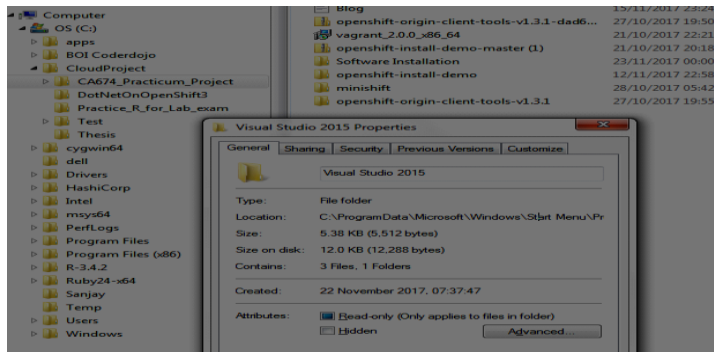


OpenShift Blog for CA674 Cloud Architecture Project

22/11/2017 – Sanjay

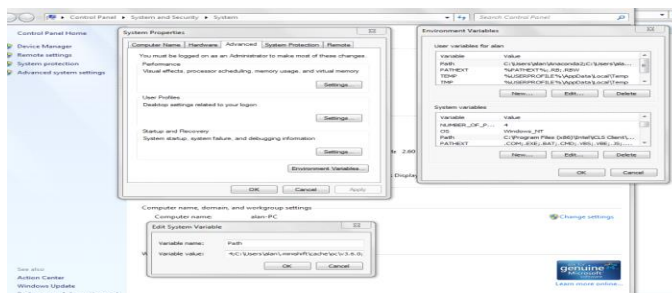
After analysing Open Shift add-on which was downloaded for Visual Studio 2017, discovered that Click2Cloud add-on does not support and no template was available for asp.net 4.5. Hence downloaded Visual Studio 2015.



Using Visual Studio Community edition 2015, first tried to launch FacApi website in local laptop and follow step by step process to download Click2Cloud add-on and additional software.

Pre-Requisite Software's

- Install Microsoft Visual Studio 2015 – Already downloaded and launched FacApi
- Git for Windows
- Open Shift Command Line Interface (CLI)
- Microsoft .Net Core SDK Preview 2
- Setup environment path to access Open Shift from Command line & Open Shift Command Line Interface (CLI)

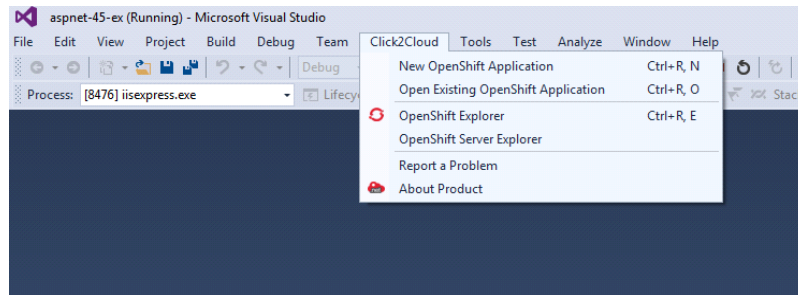


Open Shift Command line login screenshot



26/11/2017 – Sanjay

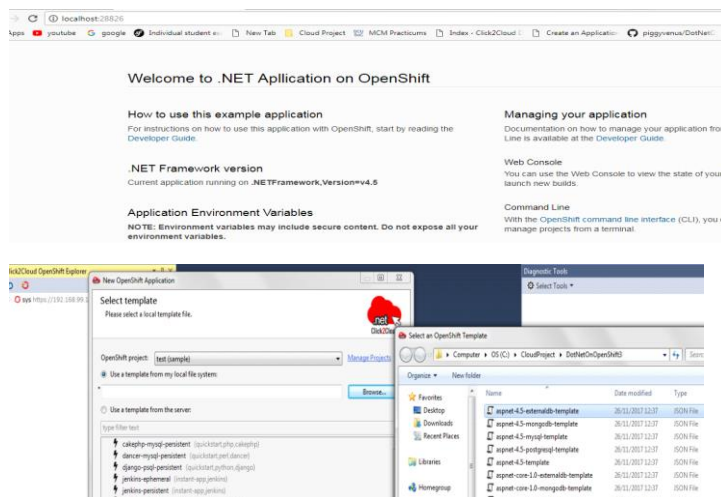
After downloading all Pre-requisite software, created first asp application using Custom template and followed below steps



Created project in connected server by selecting “New OpenShift Application” and provided new project and other details and click Finish button.

