

- What is a bug? Bug types.
- Root cause analysis. Examples.
- Priority and severity of a defect
- Bug Template
- Defect's lifecycle
- Bug attachments
- Issue Management Tool
- HW6



In software engineering, *mistake* metamorphism (from Greek meta = "change", *morph* = "form") refers to the evolution of a defect in the final stage of software deployment. Transformation of a "mistake" committed by an analyst in the early stages of the software development lifecycle, which leads to a "defect" in the final stage of the cycle has been called 'mistake metamorphism'.

Different stages of a "mistake" in the entire cycle may be described as "mistakes", "anomalies", "faults", "failures", "errors", "exceptions", "crashes", "bugs", "defects", "incidents", or "side effects".



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## Software bug

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A software bug is an error, flaw or fault in a computer program or system that causes it to produce an incorrect or unexpected result, or to behave in unintended ways. The process of finding and fixing bugs is termed "debugging" and often uses formal techniques or tools to pinpoint bugs, and since the 1950s, some computer systems have been designed to also deter, detect or auto-correct various computer bugs during operations.

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# TYPES OF SOFTWARE BUGS

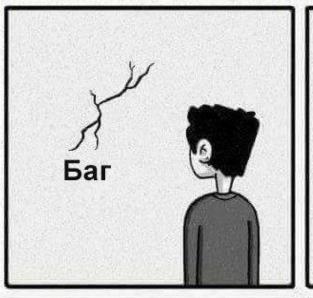
## Based on IEEE610.12-90, the definitions of bug:

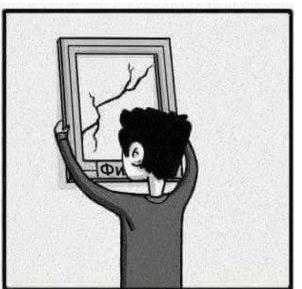
- Mistake: A human action that produces an incorrect result.
- Fault: An incorrect step, process, or data definition in a computer program
- Error: A difference...between a computed result and the correct result
- Failure: The [incorrect] result of a fault

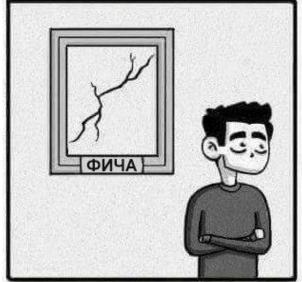


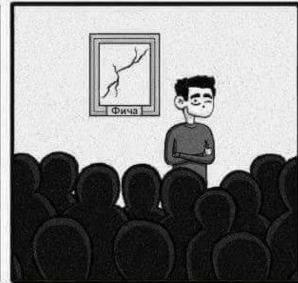
## **Types of Errors**

- Incorrect calculations
- Functional errors
- Error handling errors
- Communication errors
- Syntactic errors
- Missing command errors
- Boundary related errors



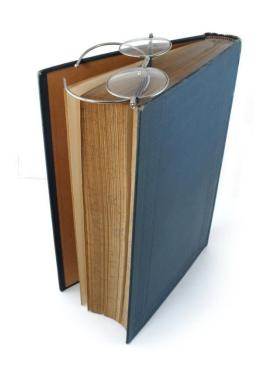






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## Incident

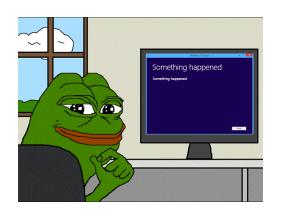


Any <u>event</u> occurring that requires <u>investigation</u>.

# Something happened















# How it might happen



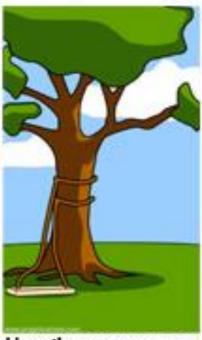
How the customer explainened it.



How the project leader understood it.



