

Swipe ➡

# JavaScript One Liners You Should Know 🚀



Tarak Shah

# Get the sum of an array of numbers

test.js

```
const sum = [1, 2, 3, 4, 5].reduce((a, b) => a + b);  
  
console.log(sum);
```

//Output

15

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# Remove duplicate values from an array

test.js

```
const uniqueArr = [...new Set([1, 2, 3, 3, 4, 4, 5])];  
  
console.log(uniqueArr);
```

//Output

```
[ 1, 2, 3, 4, 5 ]
```

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# Shuffle an array (Randomly rearrange array elements)

test.js

```
const shuffledArr = [1, 2, 3, 4, 5].sort(() => Math.random() - 0.5);  
  
console.log(shuffledArr);
```

//Output

```
[ 3, 2, 1, 5, 4 ]
```

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# Reverse a string

test.js

```
const reversedStr = 'hello world'.split('').reverse().join('');  
  
console.log(reversedStr);
```

//Output

dlrow olleh

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# Generate a random number between two values

test.js

```
const randomNum = (min, max) => Math.floor(Math.random() * (max - min + 1)) + min;
```

```
console.log(randomNum(100, 999));
```

//Output

347

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# Check if a string is a palindrome

test.js

```
const isPalindrome = str => str === str.split('').reverse().join('');  
  
console.log(isPalindrome('aba'));
```

//Output

true

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