

# INTRODUCTION TO JAVA

Java 1.0



# STREAMS

## Lesson # 15



# METHOD REFERENCES

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# METHOD REFERENCE

- The method references can only be used to **replace** a **single method** of the **lambda expression**
- A **code** is **more clear** and **short** if one uses a lambda expression rather than using an anonymous class, and one can use a method reference rather than using a single function lambda expression to achieve the same



# METHOD REFERENCE SYNTAX

Name of class or  
object



```
Object :: methodName
```

The diagram shows the syntax 'Object :: methodName' on a dark background. A purple arrow points from the text 'Name of class or object' to 'Object'. Another purple arrow points from the text 'Name of method' to 'methodName'.

Name of method



# METHOD REFERENCE EXAMPLE

```
List<String> fruits = List.of("Apple", "Banana", "Orange");  
  
//Using lambda expression  
fruits.forEach(fruit -> System.out.println(fruit));  
  
//Using method reference  
fruits.forEach(System.out::println);
```

# OPTIONAL CLASS

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# OPTIONAL CLASS

- Every Java Programmer is familiar with `NullPointerException` - it can crash your `code`, and it is tough to avoid it without using too many `null checks`
- Java 8 has introduced a new class, `Optional` in `java.util` package
- `Optional` is a `container object` which is used to contain not-null objects
- By using `Optional`, we can specify alternate values to return or alternate code to run





# OPTIONAL INITIALIZATION


A factory method that creates an option  
from a non-null value

```
Optional<String> optionalValue = Optional.of("Apple");
```

Optional interface

# OPTIONAL INITIALIZATION – NULL VALUE

A factory method that creates an option  
from a nullable value



```
String value = null;  
Optional<String> optionValue = Optional.ofNullable(value);
```

# OPTIONAL CORE METHODS

Method	Purpose
<code>public boolean isPresent()</code>	Return true if there is a value present, otherwise false.
<code>public void ifPresent(Consumer&lt;T&gt; consumer)</code>	If a value is present, invoke the specified consumer with the value, otherwise, do nothing.
<code>public T get()</code>	If a value is present in this Optional, returns the value, otherwise throws <code>NoSuchElementException</code> .
<code>public T orElse(T other)</code>	Return the value if present, otherwise, return other.
<code>public T orElseGet(Supplier&lt;T&gt; other)</code>	Return the value if present, otherwise, invoke other and return the result of that invocation.

# OPTIONAL CORE METHODS

Method	Purpose
<code>public &lt;U&gt; Optional&lt;U&gt; map(Function&lt;T, U&gt; mapper)</code>	If a value is present, apply the provided mapping function to it, and if the result is non-null, return an Optional describing the result. Otherwise return an empty Optional.
<code>public &lt;X&gt; T orElseThrow(Supplier&lt;X&gt; exceptionSupplier)</code>	Return the contained value, if present, otherwise, throw an exception to be created by the provided supplier.

# OPTIONAL – IS PRESENT & GET

```
Optional<String> optional = getOptionalValue();  
if (optional.isPresent()) {  
    String value = optional.get();  
    System.out.println(value);  
}
```



# OPTIONAL – IF PRESENT

```
Optional<String> optional = getOptionalValue();  
optional.ifPresent(value -> System.out.println(value));
```

# OPTIONAL – OR ELSE

```
Optional<String> optional = getOptionalValue();  
String defaultValue = optional.orElse("Default value");  
System.out.println(defaultValue);
```

# OPTIONAL – OR ELSE GET

```
Optional<String> optional = getOptionalValue();  
String defaultValue = optional.orElseGet(() -> getDefaultValue());  
System.out.println(defaultValue);
```

# OPTIONAL – MAP

```
Optional<String> optional = getOptionalValue();  
optional.map(value -> value.toUpperCase())  
    .ifPresent(value -> System.out.println(value));
```

# OPTIONAL – OR ELSE THROW

```
Optional<String> optional = getOptionalValue();  
String value = optional.orElseThrow(() -> new NullPointerException());  
System.out.println(value);
```



# STREAM API

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# STREAM API

- Introduced in Java 8
- Stream API is used to **process collections** of **objects**
- A **stream** is a **sequence** of **objects** that supports various methods which can be pipelined to produce the desired result
- If we want to represent a group of objects as a single entity, then we should go for the collection
- But if we want to process objects from the collection then we should go for streams.





