

Support Vector Machines

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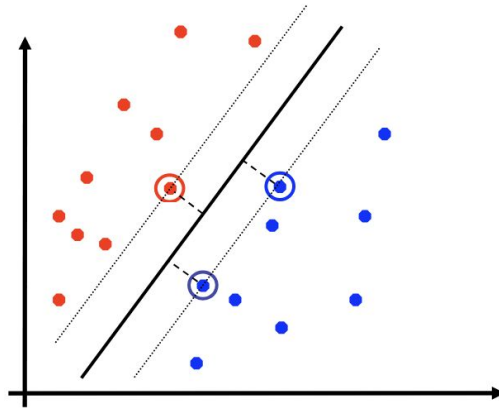
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Support Vector Machine

- SVMs (Vapnik, 1990's) choose the linear separator with the largest margin



V. Vapnik

- Good generalization in theory & practice
- Works well with few training instances
- Find globally best model, Efficient algorithms
- Amenable to the kernel trick

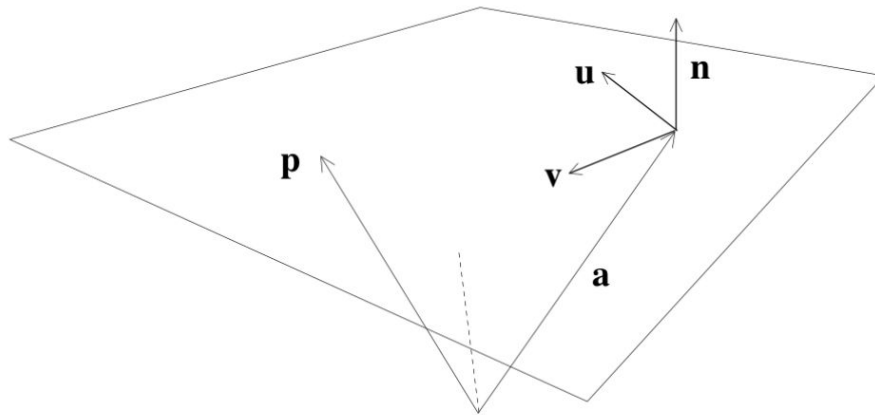
Geometry of Linear Separators

A plane can be specified as the set of all points given by:

$$\mathbf{p} = \mathbf{a} + s\mathbf{u} + t\mathbf{v}, \quad (s, t) \in \mathcal{R}.$$

Vector from origin to a point in the plane

Two non-parallel directions in the plane



Alternatively, it can be specified as:

$$(\mathbf{p} - \mathbf{a}) \cdot \mathbf{n} = 0 \Leftrightarrow \mathbf{p} \cdot \mathbf{n} = \mathbf{a} \cdot \mathbf{n}$$

Normal vector
(we will call this w)

Only need to specify this dot product,
a scalar (we will call this the offset, b)

Notational Conventions

To better match notation used in SVMs
...and to make matrix formulas simpler

We will use the following for the i^{th} instance

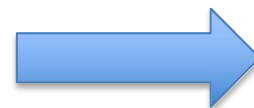
i^{th} instance



\mathbf{x}_i

Bold denotes
vector

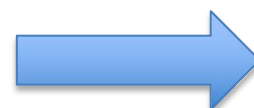
i^{th} instance label



y_i

Non-bold
denotes scalar

j^{th} feature of i^{th} instance



x_{ij}

scalar

Linear Separators

- Training instances $\{(x_i, y_i), 1 \leq i \leq n\}$

$$\mathbf{x} \in \mathbb{R}^{d+1}, \mathbf{x}_0 = \mathbf{1}$$

$$y \in \{-1, 1\}$$

- Model parameters

$$\theta \in \mathbb{R}^{d+1}$$

- Hyperplane

$$\theta^\top \mathbf{x} = \langle \theta, \mathbf{x} \rangle = 0$$

- Decision function

$$h(\mathbf{x}) = \text{sign}(\theta^\top \mathbf{x}) = \text{sign}(\langle \theta, \mathbf{x} \rangle)$$

Recall:

Inner (dot) product:

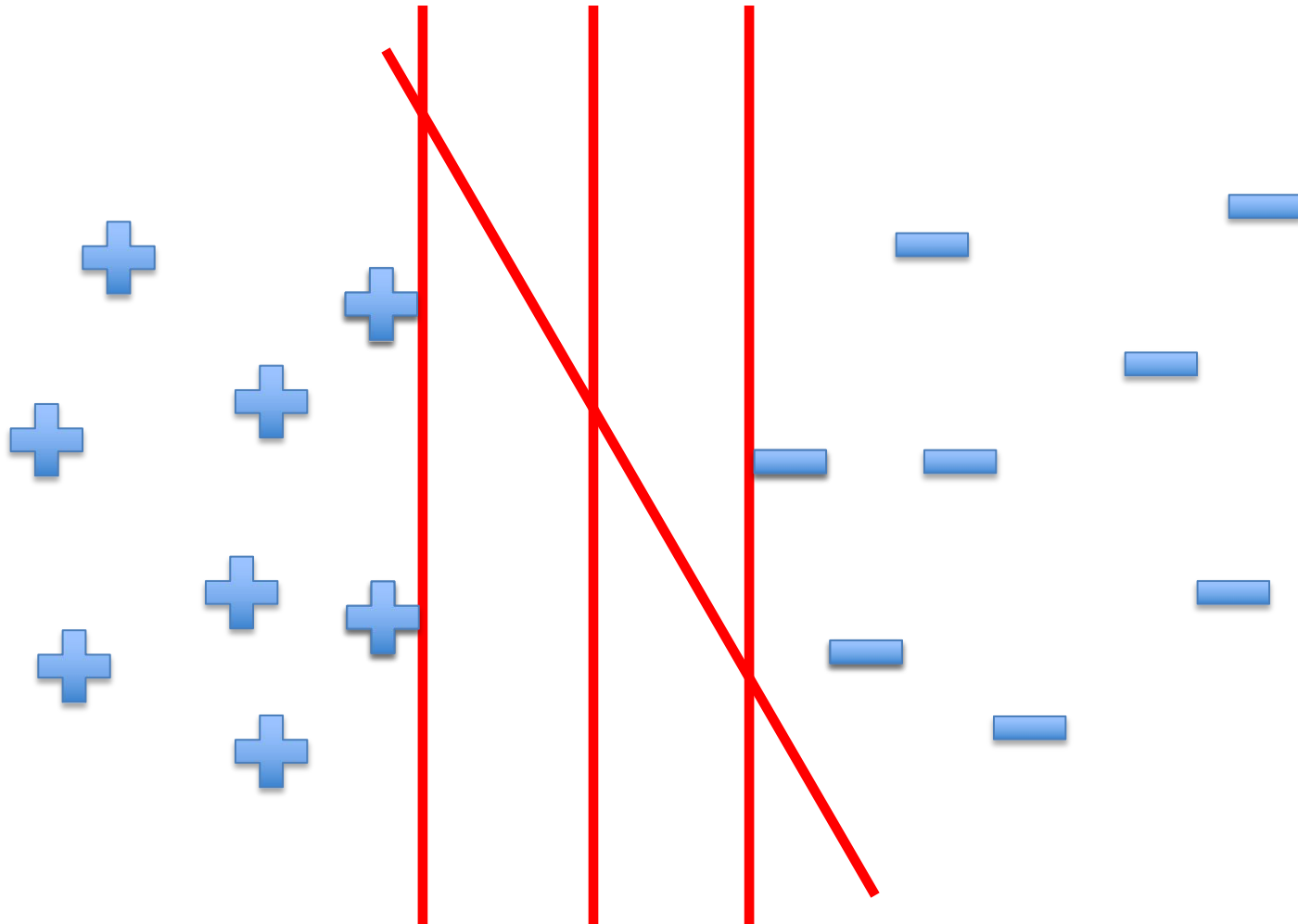
$$\langle \mathbf{u}, \mathbf{v} \rangle$$

