

Chapter Goals

- Describe the core issues related to **computer networks**
- List various **types** of networks and their **characteristics**
- Explain various topologies of **local-area networks**
- Explain why network technologies are best implemented as **open systems**
- Compare and contrast various technologies for **home Internet connections**

Chapter Goals

- Explain **packet** switching
- Describe the basic roles of various **network protocols**
- Explain the role of a **firewall**
- Compare and contrast network **hostnames** and **IP addresses**
- Explain the **domain name** system
- Describe **cloud computing** and its benefits

Networking

Computer network

A collection of computing devices connected in order to communicate and share resources

Connections between computing devices can be physical using wires or cables or wireless using radio waves or infrared signals

Can you name some of the devices in a computer network?

Networking

Node (host)

Any device on a network

Data transfer rate (bandwidth)

The speed with which data is moved from one place to another on a network

Why is bandwidth so key?

Networking

Computer networks have opened up an entire frontier in the world of computing called the **client/server model**

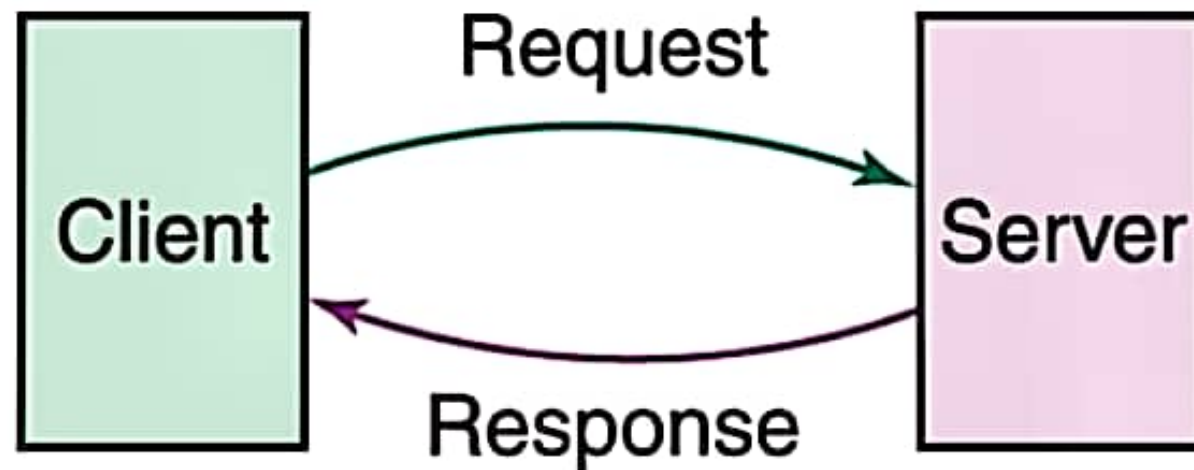


Figure 15.1 Client/Server Interaction

Networking

Protocol

A set of rules that defines how data is formatted and processed on a network; i.e., rules that allow client/server interaction

File server

A computer that stores and manages files for multiple users on a network

Web server

A computer dedicated to responding to requests (from the browser client) for web pages

Types of Networks

Local-area network (LAN)

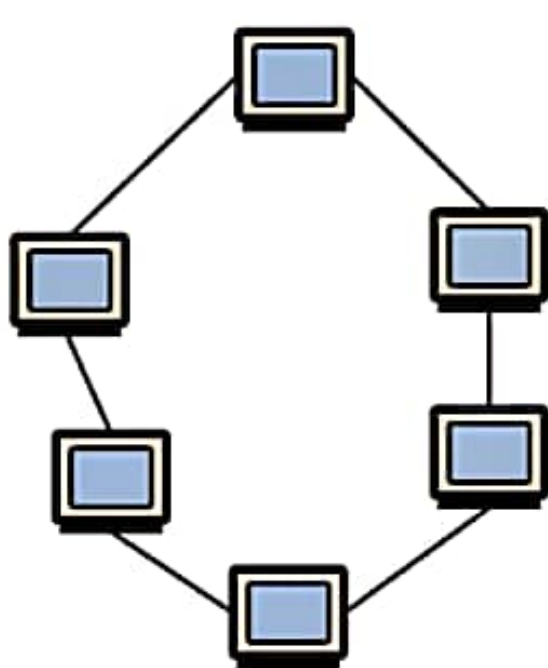
A network that connects a relatively small number of machines in a relatively close geographical area