# STREAM INITIALIZATION

Stream source

```
List<String> fruits = List.of("Apple", "Banana", "Pineapple", "Peach");  
Stream<String> fruitStream = fruits.stream();
```

Stream interface

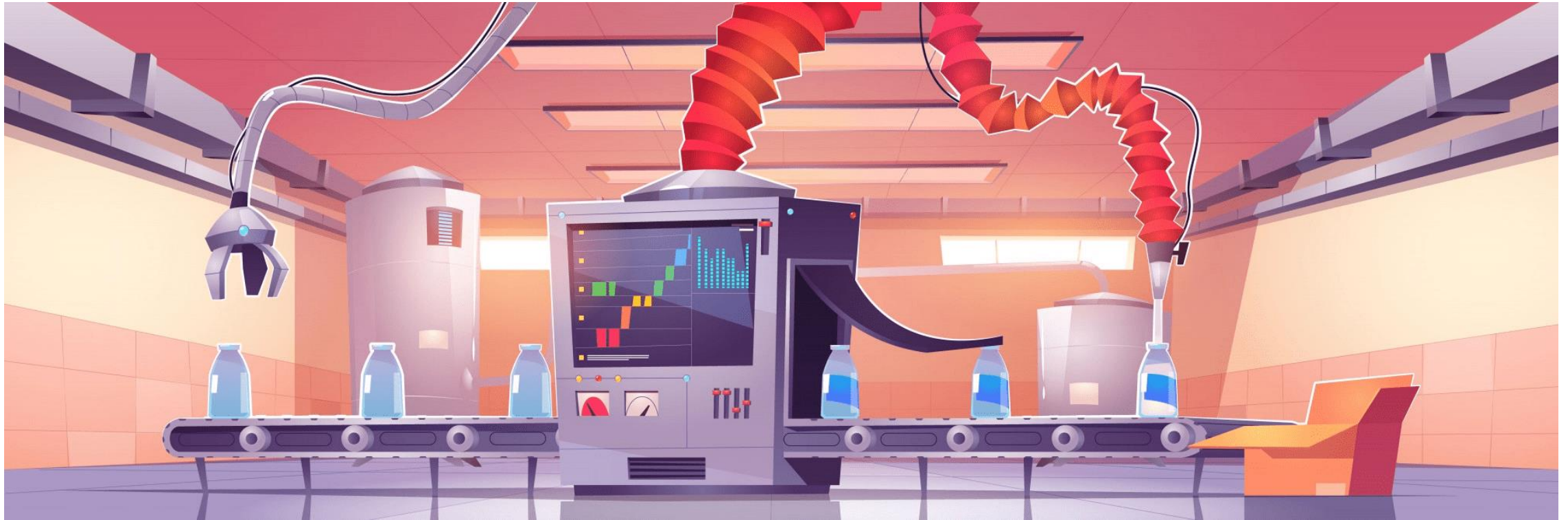
A method that initializes the stream

# STREAM API

- A **stream** is **not** a **data structure** instead it takes input from the Collections, Arrays, or I/O channels.
- Streams **don't change** the **original data structure**, they only provide the result as per the pipelined methods.
- Each intermediate operation is lazily executed and returns a stream as a result; hence various intermediate operations can be pipelined. Terminal operations mark the end of the stream and return the result.