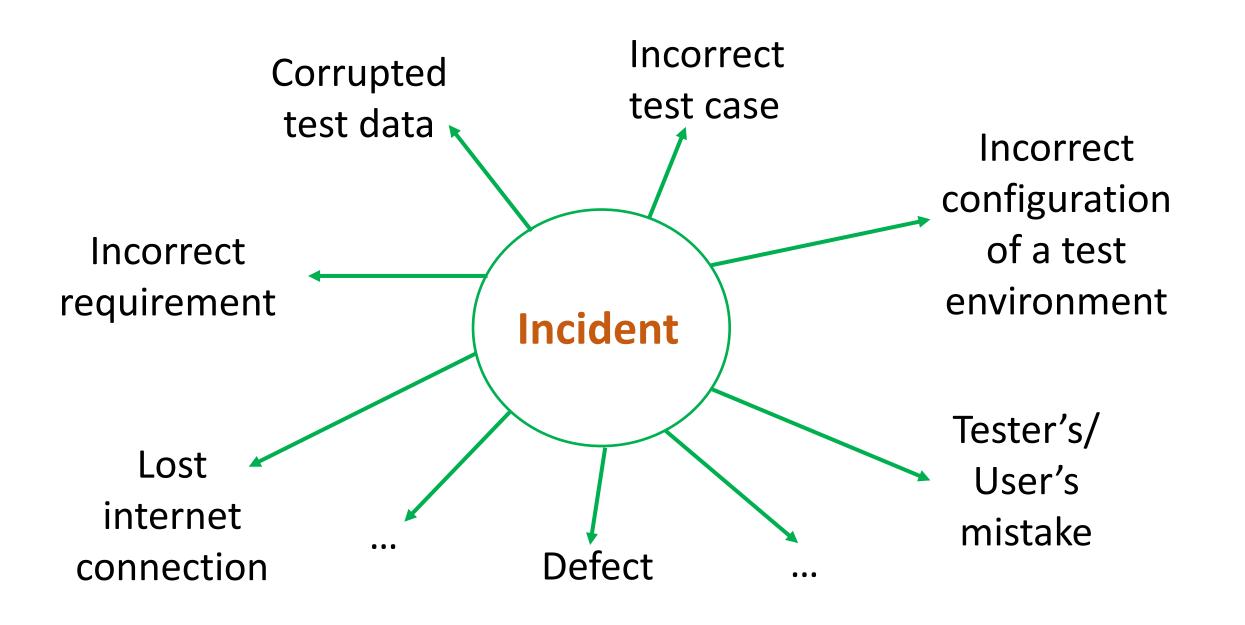
How the analyst designed it.



How the programmer wrote it.



What the customer really wanted.



# Root Cause Analysis (RCA)

Root cause analysis (RCA) is defined as a collective term that describes a wide range of <u>approaches, tools, and techniques</u> used to uncover causes of problems. Some RCA approaches are geared more toward identifying true root causes than others, some are more general problem-solving techniques, and others simply offer support for the core activity of root cause analysis.

Root Cause Analysis (RCA) is a popular and often-used technique that helps people answer the question of why the problem occurred in the first place. It seeks to identify the origin of a problem using a specific set of steps, with associated tools, to find the primary cause of the problem, so that you can:

- Determine what happened.
- Determine why it happened.
- Figure out what to do to reduce the likelihood that it will happen again.

You'll usually find three basic types of causes:

- 1. Physical causes Tangible, material items failed in some way (for example, a car's brakes stopped working).
- 2. Human causes People did something wrong, or did not do something that was needed. Human causes typically lead to physical causes (for example, no one filled the brake fluid, which led to the brakes failing).
- **3.** Organizational causes A system, process, or policy that people use to make decisions or do their work is faulty (for example, no one person was responsible for vehicle maintenance, and everyone assumed someone else had filled the brake fluid).

# Simple Steps To Analyze The Root Caus

#### **BUG DESCRIPTION**

First, we need to collect the first information you received about the bug. The focus is on the problem analysis. Avoid thinking about technical solutions.

