

# Curriculum Vitae

**Francisco Javier  
Guzmán Jiménez**



Mijas, Málaga, Spain, Europe



<https://www.guzman.dev>



<https://github.com/javierguzman>



[work+cv@guzman.dev](mailto:work+cv@guzman.dev)



+ 34 653 68 73 07

**Nationality:** Spanish

**Date of birth:** 27/08/89

## Experience

**Sep. 2020 – Nov. 2022**

Kindoi, Europe

Career Break - Solo Entrepreneur

Left my life in the UK. Learn all about web technologies by myself and created kindoi.com; A web app that sorts out your travel itinerary within seconds. Now I create apps while looking for a job. **Demo** before closing

[https://youtu.be/GEFlbBDr\\_Rw](https://youtu.be/GEFlbBDr_Rw)

Main Stack: Reactjs, Nodejs with Express, Docker, Kubernetes, MongoDB, Redis, Google Cloud, Gitlab CI/CD, Nginx, Storybook, Jest, Redux.

Kindoi Blog: React-Query, Nextjs, Tailwind, Strapi

**Nov. 2018 - Sep.2020**

U-blox Melbourn Ltd.  
Cambridge, United  
Kingdom

Embedded Software Engineer, LTE Modem Software Framework Team  
Worked developing drivers in C++. For example, drivers for GNSS Time Synchronisation module.

**Jan. 2017 - Oct.2018**

Rolls-Royce plc. Solihull,  
United Kingdom

Embedded Software Engineer, Research & Technology, Civil Aerospace

-Case study of auto test generation based on SPARK 2014; Article written: "Functional requirements-based automated testing for avionics".

-Concept creation and first prototype of verification specification meta-model using Epsilon.

-Verification improvements technology readiness level (TRL) 4 achieved. Collaboration for TRL 6.

**Aug. 2015 - Nov.2016**

Ricardo UK Ltd,  
Cambridge, United  
Kingdom

Embedded Software Engineer

-Implementation of TCP/IP Modbus over an ECU (*C language*)

-Collaboration in the improvement of Software Development Plan (*C language & Simulink*)

-Integration and Application layer of an electronic limited slip differential (*C language*)

**Oct. 2014 - Mar.2015**

Creative Electronic  
Systems, Geneva,  
Switzerland

Embedded Software Engineer (Internship)

-Optimisation in the communication between a client, and an embedded server which was inside a kind of bootloader. More than 80% faster achieved. (*Java & C language*)

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## Education

**2012-2013**

(Erasmus scholarship, Embedded Systems Master courses)  
Eindhoven University of Technology, Netherlands  
Computer Engineering Master

**2011-2014**

Polytechnic University of Valencia, Spain  
Computer Engineering Master  
Latest year was Master Thesis (<https://github.com/javierguzman/Modbus-CAN-ARM-Cortex-M3>)

**2007-2011**

Málaga University, Spain  
Computer Engineering Bachelor

## Languages

**Spanish:** Mother tongue  
**English:** Proficient  
**French:** Basic (needs refreshment for intermediate)

## Technical Skills

### Programming languages

**Proficient right now:** JavaScript/TypeScript  
**Used:** C/C++, Python, Java, Verilog, SQL, "MATLAB", assembly, Ada, CUDA, C#, VBScript, Prolog, Haskell, CLIPS.

### Hardware development

- ❖ Xilinx Virtex-6 and Spartan-6
- ❖ Renesas microcontroller
- ❖ Rolls-Royce homemade hardware
- ❖ ARM Cortex-M3 (TI board)
- ❖ STM32 NUCLEO
- ❖ Tile64

## Achievements

### Final Bachelor project with honours

Porting of a JVM/KVM to Tile64 Architecture  
<https://github.com/javierguzman/kaffe>

## Others

### Some Side projects

- Small project in C with FreeRTOS, sensors and STM32 simulating a ground station:  
([https://github.com/javierguzman/fake\\_ground\\_station](https://github.com/javierguzman/fake_ground_station))
- A Python program to "algo-trade" using Oanda API.
- Firefox/Chrome extension:  
(<https://github.com/javierguzman/morning-routine>)