## The zeebe.cfg.toml file

The following snipped represents the default Zeebe configuration, which is shipped with the distribution. It can be found inside the <code>config</code> folder (<code>config/zeebe.cfg.toml</code>) and can be used to adjust Zeebe to your needs.

Source on github

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# Zeebe broker configuration file
# Overview ----
# This file contains a complete list of available configuration options.
# Default values:
# When the default value is used for a configuration option, the option is
# commented out. You can learn the default value from this file
# Conventions:
#
# Byte sizes
# For buffers and others must be specified as strings and follow the following
# format: "10U" where U (unit) must be replaced with K = Kilobytes, M =
Megabytes or G = Gigabytes.
# If unit is omitted then the default unit is simply bytes.
# Example:
# sendBufferSize = "16M" (creates a buffer of 16 Megabytes)
# Time units
# Timeouts, intervals, and the likes, must be specified as strings and follow
the following
# format: "VU", where:
# - V is a numerical value (e.g. 1, 1.2, 3.56, etc.)
# - U is the unit, one of: ms = Millis, s = Seconds, m = Minutes, or h = Hours
#
# Paths:
# Relative paths are resolved relative to the installation directory of the
# broker.
[gateway]
# Enable the embedded gateway to start on broker startup.
# This setting can also be overridden using the environment variable
ZEEBE EMBED GATEWAY.
# enable = true
[gateway.network]
# Sets the host the embedded gateway binds to.
# This setting can be specified using the following precedence:
# 1. setting the environment variable ZEEBE_GATEWAY_HOST
# 2. setting gateway.network.host property in this file
# 3. setting the environment variable ZEEBE__HOST
# 4. setting network.host property in this file
# host = "0.0.0.0"
# Sets the port the embedded gateway binds to.
# This setting can also be overridden using the environment variable
ZEEBE_GATEWAY_PORT.
# port = 26500
[gateway.cluster]
# Sets the broker the gateway should initial contact.
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# This setting can also be overridden using the environment variable
ZEEBE_GATEWAY_CONTACT_POINT.
# contactPoint = "127.0.0.1:26501"
# Sets size of the transport buffer to send and received messages between
gateway and broker cluster.
# This setting can also be overridden using the environment variable
ZEEBE_GATEWAY_TRANSPORT_BUFFER.
# transportBuffer = "128M"
# Sets the timeout of requests send to the broker cluster
# This setting can also be overridden using the environment variable
ZEEBE_GATEWAY_REQUEST_TIMEOUT.
# requestTimeout = "15s"
[gateway.threads]
# Sets the number of threads the gateway will use to communicate with the broker
# This setting can also be overridden using the environment variable
ZEEBE_GATEWAY_MANAGEMENT_THREADS.
# managementThreads = 1
[gateway.monitoring]
# Enables the metrics collection in the gateway
# enabled = false
[gateway.security]
# Enables TLS authentication between clients and the gateway
# This setting can also be overridden using the environment variable
ZEEBE_GATEWAY_SECURITY_ENABLED.
# enabled = false
#
# Sets the path to the certificate chain file
# This setting can also be overridden using the environment variable
ZEEBE_GATEWAY_CERTIFICATE_PATH.
# certificateChainPath = ""
# Sets the path to the private key file location
# This setting can also be overridden using the environment variable
ZEEBE_GATEWAY_PRIVATE_KEY_PATH.
# privateKeyPath = ""
[network]
# This section contains the network configuration. Particularly, it allows to
# configure the hosts and ports the broker should bind to. The broker exposes
two sockets:
# 1. command: the socket which is used for gateway-to-broker communication
# 2. internal: the socket which is used for broker-to-broker communication
# 3. monitoring: the socket which is used to monitor the broker
# Controls the default host the broker should bind to. Can be overwritten on a
# per binding basis for client, management and replication
# This setting can also be overridden using the environment variable ZEEBE_HOST.
# host = "0.0.0.0"
# Controls the advertised host; if omitted defaults to the host. This is
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particularly useful if your
# broker stands behind a proxy.
# advertisedHost = "0.0.0.0"
# If a port offset is set it will be added to all ports specified in the config
# or the default values. This is a shortcut to not always specifying every port.
# The offset will be added to the second last position of the port, as Zeebe
# requires multiple ports. As example a portOffset of 5 will increment all ports
# by 50, i.e. 26500 will become 26550 and so on.
# This setting can also be overridden using the environment variable
ZEEBE_PORT_OFFSET.
# portOffset = 0
# Sets the maximum size of the incoming and outgoing messages (i.e. commands and
events).
# maxMessageSize = "4M"
[network.commandApi]
# Overrides the host used for gateway-to-broker communication
# host = "localhost"
# Sets the port used for gateway-to-broker communication
# port = 26501
[network.internalApi]
# Overrides the host used for internal broker-to-broker communication
# host = "localhost"
# Sets the port used for internal broker-to-broker communication
# port = 26502
[network.monitoringApi]
# Overrides the host used for exposing monitoring information
# host = "localhost"
# Sets the port used for exposing monitoring information
# port = 9600
[data]
# This section allows to configure Zeebe's data storage. Data is stored in
# "partition folders". A partition folder has the following structure:
# partition-0
                                    (root partition folder)
  — partition.json
#
                                    (metadata about the partition)
#
    - segments
                                    (the actual data as segment files)