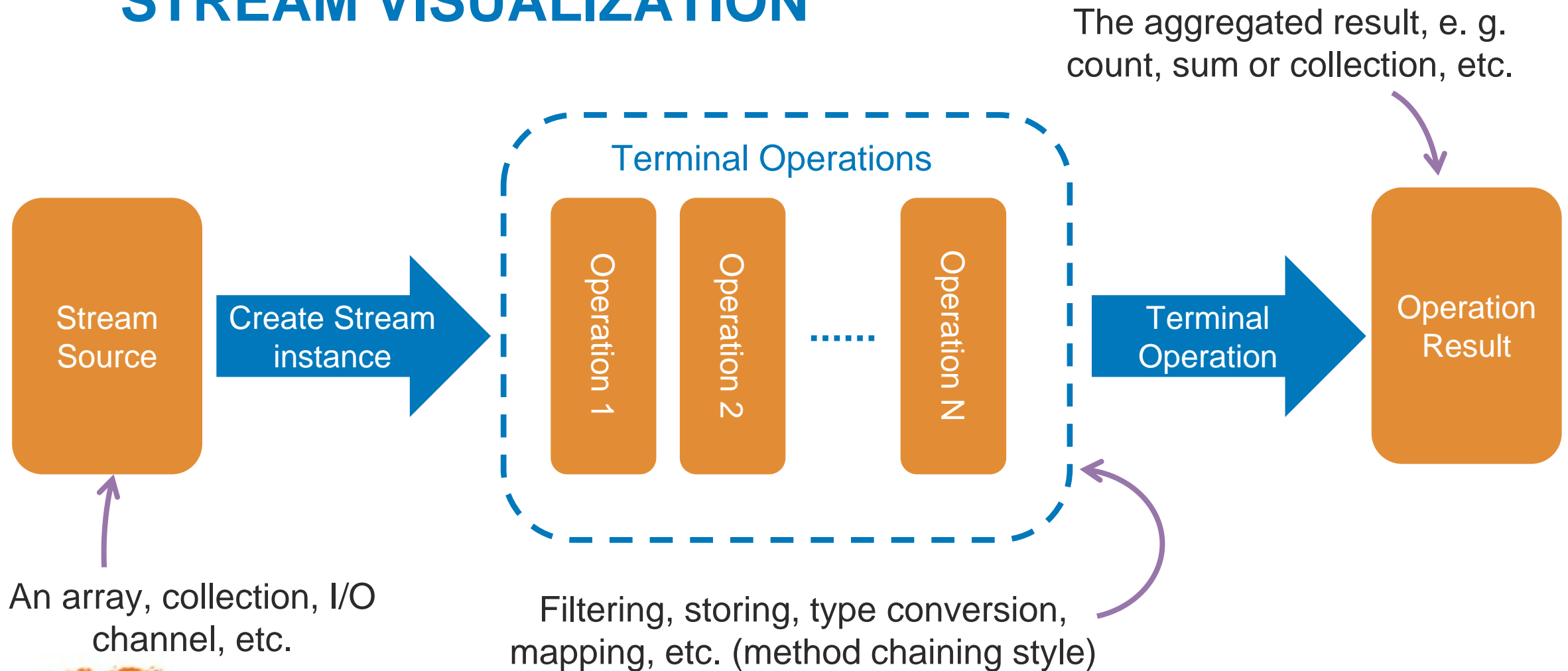


# JUST LIKE A CONVEYOR BELT





# STREAM VISUALIZATION



# STREAM EXAMPLE

Stream source

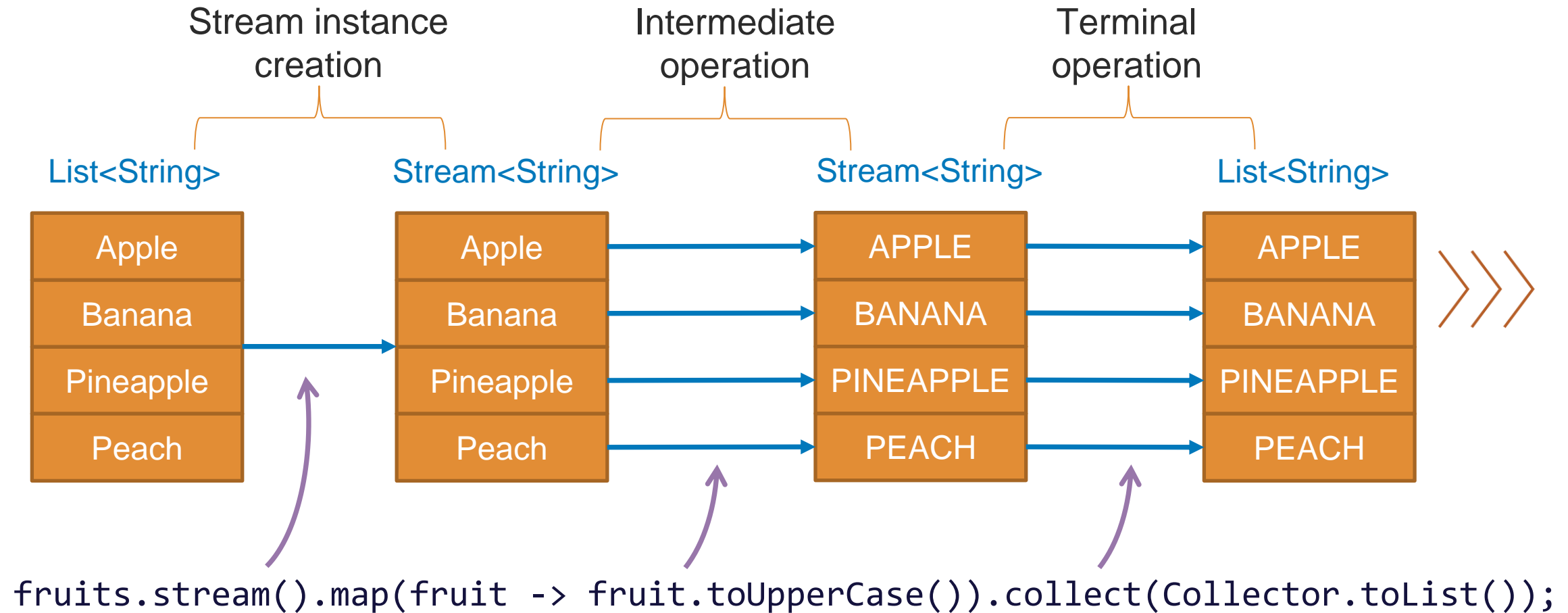
```
List<String> fruits = List.of("Apple", "Banana", "Pineapple", "Peach");  
List<String> fruitsInUppercase = fruits.stream()  
    .map(fruit -> fruit.toUpperCase())  
    .collect(Collectors.toList());
```

