



ROCHENETTE LEGASPINA

Systems Analyst

CONTACT



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Alegria, Cebu

SKILLS



Figma



Blender



Substance painter



Quixel Bridge



Word



Excel



PROFILE

I am a highly motivated UI/UX Designer committed to continuous learning and self-improvement. With a strong work ethic and passion for design, I focus on creating user-centered experiences while refining my skills. My diverse experience as a System Analyst, UI/UX Designer, and 3D Modeler has strengthened my technical proficiency and problem-solving abilities, enabling me to excel in the design field.



EDUCATION

University of Cebu

Bachelor of Science in Computer Engineering
2016-2021



WORK EXPERIENCE

System Analyst & UI/UX Designer

Alliance Software Inc.

April 2023 - April 2025

- Documented Functional Specifications (FSD) and captured all requirements.
- Delivered solutions to improve user experience and functionality.
- Analyzed client needs and new feature requests.

UI/UX Designer

Mach95 Software Development Corporation

August 2021 - December 2022

- Designed UI/UX for e-commerce platforms, web apps, and logistics.
- Created user-friendly, visually appealing designs to improve UX.
- Collaborated with clients to meet design needs and requirements.

3D Modeller

Exodia Game Development Outsourcing

July 2019 - July 2021

- Contributed to the CASA GORORDO MUSEUM VR project as a 3D Modeller
- Created 3D models for a VR platform.
- Applied retopology to optimize model performance.