Ring topology connects all nodes in a closed loop on which messages travel in one direction

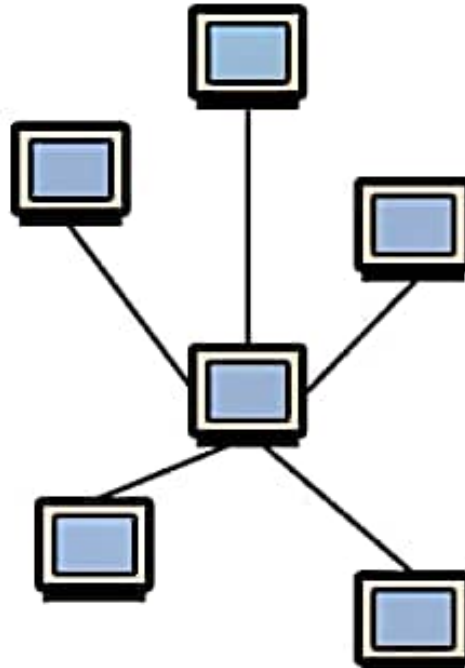
Star topology centers around one node to which all others are connected and through which all messages are sent

Bus topology nodes are connected to a single communication line that carries messages in both directions

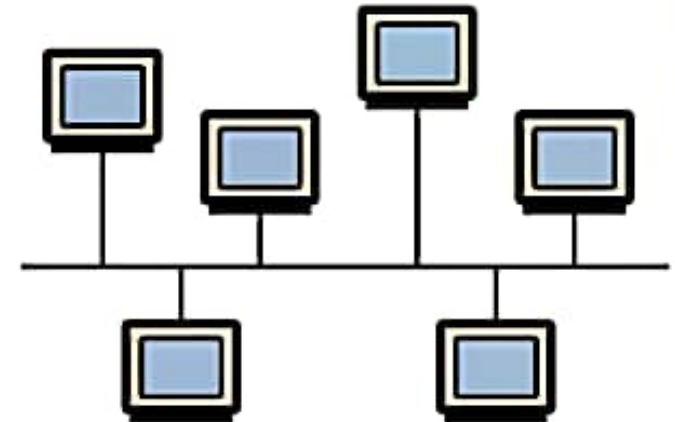
Types of Networks



Ring topology



Star topology



Bus topology

Figure 15.2 Various network topologies

Ethernet

The industry standard bus technology for local-area networks

Types of Networks

Wide-area network (WAN)

A network that connects local-area networks over a potentially large geographic distance

Metropolitan-area network (MAN)

The communication infrastructures that have been developed in and around large cities

Gateway

One particular set up to handle all communication going between that LAN and other networks

