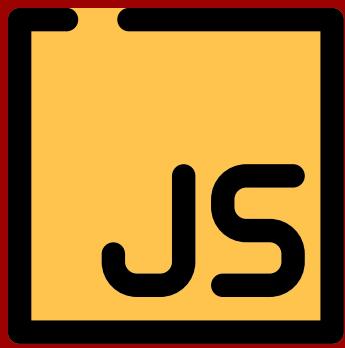


How to speed up your **JavaScript** code?

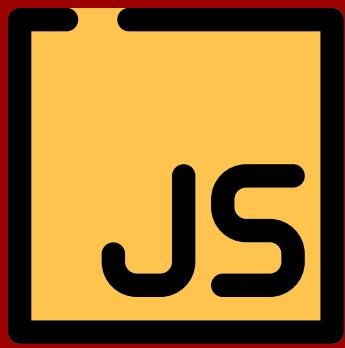


Part - **5**

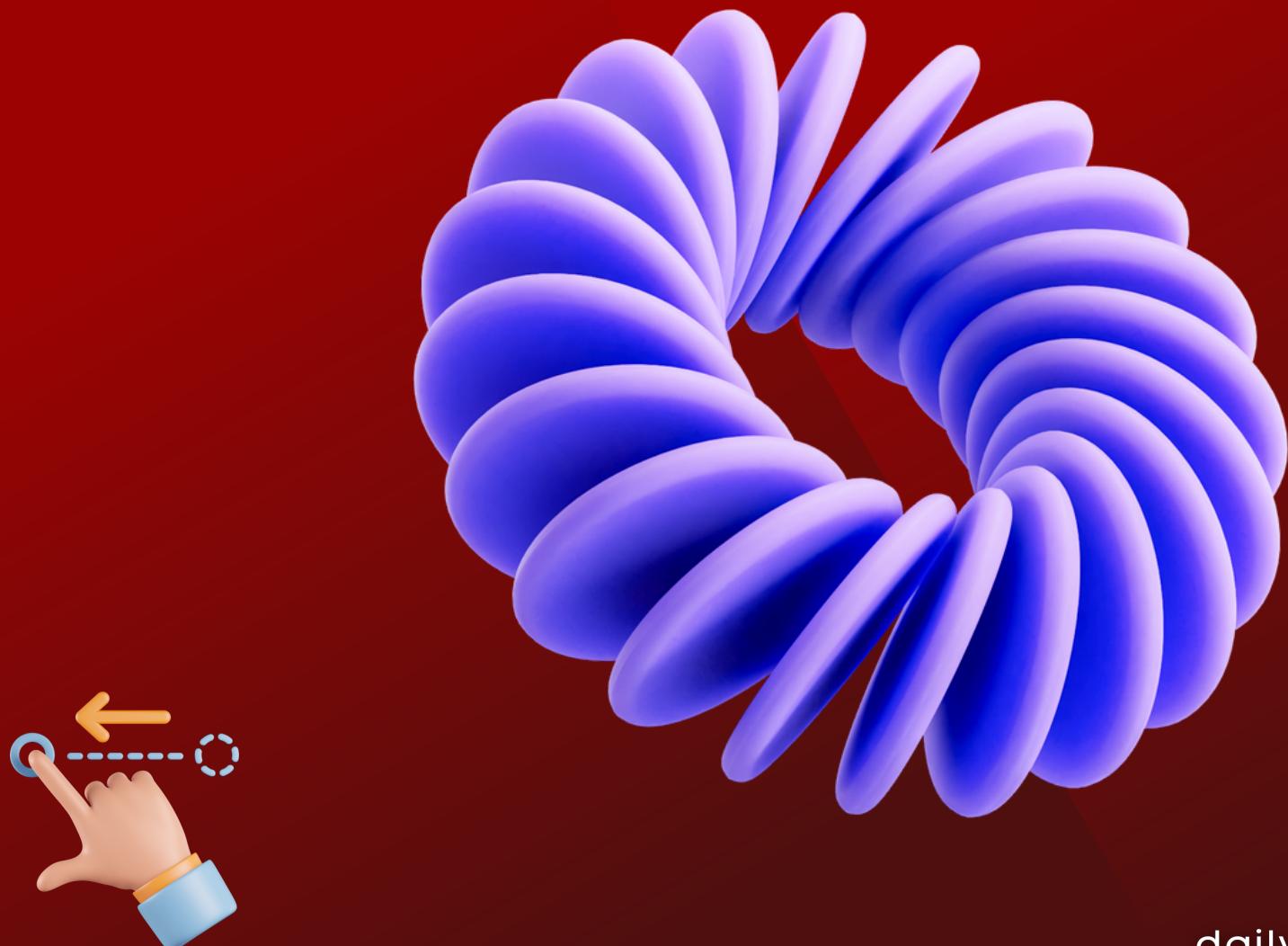


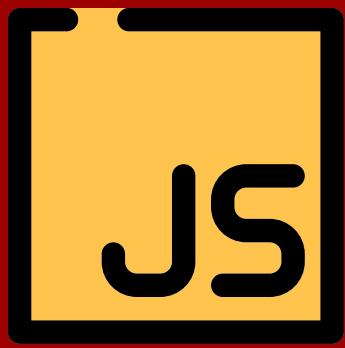
Delay JavaScript Loading





Putting your scripts at the bottom ...





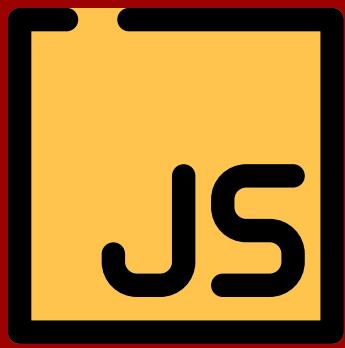
... of the page body lets
the browser load the
page first ...

for example:

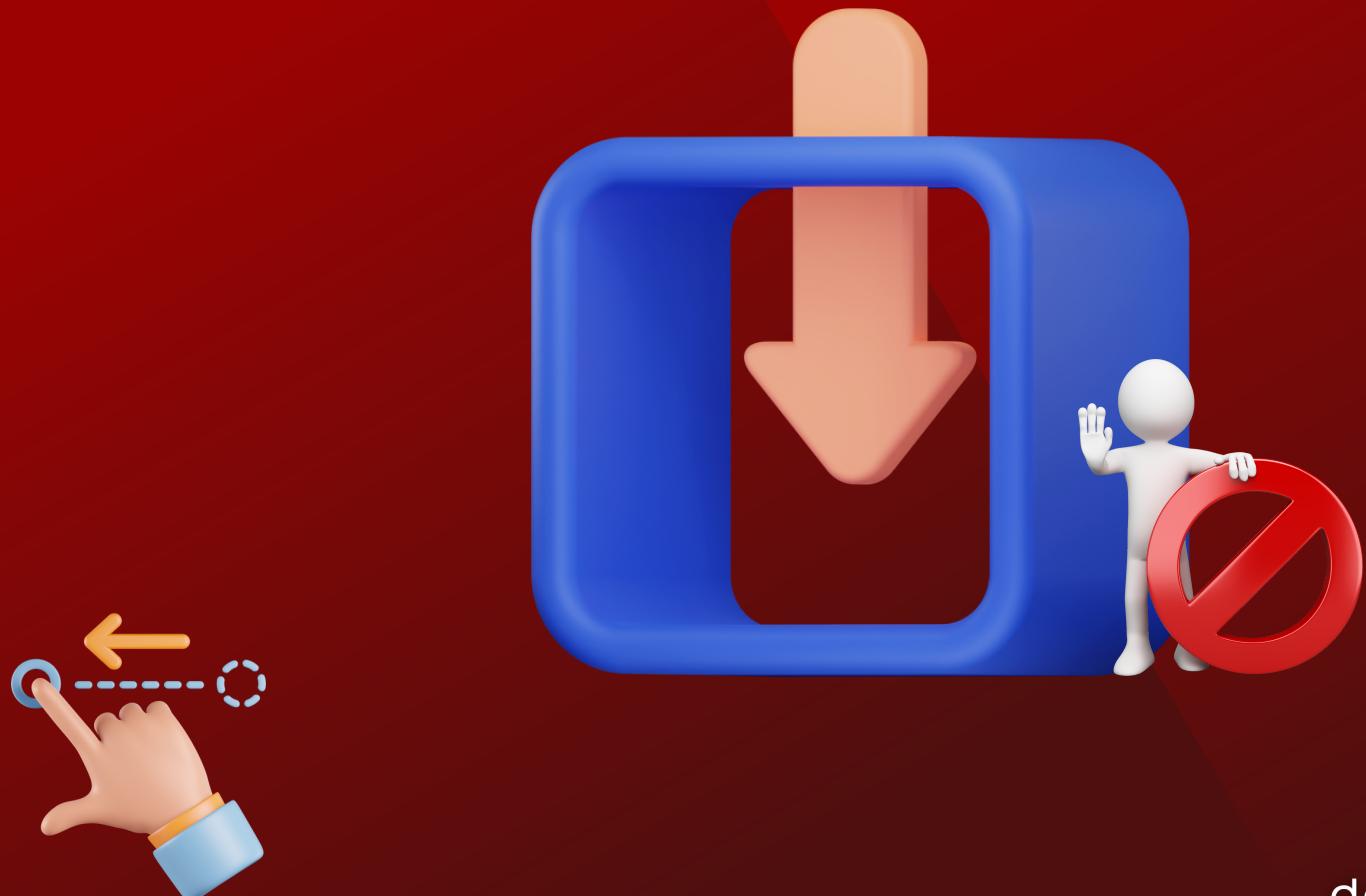
```
<body>
    /* Your page content goes here */

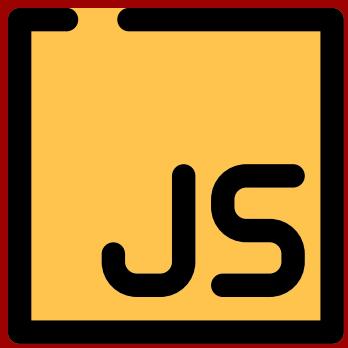
    /* JavaScript placed at the bottom of the body */
    <script src="your-script.js"></script>
</body>
```





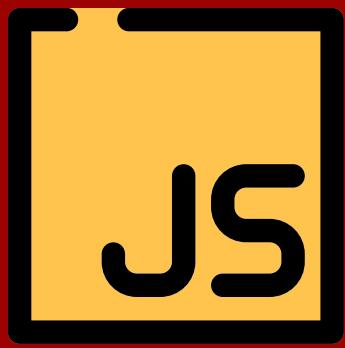
**While a script is downloading,
the browser will not start any
other downloads.**





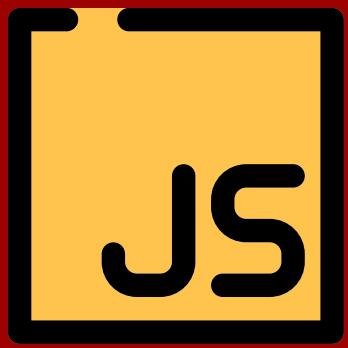
The HTTP specification
defines that browsers
should ...





... not download more
than two components
in parallel.



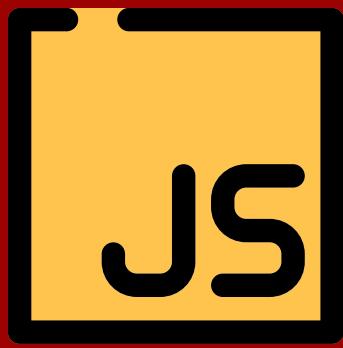


An alternative is to use defer="true" in the script tag.

