

### 2. ArcGIS Data Storage

- Coverages (being phased out)
  - INFO database for spatial data
  - Oracle, Informix, Access, etc. for other database tables

#### Shapefile

- Single Feature Class
- Point, line, or polygon features (no annotation)
- dBase IV (.dbf) file format (1980's)
- Common interchange format with other GIS packages

#### Geodatabase

- Multiple Feature Classes
- Can store annotation
- Includes attribute domains (i.e. set or range of valid values)
- Multiuser, File, and Personal geodatabase types
- Use Oracle, DB2, SQL Server, Folder, or Access to store all data
- More details on next 3 slides →

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### **Shapefile Data Storage**



- contains one feature class, single geometry type
- does not store topology calculated 'on the fly'

Shapefile consists of a minimum of three files which must be in the same directory: .shp, .shx, .dbf

- $\bullet \ . \textbf{shp} \textbf{actual feature geometry}$
- .dbf attribute data (in dBase IV format, 1980s)
- .shx geometry index

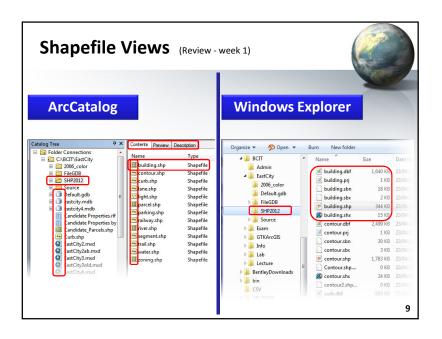
### **Shapefile Data Storage**

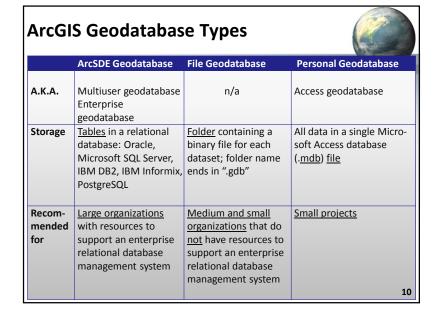


- .prj coordinate system and projection information, text file
- .shp.xml geospatial metadata in XML format
- .sbn and .sbx spatial index of the features
- .fbn and .fbx spatial index for read-only shapefiles
- .ain and .aih attribute index of active fields in a table
- .ixs geocoding index for read-write shapefiles
- .mxs geocoding index for read-write shapefiles (ODB format)
- .atx attribute index for .dbf fields: *shp\_name.col\_name*.atx
- .cpg specify the character encoding (for .dbf)

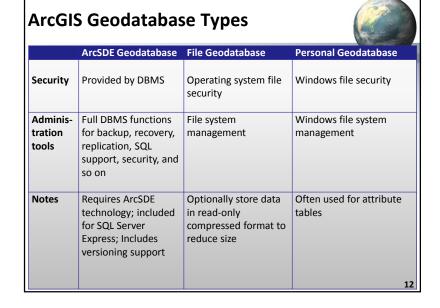
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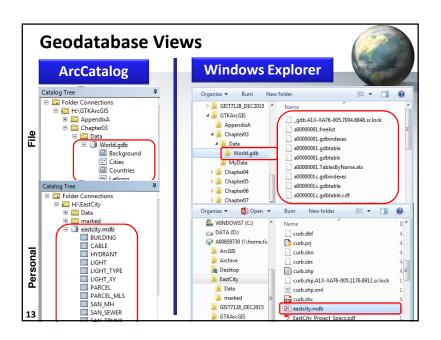
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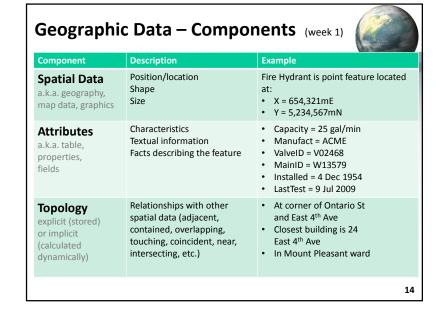




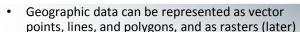
ArcGIS Geodatabase Types			
	ArcSDE Geodatabase	File Geodatabase	Personal Geodatabase
Number of users	100s Many readers Many writers	10s Single user and small workgroups: several readers or one writer per feature class	1s Single user and small workgroups with small datasets: few readers and one writer per GeoDB
Size limits	<u>Several TBs</u> Up to DBMS limits	1 TB for each dataset in geodatabase; can be raised to 256 TB for extremely large image datasets	2 GB but effective limit before performance degrades is approx. 500 MB
Platforms	Windows, UNIX, Linux and direct connections to DBMSs on other platforms	Windows, UNIX, Linux	Windows only