Intermediate  
operation

Terminal operation

Stream instance creation

# STREAM EXAMPLE VISUALIZATION



# CORE INTERMEDIATE OPERATIONS

Method	Purpose
<code>Stream&lt;T&gt; filter(Predicate&lt;T&gt; predicate)</code>	Returns a stream consisting of the elements of this stream that match the given predicate.
<code>Stream&lt;R&gt; map(Function&lt;T, R&gt; mapper)</code>	Returns a stream consisting of the results of applying the given function to the elements of this stream.
<code>Stream&lt;T&gt; sorted()</code>	Returns a stream consisting of the elements of this stream, sorted according to natural order.
<code>Stream&lt;T&gt; sorted(Comparator&lt;T&gt; comparator)</code>	Returns a stream consisting of the elements of this stream, sorted according to the provided Comparator.

# CORE TERMINATION OPERATIONS

Method	Purpose
<code>&lt;R,A&gt; R collect(Collector&lt;T,A,R&gt; collector)</code>	Performs a mutable reduction operation on the elements of this stream using a Collector.
<code>Optional&lt;T&gt; reduce(BinaryOperator&lt;T&gt; accumulator)</code>	Performs a reduction on the elements of this stream, using an associative accumulation function, and returns an Optional describing the reduced value, if any.
<code>boolean anyMatch(Predicate&lt;? super T&gt; predicate)</code>	Returns whether any elements of this stream match the provided predicate. May not evaluate the predicate on all elements if not necessary for determining the result.
<code>Optional&lt;T&gt; findFirst()</code>	Returns an Optional describing the first element of this stream, or an empty Optional if the stream is empty. If the stream has no encounter order, then any element may be returned.



# STREAMS VS IMPERATIVE STYLE

```
List<Integer> list = List.of(3, 2, 12, 5, 6, 11, 13);
int count = 0;
for (Integer i : list) {
    if (i % 2 == 0) {
        count++;
    }
}
System.out.println(count);
```

```
List<Integer> list = List.of(3, 2, 12, 5, 6, 11, 13);
long count = list.stream()
    .filter(i -> i % 2 == 0)
    .count();
System.out.println(count);
```

# STREAMS VS IMPERATIVE STYLE

```
List<Integer> list = List.of(3, 2, 12, 5, 6, 11, 13);
List<Integer> evenList = new ArrayList<>();
for (Integer i : list) {
    if (i % 2 == 0) {
        evenList.add(i);
    }
}
System.out.println(evenList);
```

```
List<Integer> list = List.of(3, 2, 12, 5, 6, 11, 13);
List<Integer> evenList = list.stream()
    .filter(i -> i % 2 == 0)
    .collect(Collectors.toList());
System.out.println(evenList);
```

# STREAMS VS IMPERATIVE STYLE

```
List<Integer> list = List.of(3, 2, 12, 5, 6, 11, 13);
boolean b = true;
for (Integer i : list) {
    if (i >= 10) {
        b = false;
        break;
    }
}
System.out.println(b);
```

```
List<Integer> list = List.of(3, 2, 12, 5, 6, 11, 13);
boolean b = list.stream().allMatch(i -> i < 10);
System.out.println(b);
```

# REMEMBER!

- Streams are not data structure
- Streams are not storage for data
- Streams are “pipelines” for streams of data (i.e., of objects)
- While in the pipeline, data undergo transformation
- Streams wrap collections (lists, sets, maps)





# REFERENCES

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- <https://docs.oracle.com/javase/tutorial/java/javaOO/methodreferences.html>
- <https://www.javatpoint.com/java-8-method-reference>
- <https://dzone.com/articles/java-an-optional-implementation-of-optional>
- <https://www.javatpoint.com/java-8-optional>
- <https://www.javatpoint.com/java-8-stream>
- <https://stackify.com/streams-guide-java-8/>





# QUESTIONS?

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# THANK YOU!

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