

S01: Java is the new Black

E02: Optionale i Streamy

Adam Król 26/03/2019

O mnie – Adam Król



- Ponad 5 lat doświadczenia w tworzeniu oprogramowania
- Prowadzący zajęć praktycznych na Politechnice Łódzkiej (FTIMS)
- Trener praktyk developerskich w IDEMII
- Od niedawna Scrum Master



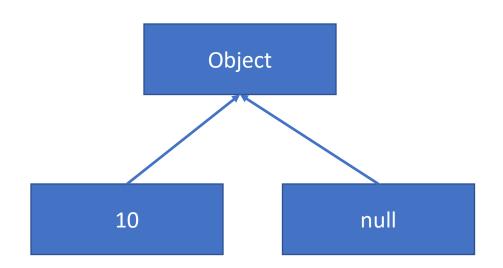


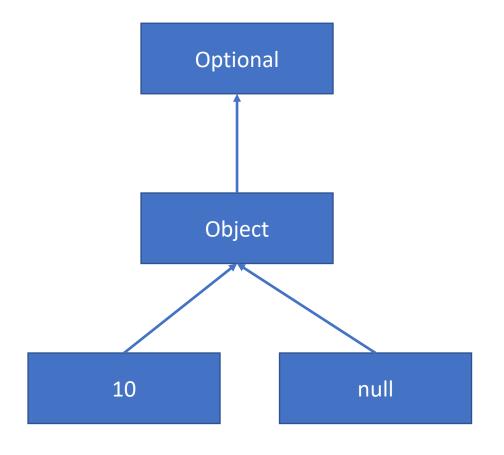
Optional – Bezpieczny kontener na obiekty

Stream – Leniwy dostęp do kolekcji pozwalający na jej transformacje, filtrowanie i wiele więcej

Optional<T>











Our intention was to provide a limited mechanism for library method return types where there needed to be a clear way to represent "no result", and using null for such was overwhelmingly likely to cause errors.

- Brian Goetz @ Stackoverflow Source: http://tinyurl.com/ybk8ky9u

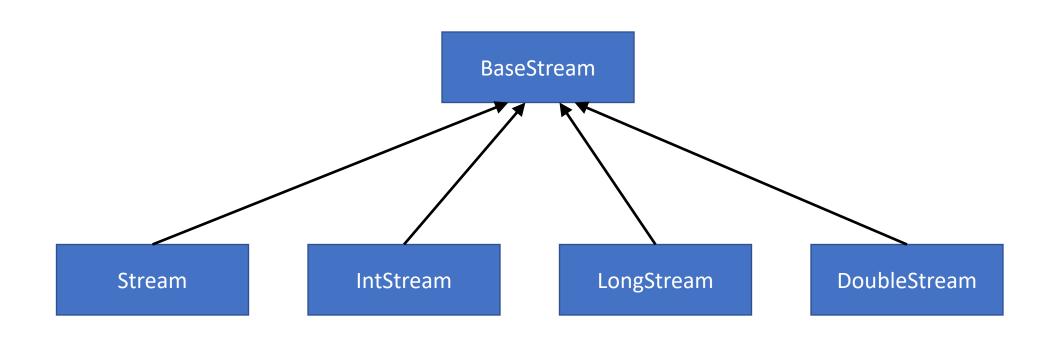












Tworzenie Streamów



- Stream#of
- Stream#empty
- Stream#builder
- Stream#generate
- Stream#iterate
- Collection#stream