### **Spatial Component**





- Discrete location showing object too small to be shown as line or polygon, or an imaginary point (e.g. a mountain peak), or label
- One coordinate (x,y)
- Line
  - Series of connected coordinates that represents the shape of a linear object too small to be shown as a polygon, or an imaginary line (contour)
  - · Start and end points (nodes) are significant in topology; others not
  - Mínimum of 2 coordinates (x1,y1, x2,y2)
- Polygon
  - · Closed homogenous area
  - Typically containing a point feature (centroid/label) to identify
  - Mínimum of 3 coordinates (x1,y1, x2,y2, x3,y3)

### **Attributes Component**

- Descriptive data about a feature
- Two types of attributes:
  - 1. Spatial-related values
    - · Line: Length, Endpoints coordinates, Direction
    - Polygon: Area, Perimeter, Centroid coordinates
  - 2. Non-spatial values
    - For example, attributes for a road could be:
    - · Jurisdiction, Name
    - Surface Type, Number of Lanes
    - Construction, Maintenance Date
- Linking Features to Attributes
  - Every feature has unique internal ID used to link spatial data with attribute data.

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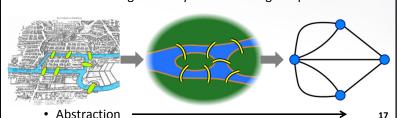
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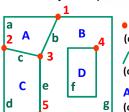
## 3. Topology Component

- Topology defines the spatial relationships between (adjacent) features
- Seven Bridges of Königsberg
  - Mathematical problem in 1735 laid the foundations of graph theory and prefigured the idea of topology
  - · Cross all bridges exactly once on a single trip



## What is Topology?

- Spatial relationship between connecting or adjacent geographic features
- Examples:
  - · street centerlines and census block polygons share common geometry
  - adjacent parcels share common boundaries



- 1 Node (or Vertex)
- a Edge (or Arc) A – Face
- (or Polygon)
- polygons A & B share edge b and nodes 1 and 3
- edges c & e share node 3
- polygons B & D share edge f and node 4
- edges d, e, g share node 5

**Topology** 





- street centerlines & census blocks have common geometry
- Enables user to perform analysis, such as:
  - find adjacent features
  - remove coincident boundaries
  - dissolve polygons with equal attribute values
  - traverse linear networks
- Answer questions like:
  - Is the park next to the lake?
  - · Is Broadway connected to Granville?
  - How many hospitals are located in Vancouver?

**ArcGIS Topology** 



- Two types of topology
  - Map Topology (temporary)
  - Geodatabase Topology (persistent)
- ArcGIS includes topology layers in ArcMap to display topological relationships, errors, and exceptions
- ArcMap also includes a rich set of tools to query, edit, validate, and repair/correct topologies
- ArcToolbox includes a comprehensive set of geoprocessing tools to build, analyze, manage, and validate topologies.

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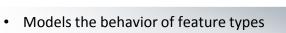
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# **Map Topology**

- Simple topology during an edit session
- Created for the current display extent only
- Edit features that overlap or touch each other
  - · Edit coincident nodes and edges
  - Use tools from Edit and Topology toolbar
- Features can be in one or more feature classes
  - e.g. road and bridge
- Have different geometry
  - e.g. road (line) and bridge (points)
- ArcView (Basic) license required

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### **Geodatabase Topology**



· Collection of rules and tools

- User defines relationships between feature classes
- More accurately model geometric relationships in reality
- Topology defines and enforces data integrity rules
  - Examples:
  - Polygons must not overlap or have gaps
  - · Lines must not intersect
  - · Points must be covered by line
- Created and managed in ArcCatalog
- ArcEditor (Standard) or ArcInfo (Advanced) license

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#### 4. Raster Data: Overview **GIS Data** Comp-**Spatial Data Attribute Data** onents Data Raster **Tabular** File Vector Models Raster Raster Mosaic Raster Raster Types Dataset Catalog Dataset Attributes next 4 slides -> 23

### **Raster Dataset**

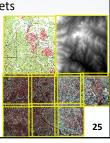
- Covers a <u>spatially continuous</u> area
  - · single original image
  - many images joined (mosaicked) into a single image
  - · if overlapping, only one set of data is retained
- Homogeneous data: single format, data type, & file
- Any valid raster format (50+ supported formats)
- · Organized into one or more bands
  - Each band consists of a "layer" of pixels (cells)
  - · Each pixel has a value.
- Many geoprocessing tools available
- Saved as files on disk, or within a geodatabase

