

INTRODUCTION TO JAVA

Java 1.0



LAMBIDAS & FUNCTIONS

Lesson # 14



GENERIC

GENERICS IN JAVA

- Java 5 introduced the concept of **Generics** or **parametrized** types
- Generics provide the ability to write general or generic code which is **independent** of a **particular type**
- Generics provide compile-time **type checking** and **remove** the **risk** of **ClassCastException** that was common while working with collection classes



YOU ALREADY KNOW...

A type specification for
a generic List



```
List<String> fruits = List.of("Apple", "Banana", "Pineapple");
```

GENERIC USE CASES

- Here are the three common use **patterns** of **generics** that I think are worth knowing (examples below)...
 1. Using a **generic class**, like using `List<String>`
 2. Writing **generic code** with a simple `<T>` or `<?>` type parameter
 3. Writing **generic code** with a `<T extends Foo>` type parameter



GENERIC CLASS EXAMPLE

```
public class Pair<T, S> {  
  
    private T first;  
    private S second;  
  
    public Pair(T first, S second) {  
        this.first = first;  
        this.second = second;  
    }  
  
    public T getFirst() {  
        return first;  
    }  
    public S getSecond() {  
        return second;  
    }  
}
```

Generic types T and S
act as a placeholder for
actual types



LIKE A BLANK FORM

PATIENT REGISTRATION FORM

PATIENT INFO				
	FIRST/MIDDLE/LAST NAME			
	HOME ADDRESS			
	EMAIL ADDRESS			
	HOME PHONE #		WORK PHONE #	MOBILE PHONE #
	LANGUAGE	DOB	SOCIAL SECURITY #	MARITAL STATUS
	PRIMARY CARE PHYSICIAN		EMPLOYER	
	EMERGENCY CONTACT		EMERGENCY PHONE #	
	PHARMACY NAME		PHARMACY ADDRESS & PHONE#	
RESPONSIBLE	PERSON RESPONSIBLE FOR PAYMENT IF PATIENT IS UNDER AGE 18			
	FIRST/MIDDLE/LAST NAME			
	STREET ADDRESS			
	HOME PHONE #	DOB	SOCIAL SECURITY #	
	EMPLOYER NAME		EMPLOYER PHONE #	
INSURANCE INFO	PRIMARY INSURANCE			
	PRIMARY INSURANCE NAME		PRIMARY INSURANCE ADDRESS	
	SUBSCRIBER NAME		DOB	SEX
	SUBSCRIBER ID #	GROUP #	RELATION TO PATIENT	
	SECONDARY INSURANCE			
	SECONDARY INSURANCE NAME		SECONDARY INSURANCE ADDRESS	
	SUBSCRIBER NAME		DOB	SUBSCRIBER NAME
	SUBSCRIBER ID #	GROUP #	SUBSCRIBER ID #	
	RELEASE	<p>I understand and accept that I will be financially responsible for all deductibles, co-payments, co-insurances, and non-covered charges as provided by my insurance plan. If I fail to cancel my appointment without at least 24 hours prior notice, a fee will be charged. If my insurance plan requires a valid referral to receive medical care, I understand that it is my responsibility to provide such referral. If my referral is determined to be invalid by my insurance carrier, I understand that I will be financially responsible for balances on my account including non-covered items. If my insurance plan is not accepted by this office or is of the indemnity type, I understand that I am financially responsible for all balances remaining after payment, if any, made by my insurance plan. I hereby authorize and assign directly to Maple Medical, LLP, all medical benefits, if any, otherwise payable to me for services rendered. I hereby authorize the physician and/or their representative(s) to release any and all information necessary to secure the payments of benefits. I authorize the use of this signature on all my insurance submissions whether manual or electronic.</p> <p>Patient Signature: _____ Date: _____</p>		

GENERIC CLASS USAGE

```
Pair<String, Integer> pair = new Pair<>("Sunday", 7);  
  
String dayName = pair.getFirst();  
Integer dayNumber = pair.getSecond();
```

NESTED CLASSES

NESTED CLASS

- In Java, it is possible to define a **class within another class** – such classes are known as **nested classes**
- Nested classes enable you to **logically group classes** only used in one place
- Thus, this increases the use of encapsulation and creates more readable and maintainable code