$$= \mathbf{u} \cdot \mathbf{v}$$

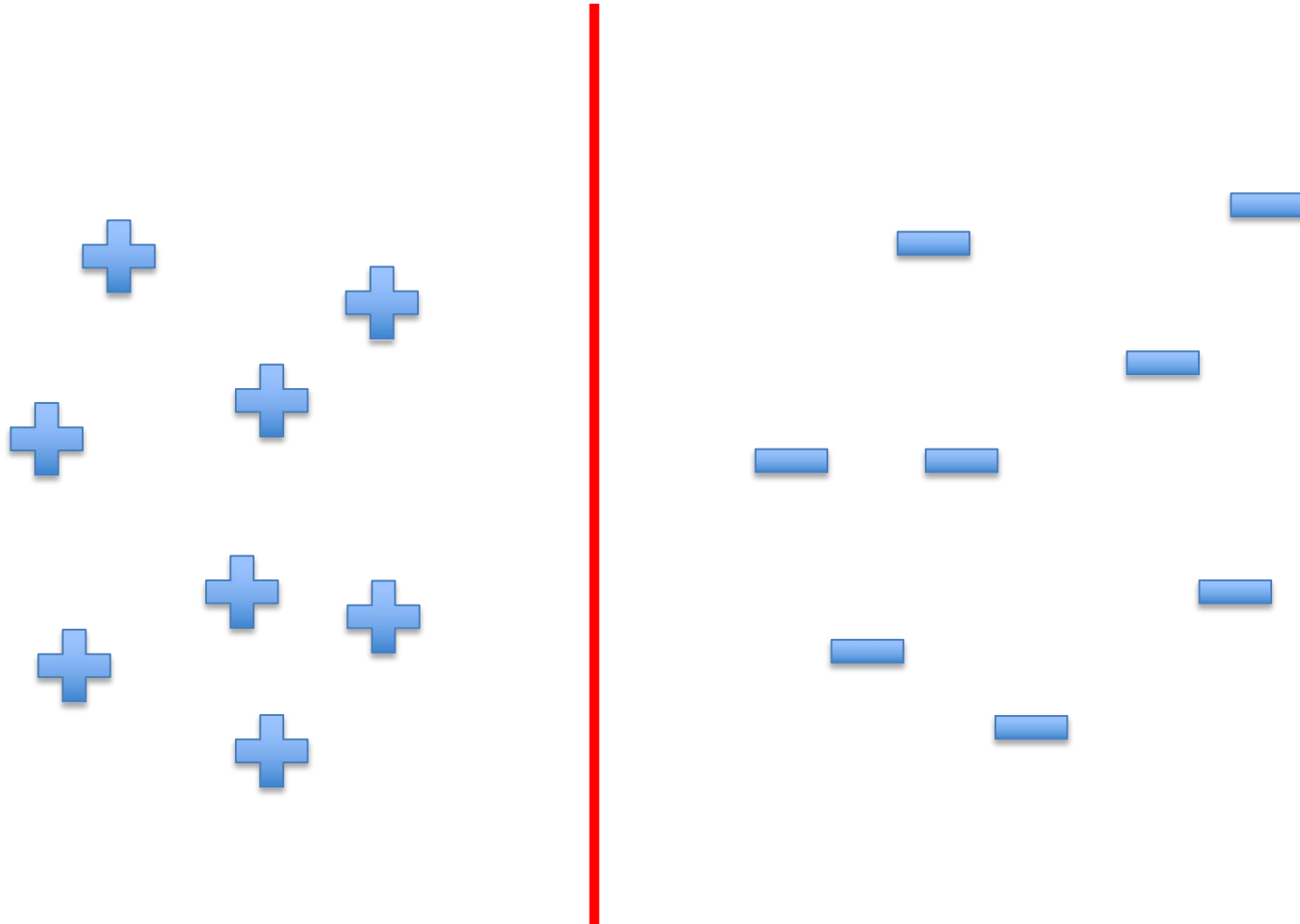
$$= \mathbf{u}^\top \mathbf{v}$$

$$= \sum_i u_i v_i$$

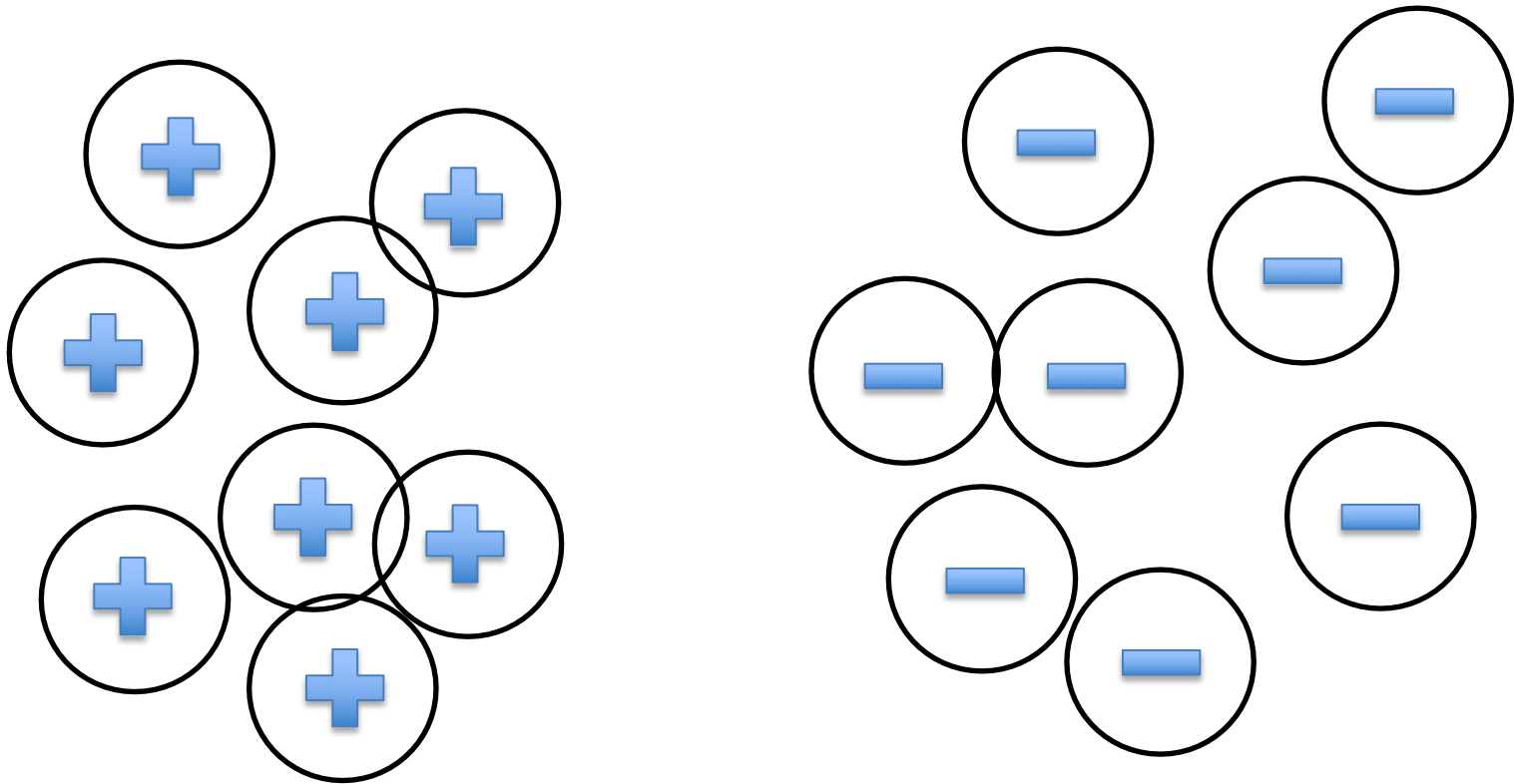