Types of Networks

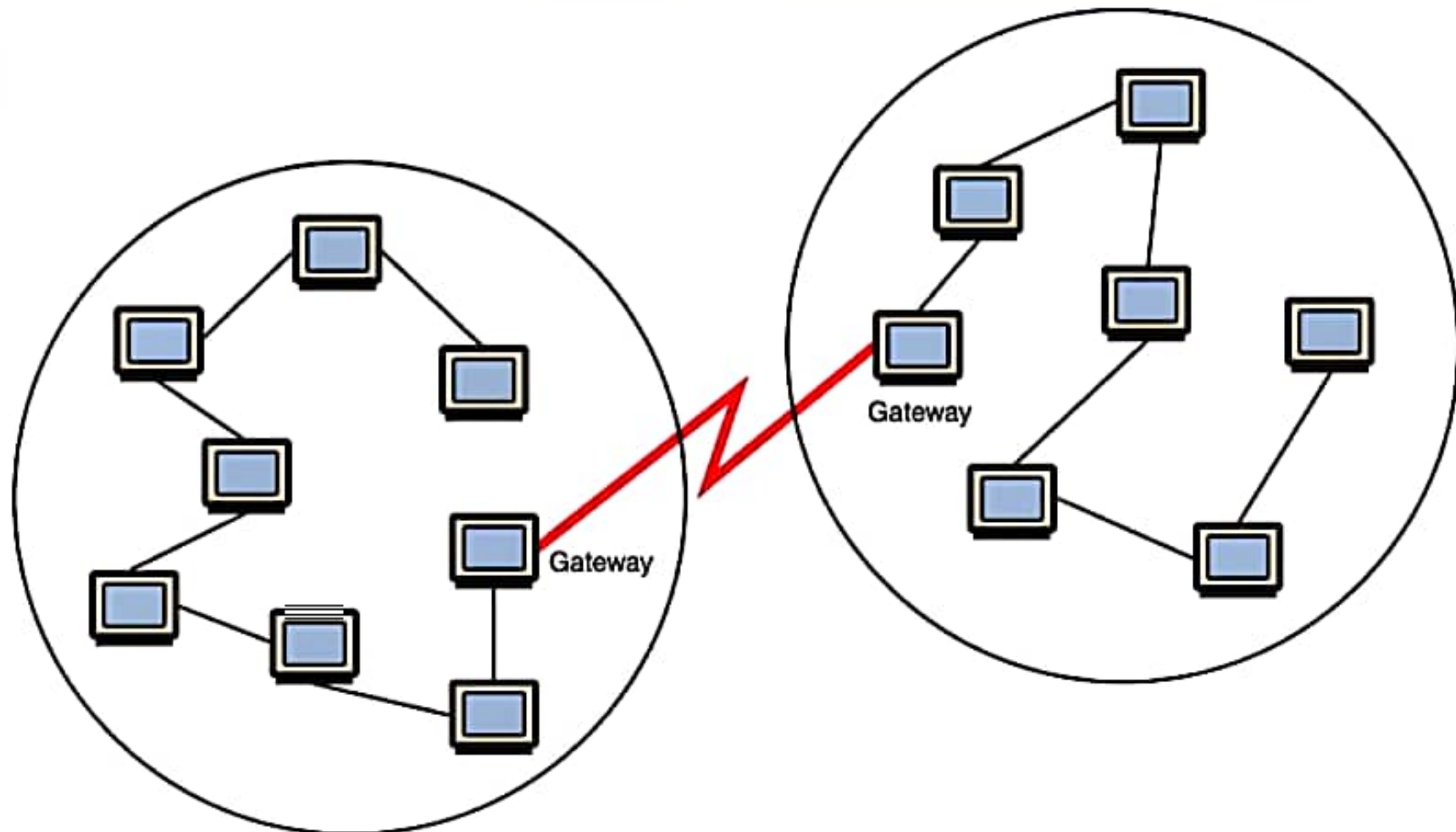


Figure 15.1 Local-area networks connected across a distance to create a wide-area network

Types of Networks

Internet

A wide area network that spans the planet

So, who owns the Internet?

Internet Connections

Internet backbone

A set of high-speed networks that carry Internet traffic, provided by companies such as AT&T, Verizon, GTE, British Telecom, and IBM

Internet service provider (ISP)

A company that provides other companies or individuals with access to the Internet

Internet Connections

Various technologies available to connect a home computer to the Internet

Phone modem converts computer data into an analog audio signal for transfer over a telephone line, and then a modem at the destination converts it back again into data

Digital subscriber line (DSL) uses regular copper phone lines to transfer digital data to and from the phone company's central office

Cable modem uses the same line that your cable TV signals come in on to transfer the data back and forth

Internet Connections

Broadband

A connection in which transfer speeds are faster than 768 kilobits per second

- DSL connections and cable modems are broadband connections
- The speed for **downloads** (getting data from the Internet to your home computer) may not be the same as **uploads** (sending data from your home computer to the Internet)

Packet Switching

Packet

A unit of data sent across a network

Router

A network device that directs a packet between networks toward its final destination

Packet switching

Messages are divided into fixed-sized, numbered packets; packets are individually routed to their destination, then reassembled