NESTED CLASS CHARACTERISTICS

- The **scope** of a **nested class** is **bounded** by the scope of its **enclosing class**
- A nested class has **access to** the **members**, including private members, of the class in which it is nested
- An **enclosing** class **does not have access** to the members of the nested class
- A nested class **is** also a **member** of its enclosing class
- As a member of its enclosing class, a nested class can be declared private, public, protected, or **package-private** (default)

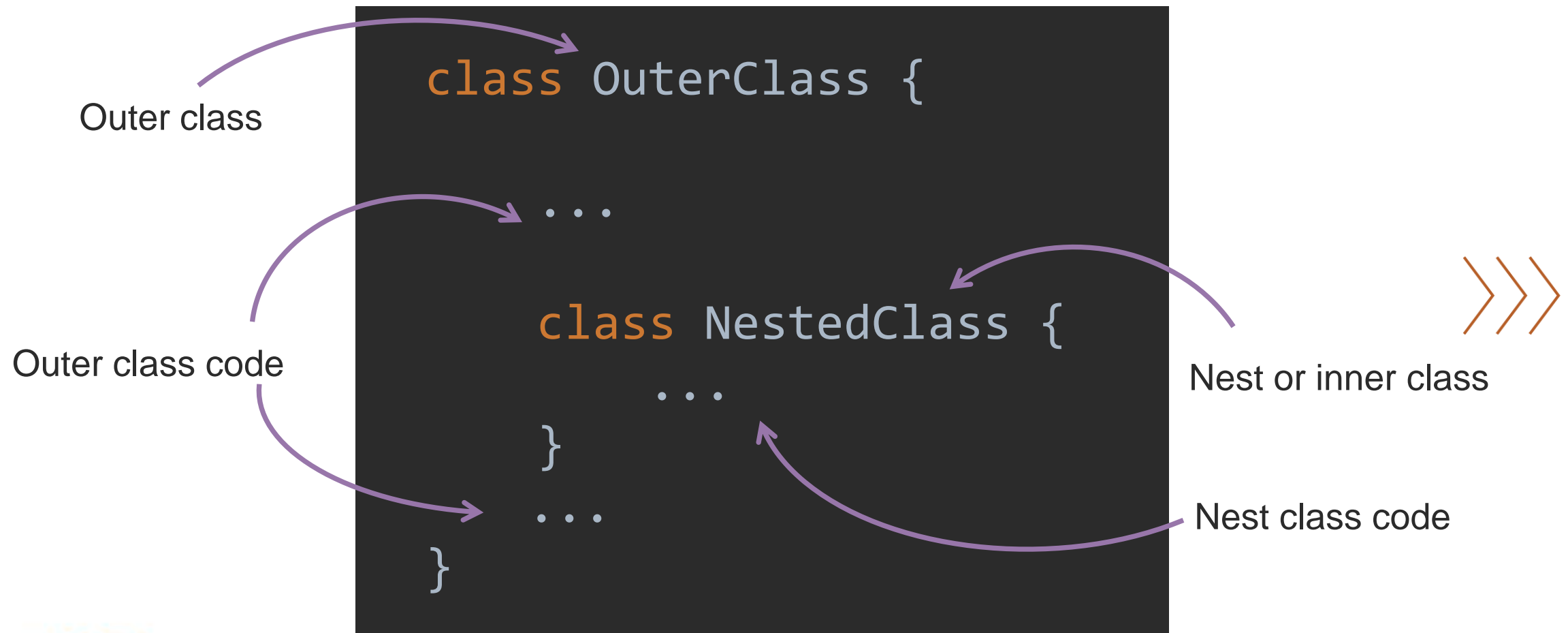


NESTED CLASS CATEGORIES

- Nested classes are divided into two categories:
 1. **Static nested class**: Nested classes that are declared static are called static nested classes
 2. **Inner class**: An inner class is a non-static nested class



NESTED CLASS SYNAX



NESTED CLASS EXAMPLE

```
public class Rectangle {  
    private int height;  
    private int width;  
  
    public Rectangle(int height, int width) {  
        this.height = height;  
        this.width = width;  
    }  
  
    public int getHeight() {  
        return height;  
    }  
    public int getWidth() {  
        return width;  
    }  
  
    public class Area {  
        public int calculate() {  
            return height * width;  
        }  
    }  
}
```