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### **Raster Catalog**

- Collection of raster datasets
  - defined by records in a <u>database table</u>, each of which represents an individual raster dataset, including extents
  - · displayed as a single layer
- Heterogeneous data:
  - multiple formats, data types, file sizes, & coordinate systems
  - · dynamically reprojected when displayed if different projections
- Typically used to display multiple raster datasets
  - no need to mosaic multiple images into one large raster dataset
  - · overlapping areas are preserved
- Useful for:
  - · massive image repositories
  - tiled raster layers
  - · series of rasters over time
  - · any related assortment of rasters



#### **Mosaic Dataset**

- Collection of raster datasets
- Stored as a raster catalog, but newer and more advanced:
  - faster to display at any scale
  - · use in Image Analysis window
  - · create mosaic image without data loss
  - · input to geoprocessing and analysis tools
  - · publish as an Image Service via ArcGIS Server
  - · generate an overview for entire mosaic dataset
- Useful for:
  - · managing, visualizing, querying raster data
  - can be unconnected datasets (not adjoining or overlapping)
  - can be captured over different dates
    - · query on date/time and display results

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### **Raster Attributes**

- Rasters can also be an attribute of a feature in a feature class
- A field of type <u>raster</u> can be included within a geodatabase feature classes (only)
- Similar to having a hyperlink of a file-based image in a field, except the raster image is stored and managed within the geodatabase
- Examples:
  - photograph of a property and building as an attribute of a parcel feature
  - scanned construction drawing as part of an asset record (bridge, building, manhole, well, etc)

### **ArcGIS Raster Tools**

### **Built-in Tools**

- Image Analysis Window can apply functions to your raster data or mosaic dataset to perform this processing on-the-fly
- Or you can use the geoprocessing tools and models to generate secondary products from your data

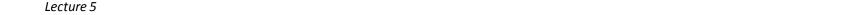
#### **Extensions**

- ArcGIS Spatial Analyst—powerful geoprocessing tools to perform raster-based modeling and analysis
- ArcGIS 3D Analyst—work with rasters as surfaces and other 3D data representations
- ArcGIS Geostatistical Analyst—advanced statistical tools for surface generation and for analyzing and mapping continuous datasets
- ArcScan for ArcGIS—raster-to-vector conversion of scanned documents, including raster editing, raster snapping, manual raster tracing, and batch vectorization

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### **Raster Formats**

- Over 50 raster formats supported by ArcGIS
- Most formats are read-only, about 20% are read/write\*
- Some popular examples (especially **bold** ones):
  - · .bil—ESRI Band Interleaved by Line\*
  - .bip—ESRI Band Interleaved by Pixel\*
  - · .bsq-ESRI Band Sequential\*
  - .bmp/.bmw—Windows Bitmap\*
  - · .dem-Digital Elevation Model
  - · .ecw-Enhanced Compression Wavelet
  - .gif/.gfw—Graphics Interchange Format\*
  - .img/.igw—ERDAS Imagine\*
  - · .jpg/.jgw—Joint Photographic Experts Group\*
  - .jp2—JPEG 2000\*
  - .sid/.sdw—Multi-resolution Seamless Image Database (MrSID)
  - .png—Portable Network Graphics\*
  - .tif/.tfw—Tagged Image File Format\*

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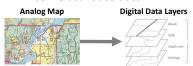
# 5. Data Input Techniques

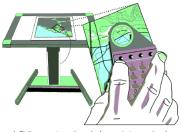
- Collect digital data from existing sources
  - GIS/CAD/survey data in a format ArcGIS can read
  - Or use a data conversion tool (e.g. FME)
- Scan map sheets to create raster data
  - then convert to vector automated or manual:
    - Trace digital raster air photos or satellite images
    - Digitize from a paper map or printed photo/image
- Enter coordinate values (e.g. COGO)
- Purchase existing data in correct format

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### **Digitizing**

- Manual method of analog → digital conversion
- Spatial and attribute data from a paper/mylar map
- Map features are captured by tracing them with either:
  - Digitizing table(t) & cursor
  - Table digitizing: almost obsolete
  - Scanned image of map
    - · Screen or heads-up digitizing
- Output:
  - · digital vector data
  - some attribute data





- Digitizer cursor transmits a pulse from an electromagnetic ounder the view lens.
- 2. Pulse is picked up by nearest grid wires under tablet surface.
- 3. Result is sent to computer after conversion to x and y units

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