Packet Switching

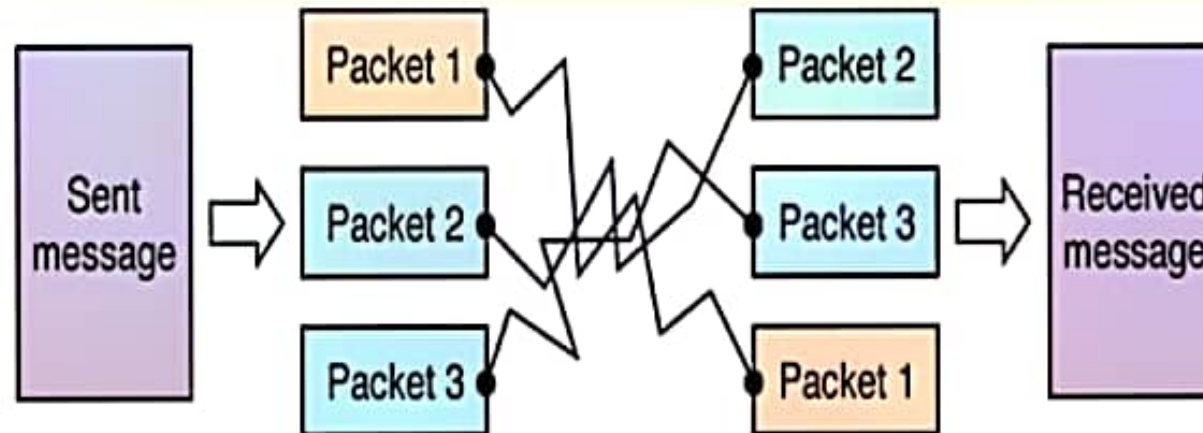


Figure 15.4
Messages
sent by
packet
switching

Message is divided
into packets

Packets are sent over the Internet
by the most expedient route

Packets are reordered
and then reassembled

Take a message, break it into three packets, and
simulate this process

Open Systems

A logical progression...

Proprietary system

A system that uses technologies kept private by a particular commercial vendor

Interoperability

The ability of software and hardware on multiple machines and from multiple commercial vendors to communicate

Open systems

Systems based on a common model of network architecture and a suite of protocols used in its implementation

Open Systems

Number	Layer
7	Application layer
6	Presentation layer
5	Session layer
4	Transport layer
3	Network layer
2	Data Link layer
1	Physical layer

Open Systems Interconnection Reference Model

A seven-layer logical break down of network interaction to facilitate communication standards

Each layer deals with a particular aspect of network communication

Figure 15.5 The layers of the OSI Reference Model

Network Protocols

- Network protocols are layered such that each one relies on the protocols that underlie it
- Sometimes referred to as a **protocol stack**

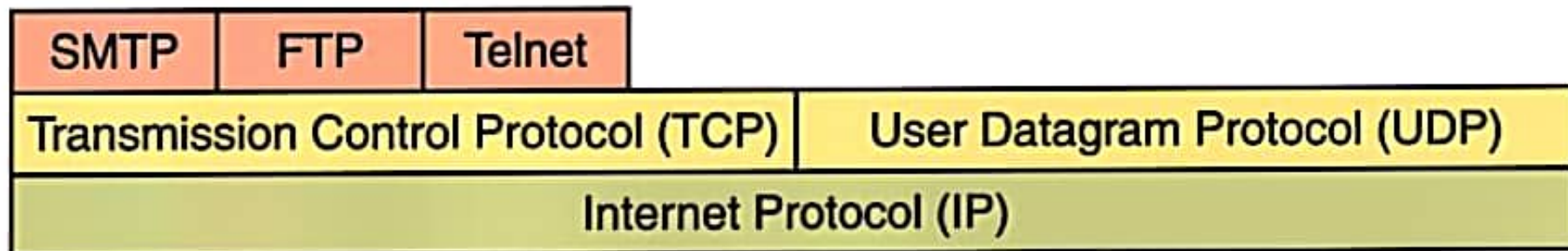


Figure 15.6 Layering of key network protocols

TCP/IP

Transmission Control Protocol (TCP)

Software that breaks messages into packets, hands them off to the IP software for delivery, and then orders and reassembles the packets at their destination

Internet Protocol (IP)

Software that deals with the routing of packets through the maze of interconnected networks to their final destination

TCP/IP

User Datagram Protocol (UDP)

An alternative to TCP that is faster but less reliable

Ping

A program used to test whether a particular network computer is active and reachable

Traceroute

A program that shows the route a packet takes across the Internet

High-Level Protocols

Other protocols build on TCP/IP protocol suite

Simple Mail Transfer Protocol (SMTP) used to specify transfer of electronic mail

File Transfer Protocol (FTP) allows a user to transfer files to and from another computer

Telnet used to log onto one computer from another

Hyper Text Transfer Protocol (http) allows exchange of Web documents

Which of these have you used?