#### **DEFINE THE PROBLEM SCOPE**

Clarify the following points:

- How many users are affected?
- How long was the bug undetected?
- Is there a feasible workaround for the users?

If required, you can define short-term measures to reduce the impact of the bug. For example, inform your users or stakeholders about the bug.

### "5 WHYS" METHOD

After creating a clear picture of the problem, we can start to analyze the <u>root cause</u> of the software bug using the 5 Whys method. Start with your problem description and ask multiple times "Why?" to figure out the cause for each problem. The basic theory behind this is that every cause has an effect. Here, the visible effect is the bug you want to fix. For difficult bugs, the root cause is likely hidden behind another cause. There will be a sequence of causes and their effects that finally produced the bug.

With the 5 Whys method, we want to track this sequence backward to find the root cause of the software bug.

## "IS / IS NOT" METHOD

One more method to analyze and/or describe the bug. The process deconstructs the Problem into 4 logical components, What the problem is, Where the problem occurs, When it occurs and the Extent to which it occurred.

#### **ROOT CAUSE DESCRIPTION**

After we found the root cause, we need to write it done. It is very simple but it will help you to check again if there are any unclear points. Your colleagues need to understand it as well. In addition, you should think about why the bug was not detected until now and how to avoid it in the future.

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# Severity and priority of a defect



Severity determines
The defect's effect on the application.

How bad the defect is

Severity is given by QA testers

## **Priority**

Priority determines

The defect urgency of repair.

How soon we need to fix

Priority is given by Test lead or project manager.

# Severity and priority levels

**Blocker:** The defect totally blocks the testing. It cannot be continued.

**Critical:** The defect affects critical functionality or critical data. It does not have a workaround. Example: Unsuccessful installation, complete failure of a feature.

**Major:** The defect affects major functionality or major data. It has a workaround but is not obvious and is difficult. Example: A feature is not functional from one module but the task is doable if 10 complicated indirect steps are followed in another module/s.

**Minor:** The defect affects minor functionality or non-critical data. It has an easy workaround. Example: A minor feature that is not functional in one module but the same task is easily doable from another module.

**Trivial:** The defect does not affect functionality or data. It does not even need a workaround. It does not impact productivity or efficiency. It is merely an inconvenience. Example: Petty layout discrepancies, spelling/grammatical errors.

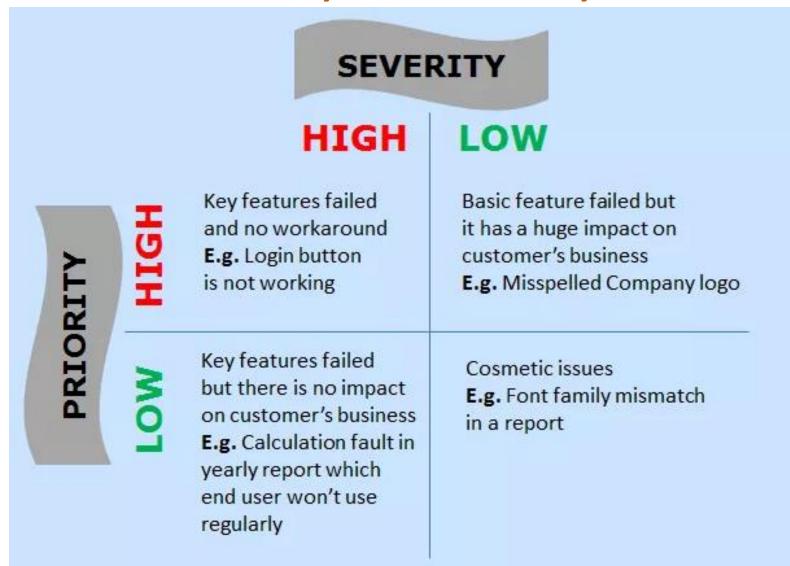
**Critical**: Must be fixed immediately / in the next build.

