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| Date | What I achieved |
| 10/03/2025 | Figured out the premise of the game  Finished player and player movement  Started working on buttons |
| 12/03/2025 | Finished the buttons  Added player trail  Added win and lose messages  Made a restart option  Started working on text input and intro messages |
| 13/03/2025 | Got text input to work  Finished intro messages |
| 14/03/2025 | Fixed bug with not being able to exit game while intro messages are running |
| 17/03/2025 | Removed some hard coded values  Cleaned up code for intro messages |
| 19/03/2025 | Worked on visuals of game  Allowed user to control the pace of the intro messages  Cleaned up code for displaying text by using functions |
| 24/03/2025 | Improving jumping physics, making them feel more natural |