Tutorial 10

1) Utilities for flats a, b and c are:

For flat a, we have that:

$$P(AW \mid F = a) = < 0.4, 0.6 > and P(BS \mid F = a) = < 0.1, 0.9 >$$

$$P(VI \mid AW, F = a) = \langle P(VI = True \mid AW, F = a), P(VI = False \mid AW, F = a) > so,$$

we can start of by computing for when VI = true:

$$P(VI = True | AW, F = a) = P(vi | aw, F = a) * P(aw | F = a) + P(vi | \neg aw, F = a) * P(\neg aw | F = a) = 0.6 * 0.4 + 0.1 * 0.6 = 0.3$$

and for when VI = false:

$$P(VI = False|AW, F = a) = P(\neg vi|aw, F = a) * P(aw|F = a) + P(\neg vi|\neg aw, F = a) * P(\neg aw|F = a) = 0.4 * 0.4 + 0.9 * 0.6 = 0.7$$

Now, we can compute the utility which would be:

$$U(bs, vi) = \sum_{BS,V} U(BS, VI) * P(BS) * P(VI) = U(bs, vi) * P(bs) * P(vi) + U(\neg bs, vi) * P(\neg bs) * P(vi) + U(bs, \neg vi) * P(bs) * P(\neg vi) + U(\neg bs, \neg vi) * P(\neg bs) * P(\neg vi) = 0.9 * 0.1 * 0.3 + 0.5 * 0.9 * 0.3 + 0.3 * 0.1 * 0.7 + 0.1 * 0.9 * 0.7 = 0.246.$$

For flat b, we have that:

$$P(AW | F = b) = < 0.2, 0.8 > and P(BS|F = b) = < 0.3, 0.7 >$$

 $P(VI | AW, F = b) = < P(VI = True | AW, F = b), P(VI = False | AW, F = b) > so,$

we can start of by computing for when VI = true:

$$P(VI = True | AW, F = b) = P(vi | aw, F = b) * P(aw | F = b) + P(vi | \neg aw, F = b) * P(\neg aw | F = b) = 0.2 * 0.2 + 0.1 * 0.8 = 0.12$$

and for when VI = false:

$$P(VI = False|AW, F = b) = P(\neg vi|aw, F = b) * P(aw|F = b) + P(\neg vi|\neg aw, F = b) * P(\neg aw|F = b) = 0.8 * 0.2 + 0.9 * 0.8 = 0.88$$

Now, we can compute the utility which would be:

$$U(bs, vi) = \sum_{BS,V} U(BS, VI) * P(BS) * P(VI) = U(bs, vi) * P(bs) * P(vi) + U(\neg bs, vi) * P(\neg bs) * P(vi) + U(bs, \neg vi) * P(bs) * P(\neg vi) + U(\neg bs, \neg vi) * P(\neg bs) * P(\neg vi) = 0.9 * 0.3 * 0.12 + 0.5 * 0.7 * 0.12 + 0.3 * 0.3 * 0.88 + 0.1 * 0.7 * 0.88 = 0.215.$$

For flat c, we have that:

$$P(AW | F = c) = < 0.4, 0.6 > and P(BS | F = a) = < 0.6, 0.4 >$$

 $P(VI | AW, F = c) = < P(VI = True | AW, F = c), P(VI = False | AW, F = c > so,$

we can start of by computing for when VI = true:

$$P(VI = True | AW, F = c) = P(vi | aw, F = c) * P(aw | F = c) + P(vi | \neg aw, F = c) * P(\neg aw | F = c) = 0.7 * 0.4 + 0.2 * 0.6 = 0.4$$

and for when VI = false:

$$P(VI = False|AW, F = c) = P(\neg vi|aw, F = c) * P(aw|F = c) + P(\neg vi|\neg aw, F = c) * P(\neg aw|F = c) = 0.3 * 0.4 + 0.8 * 0.6 = 0.6$$

Now, we can compute the utility which would be:

So, flat c has the highest utility.

2) N tends to grow quickly as γ becomes closer to 1. N tends to vary with γ for the different values of the ratio ϵ/R_{max} due to the fast convergence and N doesn't depend on the ratio ϵ/R_{max} that much. If γ is small then a fast convergence is obtained, however this could mean the agent misses long term effects of its actions.

3) N =
$$\frac{log(\frac{2*0.45}{0.01(1-0.1)})}{log(1/0.1)} = \frac{log(\frac{0.9}{0.009})}{log(10)} = \frac{log(100)}{1} = 2.$$

4) So, for the second step the utility vector is $U_1 = < -0.1, -1, -0.1, 1 >$, by placing these numbers inside the Bellman update we get:

$$\begin{split} & \text{$U_2'(s_1) = R(s_1) + \gamma max_a$} \left\{ \begin{smallmatrix} 0.7 U_1(s_3) + 0.3 U_1(s_2) & \text{(up)} \\ 0.7 U_1(s_2) + 0.3 U_1(s_1) & \text{(right)} \\ 1 U_1(s_1) & \text{(down)} \\ 0.7 U_1(s_1) + 0.3 U_1(s_3) & \text{(left)} \end{smallmatrix} \right\} = -0.1 + \\ & 0.1 max_a \left\{ \begin{smallmatrix} 0.7(-0.1) + 0.3(-1) & \text{(up)} \\ 0.7(-1) + 0.3(-0.1) & \text{(right)} \\ 1(-0.1) & \text{(down)} \\ 0.7(-0.1) + 0.3(-0.1) & \text{(left)} \end{smallmatrix} \right\} = -0.1 + 0.1 max_a \left\{ \begin{smallmatrix} -0.37 & \text{(up)} \\ -0.73 & \text{(right)} \\ -0.1 & \text{(down)} \\ -0.1 & \text{(left)} \end{smallmatrix} \right\} = -0.11. \end{split}$$