Javier Lim | javier.chimera.sg | github.com/javierlimt6 Availability: Aug. 2025 onwards Contact: javier.lim@u.nus.edu | linkedin.com/in/jav-lim References Available Upon Request

#### **EDUCATION**

## National University of Singapore

Singapore

Bachelor of Computing in Computer Science, Second Major in Data Analytics - First Class Honours

May. 2027

#### TECHNICAL SKILLS

Languages: Python, Java/TypeScript, Java, Swift, C/C++, PHP, SQL, HTML, CSS, MIPS/ASM

Frameworks: React (Native), Next.js, Laravel, Flask, Django, FastAPI, Vite

DevOps Tools: MySQL, MongoDB, PostgreSQL, Supabase, Xcode, GCP, Git, Docker, AWS EC2

Libraries: Matplotlib, NumPy, pandas, Pygame, Cocos, PIM, p5, SwiftUI, Inertia, Three.js

### EXPERIENCE

# CloudJoi | Fullstack & Mobile Software Engineering Intern

May. 2025 - Present

CloudJoi is Malaysia's largest digital ticketing platform for the arts - cloudjoi.com

Kuala Lumpur, Malaysia

- Pushed 20+ production features & hotfixes under C-Suite supervision for React & Laravel B2C platform, organiser dashboard, & React Native mobile app—enabling annual sales of 169k tickets & RM14.5mil ARR.
- Built knowledgebase.cloudjoi.com—dashboard helpdesk for 200+ clients—0→1 on Next.js, deployed via Vercel.
- Explored Typesense engine & GPT-powered recommendations through the use of vector embedding & clustering, hosted via EC2 to classify user data & identify trends for use in search.
- Created RESTful API documentation end-to-end via Scramble, increasing developer integration by 50%.
- Elevated UI/UX & authentication flows with responsive React & Blade designs, led UAT & designed unit tests.

# Strive (YC S21) | Software Engineering Intern

Jan. 2024 - Jun. 2024

YC S21-backed, Forbes 30 Under 30 Asia 2024-recognised EdTech, \$2.5M+ ARR

Singapore

- Launched a suite of interactive, visually engaging math games using p5.js & Python, demystifying advanced Grade 8 concepts for over 10k students with 20% increase in engagement & comprehension.
- Developed reusable components for 25+ modules, incorporating OOP, FP, & real-time user interaction handling.

### $A*Star I^2R \mid AI Researcher$

Nov. 2020 - Jan. 2021

I<sup>2</sup>R advances cutting-edge technologies to power Singapore's digital economy

Singapore

- Enhanced result accuracy of PCR COVID-19 tests through data analysis techniques on Jupyter Notebook
- Extracted & analysed datasets via Matplotlib, NumPy, pandas, applied EMA to determine sigmoidal curves from plot points & establish thresholds, producing numerous algorithms with 100% detection accuracy

### PROJECTS

## Lokode (iOS Focus & QRCode Lock App) - Beta | SwiftUI, Supabase, Next.js, PostgreSQL

Jul. 2025

- Building the 1st Swift QR-based locking app to maximise user focus—delivered 100% free unlike paid alternatives.
- Built Google OAuth authentication via Supabase, user customisation, & emergency unlock for user management.
- Implemented advanced QR code generation/scanning for instant device lock/unlock via CoreImage & ScreenTime.
- Developed interactive analytics dashboards with real-time charts for focus duration and productivity metrics.
- Launched responsive Next. is landing page with dynamic routing & iOS App Store promotion.

## JustDid (Chrome Productivity Extension) | TypeScript, React, Vite, GenAI

Jun. 2025

- ManifestV3 full stack Chrome extension for logging productivity at short intervals, with all data stored locally
- Built features including a customisable focus timer, activity logging, WebExtLLM-powered suggestions, & implemented custom APIs to scrape user context history between intervals (navigations, searches, downloads)
- Implemented numerous export options (JSON, CSV, PDF) & React UI using Tailwind CSS & Chakra UI

#### **2048 AI Solver** | Python, React, FastAPI

Mar. 2025

- Engineered an advanced AI agent for the 2048 puzzle game using the minimax algorithm with alpha-beta pruning, achieving >90% success rate in reaching the 2048 tile.
- Designed & implemented sophisticated heuristics including positional weighting, clustering penalties, & empty cell analysis—to enable strategic, human-like gameplay. Displayed on React Frontend.

## Leadership & Awards

RC4 Entrepreneurship Club - President | RC4 CSC Tech - SWE Team Lead | RC4Floorball - Head Teaching Assistant - Programming Methodology, Computational Thinking | RC4 Pitching Competition - Top 4