Select template using template wizard.

Open Shift Command Line Interface (CLI) and downloaded Click2Cloud add-on for asp.net 4.5 templates and select Use a template from my local file system. Then click on Define button using Template details dialog box from Open Shift resources and click next or finish to create with default template parameters and labels. Below are the screenshots



Sanjay 30/11

Working with Open Shift and .NET Core combo, i face many challenges which i want to document as part of Cloud Project learning exercise.

Below are high level steps to create a sample web page using Visual Studio 2017 using .Net Core2.0 framework and clone to GitHub repository to deploy code in Open Shift.

Prerequisites - Before creating Sample webpage using .NETCORE, download Visual Studio 2017 community edition free from - <https://www.visualstudio.com/downloads/>

Create account in GitHub, Open Shift

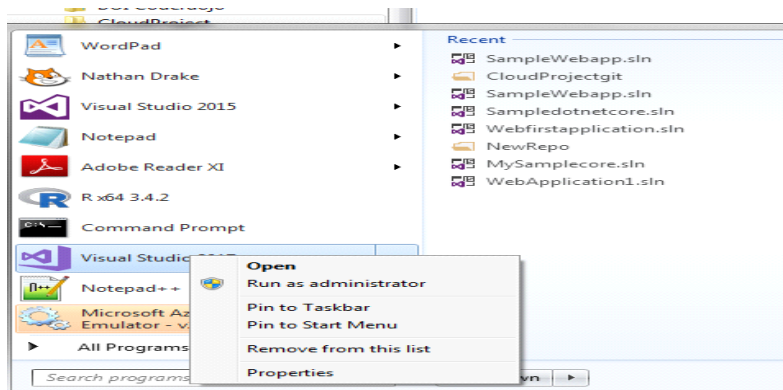
Step1: Getting Stated in Visual Studio 2017 Community edition

Create a folder structure in local C:drive of a file system to store Web site project.

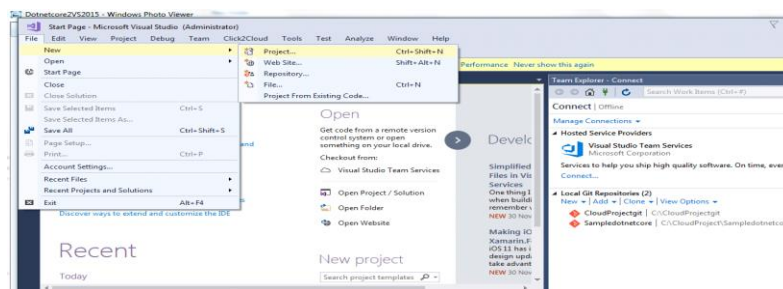
C:\SampleWebapp

To create a file system Website using GUI

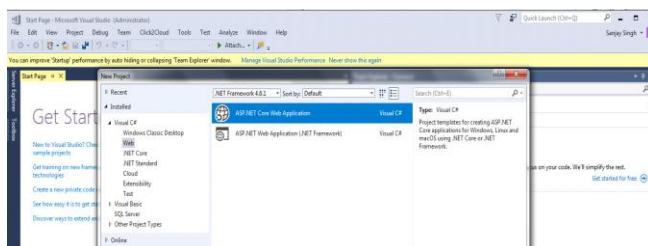
a) Open Visual Studio 2017 from Start menu as an administrator



b) On the File menu, Click New Web Site

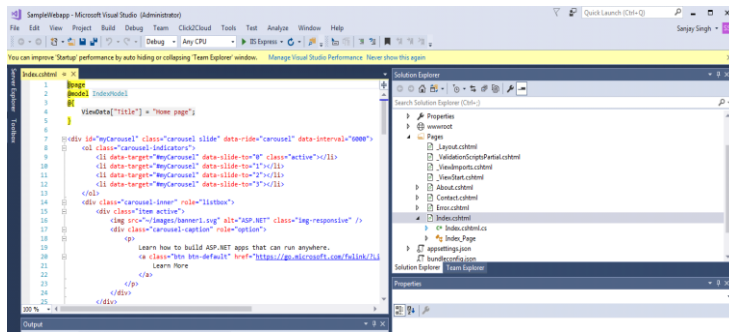


The New Web Site dialog box appears and under Installed, Click Web and ASP.NET Core Web Application Visual C#



Step2: Editing Data in ASP.NET

In Solution Explorer, edit Inex.cshtml under Pages and change code



Also Team Explorer setup folder location and clone and commit change.