NESTED CLASS USAGE

```
public class RectangleDemo {  
  
    public static void main(String[] args) {  
        Rectangle rectangle = new Rectangle(5, 10);  
        Rectangle.Area area = rectangle.new Area();  
  
        System.out.println(area.calculate());  
    }  
}
```



ANONYMOUS CLASS

- Anonymous class is a **nested class without a name** and for which only a single object is created
- An anonymous inner class can be **useful when making an instance of an object with certain “extras,”** such as overriding methods of a class or interface, without having actually to subclass a class



Anonymous Class Example

```
public interface Greeting {  
    void great();  
    void greatSomeone(String personName);  
}
```



ANONYMOUS CLASS EXAMPLE

```
public class GreetingDemo {  
  
    public static void main(String args) {  
        Greeting greeting = new Greeting() {  
            @Override  
            public void great() {  
                System.out.println("Hello World!");  
            }  
  
            @Override  
            public void greatSomeone(String name) {  
                System.out.println("Hello " + name + "!");  
            }  
        };  
  
        greeting.great();  
        greeting.greatSomeone("Jane");  
    }  
}
```

Anonymous class



FUNCTIONAL PROGRAMMING



FUNCTIONAL PROGRAMMING

- Functional programming is **centered** around building software **composed** of **functions**, similar to procedural programming
- Functional programming is a **declarative programming** paradigm where programs are created by **applying sequential functions** rather than statements
- Functions can be:
 - stored in a **variable**
 - passed as an **argument**
 - returned from a **function**




LAMBDA EXPRESSION

- Lambda expression is a new and vital feature of Java that was included in Java 8
- It provides a clear and concise way to represent one method interface using an expression.
- The Lambda expression is used to provide the implementation of a functional interface



LAMBDA EXPRESSION SYNTAX

Lambda (function)
expression arguments

A dark gray rectangular box containing the lambda expression syntax: (arguments) -> {body}. A purple arrow points from the text "Lambda (function) expression arguments" to the "(arguments)" part. Another purple arrow points from the text "A code to be executed – similar to the method body" to the "{body}" part.

```
(arguments) -> {body}
```

A code to be executed – similar to
the method body



FUNCTIONAL INTERFACE

- An interface that has **only one** abstract **method** is called a **functional interface**
- Java provides an annotation **@FunctionalInterface**, which is used to declare a functional interface



FUNCTIONAL INTERFACE EXAMPLE

```
@FunctionalInterface
public interface Math {

    int sum(int a, int b);

}
```

Functional Interface
annotation

Has one and only one
method



IMPLEMENTATION AS ANONYMOUS CLASS

```
Math math = new Math() {  
  
    @Override  
    public int sum(int a, int b) {  
        return a + b;  
    }  
  
};  
  
int result = math.sum(10, 5);
```



IMPLEMENTATION AS LAMBDA EXPRESSION

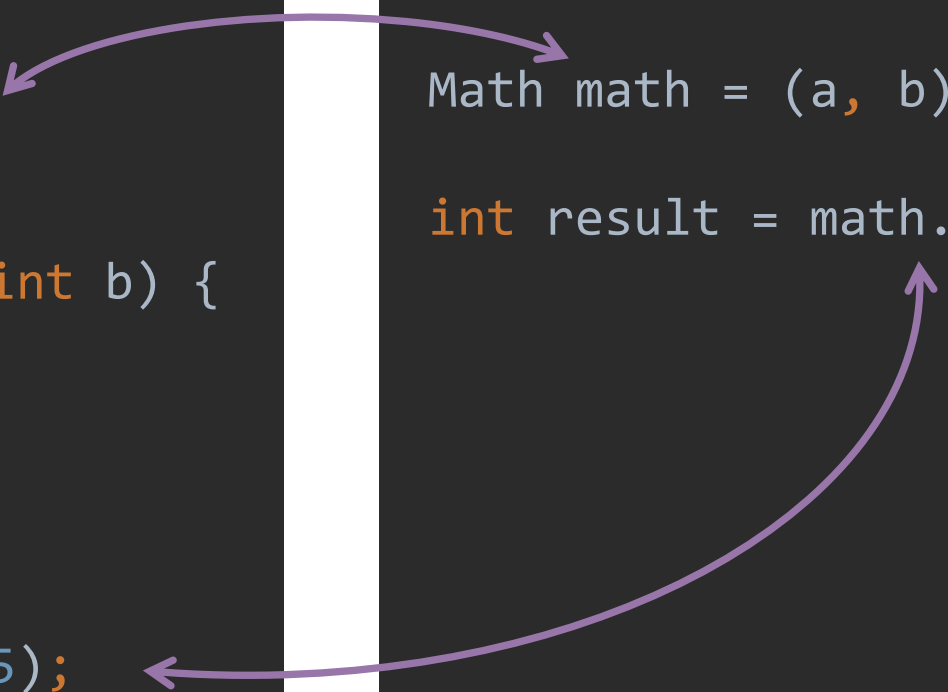
```
Math math = (a, b) -> a + b;  
int result = math.sum(10, 5);
```