Intuitions



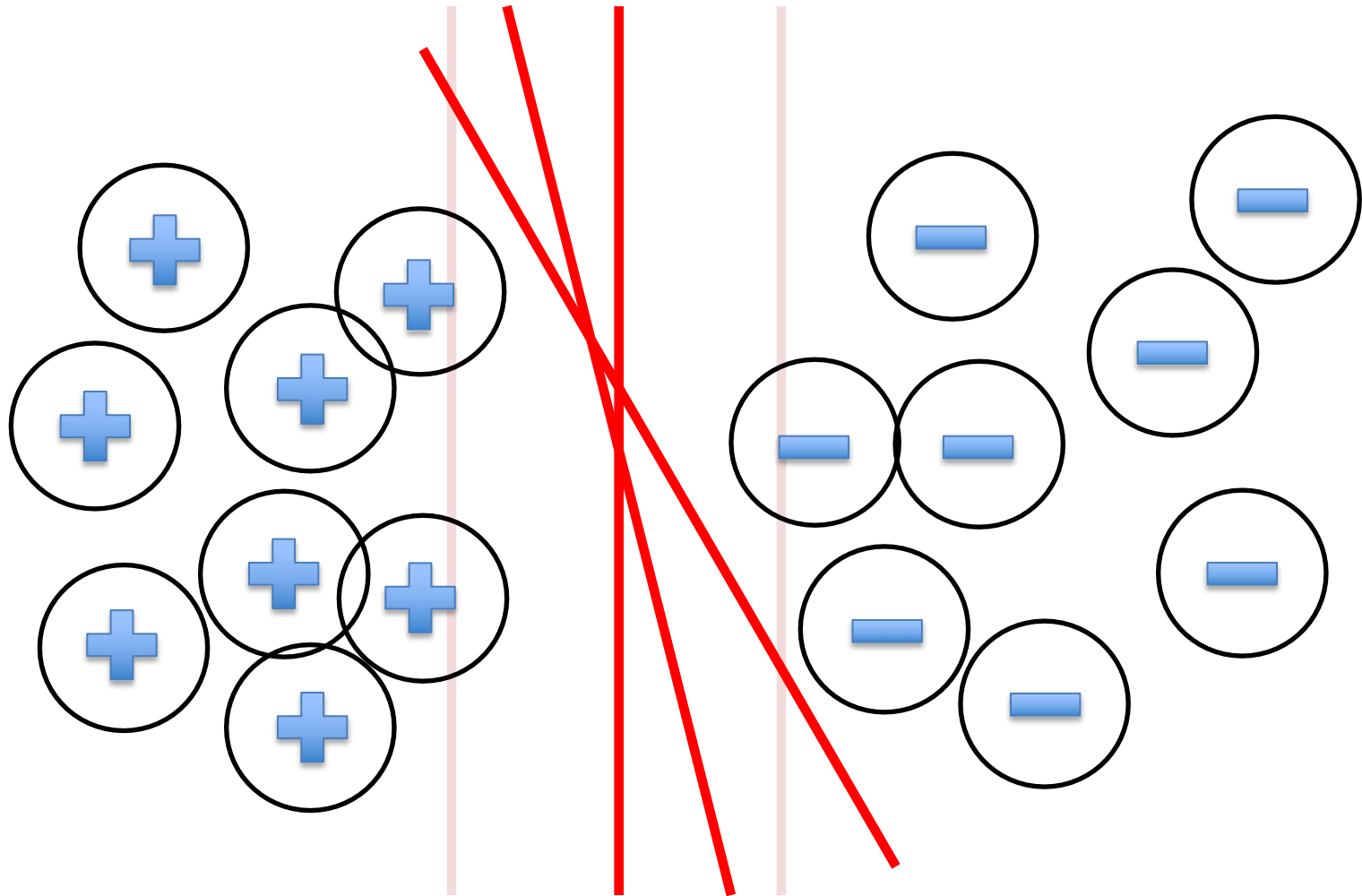
A "Good" Separator



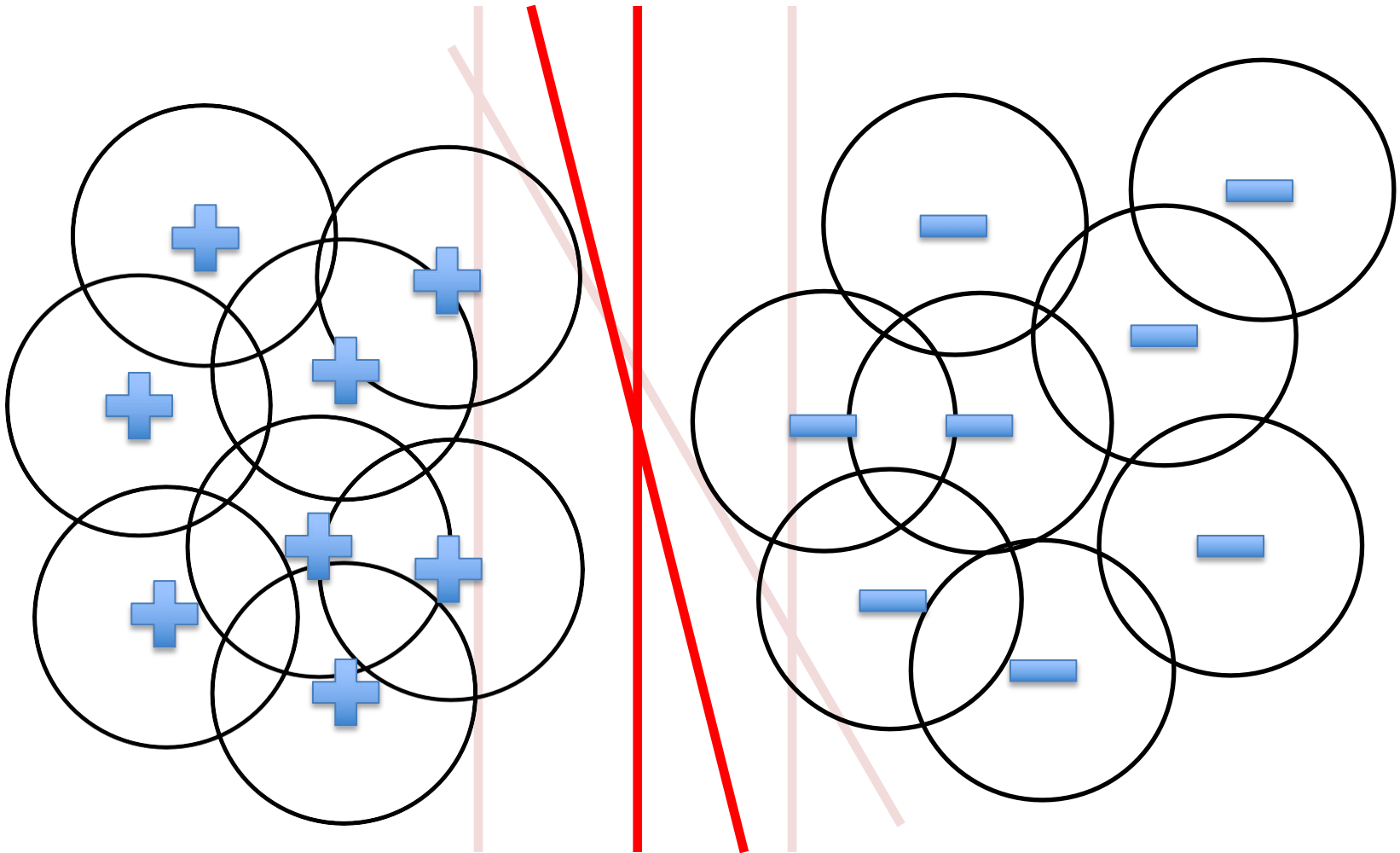
Noise in the Observations