Challenges: - While trying to launch the sample website, getting environmental error - problem in loading page asp.net <http://localhost:61878/> and IIS server.

After analysis and google search got some understanding about the error and how to fix the problem. The problem was related to environment so after deleting file from the .vs folder and restarted Visual Studio

<https://developercommunity.visualstudio.com/content/problem/24939/iis-express-not-working.html>

Before updating setup wizard, create new repo in GitHub <https://github.com/Singhsk/MySamplecore.git>

Step3: Running Sample ASP.NET Core on Open Shift

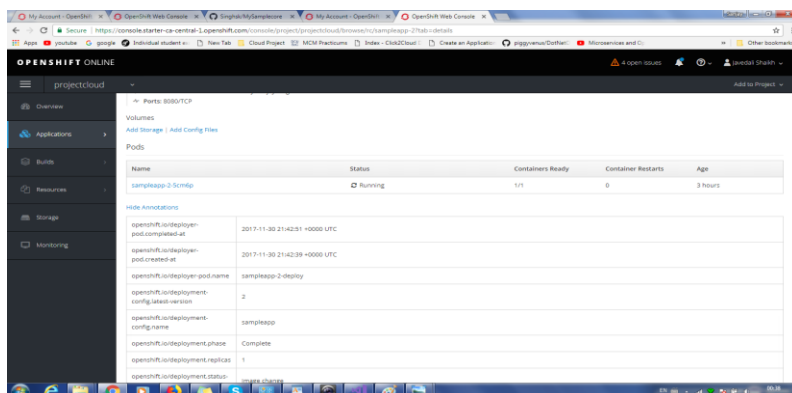
Login to Open Shift and create project by selecting options from dropdown menu

<https://manage.openshift.com/>

Under Project there are following Options for Build and Configuration:

1) Overview, 2) Application 3) Builds 4) Resources 5) Storage 6) Monitoring

Pods are the rough equivalent of a machine instance (physical or virtual) to a container. Each pod is allocated its own internal IP address, therefore owning its entire port space, and containers within pods can share their local storage and networking.



Ports: 8080/TCP

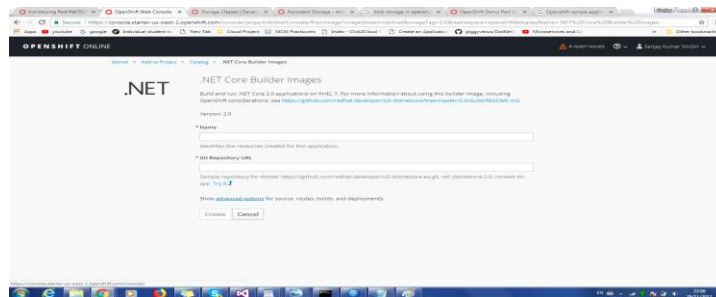
Challenges: - Creating account and setting project was very easy and sample process.

Step4: Deploy Code in Open Shift using GitHub repo

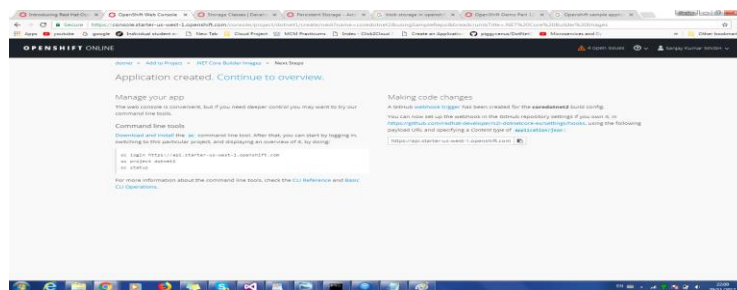
Once the project is build successfully, syn code using GibHub repo -

