of degree  $n-3$  when the players profile is restricted to single peaked.

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- We can also extend this result for the graphs when the minimum degree is  $n-k$  but the agents profile preference is local single peaked (less stricter than single peaked).