

ES6 Part 2

Mentor Session Plan

Learning objectives of the session:

- Understand the various concepts of ES6 in JavaScript.
- Use ES6 and OOP concepts to build **a Movie Db application.**

Time Distribution	Topic	Detail
1hr	Walkthrough the summary document and also resolve the doubts	<ul style="list-style-type: none">• Explain various concepts of ES6 as mentioned in the summary document.• Resolve the doubts of the learners on the shared content
2hr	Guided Project Implementation	<ul style="list-style-type: none">• Use ES6 concepts to build the Movie Db application.