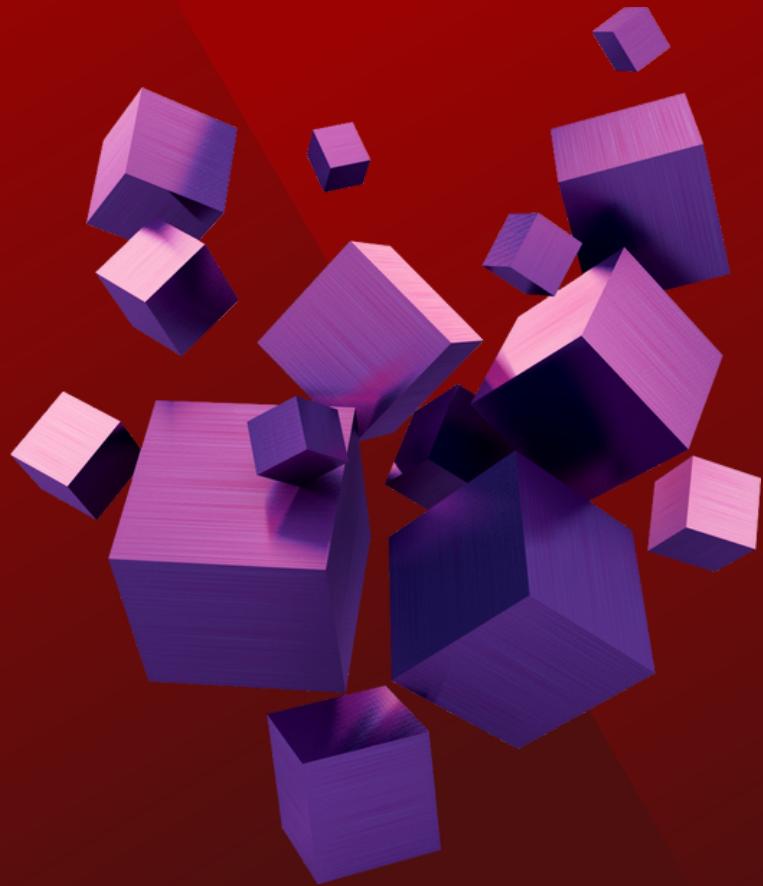
for example:

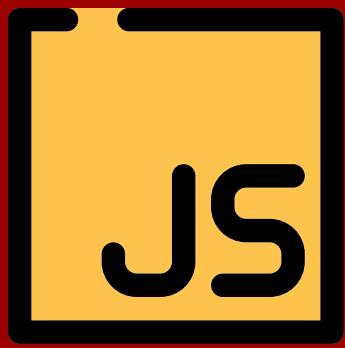
```
<script defer src="your-script.js"></script>
```