<https://github.com/Singhsk/MySamplecore.git>

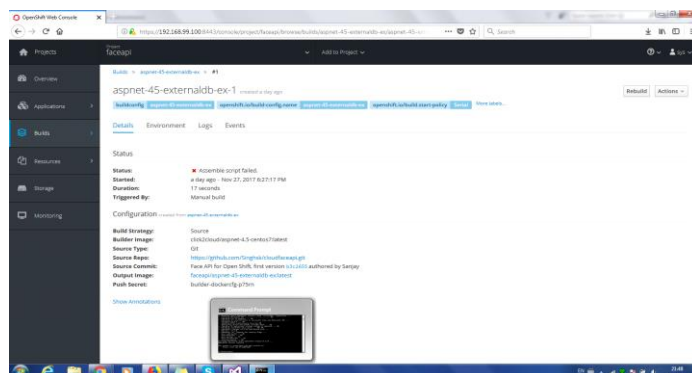
.Net Core Build image



Enter image name and GitHub path to copy image and hit Create, next screen will be presented - Application Created, continue to Overview , Command Line tools, path, login user details etc

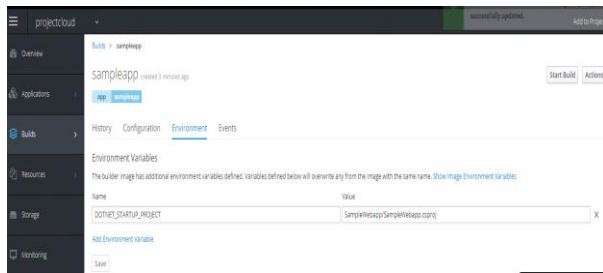


From next screen on top right corner select build. Initially there were some issues in open shift online so it was taking time to complete the build process and finally failed with build error.

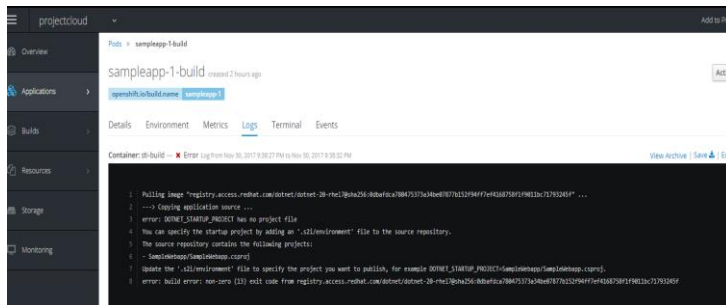


OpenShift has user friendly option to view the log to more details about the error. After going the log, noticed that there were some initial configuration were missing.

From the log file copy the missing path and added missing variable and the value in Build - Environment



Challenges : Deploying code in OpenShift is very error, using user friendly menu option, user can able to build application but prior to build there are some variable which needs to be setup in advance to avoid error. E.g

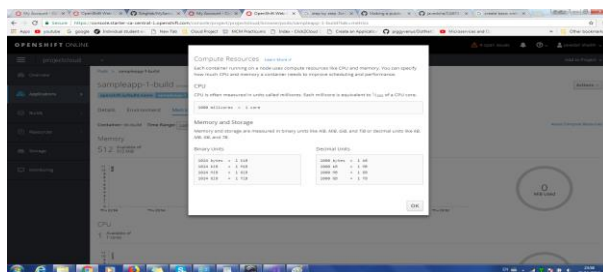


While going thru the build issue, under Application menu there were other very important details which can't be ignored as part of standard container free spec build e.g Memory , CPU, Network usage for each Pod.

In Details Option, Node and ip address etc and on the right side Container and image details, CPU and Memory. Using Action button at the top right, user can delete the build.

Environment tab - Environment form will let you to add all key value pair for the Config map or secret as environment variable.

There is another very important option to calculate and compute resources this will give the amount of resources to build application after each Pod

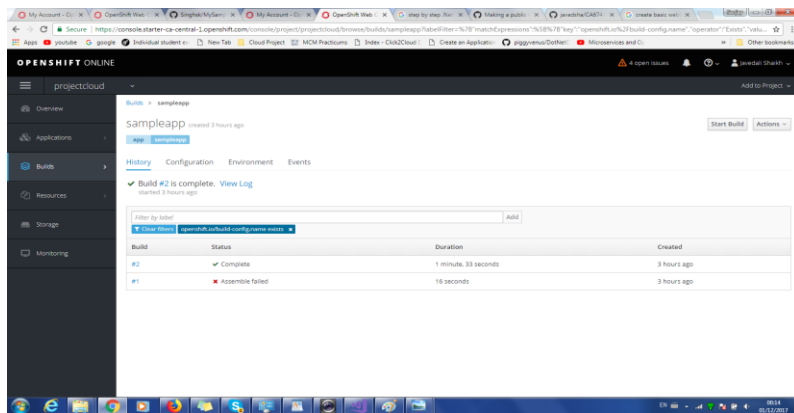


After adding environment variable from the error log in Environment tab, Rebuild the imager and it completed successfully.

