

## GIST 7128

### ArcGIS 1: Introduction

### Lecture 3

#### Symbolizing & Classifying Features



## Module 3 Topics

- **Lecture**
  - Feature Symbolization
  - Feature Classification
- **Lab**
  - Chapter 7. Symbolizing Features
  - Chapter 8. Classifying Features
- **Project**
  - EastCity – Part 2: Symbolize, Classify, and Label (5%)

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## Basic Symbol Settings

Symbol properties depend on feature geometry type:

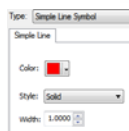
### Point

- Shape
- Color
- Size
- Angle



### Line

- Color
- Style
- Width



### Polygon

- Fill Pattern
- Fill Color
- Outline Width
- Outline Color



### Label

- Color
- Font
- Size
- Style

### Annotation

- Label + Angle, Spacing, etc. (later)

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## Symbolizing Features

Applying symbol style to a feature

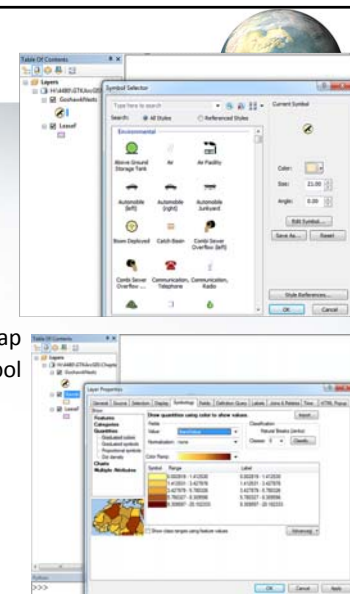
Two methods of symbolization:

### 1. Single Symbol

- Default symbolization
- All features symbolized the same
- Random selection from ESRI styles applied when data are added to map
- Change default by clicking on symbol in ToC to open Symbol Selector

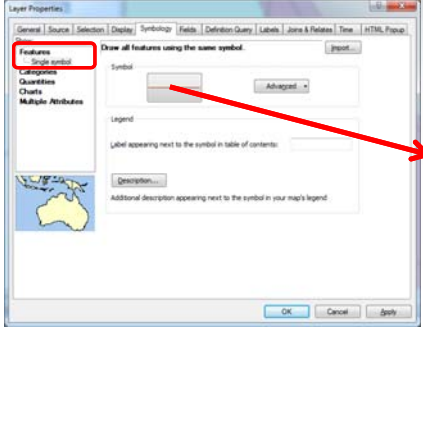
### 2. Classifying on attribute values

- **Qualitative** – characteristics  
→ “Categories” in ArcGIS
- **Quantitative** – numerical values  
→ “Quantities” in ArcGIS



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## Symbolizing Features: Single Symbol



- All features symbolized in same way
- Default (and random)
- Show: Features > Single Symbol

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## Symbolization Styles

- Symbols are grouped into **Styles**
  - Many different styles, usually industry-specific
- Style Examples:
  - Forestry, Weather, Real Estate, Crime,...
- Style Alternatives:
  - Default style is the ESRI style (basic symbols)
  - Other Styles can be referenced (loaded)
  - Also use ad hoc symbology or edit existing styles
  - Can create custom styles (Customize > Style Manager)
- Styles contain symbology for:
  - Labels
  - Points, Lines, Polygons
  - Color ramps
  - North arrows, scale bars, scale bar text (in layout view)
- Anything you can display on a map

3D Basic  
3D Billboards  
3D Buildings  
3D Industrial  
3D Residential  
3D Street Furniture  
3D Trees  
3D Vehicles  
ArcGIS\_Explorer  
ArcScene Basic  
Business  
CADO GIS Center SDS 200  
CADO GIS Center SDS 220  
CADO GIS Center SDS195  
Caves  
Civic  
Conservation  
Crime Analysis  
Dimension  
Environmental  
ERS Homeland Security  
ESRI-CAD  
ESRI\_Optimized  
Forestry  
Geology 24K  
Hazard  
IGL  
Mining  
MSExp258  
Ordinance Survey  
Petroleum UK  
Petroleum  
Public Signs  
Real Estate  
Soils EURO  
Survey  
Transportation

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## Symbolizing Features: Classification

