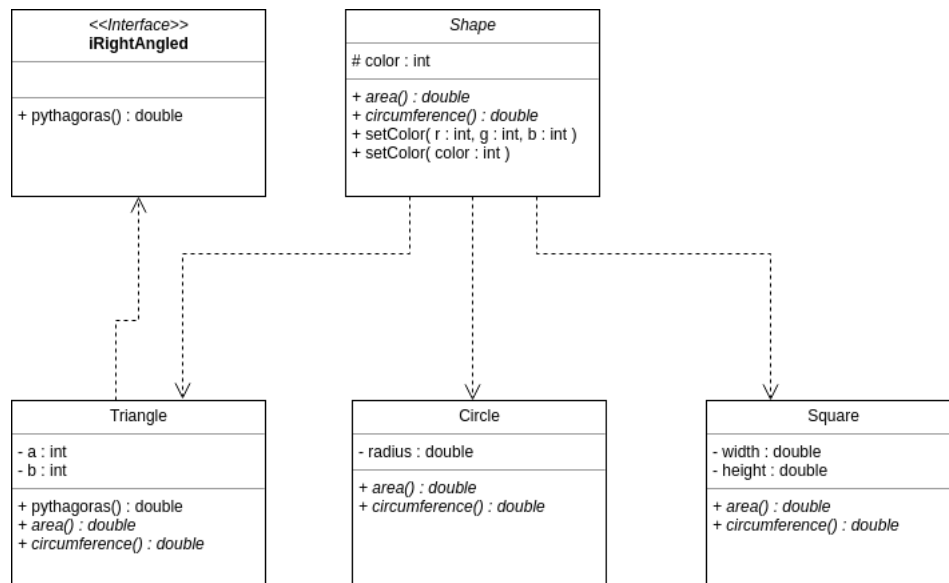


Programming Tutorial (Basics)

Bauhaus-Universität Weimar

Task 1

Implement the following UML class diagram in Java:



Write another class containing a main-Method that calls all the methods for all possible shapes.