Computerized Coding of Event Data

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Prepared for the Winter Institute in Computational Social Science (WICSS) University of Arizona

Virtual event, January 7th, 2021

Route

- 1 Motivation
- 2 What is event data?
- 3 Manual and computerized coding
- 4 Types of computerized coding
- 6 Process

MOTIVATION

Motivation

We want to measure (and explain) social behavior in a systematic way









Systematic measurement

Systematic measurement of political events:

- Concept validity
- Consistent application of coding method
- Transparent and verifiable
- Minimize measurement error
- Enable explanation

Systematic measurement

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- Consistent application of coding method
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- Minimize measurement error
- Enable explanation

Is feasible:

- Massive availability of online text
- Real-time information
- Global coverage

WHAT IS EVENT DATA?

Event Data Elements

Event data is a categorical description of:

- Someone
- Doing something
- To someone else
- At a given moment
- In a certain place

Event Data Elements

Event data is a categorical description of:

- Someone \rightarrow Source
- Doing something \rightarrow Action
- To someone else \rightarrow Target
- At a given moment \rightarrow Date/time
- In a certain place \rightarrow Location

Event Data Elements

Event data is a categorical description of:

```
- Someone \rightarrow Source \rightarrow Subject
```

- Doing something \rightarrow Action \rightarrow Verb
- To someone else \rightarrow Target \rightarrow Object
- At a given moment \rightarrow Date/time \rightarrow Date/time
- In a certain place \rightarrow Location \rightarrow Toponyms

Example

Example of event coding:

- Event statement ✓
- Event description
- Event coding

Example

Example of event coding:

- Event statement ✓
- Event description ✓
- Event coding

"Yesterday, Police in Denver arrested BLM protesters" date source location action target

Example

Example of event coding:

- Event statement ✓
- Event description \checkmark
- Event coding ✓

"Yesterday,	Police	in Denver	arrested	BLM protesters"
date	source	location	action	target
01062021	101	08031	215	405

MANUAL AND COMPUTERIZED EVENT CODING

Types of Event Coding

- Manual Coding
- Computerized Coding

Manual Event Coding

Manual coding:

- Develop codebook
- Train coders
- Gather information (news)
- Annotate
- Validate

Computerized Event Coding

Computerized coding:

- Develop codebook (dictionaries or GSR)
- Gather information (scraping)
- Annotate (coder or ML model)
- Validate

Pros and Cons

Criteria	Manual coding	Computerized coding			
Coding project					
Volume of documents	Small	Large			
Coding period	Once	Repeated or continuous			
Recoding possibility	Limited	Easy			
Updating possibility	Limited	Easy			
Dictionary modification	Not recommended	Easy			
Content of interest					
Coding unit	Entire document	Sentence or paragraph			
Syntax characteristics	Complex	Simple			
Content of interest	Metaphoric or idiomatic	Literal			
Bias concerns					
Sources of coder bias	Multiple	Unique			
Inter-coder reliability	Problematic	Not an issue			
Coder fatigue	Difficult	Not an issue			
Feasibility of the coding project					
Coding time	Slow	Fast			
Labor	High	Low			

Brief History of Event Data

1970s	- World Event/Interaction Survey (WEIS)			
1980s	- Protocol for the Assessment of Nonviolent Action (PANDA)			
	- Conflict and Peace Data Bank (COPDAB)			
	- NSF's Data Development in International Relations (DDIR)			
1990s	- Kansas Event Data System (KEDS)			
	- Global Event Data Systems (GEDS)			
	- Protocol for the Assessment of Nonviolent Direct Action (PANDA)			
	- Integrated Data for Events Analysis (IDEA)			
	- Virtual Research Associates - VRA Reader and later on VRA Reporter			
2000s	- Textual Analysis By Augmented Replacement Instructions (TABARI)			
	- Conflict and Mediation Event Observations (CAMEO) Ontology			
	- VRA Prospects			
	- Integrated Crisis Early Warning System (ICEWS)			
2010s	- Python Engine for Text Resolution And Related Coding Hierarchy (PE-			
	TRARCH), later on PETRARCH-2, and UniversalPETRARCH			
	- Phoenix Event Data			
	- Multi-lingual: Eventus ID (Spanish) and Hadath (Arabic)			
	- ACCENT event data using JABARI			
	- TERRIER event data			
2020s	- Machine Learning models			

TYPES OF COMPUTERIZED EVENT CODING

Types of Computerized Event Coding

Types of Computerized Event Coding:

- Rule-based coding:
 - Shallow parsing
 - Deep parsing
- Example-based coding:
 - Machine Learning

Rule-based event coding

Natural Language Processing:

- Information extraction task
- Rely on dictionaries (actors, actions, locations) and rules
- Recognize patterns in the text

Shallow parsing:

- Dictionaries and rules provide search criteria
- Find exact match in the text while ignoring everything else
- Works well for narrow tasks in relatively structured text

Deep parsing:

- Still uses dictionaries and rules as search criteria
- Uses syntactical elements and structures of the text
- Parts of Speech tagging (POS), Named Entity Recognition (NER), Universal Dependencies (UD)
- Better suited for broad coding tasks with unstructured data

```
Yesterday_RB ,_, ← Adverb

([ Police_NNP ]) ← Proper noun plural

in_IN ← Preposition

([ Denver_NNP ]) ← Proper noun plural

<: arrested_VBD :> ← Verb past tense

([ BLM_NNP ]) ← Proper noun plural

([ protesters_NNS ]) ← Noun plural
```

```
Yesterday_RB ,_, ← Adverb

([Police_NNP]) ← Proper noun plural

in_IN ← Preposition

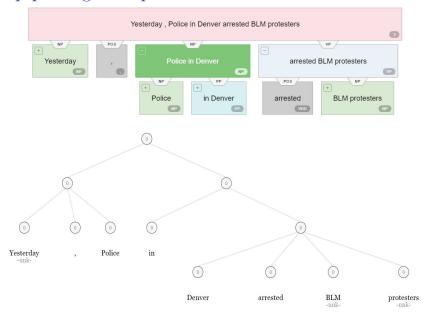
([Denver_NNP]) ← Proper noun plural

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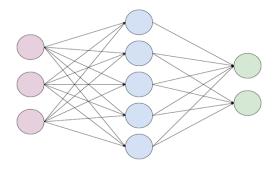
Challenges in deep parsing:

- Universal dependencies do not work well for long documents
- Anaphora is an enormous problem
- Toponyms: identifying locations is really hard
- Multi-lingual limitations

Example-based event coding

Machine Learning models:

- Document level analysis
- Identify the relationships between features
- Output classification



EXAMPLE-BASED EVENT CODING PROCESS

Example-Based Event Coding Process

Simplified process:

- Information gathering
- Annotation
- Machine Learning models

Information gathering

Information gathering is NOT a trivial task:

- Need to process massive amounts of information at a global scale, from multiple sources, in real-time
 - Manual gathering
 - Supervised gathering
 - Automated gathering
- Beware of coverage bias
- Duplicates
- Foreign languages
- Fake news

Information gathering

Supervised extraction:

- Develop a codebook and train coders
- Human coders select relevant information
- Is slow, tedious, and costly
- Automated downloading

Automatic extraction:

- Plenty of resources: API, Selenium, Scrapy, Rvest
- Quick and dirty automated info gathering
- Probably too dirty
 - Post-gathering classification (find the needle in a haystack)
 - Considerable human effort
 - Duplicates, fake news
 - Validity of information gathered (garbage in, garbage out)

Information gathering

Document classification using Machine Learning:

- Apply after large automatic data gathering
- Treat this as a classification task for ML:
 - Classify document as relevant or not relevant (0/1)
 - Develop a codebook
 - Train human coders
 - Need a large amount of annotated documents
 - Complex and nuanced classification criteria are difficult
 - Inter-coder reliability
- Imbalanced data could be a considerable problem

Applications:

Tagtog, Prodigy, Brat, ezTag, WebAnno

Event Annotation

Classify event elements:

- Someone \rightarrow Source
- Doing something \rightarrow Action - To someone else \rightarrow Target
- At a given moment \rightarrow Date/time
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Event Annotation

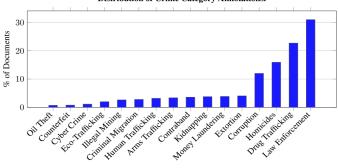
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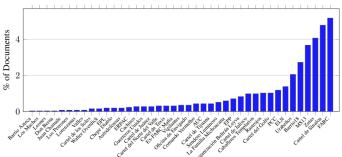
Challenges:

- Multi-class and multi-label annotations
- Imbalanced annotations
- Requires large amounts of data
- Inter-coder reliability (?!)

Distribution of Crime Category Annotations.



Distribution of Criminal Entities Annotations.

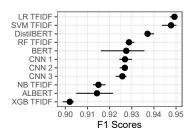


Machine Learning:

- Data-driven approach:
 - Underlying relationships in the text are unknown
 - Need to remain agnostic about ML model selection
 - Run different models
 - Pick the one with the best performance

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Machine Learning challenges:

- Are Gold Standard Records made of gold, copper, or tin?
 - Largely under-looked in CS
 - CSS should not take GSRs at face value
- More data is always better, but it is labor intensive
- Simple tasks are easier to classify & need less data
 - Clear and distinct concepts
 - That may be hard in CSS
- Few labels are easier to classify & need less data
 - Multi-class multi-label tasks are hard
- Balanced data is easier to classify

Machine Learning as a black box:

- ML models work well for classifying outcomes
- But are difficult to understand
- Classification at document level (in most models)
- Difficult to identify the specific event elements
- Some approaches may help:
 - Shapley values
 - HAN models
- But are limited for complex docs or classification tasks

Machine Learning for event coding:

- Powerful tools with great potential
- But ML is not a silver bullet
- Always validate the quality of the input and output
- Event coding with ML from scratch is not labor/cost free
- ML is good for classifying documents, but need additional steps to extract events

Thanks:)

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