**High**: Must be fixed in any of the upcoming builds but should be included in the release.

**Medium**: May be fixed after the release / in the next release.

Low: May or may not be fixed at all.

# **Priority vs Severity**



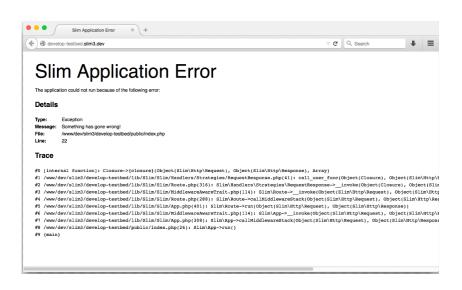
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## Efficient Defect Report

## Before reporting a defect always reproduce and localize it first!

- **summary** is meaningful & self-descriptive enough to tell about the defect
- **summary** is short & properly conveys the defect description without further reading
- add proper, sequential and clear steps to reproduce
- add preconditions, environment and test data information, if relevant
- don't miss anything, which makes a defect non-reproducible
- no complicated words and unwanted information only **relevant content**
- be specific: **description** is to the point no essay writing about the problem
- single defect should cover only single problem or similar problems
- description is clear and precise
- meaningful sentences and simple words
- add references to specifications or other related defect id
- don't take business decisions, only pass the Information: be objective and add the actual result & the expected result if the requirements are specified, otherwise ask responsible persons to clarify the behavior (for example, business analysts)
- think carefully of **priority and severity** of a defect
- add attachments if can help
- avoid mistakes in the report

# Defect Report example



You want to create a new user with user information.

For that you need to login into the application and navigate to

USERS menu > New User, then enter all the details in the 'User

form' like, First Name, Last Name, Age, Address, Phone etc.

Once you enter all these information, you need to click on [SAVE]

button in order to save the user. Now you can see a success

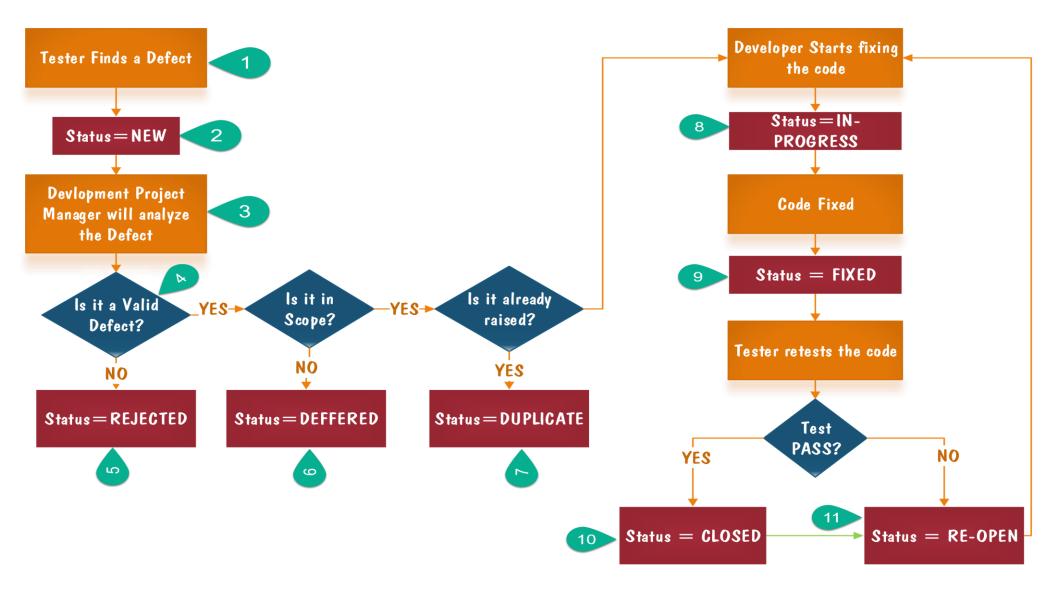
message saying, "New User has been created successfully".

