CS 864: Blockchain and Cryptocurrencies

Project: Blockchain Implementation for DMV

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Introduction

Our goal was to design and implement a blockchain-based system for DMV website is at https://www.dmv.virginia.gov/#/DMV2Go. Since DMV provides multiple services to its customers including driver's information, vehicle registration and renewal and many more. We only focus on implementing few services which is following:

- 1. Online Services:
 - Vehicle registration renewal
 - Address change,
 - DL renewal
 - Report a vehicle sold/traded
- 2. Driver/ ID services:
 - Practice exams
 - Real ID
 - Obtaining a vital record
- 3. Vehicle services:
 - Selling/donating a vehicle
 - Titling a vehicle in Virginia

Technical Framework and Environment

Node

Node.js employs an event-driven, non-blocking I/O model, making it lightweight and efficient, making it ideal for data-intensive real-time applications that run across distributed devices. Node.js is a cross-platform open-source runtime environment for developing server-side and networking applications. We used **v15.11.0** as the most recent version.

Npm

The package manager npm is for the JavaScript programming language. It is the JavaScript runtime environment Node.js's default package manager. It consists of a command line client, also known as npm, and the npm registry, an online database of public and paid-for private packages. The npm version used for this project is **7.6.3**.

Ganache CLI

Ganache-CLI is an Ethereum client, which can be connected to decentralized application for testing to a local blockchain. The blockchain emulator is quick and customizable. It allows you to call the blockchain without having to execute an actual Ethereum node. Ganache CLI is currently version **6.12.2**. To install the command in command prompt, type the following command.

Remix Browser

The smart contracts are written in the language of solidity programming. So, we used an IDE for programming and running the solidity, like Remix Browser. The compiler version of the solidity is version: 0.4.24+commit.e67f0147.

Web3.js

Web3.js is a well-known library that enables programmers to interact with the Ethereum blockchain. It is a JavaScript language binding for Ethereum's JSON RPC interface, making it directly usable in web technology because JavaScript is natively supported in almost all web browsers. Web3.js is also popular on the server side in Node.js applications.

Sublime Text

Sublime Text is a Python application programming interface with cross platform source code editor (API). It supports many programming languages and banner languages, and users with plugins, generally community-built and maintained under free software licenses, can add functions. we used sublime text as a text editor to write the HTML/CSS, and JavaScript files.

Environment Setups

There are couple of steps we took to setup the environment:

Step 1:

First, we installed node.js (version v15.11.0) on our local machine and as well as Node Package manager npm (version 7.6.3.). Later, we installed Ganache client (version v6.12.2) using command line tool. Once we installed these packages, we started ganache by running the command **ganache-cli** on command prompt. This will initiate the ganache and will generate public and private keys and runs the blockchain.

Step 2:

We setup a project directory and initiated the node package manager in the project directory by running the "**npm init**" command.

Step 3:

Furthermore, we opened the Remix Browser (https://remix.ethereum.org/) to write the smart contract based on the requirement. We set the compiler version to 0.4.24 and then compiled each solidity file for each service that our DMV website provides. Later, we chose **Web3 Provider** on the browser and deployed the contract for each service. Note that, we proviced the same localhost name where the Ethereum's ganache-client is running so that it listens on the same endpoint to establish Web3 connection.

Step 4:

We wrote the html files for each service. Inside each HTML files we wrote the Web3 connection to connect to the blockchain. When we compiled each contract in the Remix browser in Step 3, we

copy the **ABI code** which returns a JSON and pasted inside each .html files under the Web3 connection to specify the same application binary interface.

```
"constant": true,
"inputs": [],
"name": "getAddressChange",
"outputs": [
        "name": "",
        "type": "string"
        "name": "",
        "type": "string"
        "name": "",
        "type": "string"
"payable": false,
"stateMutability": "view",
"type": "function"
"inputs": [
        "name": "_driverid",
        "type": "string"
    },
        "name": "_oldadd",
        "type": "string"
    },
        "name": " newadd",
        "type": "string"
```

System Design

We wrote JavaScript program which is inside the each .html files are interacting with the Ethernet virtual machine client (EVM client) using the web3 interface. Web3 technologies have libraries which will expose the JSON RPC methods to the Ethereum clients. This will ensure that the interaction between web3 and Ethereum client is established. The Ethereum network consists of several Ethereum virtual machines which work together and validate the transactions using proof of work consensus algorithm.

Web3 interface

The Web3 interface permits the network interaction. It includes the collection of libraries, including reading data from smart contracts, writing data to smart contracts and developing smart contracts. Web3 uses the JSON RPC to communicate to the blockchain network. This JSON RPC allows JavaScript to interact with the smart contract written in the language of solidity. We have copied the **ABI** from REMIX, pasted it in the JavaScript code written for a Web3 connection to work on this interaction.