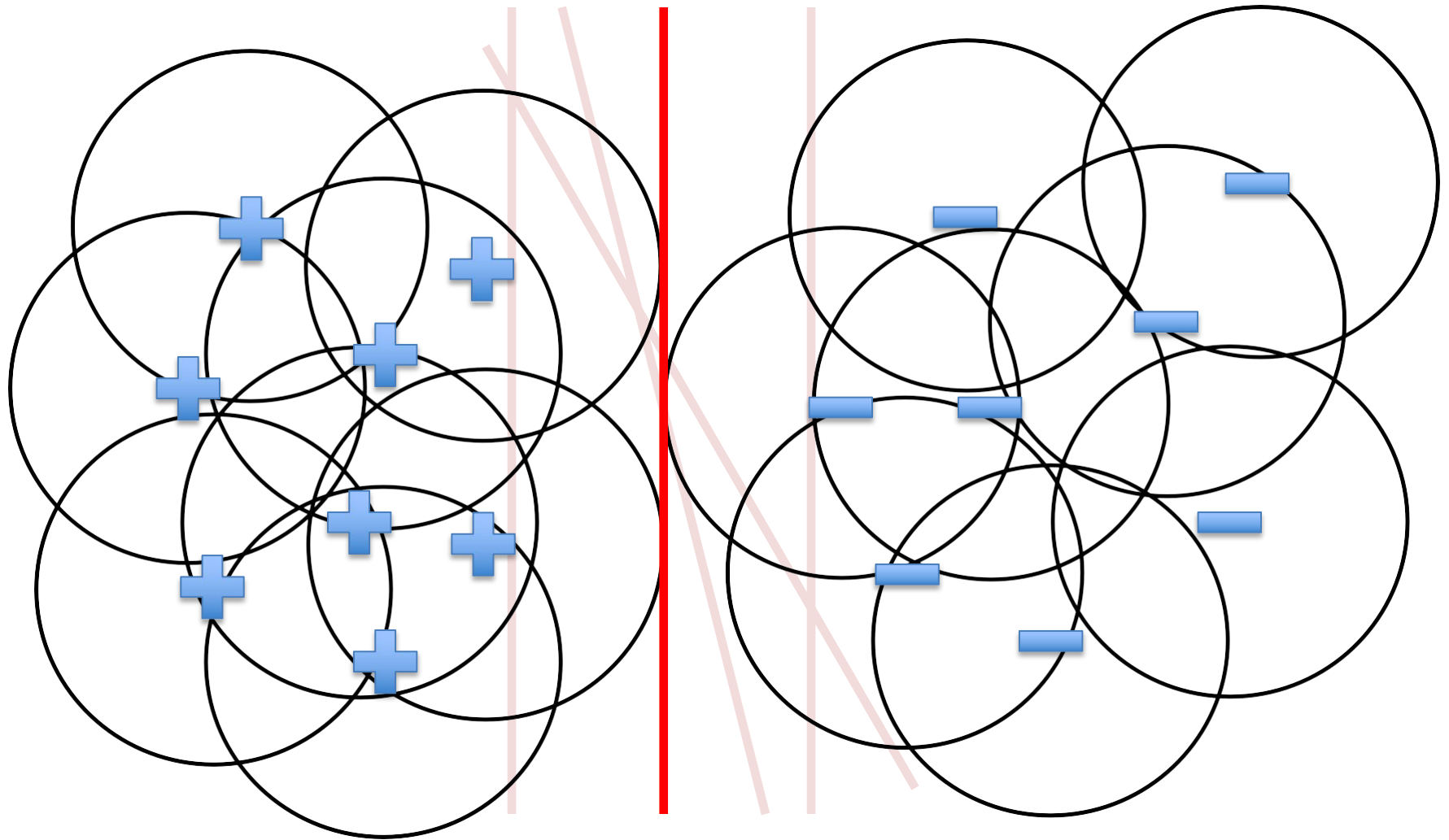
Ruling Out Some Separators



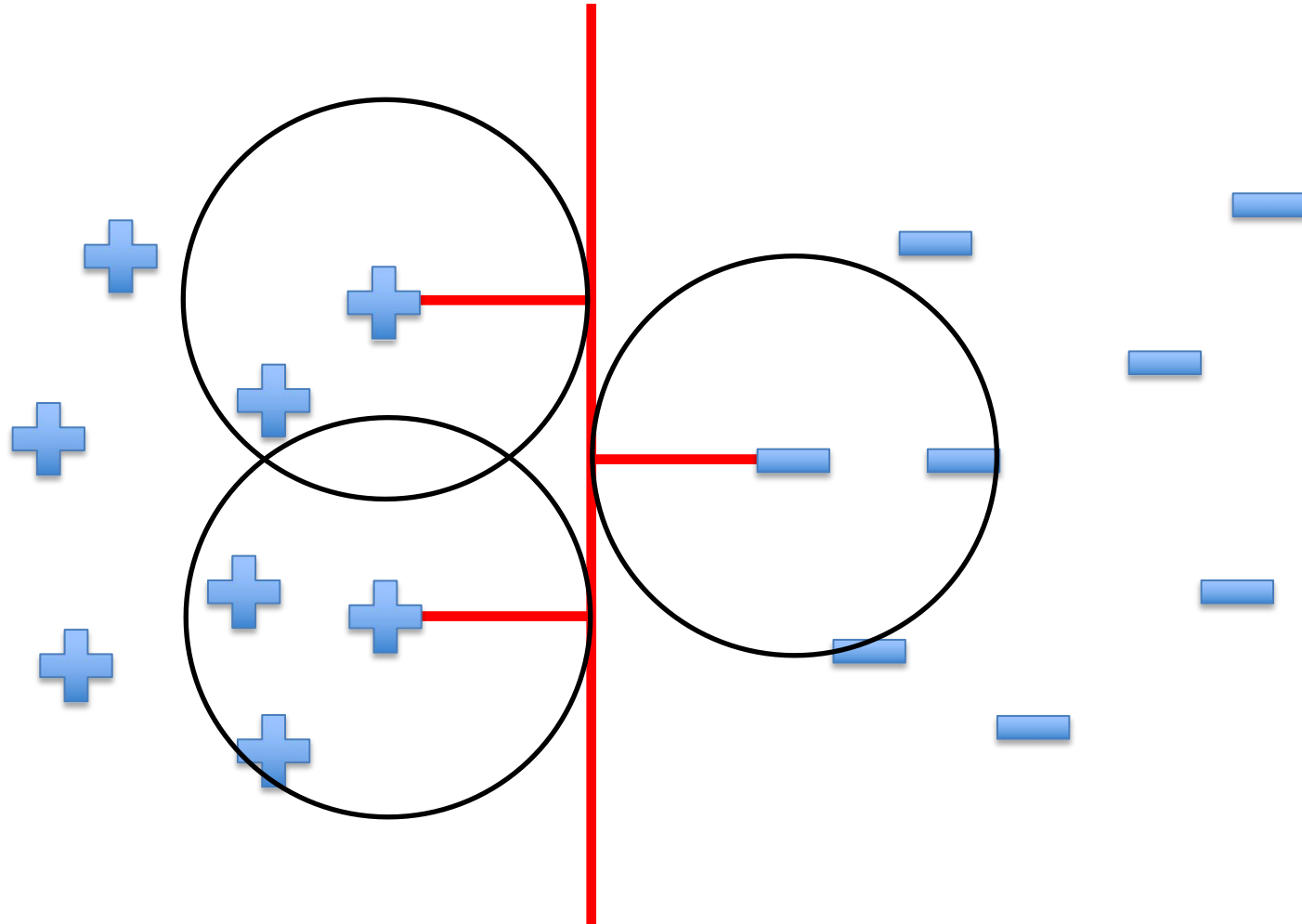
Lots of Noise



