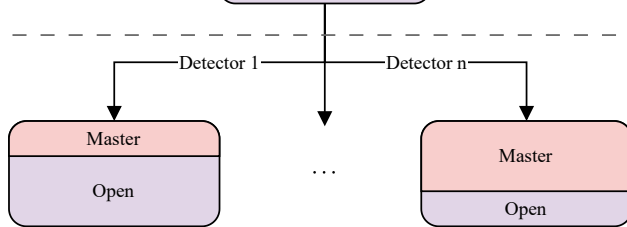


Root / Initial
(all constraints open)



Round 1



Round n