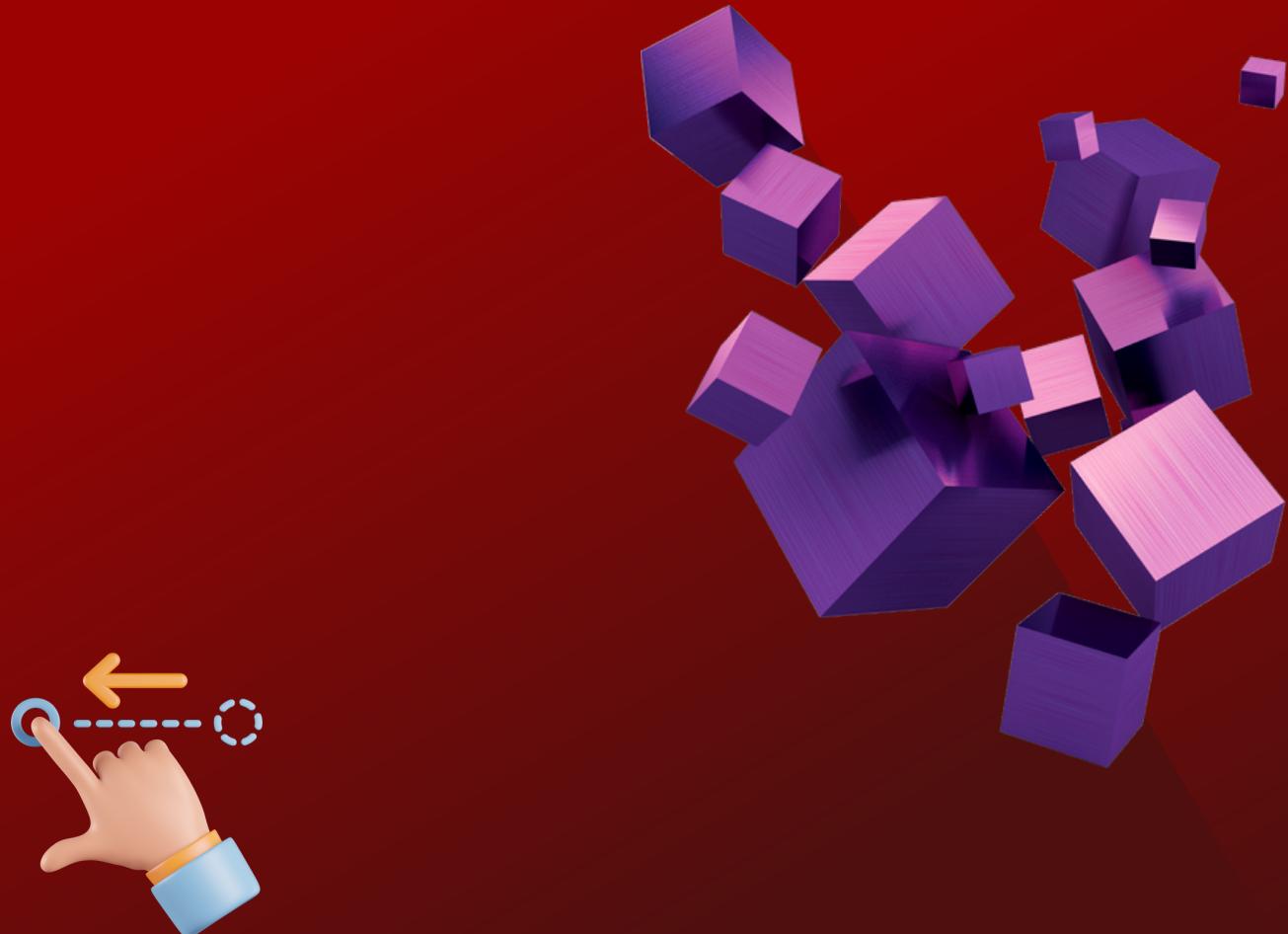


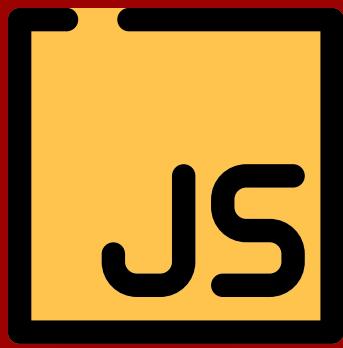
The defer attribute
specifies that the script
should be executed **after** ...





... the page has finished
parsing, but it **only** works
for external scripts.



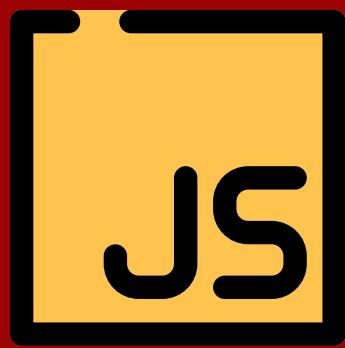


If possible, you can add your script to the page by code, after the page has loaded.

for example:

```
<script>
window.onload = function() {
    const element = document.createElement("script");
    element.src = "myScript.js";
    document.body.appendChild(element);
};
</script>
```





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