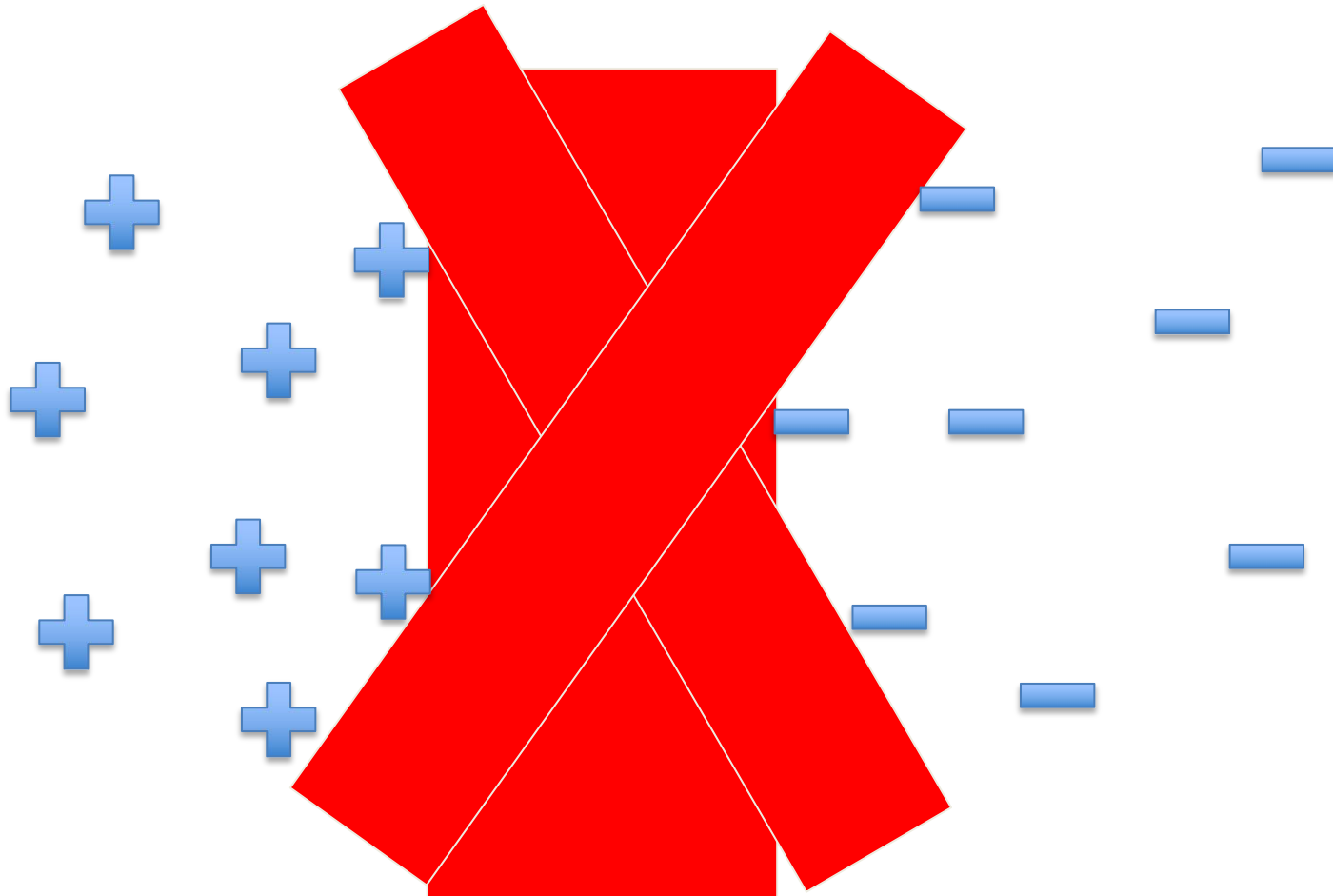
Only One Separator Remains



Maximizing the Margin

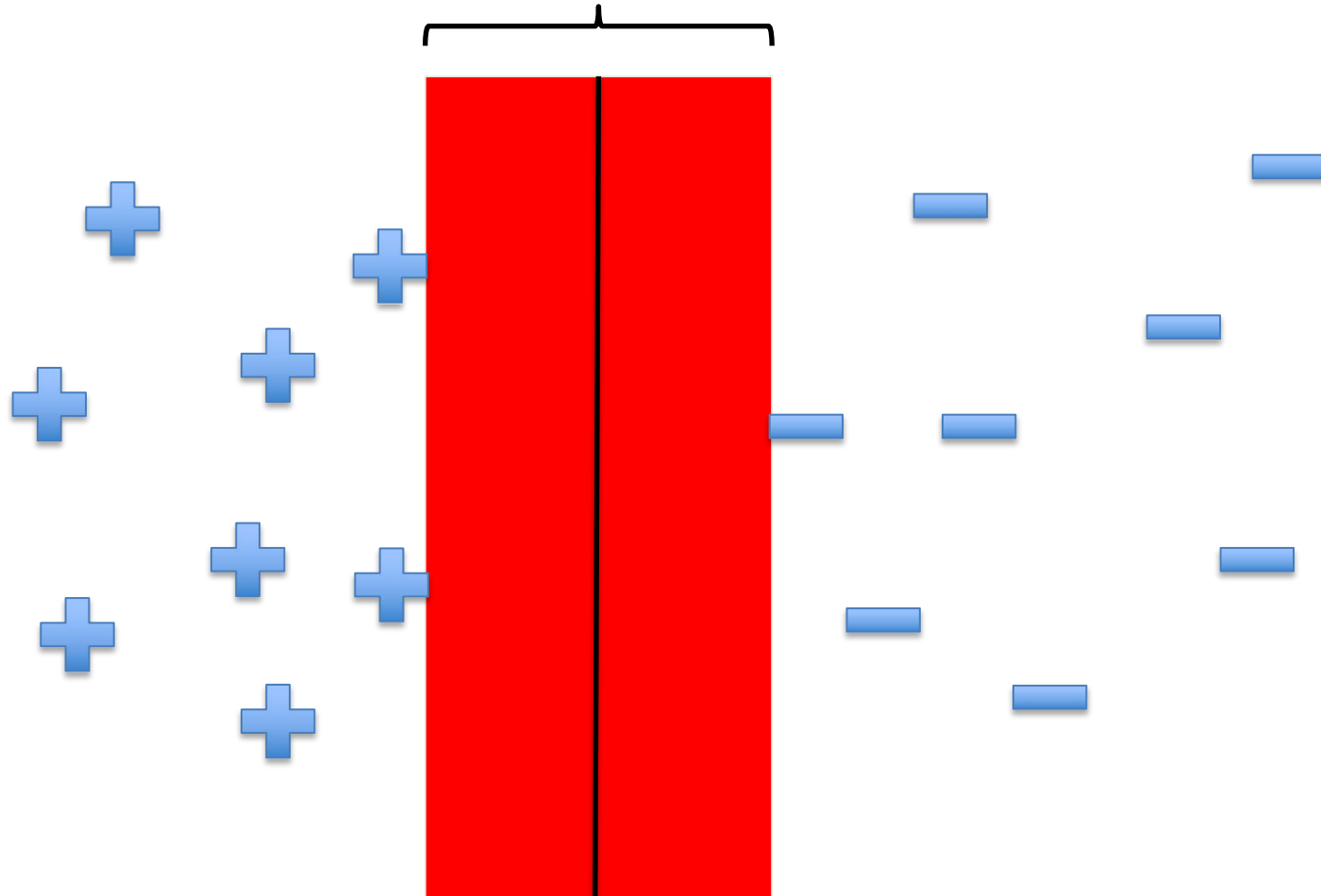


"Fat" Separators



"Fat"

