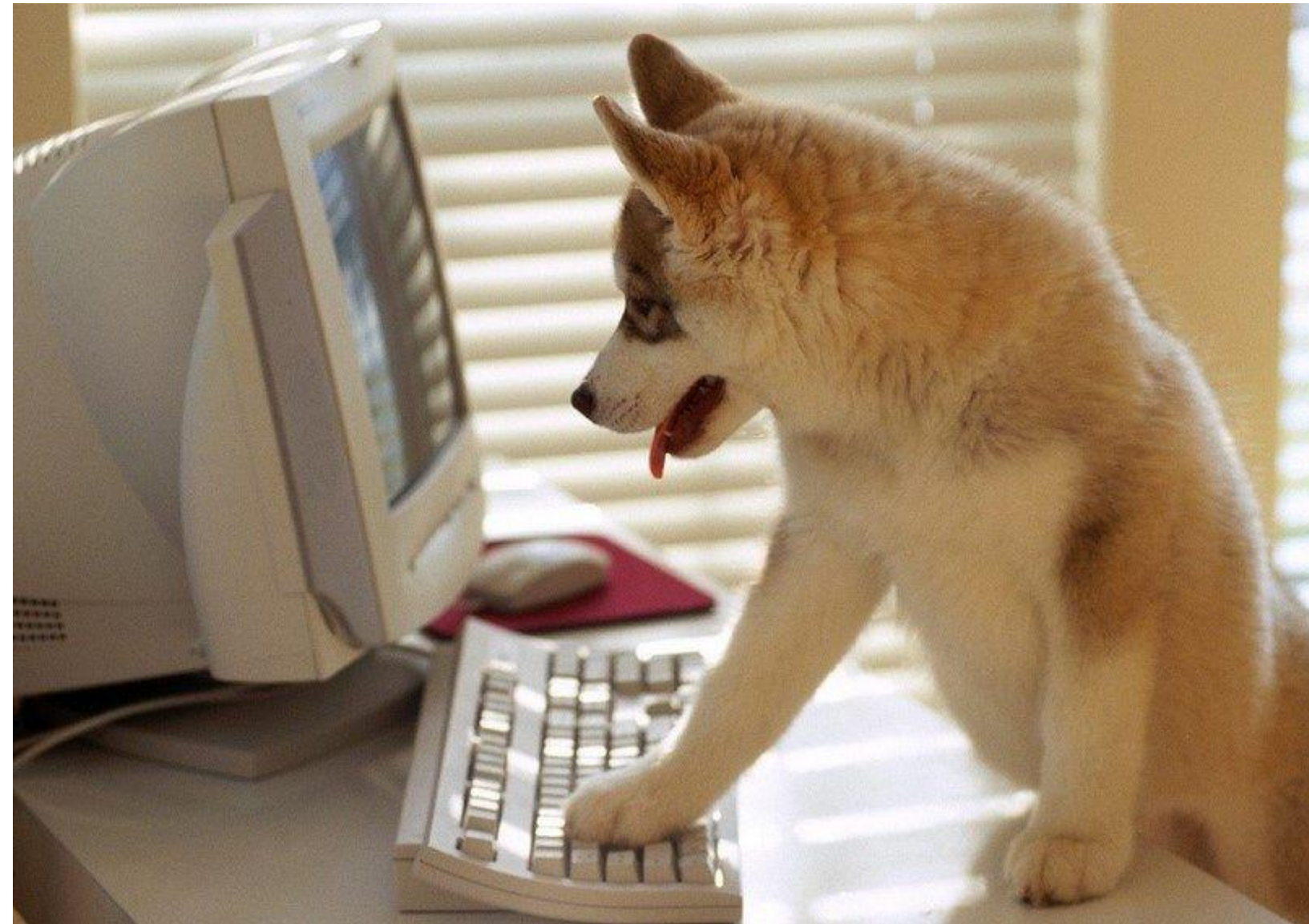


# Programming Tutorial [Basics]



# Organizational Stuff

No ECTS! (But please don't run away!)

# Threads

Why Threads?

- Parallelism leads to better performance



# Threads

```
public class ThreadDemo extends Threads{

    public void run(){
        try{
            System.out.println("Thread "
                               +Thread.
                               currentThread().
                               getId() +
                               " is running.");
        }
        catch(InterruptedException e){
            e.printStackTrace();
        }
    }

}
```

```
public class RunnableDemo implements
    Runnable{

    public void run(){
        try{
            System.out.println("Thread "
                               +Thread.
                               currentThread().
                               getId() +
                               " is running.");
        }
        catch(InterruptedException e){
            e.printStackTrace();
        }
    }

}
```

```
import java.util.concurrent.Callable;

public class CallableDemo implements
    Callable<Integer>{

    private static int cntr = 0;
    private final int id = ++cntr;

    public Integer call(){
        return id;
    }

}
```

# Threads

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import java.util.concurrent.Callable;

public class CallableDemo implements
    Callable<Integer>{

    private static int cntr = 0;
    private final int id = ++cntr;

    public Integer call(){
        return id;
    }

}
```

# Threads

```
public static void main(String[] args){  
    ThreadDemo td = new ThreadDemo();  
    td.start();  
}
```

```
public static void main(String[] args){  
    RunnableDemo rd = new RunnableDemo();  
    New Thread(rd).start();  
}
```

```
public static void main(String[] args){  
    CallableDemo cd = new CallableDemo();  
    System.out.println("id: " + cd.call());  
}
```



# Threads

```
Public static void main(String[] args){  
    Thread t = Thread.currentThread();  
    System.out.println("Name: " + t.getName());  
    System.out.println("ID: " + t.getId());  
    System.out.println("Priority: " + t.getPriority());  
    System.out.println("State: " + t.getState());  
}
```

# Threads

```
public class SimpleThread extends Thread{

    public void run(){
        for(int i = 0; i<100; i++){
            System.out.println(getState());
        }
    }

}

public class Driver{

    public static void main(String[] args){
        SimpleThread t = new SimpleThread();
        t.start();

        try{
            Thread.sleep(1000);
        }
        catch(InterruptedException e){
            e.printStackTrace();
        }
        System.out.println(t.getState());
    }

}
```

```
public class SimpleThread extends Thread{
    volatile boolean isRunning = false
    public void stopThread(){
        isRunning = false;
    }
    public void run(){
        while(running){
            System.out.println(getState());
        }
    }
}

public class Driver{
    public static void main(String[] args){
        SimpleThread t = new SimpleThread();
        t.start();

        try{
            Thread.sleep(1000);
        }
        catch(InterruptedException e){
            e.printStackTrace();
        }
        t.stopThread();
    }

}
```



# Threads

Important methods:

```
sleep(int millis)  
interrupt()  
isInterrupted()  
yield()  
join()
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# Threads

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```
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interrupt()  
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# Threads

```
int i1;  
int geti1() {  
    return i1;  
}
```

```
volatile int i2;  
int geti2() {  
    return i2;  
}
```

```
int i3;  
synchronized int geti3() {  
    return i3;  
}
```

# Threads

```
int i1;  
int geti1() {  
    return i1;  
}
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```
volatile int i2;  
int geti2() {  
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}
```

```
int i3;  
synchronized int geti3() {  
    return i3;  
}
```

# Threads

In this course we will use Github Classroom

1. Get a Github Account if you don't have one
2. Go to: <https://classroom.github.com/a/Wj57I2Rp> (or scan the QR Code with your phone)
3. Authorize Github and accept the assignment
4. Click on the repository