Symbolizing based on attribute value (classifying)

### Categories (qualitative)

- Unique values\*
- Unique values, many
- Match to... style

\* to examine these in slides ahead →

### Quantities (numeric)

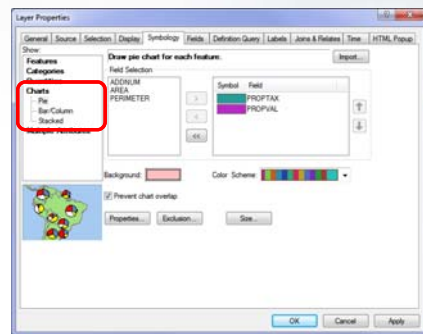
- Graduated colors\*
- Graduated symbols
- Proportional symbols
- Dot Density

### Charts

- Pie\*
- Bar/Column
- Stacked

### Multiple Attributes

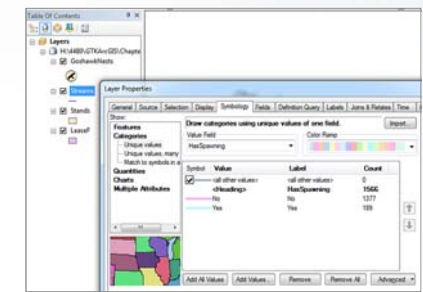
- Quantity by category



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## Classification: Categories > Unique Values

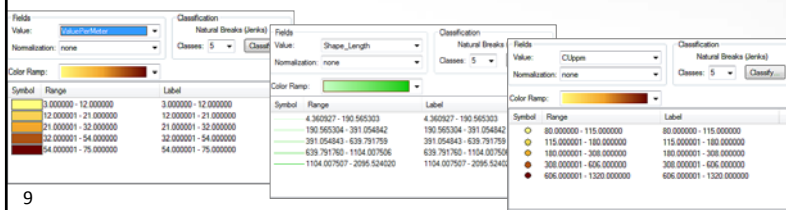
- Usually for data organized in a few categories
  - e.g. zoning, land cover, soil type, road surface, municipality type
- Can use for (discrete) numeric data
  - e.g. people/household, number of lanes, pipeline install. year
- Applied with a single attribute value
- Number of classes is defined by the data
  - i.e. number of unique values in the data
  - Should keep in range of 2 to about 12



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## Classification: Quantities > Graduated colours

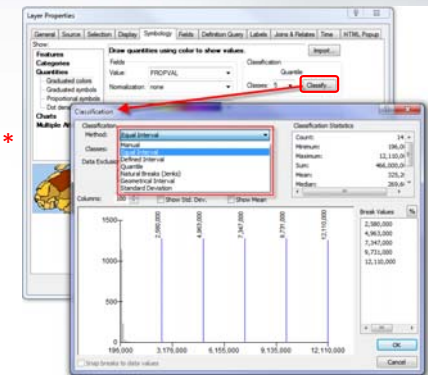
- For numeric data only
  - e.g. property value, stand volume, pipe diameter, well depth
- Can apply to point, line, and polygon data
  - Polygons would be graduated colour fills ("choropleth map")
  - Lines would vary in colour and possibly thickness
  - Points also vary in colour and possibly size
- Colour often varies from light (low value) to dark (high value)



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## Classification: Quantities > Graduated colours

- User can select number of classes (ranges)
- Different **methods** to set upper/lower class limits:
  - Manual**
  - Equal Interval\***
  - Defined Interval\***
  - Quantile\***
  - Natural Breaks (Jenks)\***
  - Geometric Interval**
  - Standard Deviation\***
- Same rules for **Graduated symbols**



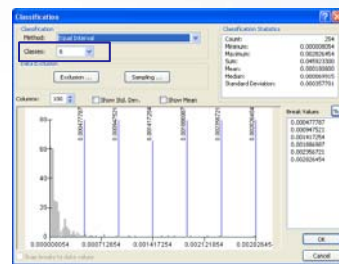
\* to examine in some detail, next →

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## Classification: Quantities > Graduated colours

### Method: Equal Interval

- Splits full range of attribute values into equal-sized sub-ranges, based on specified number of classes
- E.g: 3 classes for parcel value range of \$100K..\$1,000K:
  - 490 parcels
  - 7 parcels
  - 3 parcels

