Institute of Computer Technology B. Tech. Computer Science and Engineering Sub: DS Branch: BDA Class: A

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Practical: 02 Date: 04/08/24

Practical: 02

1) Calculator

Write a program that asks the user to enter two numbers, obtains them from the user and prints their sum, product, difference, quotient and remainder.

```
Prac-2Que-1.c > main()
      int main() {
          printf("Enter first number: ");
          scanf("%d", &num1);
          printf("Enter second number: ");
          scanf("%d", &num2);
          int sum = num1 + num2;
          int product = num1 * num2;
          int difference = num1 - num2;
          int quotient = num1 / num2;
          int remainder = num1 % num2;
          printf("Sum: %d\n", sum);
          printf("Product: %d\n", product);
          printf("Difference: %d\n", difference);
          printf("Quotient: %d\n", quotient);
          printf("Remainder: %d\n", remainder);
          return 0;
```

```
PS C:\Users\jatin\OneDrive\Desktop\Academics\SEM - 3\Practicals\DS\Practical-2> cd "c:\Users\jatin\OneDrive\Desktop\Academics\SEM - 3\Practicals\DS\Practical-2\Practical-2\"; if ($?) { gcc Prac-2Que-1.c -o Prac-2Que-1 }; if ($?) { .\Prac-2Que-1 }
Enter first number: 15
Enter second number: 12
Sum: 27
Product: 180
Difference: 3
Quotient: 1
Remainder: 3
PS C:\Users\jatin\OneDrive\Desktop\Academics\SEM - 3\Practicals\DS\Practical-2>
```

2) Cost Price Problem

Suppose, a user enters the total selling price of 15 items and the profit earned on the total. Write a program to find out the cost price of one item.

```
prac-2Que-2.c > ...

#include <stdio.h>

int main() {

float total_selling_price, total_profit;

float cost_price_per_item;

printf("Enter the total selling price of 15 items: ");

scanf("%f", &total_selling_price);

printf("Enter the total profit earned: ");

scanf("%f", &total_profit);

float total_cost_price = total_selling_price - total_profit;

cost_price_per_item = total_cost_price / 15;

printf("Cost price of one item: %.2f\n", cost_price_per_item);

return 0;

}
```

```
PROBLEMS ( OUTPUT DEBUG CONSOLE TERMINAL PORTS SQL CONSOLE

PS C:\Users\jatin\OneDrive\Desktop\Academics\SEM - 3\Practicals\DS\Practical-2> cd "c:\Users\jatin\OneDrive\Desktop\Academics\SEM - 3\Practicals\DS\Practical-2\"; if ($?) { gcc Prac-2Que-2.c -0 Prac-2Que-2 }; if ($?) { .\Prac-2Que-2 }

Enter the total selling price of 15 items: 1520

Enter the total profit earned: 120

Cost price of one item: 93.33

PS C:\Users\jatin\OneDrive\Desktop\Academics\SEM - 3\Practicals\DS\Practical-2>
```

3) Separating Digits in an Integer

Write a program that inputs one five-digit number, separates the number into its individual digits and prints the digits separated from one another by three spaces each. [Hint: Use combinations of integer division and the remainder operation.]

For example, if the user types in 42139, the program should print Output: 4 2 1 3 9

```
Prac-2Que-3.c > ∅ main()
    #include <stdio.h>
    int main() {
        int number, digit1, digit2, digit3, digit4, digit5;

        printf("Enter a five-digit number: ");
        scanf("%d", %number);

        digit1 = number / 10000;
        digit2 = (number / 1000) % 10;

        digit3 = (number / 100) % 10;

        digit4 = (number / 10) % 10;

        digit5 = number % 10;

        printf("%d %d %d %d %d\n", digit1, digit2, digit3, digit4, digit5);
        return 0;

        return 0;
    }
}
```

2.4 Shapes with Asterisks

Write a program that prints the following shapes with asterisks.

4)

```
Prac-2Que-4.c > main()
      #include <stdio.h>
      int main() {
          for (int i = 1; i <= 5; i++) {
              for (int j = 1; j <= 5; j++) {
                   if (i == 1 || i == 5 || j == 1 || j == 5) {
                       printf("*");
                   } else {
                       printf(" ");
              printf("\n");
          printf("\n");
          for (int i = 1; i <= 5; i++) {
               for (int j = 1; j <= 5; j++) {
                   if (i == j || i + j == 6) {
                       printf("*");
                   } else {
                       printf(" ");
              printf("\n");
          printf("\n");
          for (int i = 1; i <= 5; i++) {
               for (int j = 1; j <= 5; j++) {
                   if (j \leftarrow i) {
                       printf("*");
                   } else {
                       printf(" ");
                   }
              printf("\n");
          return 0;
```

```
PS C:\Users\jatin\OneDrive\Desktop\Academics\SEM - 3\Practicals\DS\Practical-2\" ; if ($?) { gcc Prac-2Que-4.c -o Prac-2Que-4 } ; if ($?) { .\Prac-2Que-4 } ; if ($?) { .\Practicals\DS\Practical-2\" ; if ($?) { .\Prac-2Que-4 } ; if ($?) { .\Prac-2Que-4 }
```

5) Diameter, Circumference and Area of a Circle Write a program that reads in the radius of a circle and prints the circle's diameter, circumference and area. Use the constant value 3.14159 for π .

```
Prac-2Que-5.c > ...

#include <stdio.h>

int main() {
    float radius, diameter, circumference, area;
    const float PI = 3.14159;

printf("Enter the radius of the circle: ");
    scanf("%f", &radius);

diameter = 2 * radius;
    circumference = 2 * PI * radius;
    area = PI * radius * radius;

printf("Diameter: %.2f\n", diameter);
    printf("Circumference: %.2f\n", circumference);
    printf("Area: %.2f\n", area);

return 0;

return 0;

}
```

```
Prac-ZQue-5 } if ($2) { .\Prac-ZQue-5 }
Enter the radius of the circle: 5.03
Diameter: 10.06
Circumference: 31.60
Area: 73.69
PS C:\Users\jatin\OneDrive\Desktop\Academics\SEM - 3\Practicals\DS\Practical-2>
```