Operacje pośrednie



- map
- flatMap
- filter
- sorted
- limit
- skip
- takeWhile
- dropWhile

Operacje terminujące

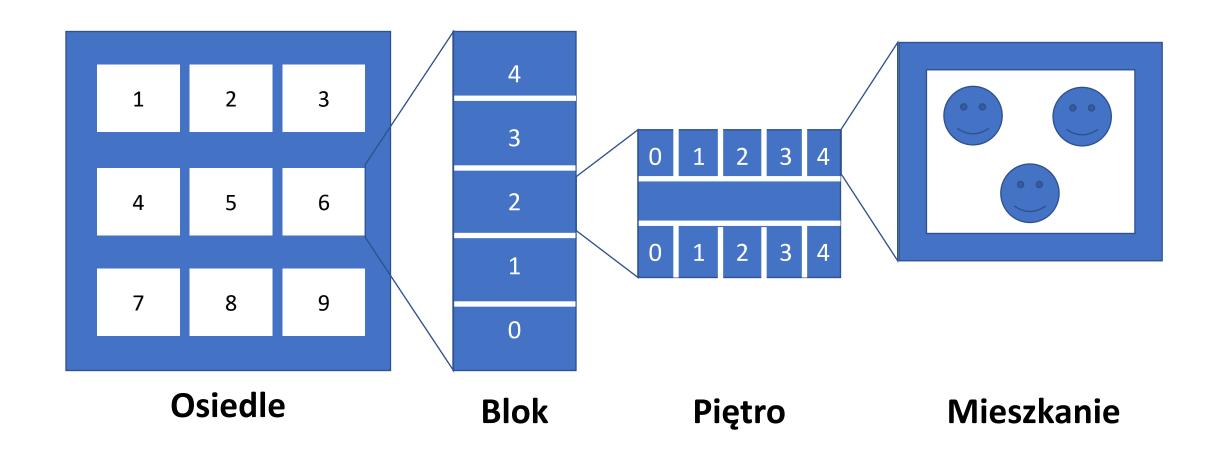


- forEach
- collect
- reduce
- min
- max
- count
- any|none|allMatch
- findFirst | Any
- toArray

Stream<T>

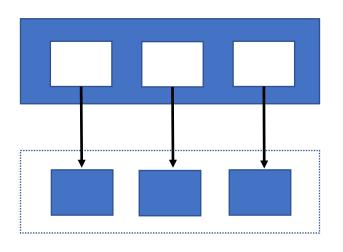


Model danych: Blokowisko



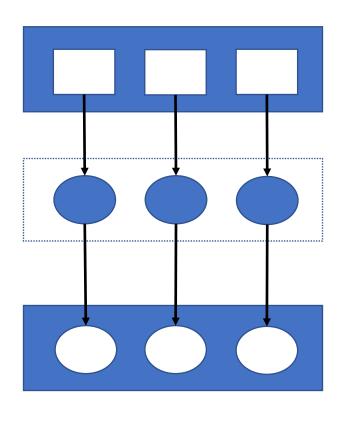






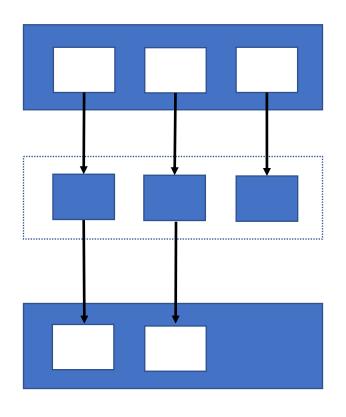






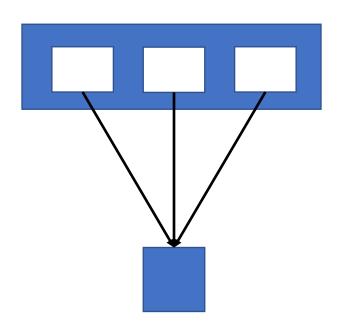






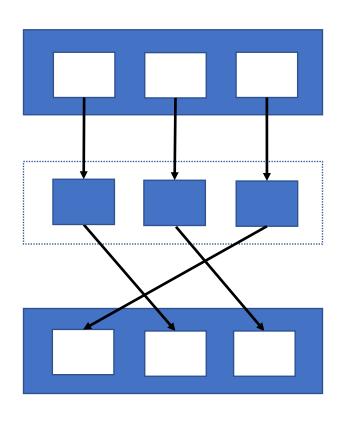






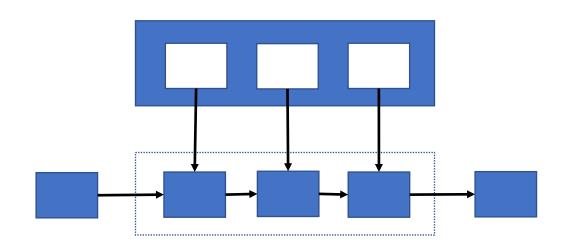






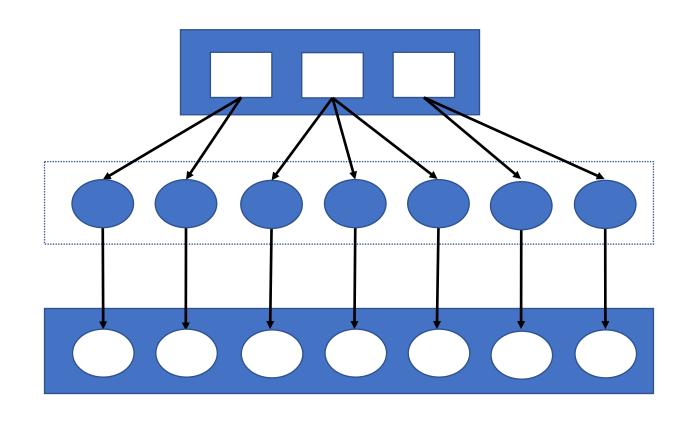












PrimitiveStreams

JAVA **FAKTURA**

- IntStream
- LongStream
- DoubleStream