High-Level Protocols

Protocol	Port
Echo	7
File Transfer Protocol (FTP)	21
Telnet	23
Simple Mail Transfer Protocol (SMTP)	25
Domain Name Service (DNS)	53
Gopher	70
Finger	79
Hypertext Transfer Protocol (HTTP)	80
Post Office Protocol (POP3)	110
Network News Transfer Protocol (NNTP)	119
Internet Relay Chat (IRC)	6667

Port

A numeric designation that corresponds to a particular high-level protocol

Figure 15.7
Some protocols and the ports they use

MIME Types

MIME type

A standard for defining the format of files that are included as email attachments or on websites

What does MIME stand for?

Multipurpose Internet Mail Extension

Firewalls

Firewall

A gateway machine and its software that protects a network by filtering the traffic it allows

Access control policy

A set of rules established by an organization that specifies what types of network communication are permitted and denied

*Have your messages ever been
returned undelivered, blocked by a firewall?*

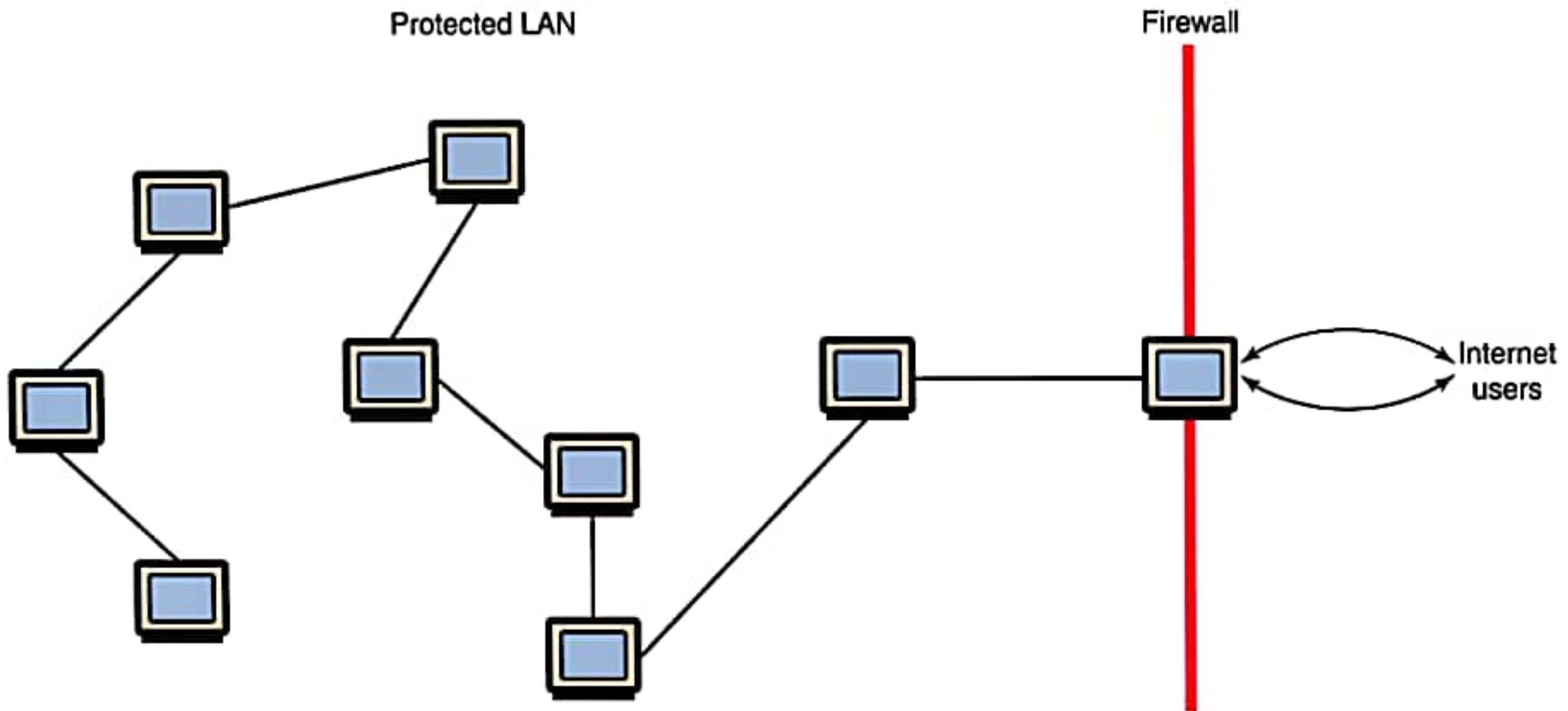


Figure 15.8 A firewall protecting a LAN

Network Addresses

Hostname

A name made up of words separated by dots that uniquely identifies a computer on the Internet