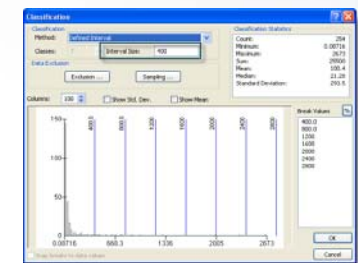


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## Classification: Quantities > Graduated colours

### Method: Defined Interval

- Splits the full range of attribute values into equal-sized sub-ranges, based on specified interval value
- E.g: Interval of \$150K for range of \$100K..\$1,000K:
  - \$100 – 250K → 440 parcels
  - \$251 – 400K → 50 parcels
  - \$401 – 550K → 5 parcels
  - \$551 – 700K → 2 parcels
  - \$701 – 850K → 2 parcels
  - \$851 – 1,000K → 1 parcel

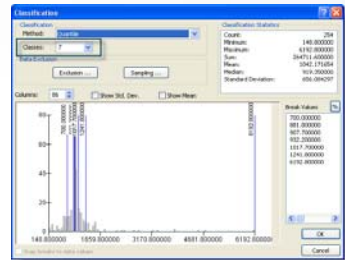


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## Classification: Quantities > Graduated colours

### Method: Quantile

- Each class contains an equal number of features, based on specified number of classes
- E.g: 5 classes for value range of \$100K..\$1,000K, for total of 500 parcels:
  - \$100 – 150K → 100 parcels
  - \$151 – 170K → 100 parcels
  - \$171 – 175K → 100 parcels
  - \$176 – 200K → 100 parcels
  - \$201 – 1,000K → 100 parcels

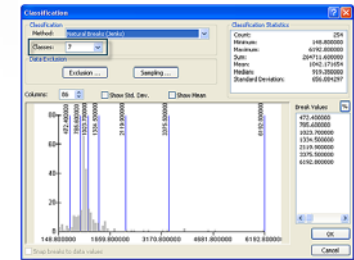


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## Classification: Quantities > Graduated colours

### Method: Natural Breaks (Jenks)

- Classes created on natural groupings inherent in data, based on specified number of classes
  - Groupings will focus on natural “clusters” of data values to group similar values and maximize the interclass differences
- E.g: 5 classes for value range \$100K..\$1,000K, for total of 500 parcels:
  - \$100 – 140K → 60 parcels
  - \$141 – 175K → 240 parcels
  - \$176 – 225K → 150 parcels
  - \$226 – 350K → 40 parcels
  - \$351 – 1,000K → 10 parcels

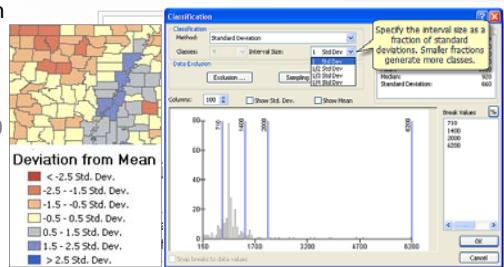


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## Classification: Quantities > Graduated colours

### Method: Standard Deviation

- ArcMap calculates mean & standard deviation of values
- Classes created with equal value ranges, based on specified fraction of standard deviation (1, 1/2, 1/3, 1/4)
- E.g: 1 SD for 500 parcel value range: \$100K..\$1,000K:
  - Mean = \$250K and SD = \$40K
  - Normal Distribution
  - \$100 – 150K → 2
  - \$150 – 190K → 10
  - \$190 – 230K → 68
  - \$230 – 270K → 340
  - \$270 – 310K → 68
  - \$310 – 350K → 10
  - \$350 – 1,000K → 2
- Two hues →



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## Classification: Quantities > Symbols & Dots

Alternatives to class-based colouring:

### Graduated Symbols

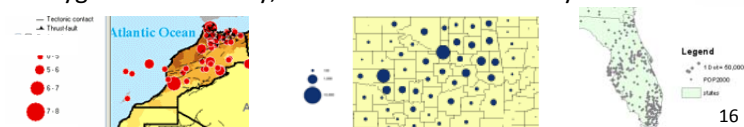
- Classes are represented by a symbol of a particular size
- All features within each class are drawn with the same symbol

