Intro to PyQt

Or how easy it is to make a quick and dirty GUI

https://github.com/javierggt/pyqt_intro

Initial Comments

- Qt is a C++ library with two common Python wrappers:
 PyQt and PySide. There are several ways to use Qt, and tons of functionality. I know only a bit.
- I do not consider myself an expert
- Qt is easy to use for quickly writing an interactive display
- Qt is my go-to for writing graphical interfaces
 - A few times I have started writing an animation with matplotlib.
 That quickly grows... and I would end up with Qt.
 - PyQt allows me to start something small and then grow.

Initial Comments

- PyQt offers lots of features:
 - Matplotlib widget
 - IPython widget
 - Built-in web browser
 - Powerful styling, for the graphically inclined
 - It is possible to write code in C++ if really needed (although there is more complexity in C++)
- It also has some idiosyncrasies... Which I don't think we will mention.

Contents

- Hello world +
 - General intro: widgets, buttons, dialogs...
 - Signals/slots
 - Layout classes
- Star plot
 - QGraphicsScene/QGraphicsView
 - Events
 - Mouse events
- Some extras:
 - Embedding matplotlib
 - Displaying a web page

Where to get Information?

- By far, most of the time I use Qt's C++ documentation:
 - https://doc.qt.io/qt-5
- PyQt documentation is not as good (IMO).
 - https://www.riverbankcomputing.com/static/Docs/PyQt5
- There is a wiki, but seems to have lots of outdated info:
 - https://wiki.qt.io/Main
- Online tutorials:
 - https://www.learnpyqt.com
 - http://zetcode.com/gui/qt5
 - https://www.bogotobogo.com/Qt/Qt5_TutorialHelloWorld.php
- And of course stackoverflow.