Smart Contract

The smart contract is drawn up with the language of solidity programming. For each service, we used REMIX to write the contract. We used REMIX as an IDE, because it is user-friendly Bowser-based, and allows for network interaction. REMIX assists us in building, deploying and executing a smart contract.

```
definition setAddressChange(string _driverid, string _oldadd, string _newadd) public {
    driverid = _driverid;
    oldadd= _oldadd;
    newadd = _newadd;

    function getAddressChange() public constant returns (string, string, string) {
        return ( driverid, oldadd, newadd);
    }
}
```

Blockchain Network

Generally, for the blockchain environment, we need Ethereum virtual machines. However, we used Ganache for our project. Ganache basically has ten default Ethereum addresses, private keys, gas price and the gas limit. The Ganache is a virtual blockchain. Gas is an Ether and can be used on the Ethereum Network for network use payment. Ganache is therefore an Ethereum client that we used to develop Ethereum.

```
(base) mdjavedulferdous@JF 864 % ganache-cli
Ganache CLI v6.12.2 (ganache-core: 2.13.2)
Available Accounts
(0) 0x72cA6d3c32B414936eaE5E4A0159Cc874F05Cc1f (100 ETH)
(1) 0x3A9666e13b2672a3e94F5dbe36db11BcfEc5F5bC (100 ETH)
(2) 0x45960d1a1953eC8fD27a796F3aC653abFBdeFbcf (100 ETH)
(3) 0xb2FcFecf8846F43226BDac8C656dD778b961C738 (100 ETH)
(4) 0xBc7AB10C3Bb166645df40f923A9C67794704061E (100 ETH)
(5) 0x9f296556fA5480BDE0DA6e7C9Cd8D3aa2dd7D12e (100 ETH)
(6) 0x7820b2eFd3f3C95610d7277eB94F5A78A4cF2C92 (100 ETH)
(7) 0x07c272F492Da081b0cAB31f459f96d54e7F4e7DE (100 ETH)
(8) 0x6a32DFc2263e4C035F233e68fF2Cbf8E7c993EE2 (100 ETH)
(9) 0xd7611E97F68103EB5cf168932044680D254C2C05 (100 ETH)
Private Keys
(0) 0x205d03eadbf3fb457d8b2fbe269ae829708c768933c3cd336e59a0f6874e58ee
(1) 0x7175c0f94570283e9d16e6c6ae4366d981ef65f9ef1cf1042d7562d459ca9e6a
(2) \ 0 xaa 611605a10777ba2fad109dd3a491a0907dfb78b3d71631a901ee30270d035e
(3) 0x12914eaa4797b74fd79277b20b31b40fdb57b79f6284081b208197a15f06e915
(4) 0xd967c3471ae25623719d7bc1a3b81f8775b6b0e1651a814ca79f7410bb466285
(5) 0x3c315566b952926a2dee4cefac46428b4c29c88efd987b3e3d448e299de68339
(6) 0x479e92f2e4892bebb58d3319b4ef11a1737de68a1ab27d87260e43c9870bfc11
(7) 0xd04778e3296ff80e52fd17c5fca94216858c9c164bba62546b7a0701203d7a9d
(8) 0xbffe3151351a0d4d59d11c2f702ae5204cda1a8602bb6de7be18ec9d48e340da
(9) 0x27c6dbe0f5c4c69c4a4c22040d7405608b529026939750140dccfbb81f298306
HD Wallet
 ===========
Mnemonic: document marriage person original attract imitate gap brother slot march zero run Base HD Path: m/44'/60'/0'/0/{account_index}
20000000000
Gas Limit
 -----
Call Gas Limit
 ========
9007199254740991
Listening on 127.0.0.1:8545
```

Front End Implementation

Online Services: It has four part which are listed below:

- 1. Vehicle registration renewal: It has two function
 - I. setVehicleRegChange
 - II. getVehicleRegChange



- 2. Address change: It has two function
 - I. setAddressChange
 - II. getAddressChange

Address Change



- 3. DL renewal: It has two function
 - I. setDIRenewalChange
 - II. getDIRenewalChange

Driver License Renewal

Driver ID

Expiration Date

Renewal Until

- 4. Report a vehicle sold/traded: It has two function
 - I. setReportChange
 - II. getReportChange

Report a Vehicle Sold / Traded

Traded
Sold
Transfer
Mileage Reading
Price
Vehicle ID

Driver/ ID services

1. Practice exams:









- 2. Real ID: It has two function
 - I. setRealIdChange
 - II. getRealIdChange

Real ID

Inorder to obtain a real id, a user must have 2 forms of address proofs

Driver ID

Address Proof 1

Address Proof 2

- 3. Obtaining a vital record: It has two function
 - I. setVitalRecordChange
 - II. getVitalRecordChange

Vital Record



Vehicle services

- 1. Selling/donating a vehicle: It has two function
 - I. setvehicleChange

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II. getvehicleChange

Selling or Donating a Vehicle
Vehicle ID
Vehicle Mileage
Vehicle Price
Vehicle Title
Submit
2. Titling a vehicle in Virginia: It has two function I. setVehicleTitle II. getVehicleTitle
Vehicle Headlining
Vehicle ID
Vehicle Mileage
Vehicle Price
Vehicle Title

Challenges

We faced couple of challenges while building the framework for DMV blockchain. We ran into compatibility issue for each technical framework that we used for our project and spent a lot of time to find the stable version. In terms of implementation, the project has a limitation such as it does not update the information of the services in the blockchain network rather it shows the message in the Alert box. Within the time frame given, it was very challenging for us to learn new frameworks, design and implement a Blockchain based DMV.

Conclusion

We learned a lot regarding blockchain and its technical framework. We utilized the basic knowledge that we gained throughout the coursework to design the system. For our current system we need to overcome the challenges such as updating the data in the blockchain network in the future.

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