     ├─ 00.data
└─ 01.data
#
#
    - state
#
                                        (stream processor state and snapshots)
#
      __ stream-processor
#
                   — runtime
#
                    - snapshots
# Specify a list of directories in which data is stored. Using multiple
# directories makes sense in case the machine which is running Zeebe has
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# multiple disks which are used in a JBOD (just a bunch of disks) manner. This
# allows to get greater throughput in combination with a higher io thread count
# since writes to different disks can potentially be done in parallel.
# This setting can also be overridden using the environment variable
ZEEBE_DIRECTORIES.
# directories = [ "data" ]
# The size of data log segment files.
# logSegmentSize = "512M"
# How often we take snapshots of streams (time unit)
# snapshotPeriod = "15m"
# The maximum number of snapshots kept (must be a positive integer). When this
# limit is passed the oldest snapshot is deleted.
# maxSnapshots = "3"
[cluster]
# This section contains all cluster related configurations, to setup an zeebe
cluster
# Specifies the unique id of this broker node in a cluster.
# The id should be between 0 and number of nodes in the cluster (exclusive).
# This setting can also be overridden using the environment variable
ZEEBE_NODE_ID.
# nodeId = 0
# Controls the number of partitions, which should exist in the cluster.
# This can also be overridden using the environment variable
ZEEBE_PARTITIONS_COUNT.
# partitionsCount = 1
# Controls the replication factor, which defines the count of replicas per
# The replication factor cannot be greater than the number of nodes in the
cluster.
# This can also be overridden using the environment variable
ZEEBE_REPLICATION_FACTOR.
# replicationFactor = 1
# Specifies the zeebe cluster size. This value is used to determine which broker
# is responsible for which partition.
# This can also be overridden using the environment variable ZEEBE_CLUSTER_SIZE.
# clusterSize = 1
# Allows to specify a list of known other nodes to connect to on startup
# The contact points of the internal network configuration must be specified.
# The format is [HOST:PORT]
# Example:
# initialContactPoints = [ "192.168.1.22:26502", "192.168.1.32:26502" ]
#
# This setting can also be overridden using the environment variable
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ZEEBE_CONTACT_POINTS
# specifying a comma-separated list of contact points.
# To guarantee the cluster can survive network partitions, all nodes must be
specified
# as initial contact points.
# Default is empty list:
# initialContactPoints = []
# Allows to specify a name for the cluster
# This setting can also be overridden using the environment variable
ZEEBE_CLUSTER_NAME
# Example:
# clusterName = "zeebe-cluster"
[threads]
# Controls the number of non-blocking CPU threads to be used. WARNING: You
# should never specify a value that is larger than the number of physical cores
# available. Good practice is to leave 1-2 cores for ioThreads and the operating
# system (it has to run somewhere). For example, when running Zeebe on a machine
# which has 4 cores, a good value would be 2.
# The default value is 2.
#cpuThreadCount = 2
# Controls the number of io threads to be used. These threads are used for
# workloads that write data to disk. While writing, these threads are blocked
# which means that they yield the CPU.
# The default value is 2.
#ioThreadCount = 2
# Configure exporters below; note that configuration parsing conventions do not
apply to exporter
# arguments, which will be parsed as normal TOML.
# Each exporter should be configured following this template:
#
# id:
  property should be unique in this configuration file, as it will server as
the exporter
   ID for loading/unloading.
# jarPath:
  path to the JAR file containing the exporter class. JARs are only loaded
once, so you can define
# two exporters that point to the same JAR, with the same class or a different
one, and use args
# to parametrize its instantiation.
# className:
   entry point of the exporter, a class which *must* extend the
io.zeebe.exporter.Exporter
   interface.
#
# A nested table as [exporters.args] will allow you to inject arbitrary
arguments into your
# class through the use of annotations.
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#
# Enable the following debug exporter to log the exported records to console
# This exporter can also be enabled using the environment variable ZEEBE_DEBUG,
the pretty print
# option will be enabled if the variable is set to "pretty".
# [[exporters]]
# id = "debug-log"
# className = "io.zeebe.broker.exporter.debug.DebugLogExporter"
# [exporters.args]
# logLevel = "debug"
   prettyPrint = false
#
# Enable the following debug exporter to start a http server to inspect the
exported records
# [[exporters]]
# id = "debug-http"
# className = "io.zeebe.broker.exporter.debug.DebugHttpExporter"
# [exporters.args]
# port = 8000
   limit = 1024
#
#
#
# An example configuration for the elasticsearch exporter:
#[[exporters]]
#id = "elasticsearch"
#className = "io.zeebe.exporter.ElasticsearchExporter"
#
#
  [exporters.args]
  url = "http://localhost:9200"
#
#
  [exporters.args.bulk]
#
  delay = 5
  size = 1_000
#
#
  [exporters.args.authentication]
  username = elastic
#
#
  password = changeme
#
#
  [exporters.args.index]
  prefix = "zeebe-record"
  createTemplate = true
#
#
#
  command = false
#
  event = true
#
  rejection = false
#
#
  deployment = true
  error = true
#
#
  incident = true
#
  job = true
  jobBatch = false
#
  message = false
#
  messageSubscription = false
  variable = true
#
  variableDocument = false
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# workflowInstance = true
# workflowInstanceCreation = false
# workflowInstanceSubscription = false
```