Separators



Why Maximize Margin

Increasing margin reduces *capacity*

- i.e., fewer possible models
- *What about bias? Variance?*

Lesson from Learning Theory:

- If the following holds:
 - H is sufficiently constrained in size
 - and/or the size of the training data set n is large,then low training error is likely to be evidence of low generalization error

Support vector machines: 3 key ideas

1. Use optimization to find solution (i.e. a hyperplane) with few errors
2. Seek large margin separator to improve generalization
3. Use kernel trick to make large feature spaces computationally efficient

Computing the margin

Margin = The distance between \mathbf{x}_n and the plane $\theta^\top \mathbf{x} = 0$,
such that $|\theta^\top \mathbf{x}_n| = 1$

Distance of a point to a Plane

Lets say the plane is defined by $\theta^\top x = 0$

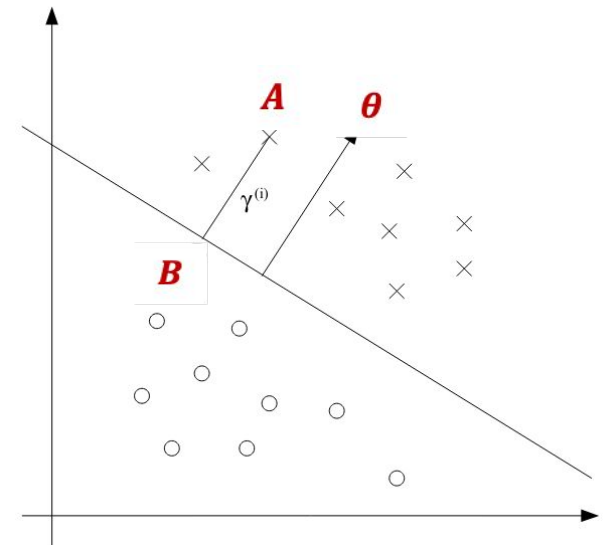
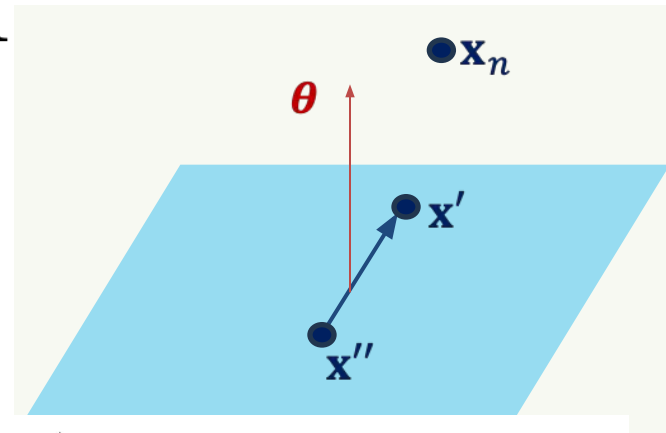
For a point A ($x^{(i)}, y^{(i)}$),

- The distance to the plane is $AB = \gamma^{(i)}$
- Point B can be obtained by $x^{(i)} - \gamma^{(i)} \cdot \frac{\theta}{\|\theta\|}$
- Point B is on the plane.
- Therefore

$$\theta^\top \left(x^{(i)} - \gamma^{(i)} \cdot \frac{\theta}{\|\theta\|} \right) = 0$$

We can solve for $\gamma^{(i)}$ to find

$$\gamma^{(i)} = \frac{(\theta^\top x^{(i)})}{\|\theta\|}$$



Computing the margin

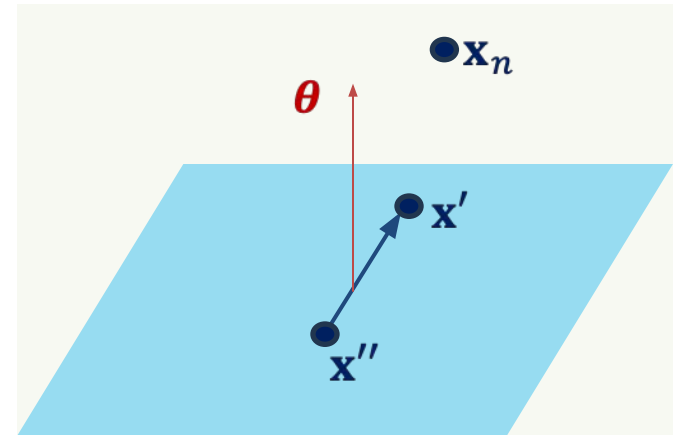
Proposition:

The vector θ is orthogonal to the plane in the X space

Take any two points \mathbf{x}' and \mathbf{x}'' on the plane.

$$\theta^\top \mathbf{x}' = 0 \text{ and } \theta^\top \mathbf{x}'' = 0 \\ \Rightarrow \theta^\top (\mathbf{x}' - \mathbf{x}'') = 0$$

Hence θ is orthogonal to any vector that lies on the plane $\Rightarrow \theta$ is orthogonal to the plane



Margin: distance between \mathbf{x}_n and the plane

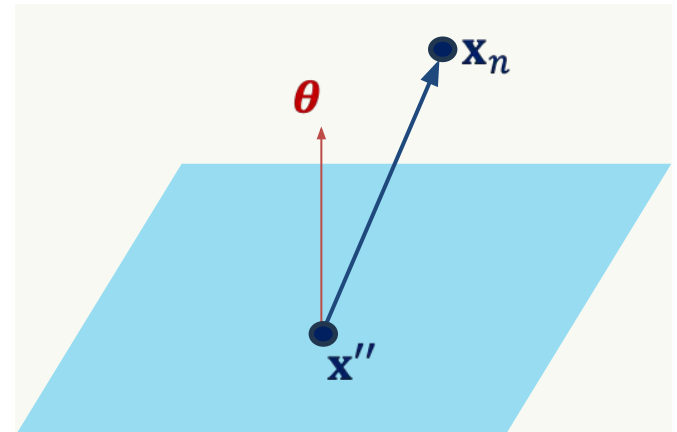
Take any point \mathbf{x} on the plane

Projection of $\mathbf{x}_n - \mathbf{x}$ on $\boldsymbol{\theta}$ (direction orthogonal to the plane)

$$\hat{\boldsymbol{\theta}} = \frac{\boldsymbol{\theta}}{||\boldsymbol{\theta}||} \Rightarrow \text{distance} = | \hat{\boldsymbol{\theta}}^T (\mathbf{x}_n - \mathbf{x}) |$$

Projection of the vector $(\mathbf{x}_n - \mathbf{x})$ along $\boldsymbol{\theta}$

- computed by taking the vector product of $(\mathbf{x}_n - \mathbf{x})$ with the unit vector in the direction of $\boldsymbol{\theta}$
- $||\boldsymbol{\theta}||$ is the norm of $\boldsymbol{\theta}$