IP address

An address made up of four one-byte numeric values separated by dots that uniquely identifies a computer on the Internet

Is there a correspondence between the parts of a hostname and an IP address?

Network Addresses

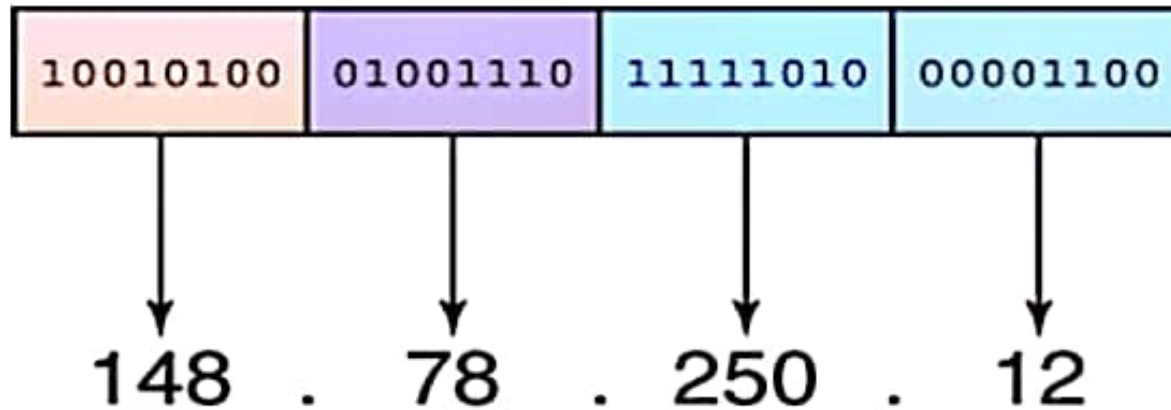


Figure 15.9
An IP address
is stored in
four bytes

What is wrong with the IP4 strategy?

How did smartphones contribute to the problem?

Network Addresses

IPv4

The last block was assigned in 2011

IPv6

32 bits organized into 4 groups of 8

FE80:0000:0000:0000:0202:B3FF:FE1E:8329

They work in parallel

Domain Name System

Host number

The part of the IP address that specifies a particular host (machine) on the network *Yes, but what is it?*

Domain name

The part of a hostname that specifies a specific organization or group

Top-level domain (TLD)

The last section of a domain name that specifies the type of organization or its country of origin

Domain Name System

Top-Level Domain	General Purpose
.aero	Aerospace industry
.biz	Business
.com*	U.S. Commercial (unrestricted)
.coop	Cooperative
.edu*	U.S. Educational
.gov*	U.S. Government
.info	Information (unrestricted)
.int*	International organizations
.jobs	Employment
.mil*	U.S. Military
.museum	Museums
.name	Individuals and families
.net*	Network (unrestricted)
.org*	Nonprofit organization (unrestricted)
.pro	Certain professions

Figure 15.10 Top-level domains, including some relatively new ones

Domain Name System

Organizations based in countries other than the United States use a top-level domain that corresponds to their two-letter country codes

Country Code TLD	Country
.au	Australia
.br	Brazil
.ca	Canada
.gr	Greece
.in	India
.ru	Russian Federation
.uk	United Kingdom

*Have you
emailed
someone
in another
country?*

Figure 15.11

Some of the top-level domain names based on country codes

Domain Name System

Domain name system (DNS)

A distributed system for managing hostname resolution

Domain name server

A computer that attempts to translate a hostname into an IP address

Should the tables containing hostname/IP mappings be sorted or unsorted? Why?