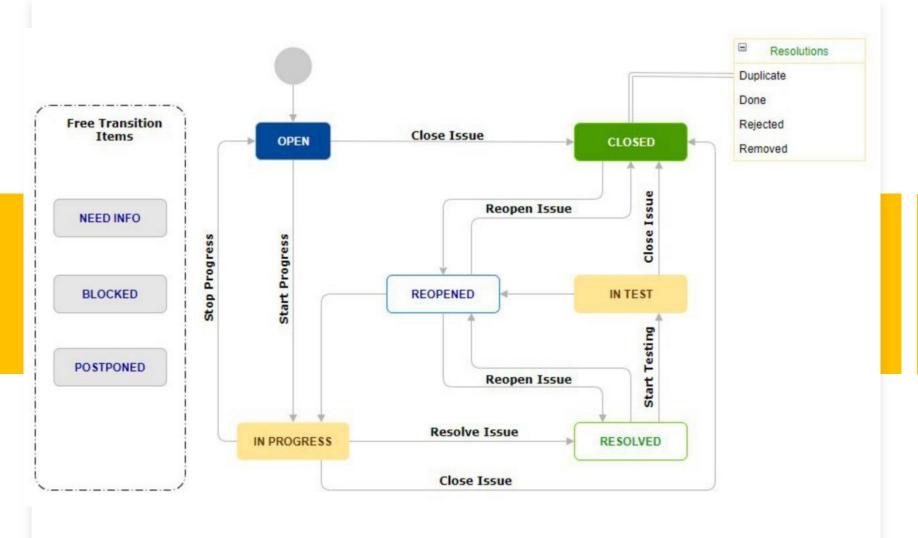
But when you entered into your application by logging in and navigated to USERS menu > New user, entered all the required information to create the new user and clicked on [SAVE] button. BANG! The application crashed and you got one error page on the screen (corresponding screenshot with error message is captured and saved).

Summary	Application crashes on clicking the [Save] button while creating a new user.
Bug ID	<usually automatically="" by="" created="" issue="" management="" the="" tool=""></usually>
Priority	Critical
Severity	Major
Affect Version	
Assignee	Peter
Environment	DEV1
Description	Steps To Reproduce:  1) Login into the application 2) Navigate to the Users Menu > New User 3) Fill in all user information fields 4) Click on [Save] button  OBSERVED: Application crashes and the error page is displayed (please refer to the screenshot attached)  EXPECTED: Save is successful and the confirmation message "New User has been created"
	successfully" is displayed.
Attachment	● ● ⊕ the representation         x ←           ● ⊕ the representation that the control of the con
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# Defect lifecycle

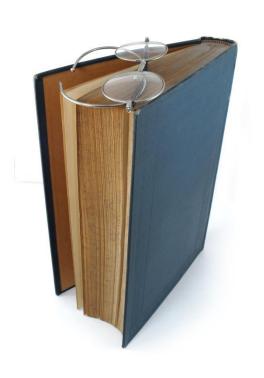




# Defect Workflow

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# Issue Management Tool



**Tracking System** is a software, which allows to <u>raise</u>, to <u>manage</u> and to <u>maintain</u> issues.

# Issue Management Tool's examples











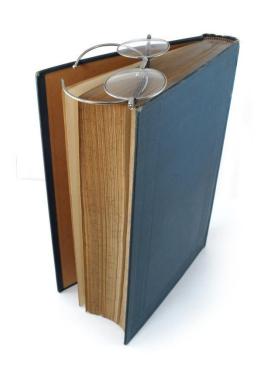








# Logs



A **Log file** is a file that records either events that occur in an operating system or other software runs, or messages between different users of a communication software.

**Logging** is the act of keeping a log. In the simplest case, messages are written to a single log file.

# Agenda

- What are an error, a mistake, a defect, a bug, a fault?
- What is a failure?
- What is an incident?
- Priority and severity of a defect
- Issue Management Tool
- Defect's lifecycle
- Efficient Defect Report
- Log and Log Management Tool
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