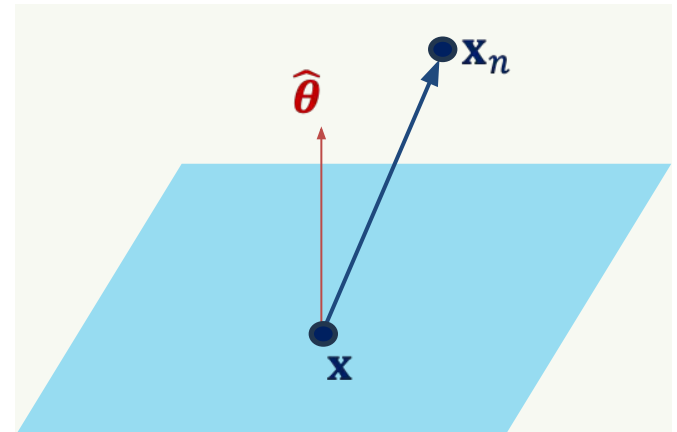
Margin: distance between \mathbf{x}_n and the plane

$$\text{distance} = \frac{1}{\|\boldsymbol{\theta}\|} |\boldsymbol{\theta}^\top \mathbf{x}_n - \boldsymbol{\theta}^\top \mathbf{x}|$$
$$\frac{1}{\|\boldsymbol{\theta}\|} |\boldsymbol{\theta}^\top \mathbf{x}_n - \boldsymbol{\theta}^\top \mathbf{x}| = \frac{1}{\|\boldsymbol{\theta}\|}$$

\mathbf{x} is a point on the plane.

Hence $\Rightarrow \boldsymbol{\theta}^\top \mathbf{x} = 0$

$|\boldsymbol{\theta}^\top \mathbf{x}_n| = 1$ for the nearest point \mathbf{x}_n (due to our normalization)



The optimization problem

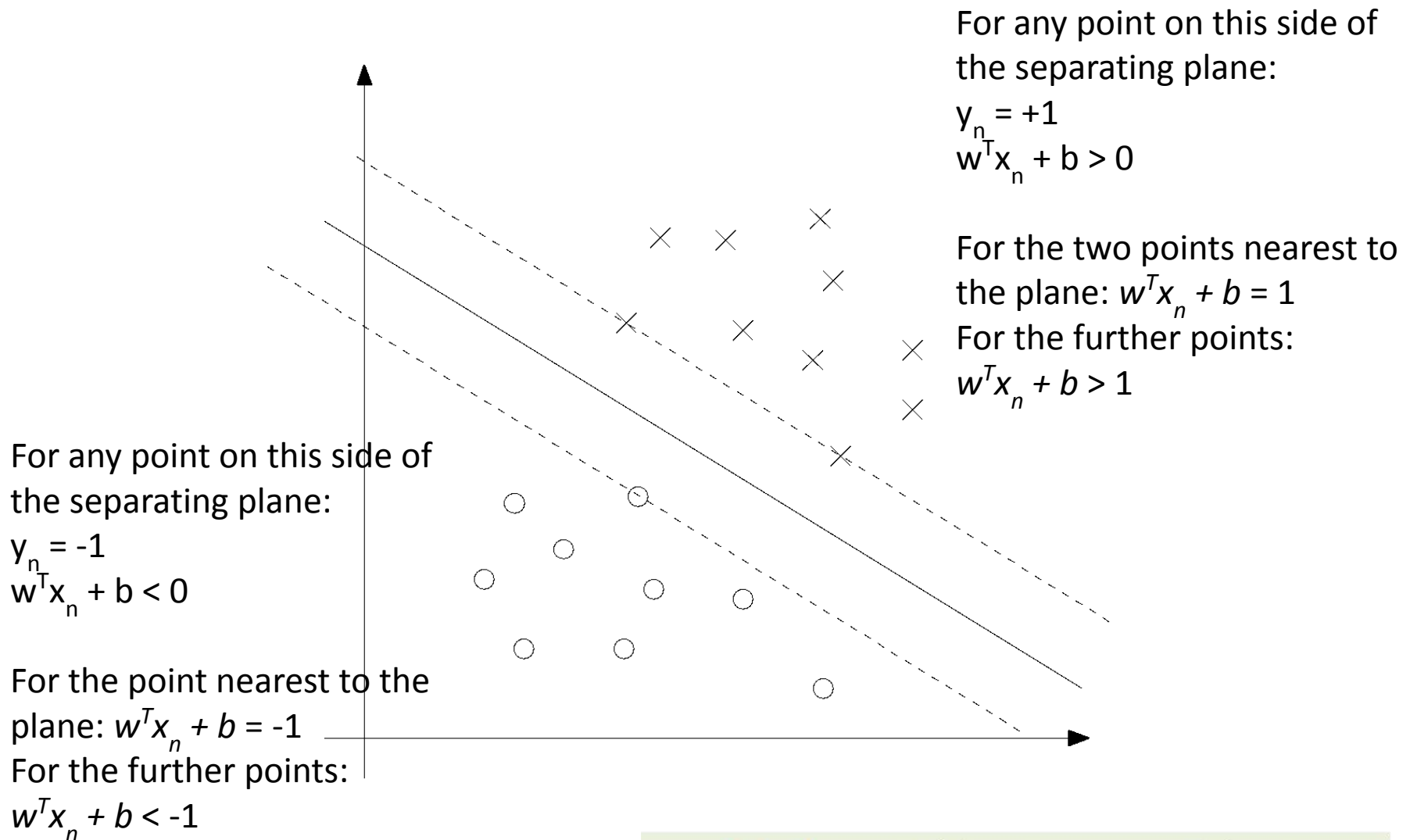
$$\begin{aligned} &\text{Maximize } \frac{1}{\|\boldsymbol{\theta}\|} \\ &\text{subject to } \min_{n=1,2,\dots,N} \|\boldsymbol{\theta}^T \mathbf{x}_n\| = 1 \end{aligned}$$

This optimization problem is too complex, because of

- (i) the norm in the objective function, and
- (ii) the minimum term in the constraints

Can we find an equivalent optimization problem that is easier to tackle?

The geometry



Notice: $|\theta^T \mathbf{x}_n| = y_n(\theta^T \mathbf{x}_n)$

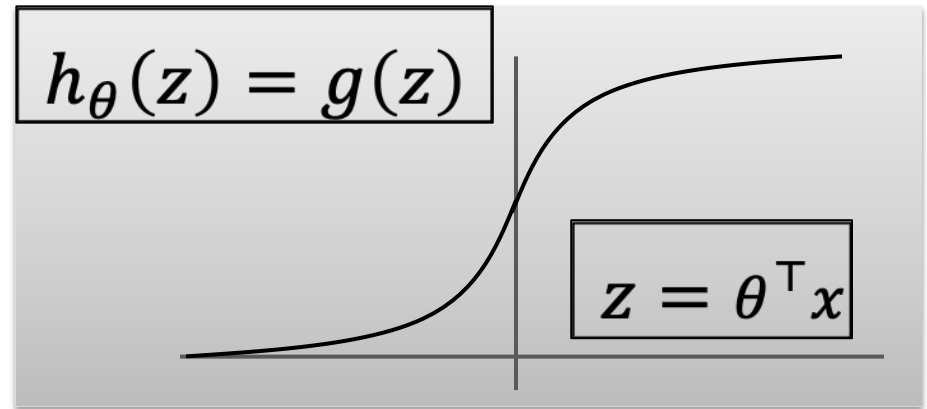
Equivalent optimization problem

$$\begin{aligned} &\text{Maximize } \frac{1}{\|\boldsymbol{\theta}\|} \\ &\text{subject to } \min_{n=1,2,\dots,N} |\boldsymbol{\theta}^\top \mathbf{x}_n| = 1 \\ &\quad \text{Notice: } |\boldsymbol{\theta}^\top \mathbf{x}_n| = y_n(\boldsymbol{\theta}^\top \mathbf{x}_n) \end{aligned}$$

$$\begin{aligned} &\text{Minimize } \frac{1}{2} \boldsymbol{\theta}^\top \boldsymbol{\theta} \\ &\text{subject to } y_n(\boldsymbol{\theta}^\top \mathbf{x}_n) \geq 1, \text{ for } n = 1, 2, \dots, N \end{aligned}$$