IMPLEMENTATION SIDE BY SIDE

```
Math math = new Math() {  
  
    @Override  
    public int sum(int a, int b) {  
        return a + b;  
    }  
  
};  
  
int result = math.sum(10, 5);
```

```
Math math = (a, b) -> a + b;  
  
int result = math.sum(10, 5);
```



The diagram illustrates the side-by-side comparison of two implementations. A purple arrow points from the lambda expression `(a, b) -> a + b` in the right panel to the `new Math()` block in the left panel. Another purple arrow points from the `math.sum(10, 5)` call in the right panel to the `math.sum(10, 5)` call in the left panel.

FOR EACH USING LAMBDA EXPRESSION

```
List<String> fruits = List.of("Apple", "Banana", "Pineapple");  
fruits.forEach(fruit -> System.out.println(fruit));
```



CORE FUNCTIONAL INTERFACES

Interface Name	Purpose
Consumer	Represents an operation that accepts a single input argument and returns no result
Supplier	Represents an operation that supplies results
Function	Represents a function that accepts one argument and produces a result
Predicate	Represents a predicate (boolean-valued function) of one argument
BiFunction	Represents a function that accepts two arguments and produces a result. This is the two-arity specialization of Function.

CONSUMER EXAMPLES

```
Consumer<String> consumer = (name) -> System.out.println(name);

Consumer<String> multiLineConsumer = (name) -> {
    String greeting = "Hello " + name + "!";
    System.out.println(greeting);
};
```



SUPPLIER EXAMPLES

```
Supplier<String> supplier = () -> "Hello!";  
  
Supplier<String> multiLineSupplier = () -> {  
    String greeting = "Hello!";  
    return greeting;  
};
```



FUNCTION EXAMPLES

```
Function<Integer, Integer> function = (a) -> a * a;  
  
Function<Integer, Integer> multilineFunction = (a) -> {  
    int result = a * a;  
    return result;  
};
```



PREDICATE EXAMPLES

```
Predicate<Integer> predicate = (number) -> number % 2 == 0;
```

```
Predicate<Integer> multilinePredicate = (number) -> {  
    int module = number % 2;  
    return module == 0;  
};
```

BI-FUNCTION EXAMPLES

```
BiFunction<Integer, Integer, Integer> function = (a, b) -> a + b;
```

```
BiFunction<Integer, Integer, Integer> multilineFunction = (a, b) -> {  
    return a + b;  
};
```

FUNCTION CHAINS

```
Function<String, Integer> toInteger = value -> Integer.valueOf(value);  
Function<Integer, Integer> squaredValue = value -> value * value;  
  
int value = toInteger.andThen(squaredValue).apply("10");  
  
System.out.println(value);
```


REFERENCES

REFERENCES

- <https://www.javatpoint.com/java-lambda-expressions>
- <https://docs.oracle.com/javase/tutorial/java/javaOO/lambdaexpressions.html>
- <https://hevodata.com/learn/java-lambda-expressions/>
- <https://www.baeldung.com/java-8-lambda-expressions-tips>



QUESTIONS?



THANK YOU!