Environment Variables added

Name = DOTNET_STARTUP_PROJECT

Value = SampleWebapp/SampleWebapp.csproj



Under Build there are following OPTIONS

History, Configuration, Environment Events, Triggering Builds

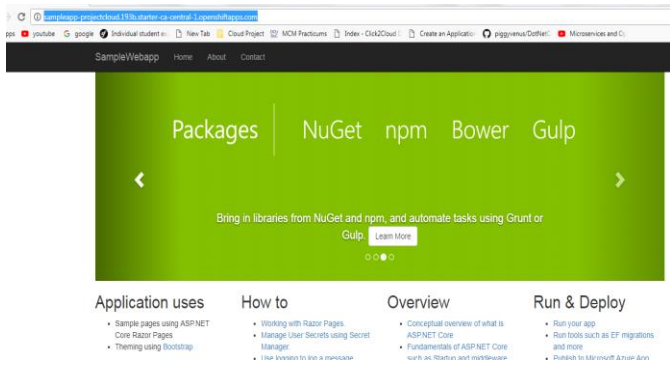
Build Triggers - When defining a Build Config, user can define triggers to control the circumstances in which the Build Config should run. The following build triggers are available :

- **Webhook Triggers** Webhook triggers allows user to trigger a new builds by sending the OpenShift online API endpoint, User can define their triggers using GitHub, GitLab, Bitbucket or Generic webhooks.
- **Oc new-app and oc new-build** will create GitHub and Generic webhook triggers automatically, but any other needed webhook triggers must be added manually (see Setting Triggers).
- **Image Change** Image change triggers allow your build to be automatically invoked when a new version of an upstream image is available. For example, if a build is based on top of a RHEL image, then you can trigger that build to run any time the RHEL image changes. As a result, the application image is always running on the latest RHEL base image.
- **Configuration Change** A configuration change trigger allows a build to be automatically invoked as soon as a new BuildConfig is created.

Launch Web application using OpenShift Router - An OpenShift Online route exposes a service at a host name, like [www.example.com](http://sampleapp-projectcloud.193b.starter-ca-central-1.openshiftapps.com/), so that external clients can reach it by name.

<http://sampleapp-projectcloud.193b.starter-ca-central-1.openshiftapps.com/>

Screenshot



Finally I could able to successfully launch sample ASP.NET Core2.0 website in OpenShift.

Next Step: Explore OpenShift auto scale option and try to add code to experiment how auto scaling setup works.

Explore Storage and collect server matrix, Monitoring option in details

Sanjay 1/12

Container sampleapp does not have health checks to ensure your application is running correctly. Add Health Checks to project sampleapp

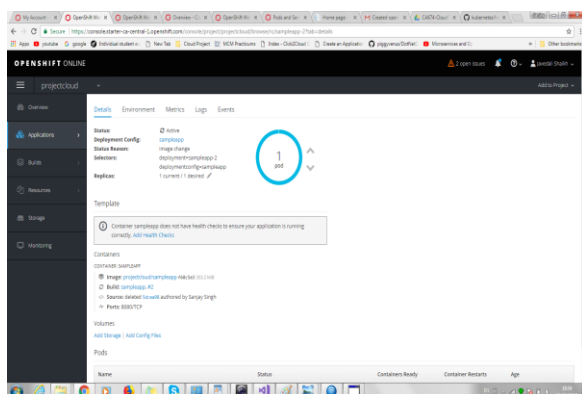
What is Health Checks for sampleapp - Container health is periodically checked using readiness and liveness probes.

Readiness Probe - A readiness probe checks if the container is ready to handle requests. A failed readiness probe means that a container should not receive any traffic from a proxy, even if it's running.

What is Liveness Probe: - A liveness probe checks if the container is still running. If the liveness probe fails, the container is killed.

Pause rollouts for this deployment config

Pausing lets you make changes without triggering a rollout. You can resume rollouts at any time. If unchecked, a new rollout will start on save.



Sanjay 1/12

OpenShift Auto Scaling Features

What is Pod

OpenShift Online leverages the Kubernetes concept of a pod, which is one or more containers deployed together on one host, and the smallest compute unit that can be defined, deployed, and managed.