Alternative View of Logistic Regression

$$h_{\theta}(x) = \frac{1}{1 + e^{-\theta^{\top}x}}$$



If $y = 1$, we want $h_{\theta}(x) \approx 1, \theta^{\top}x \gg 0$

If $y = 0$, we want $h_{\theta}(x) \approx 0, \theta^{\top}x \ll 0$

$$J(\theta) = - \sum_{i=1}^n [y_i \underbrace{\log h_{\theta}(x_i)}_{cost_1(\theta^{\top}x_i)} + (1 - y_i) \underbrace{\log(1 - h_{\theta}(x_i))}_{cost_0(\theta^{\top}x_i)}]$$

$\min_{\theta} J(\theta)$

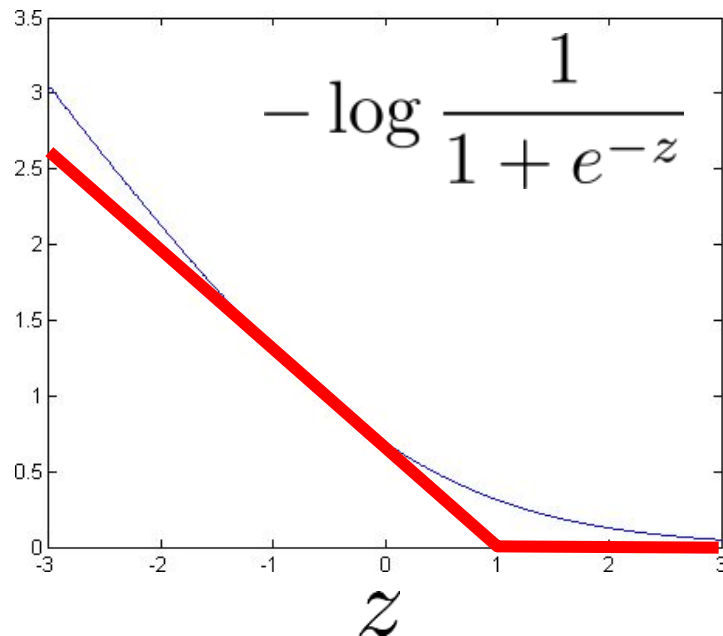
Alternative View of Logistic

Regression

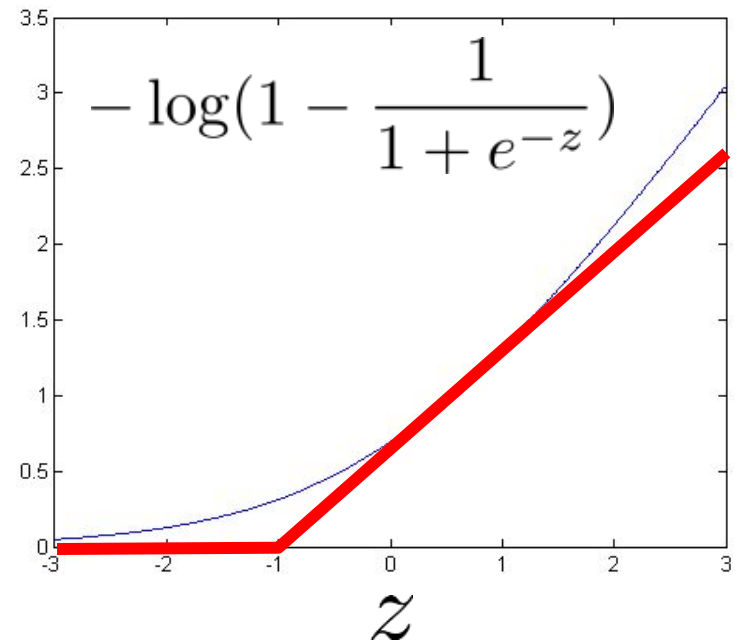
Cost of example: $-y_i \log h_{\theta}(\mathbf{x}_i) - (1 - y_i) \log (1 - h_{\theta}(\mathbf{x}_i))$

$$h_{\theta}(\mathbf{x}) = \frac{1}{1 + e^{-\theta^T \mathbf{x}}} \quad z = \theta^T \mathbf{x}$$

If $y = 1$ (want $\theta^T \mathbf{x} \gg 0$):

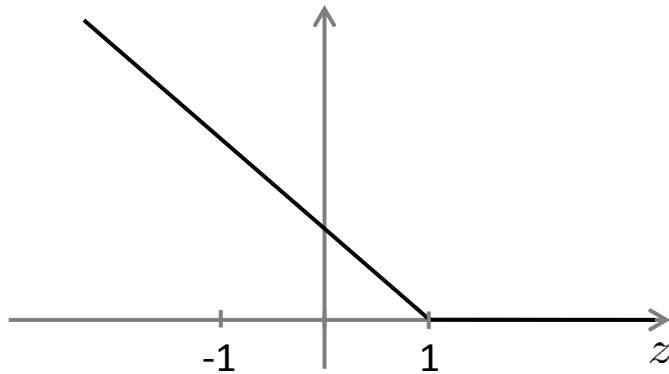


If $y = 0$ (want $\theta^T \mathbf{x} \ll 0$):

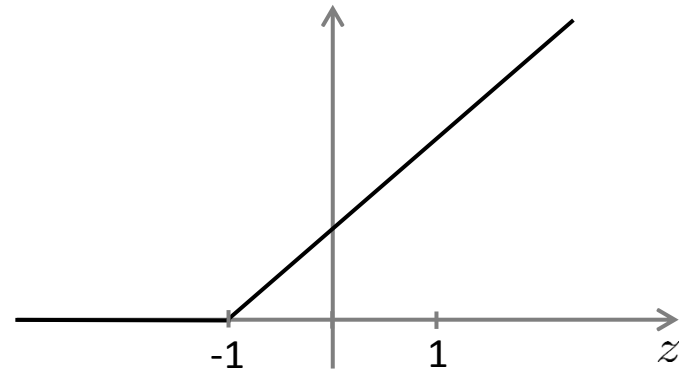


Support Vector Machine

If $y = 1$ (want $\theta^\top x \geq 1$)



If $y = -1$ (want $\theta^\top x \leq -1$)



$$l_{\text{hinge}}(h(\mathbf{x})) = \max(0, 1 - y \cdot h(\mathbf{x}))$$

Support Vector Machine

$$\min_{\theta} C \sum_{i=1}^n [y_i \text{cost}_1(\theta^\top \mathbf{x}_i) + (1 - y_i) \text{cost}_0(\theta^\top \mathbf{x}_i)] + \frac{1}{2} \sum_{j=1}^d \theta_j^2$$

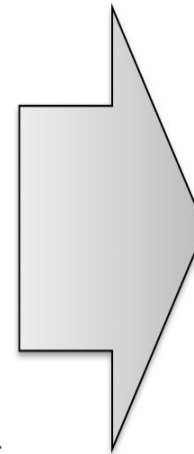
$y = 1 / 0$

with $C = 1$

$y = +1 / -1$

$$\min_{\theta} \frac{1}{2} \sum_{j=1}^d \theta_j^2$$

$$\begin{aligned} \text{s.t. } \theta^\top \mathbf{x}_i &\geq 1 && \text{if } y_i = 1 \\ \theta^\top \mathbf{x}_i &\leq -1 && \text{if } y_i = -1 \end{aligned}$$



$$\min_{\theta} \frac{1}{2} \sum_{j=1}^d \theta_j^2$$

$$\text{s.t. } y_i(\theta^\top \mathbf{x}_i) \geq 1$$