

Streams, Collectors and Optionals for Data Processing in Java 8

Connecting Streams to Custom Sources: The Spliterator Pattern



José Paumard

@JosePaumard | blog.paumard.org

What Is This Course About?



Advanced data processing topics

To connect streams on custom sources

Advanced stream patterns

Parallel streams

The Collector API

To create custom collectors

What You Will Learn



To connect streams to non-standard sources

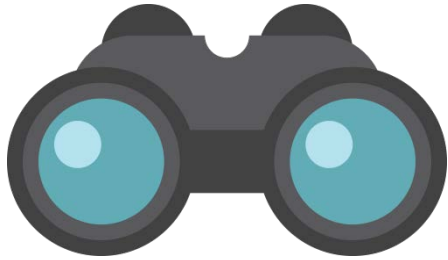
To use `flatMap`, streams of numbers

To efficiently use parallel streams

To master the concept of `Optional`

To use and create `Collectors`

Course Overview



The spliterator pattern

Using `flatMap`, stream of numbers

Parallel streams

Using Optionals to process data

Collectors

Custom collectors

Targeted Audience



This is a Java course

Good knowledge of the language

Basic knowledge of the main APIs

Generics, collection API

Lambda, basic Stream API

Agenda of This Module



What is a Spliterator?

Building our own spliterator

Using it to regroup the lines of a text file

What Is a Splitter?

The object on which a Stream is built

What Is a Splitter?

- Let us check the Collection.stream method

```
default Stream<E> stream() {  
    return StreamSupport.stream(splitter(), false);  
}
```

```
default Splitter<E> splitter() {  
    return Splitters.splitter(this, 0);  
}
```

- The returned stream is built on a *splitter*
- A new interface in Java 8, that models the access to the data for a Stream

What Is a Splitter?

- ArrayList and HashSet have different splitters
- For ArrayList:

```
public Splitter<E> splitter() {  
    return new ArrayListSplitter<>(this, 0, -1, 0);  
}
```

- For HashSet:

```
public Splitter<E> splitter() {  
    return new HashMap.KeySplitter<E, Object>(map, 0, -1, 0, 0);  
}
```

What Is a Splitter?

- A Stream is divided in two things:
- An object to access the data, this is the Splitter
 - It is meant to be overridden to suit our needs
- An object to handle the processing of the data, this is the ReferencedPipeline
 - It is a very complex object, we do not need to override it

Can We Build Our Own Splitter?

- This answer is yes!
- Let us examine this interface: four abstract methods

```
public interface Splitter<T> Splitter {  
    boolean tryAdvance(Consumer<? super T> action) ;  
  
    Splitter<T> trySplit() ;  
  
    long estimateSize();  
  
    int characteristics();  
}
```

Can We Build Our Own Splitter?

- This answer is yes!
- Let us examine this interface: three main default methods

```
public interface Splitter<T> Splitter {  
  
    default void forEachRemaining(Consumer<? super T> action) {  
        do { } while (tryAdvance(action));  
    }  
  
    default long getExactSizeIfKnown() {  
        return (characteristics() & SIZED) == 0 ? -1L : estimateSize();  
    }  
}
```

Can We Build Our Own Splitter?

- This answer is yes!
- Let us examine this interface: three main default methods

```
public interface Splitter<T> Splitter {  
    default boolean hasCharacteristics(int characteristics) {  
        return (characteristics() & characteristics) == characteristics;  
    }  
}
```

Can We Build Our Own Splitterator?

- This answer is yes!
- Let us examine this interface: a set of constants

```
public interface Splitterator<T> Splitterator {  
  
    public static final int ORDERED = 0x00000010;  
    public static final int DISTINCT = 0x00000001;  
    public static final int SORTED = 0x00000004;  
    public static final int SIZED = 0x00000040;  
    public static final int NONNULL = 0x00000100;  
    public static final int IMMUTABLE = 0x00000400;  
    public static final int CONCURRENT = 0x00001000;  
    public static final int SUBSIZED = 0x00004000;  
  
}
```

The ArrayList Example

- Let us see how the Spliterator is implemented in ArrayList

```
static final class ArrayListSpliterator<E> implements Spliterator<E> {  
  
    private final ArrayList<E> list;  
    private int index; // current index, modified on advance/split  
    private int fence; // -1 until used; then one past last index  
    private int expectedModCount; // initialized when fence set  
}
```

The ArrayList Example

- Let us see how the Spliterator is implemented in ArrayList

```
public long estimateSize() {  
    return (long) (getFence() - index);  
}
```


The ArrayList Example

- Let us see how the Spliterator is implemented in ArrayList

```
public boolean tryAdvance(Consumer<? super E> action) {  
  
    int hi = getFence(), i = index;  
    if (i < hi) {  
        index = i + 1;  
        E e = (E)list.elementData[i];  
        action.accept(e);  
        return true;  
    }  
    return false;  
}
```

The ArrayList Example

- Let us see how the Splitterator is implemented in ArrayList

```
public ArrayListSplitterator<E> trySplit() {  
  
    int hi = getFence(), lo = index, mid = (lo + hi) >>> 1;  
    return (lo >= mid) ? null : // divide range in half unless too small  
    new ArrayListSplitterator<E>(list, lo, index = mid, expectedModCount);  
}
```

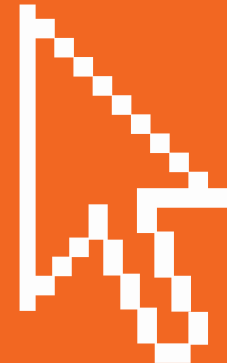
The ArrayList Example

- Implementing a Splitter requires a good knowledge of the underlying source of data
- But it is not very complex!

Live Coding

Handling a file of people

Where each person is written on more than one line



Live Coding Summary

- We saw how to create a complex Splitter from a given Splitter
- We saw how to use it to process a text file by regrouping the lines in a clean way

Summary

- Advanced patterns to build custom streams on non-conventional sources of data
- Splititerator, how to create your own spliterators
- Use case: reading a text file by regrouping its lines