Each Pod is the rough equivalent of a machine instances (Physical or virtual) to a container

Pods have a lifecycle, first they are defined, then assigned to a run on a node and then they run until their contain(s) exist or they are removed.

Each Pod is allocated its own internal IP address, therefore owing its entire port space, and containers within pods can share their local storage and networking.

Horizontal pod autoscaler, defined by a **HorizontalPodAutoScaler** object, specifies how the system should automatically increase or decrease the scale of a replication controller or deployment config.

Autoscale parameter can be defined using project main menu from Application -> Deployment -> PROJECT NAME (sampleapp) -> Autoscale

Autoscaler Name = cpuhigh

Min Pods = 1 Max Prods = 2

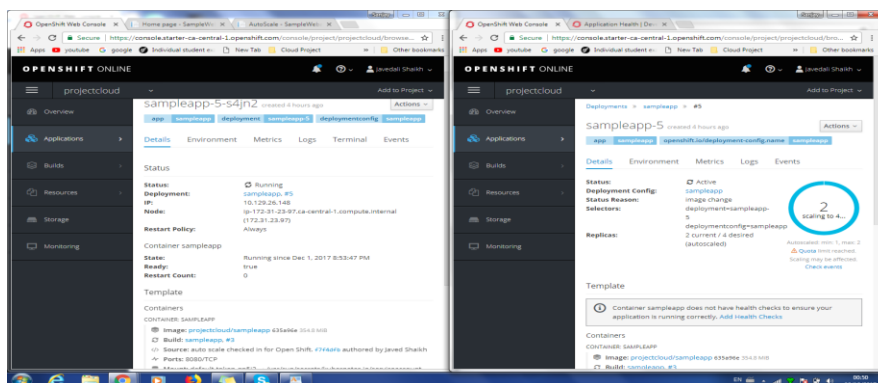
CPU Request Target 70%

The CPU percentage request that each pod should ideally be using. Pods will be added or removed periodically when CPU usage exceeds or drops below target value - 70% - Defaults is 80%

Openshift has a limited option supported by horizontal pod autoscalers

- CPU Utilization - Memory Utilization

Autoscaling Screenshot



Sanjay 2/12

Adding Storage steps in Open Shift

Storage : A PersistentVolume object is a storage resource in an OpenShift Online cluster. Storage is provisioned by your cluster administrator by creating PersistentVolume objects from sources such as GCE Persistent Disk, AWS Elastic Block Store (EBS), and NFS mounts.

Reference : - https://docs.openshift.com/online/dev_guide/persistent_volumes.html

Creating Storage is not easy using Open Shift online GUI. From the project window console (left side) select Storage option and enter Storage Class, Name, Access Mode and Size.

Storage Class - Storage Classes are setup by the admin to define types of storage the users can select. If another storage class is not chosen, the default storage class ebs will be used.

Name - A unique name for the storage class claim within the project.

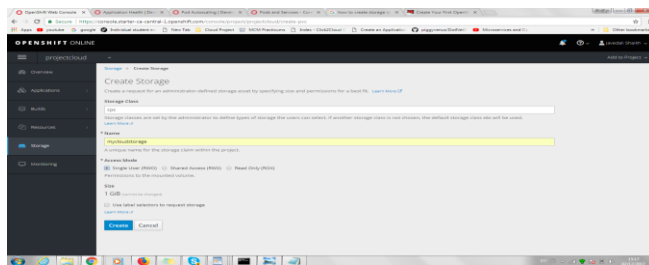
Access Mode - Set permission to the mounted volume - Single User (RWO), Shared Access (RWX) & Read only (rox).

Size - Limited to 1GB, cannot be changed for free subscription.

Labels : Labels are used to organize, group or select or select objects and resources such as prods.

First time created with Storage class as mycloudstorage failed with PersistentVolumeClaim which means the storage class ebs invalid access mode Read Write Many. For free user subscription the only valid option is Read Write Once (RWO). See below screenshot

After deleting, recreated Storage with ROW option



OpenShift Quotas and Limited Ranges

Using quotas and limit ranges, cluster administrators can set constraints to limit the number of objects or amount of compute resources that are used in your project. This helps cluster administrators better manage and allocate resources across all projects, and ensure that no projects are using more than is appropriate for the cluster size.

As a developer, you can also set requests and limits on compute resources at the pod and container level.

Quotas

