

## Stack Class in Java

Java provides an inbuilt object type called **Stack**. It is a collection that is based on the last in first out (LIFO) principle. On Creation, a stack is empty.

It extends **Vector** class with five methods that allow a vector to be treated as a stack. The five methods are:

1. **Object push(Object element)** : Pushes an element on the top of the stack.
2. **Object pop()** : Removes and returns the top element of the stack. An 'EmptyStackException' exception is thrown if we call pop() when the invoking stack is empty.
3. **Object peek()** : Returns the element on the top of the stack, but does not remove it.
4. **boolean empty()** : It returns true if nothing is on the top of the stack. Else, returns false.
5. **int search(Object element)** : It determines whether an object exists in the stack. If the element is found, it returns the position of the element from the top of the stack. Else, it returns -1.

// Java code for stack implementation

```
import java.io.*;
import java.util.*;

class Test
{
    // Pushing element on the top of the stack
    static void stack_push(Stack<Integer> stack)
    {
        for(int i = 0; i < 5; i++)
        {
```



```
        stack.push(i);
    }
}

// Popping element from the top of the stack
static void stack_pop(Stack<Integer> stack)
{
    System.out.println("Pop :");

    for(int i = 0; i < 5; i++)
    {
        Integer y = (Integer) stack.pop();
        System.out.println(y);
    }
}

// Displaying element on the top of the stack
static void stack_peek(Stack<Integer> stack)
{
    Integer element = (Integer) stack.peek();
    System.out.println("Element on stack top : " + element);
}

// Searching element in the stack
static void stack_search(Stack<Integer> stack, int element)
{
    Integer pos = (Integer) stack.search(element);

    if(pos == -1)
        System.out.println("Element not found");
    else
        System.out.println("Element is found at position " + pos);
}

public static void main (String[] args)
{
    Stack<Integer> stack = new Stack<Integer>();

    stack_push(stack);
    stack_pop(stack);
    stack_push(stack);
    stack_peek(stack);
    stack_search(stack, 2);
    stack_search(stack, 6);
}
}
```

[Run on IDE](#)

Output :

```
Pop :
4
3
2
1
0
Element on stack top : 4
Element is found at position 3
Element not found
```

