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Download a Large File Through a Spring RestTemplate

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by baeldung (<https://www.baeldung.com/author/baeldung/>)

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1. Overview

In this tutorial, we're going to show different techniques on how to download large files (<https://www.baeldung.com/java-download-file>) with *RestTemplate*.

2. *RestTemplate*

RestTemplate (<https://www.baeldung.com/rest-template>) is a blocking and synchronous HTTP Client introduced in Spring 3. According to the Spring documentation (<https://docs.spring.io/spring/docs/current/javadoc-api/org/springframework/web/client/RestTemplate.html>), it'll be deprecated in the future since they've introduced *WebClient* (<https://www.baeldung.com/spring-5-webclient>) as a reactive nonblocking HTTP client in version 5.

3. Pitfalls

Usually, when we download a file, we store it on our file system or load it into memory as a byte array. But when it's a large file, in-memory loading may lead to an *OutOfMemoryError* (<https://www.baeldung.com/java-gc-overhead-limit-exceeded>). Hence, we have to store data in a file as we read chunks of response.

Let's first look at a couple of ways that don't work:

First, what happens if we return a *Resource* as our return type:

```
1 | Resource download() {  
2 |     return new ClassPathResource(locationForLargeFile);  
3 | }
```

The reason this doesn't work is that *ResourceHttpMessageConverter* **will load the entire response body into a *ByteArrayInputStream*** still adding the memory pressure we wanted to avoid.

Second, what if we return an *InputStreamResource* and configure *ResourceHttpMessageConverter#supportsReadStreaming*? Well, this doesn't work either since **by the time we can call *InputStreamResource.getInputStream()*, we get a "socket closed" error!** This is because the "execute" closes the response input stream before the exit.

So what can we do to solve the problem? Actually, there are two things here, too:

- **Write a custom *HttpMessageConverter*** (<https://www.baeldung.com/spring-httpmessageconverter-rest>) that supports *File* as a return type
- Use *RestTemplate.execute* with a **custom *ResponseExtractor*** to store the input stream in a *File*

In this tutorial, we'll use the second solution because it is more flexible and also needs less effort.

4. Download Without Resume

Let's implement a *ResponseExtractor* to write the body to a temporary file:

```
1 File file = restTemplate.execute(FILE_URL, HttpMethod.GET, null, client
2     File ret = File.createTempFile("download", "tmp");
3     StreamUtils.copy(clientHttpResponse.getBody(), new FileOutputStream(file));
4     return ret;
5 });
6
7 Assert.assertNotNull(file);
8 Assertions
9     .assertThat(file.length())
10    .isEqualTo(contentLength);
```

Here we have used the *StreamUtils.copy* to copy the response input stream in a *FileOutputStream*, but other techniques and libraries (<https://www.baeldung.com/convert-input-stream-to-a-file>) are also available.

5. Download with Pause and Resume

As we're going to download a large file, it's reasonable to consider downloading after we've paused for some reason.

So first let's check if the download URL supports resume:

```
1 HttpHeaders headers = restTemplate.headForHeaders(FILE_URL);
2
3 Assertions
4     .assertThat(headers.get("Accept-Ranges"))
5     .contains("bytes");
6 Assertions
7     .assertThat(headers.getContentLength())
8     .isGreaterThan(0);
```

Then we can implement a *RequestCallback* to set "Range" header and resume the download:

```
1 | restTemplate.execute(  
2 |     FILE_URL,  
3 |     HttpMethod.GET,  
4 |     clientHttpRequest -> clientHttpRequest.getHeaders().set(  
5 |         "Range",  
6 |         String.format("bytes=%d-%d", file.length(), contentLength)),  
7 |     clientHttpResponse -> {  
8 |         StreamUtils.copy(clientHttpResponse.getBody(), new FileOutputStream  
9 |             return file;  
10 | });  
11 |  
12 | Assertions  
13 |     .assertThat(file.length())  
14 |     .isLessThanOrEqualTo(contentLength);
```

If we don't know the exact content length, we can set the *Range* header value using *String.format*:

```
1 | String.format("bytes=%d-", file.length())
```

6. Conclusion

We've discussed problems that can arise when downloading a large file. We also presented a solution while using *RestTemplate*. Finally, we've shown how we can implement a resumable download.

As always the code is available in our GitHub
(<https://github.com/eugenp/tutorials/tree/master/spring-resttemplate>)
(<https://github.com/eugenp/tutorials/tree/master/spring-resttemplate>).

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