Domain Name System

Domain Squatting

Ransoming domain names

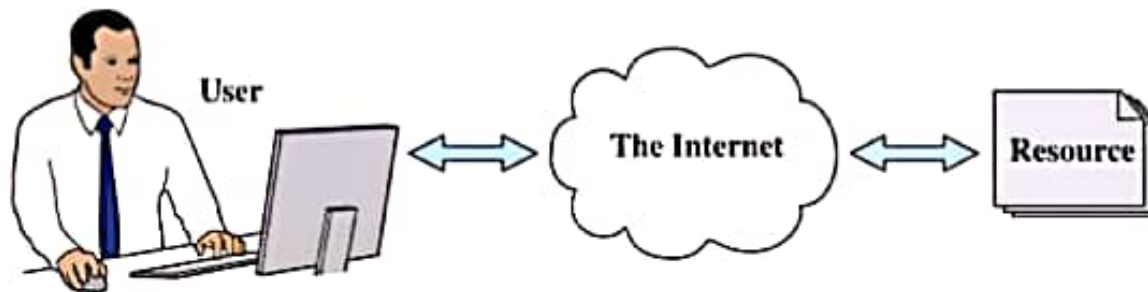
ICANN 2011

Approved generic TLDs for brands or objects

These are very expensive

Cloud Computing

- **Public clouds** are accessible by any subscriber
- **Private clouds** are established for a specific group or organization
- **Community clouds** are shared among two or more organizations with the same needs
- **Hybrid clouds** are some combination of the others



Ethical Issues

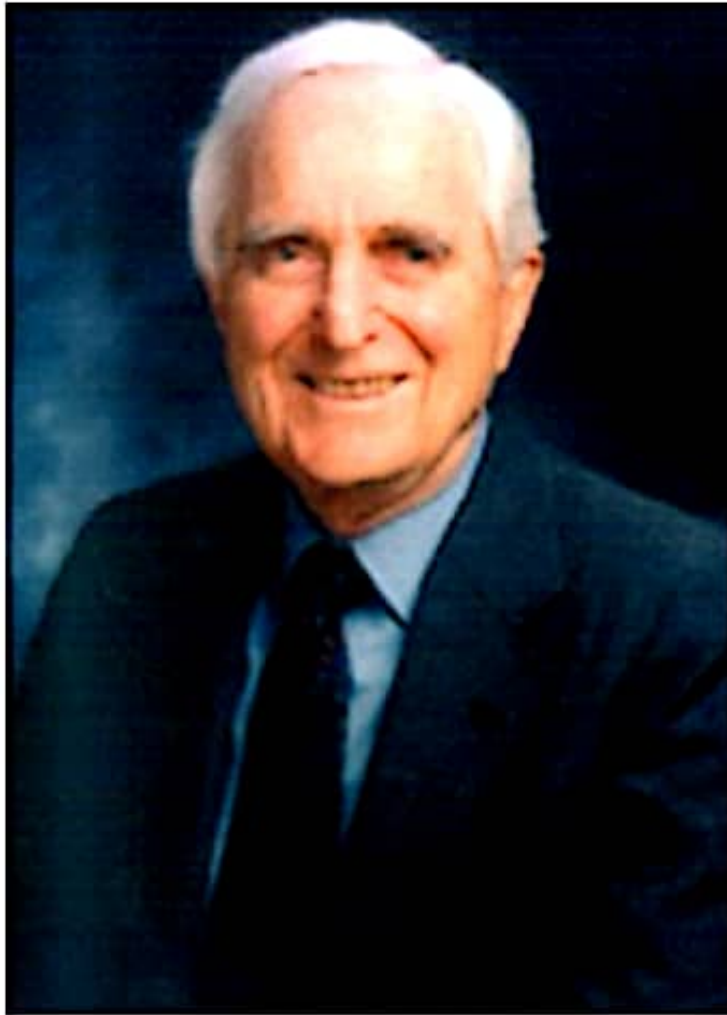
Effects of Social Networking

What are some examples of popular social networking sites?

*What are the **benefits** and the **disadvantages** of using these social networking sites?*

Do the benefits of social networking out weigh the potential costs?

Who am I?



Courtesy of Doug Engelbart Institute.

*What two major
awards did
I win?
For what
were they
given?*

Do you know?



What is SETI? What does it have to do with extraterrestrials?

What is a protocol?

For what did Bill Gates receive a Knighthood from Queen Elizabeth?