### Proportional Symbols

- Symbol size based on actual data value (except in legend)
- No classes; not ideal if too many values or too wide a range

### Dot Density

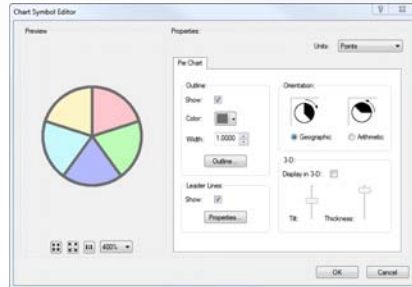
- Each dot represents a specified value (e.g. 1 dot = 1,000 people)
- Polygon features only; dots distributed randomly



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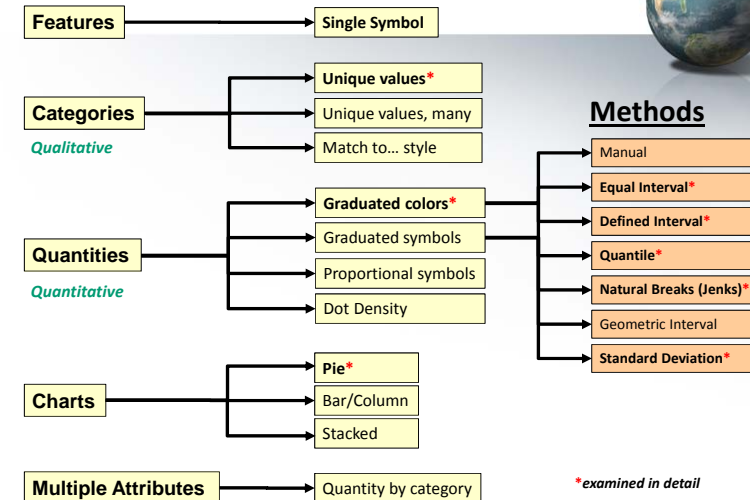
## Classification: Charts > Pie

- For numerical data only, two or more attributes
- Attributes should have some relationship, e.g.:
  - Grain production by county: barley, corn, flax, oats, wheat
  - Demographic: male/female or age groups or level of education
- All attributes must be in the same units
  - e.g. *not* ppm and ppb, *not* hectares and acres
- Area of pie chart can vary on sum of values
- Same rules apply for **Charts > Bar/Column**



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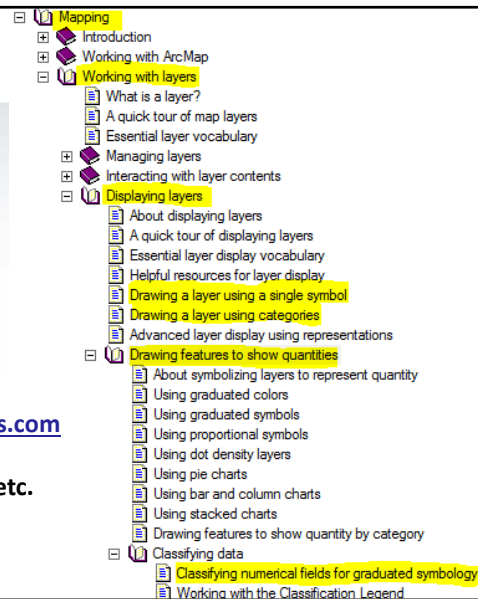
## Symbolizing Features: Classification



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## Symbolizing Layers info in ArcGIS Help

- Excellent discussion of symbolizing and classification of data
- Also online at: <http://resources.arcgis.com/en/help/main/10.2/>
- Desktop > Mapping... etc. (as shown at right)



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## MXD and LYR files

- MXD = Map Document**
  - Contains info for each layer in a map:
    - Location of data sources (Relative or Absolute)
      - Change to relative for this class and store MXD in data folder
    - Layer symbology settings (e.g. 5 classes, Jenks method)
    - Labelling and other settings too
  - LYR = Layer File**
    - Similar data as MXD but for single layer, separate from a map
  - MXD and LYR files do *not* contain geographic data
    - Separate from a shape file, feature class, or coverage
  - Save Map MXD file or Layer LYR files for future use
    - Only if you want to keep your layer settings and layout

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