

VLSI Testing PA3 Report

R05921058

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1. Testcase result

circuit number	number of gates	number of TDFs	number of detected faults	number of undetected faults	fault coverage
C432	245	1110	3	1107	0.27 %
C499	554	2390	1324	1066	55.4 %
C880	545	2104	608	1496	28.9 %
C1355	554	2726	426	2300	15.6 %
C2670	1785	6520	3997	2523	61.3 %
C3540	2082	7910	861	7049	10.9 %
C6288	4800	17376	13180	4196	75.9 %
C7552	5679	19456	14939	4517	76.8 %

2. Code explanation

- First we need to generate fault list (generate_tdf_fault_list) using similar algorithm as the original one. The difference is that we only collapse equivalent faults for BUF and NOT gates, because some equivalent stuck-at faults are not equivalent TDFs. For example, in c17.ckt, g2's input from PI3 s-a-0 is equivalent to g2's output s-a-1, but when applying pattern T'01111 1', the first fault is not activated, while the second fault is activated and detected.
- To record if a fault is activated in the first pattern, I add a member variable to struct FAULT to mark if the fault is activated.

```
struct FAULT {  
    ...  
    short activate;  
    ...  
};
```

- Simulate the first pattern and mark the activated faults

```
for (i = 0; i < ncktin; ++i) {  
    nv = ctoi(vector[i]);  
    sort_wlist[i]->value = nv;  
}  
for (i = 0; i < ncktwire; ++i) {
```

```

    if (i < ncktin) sort_wlist[i]->flag |= CHANGED;
    else sort_wlist[i]->valie = 2;
}
sim();
for (f = flist; f; f = f->pnext_undetected) {
    if (f->fault_type == sort_wlist[f->to_wlist]->value)
        f->activate = TRUE;
    else
        f->activate = FALSE;
}

```

- d. Apply second pattern and run fault simulation (transition_sim_v2). The only change in fault simulation is that we need to additionally check if a fault is activated.

```

for (i = 0; i < ncktin; ++i) {
    if (i == 0) nv = ctoi(vector[ncktin]);
    else nv = ctoi(vector[i - 1]);
    sort_wlist[i]->value = nv;
}
for (i = 0; i < ncktwire; ++i) {
    if (i < ncktin) sort_wlist[i]->flag |= CHANGED;
    else sort_wlist[i]->valie = 2;
}
flist = transition_sim_v2(flist, num_of_current_detect);

```