

Javier David Verblud

Python/Django - Full Stack Developer

Work History

Python Developer — [Chekin](#), remote

2022-05 - Today

Angular, Python, Golang developer — [Examity](#), remote

2021-09 - 2022-05 (9 months)

- Built a CRUD microservice in GoLang (it was my first time) connecting to a non-relational DB.
- Support of issues in Python/Flask and Angular.

Python Developer — [Venmo](#), remote

2021-01 - 2021-09 (9 months)

- Maintenance and development of new features through the scrum process.

Python Developer — [Moni Online](#)

2017-05 - 2020-12 (3 years 8 months)

- Identified possible system enhancements to improve functionality and streamline administration.
- Collaborated with the quality assurance team to verify correct implementation of all software development changes.

Full Stack Developer — [INFT S.A](#)

2017-03 - 2017-05 (3 months)

- Managed development milestones from initial steps through final delivery.

Python Developer — [Corbis Global](#)

2016-06 - 2017-02 (9 months)

- Applied change control best practices to Django development processes to provide software enhancements without disruptions for end users.

Freelancer — [Ticketek](#)

2016-02 - 2016-04 (3 months)

- Make a paperless system to check if the tickets are valid. This system includes a mobile application.

Contact

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Skills

Python, Django,
Flask, Asyncio, Celery

Angular, Bootstrap,
SCSS, Javascript,
PhaserJS

Golang

Linux, Bash

Git

Docker, k8s

Software developer — [Idomo](#)

2015-02 - 2015-10 (9 months)

- Mobile area
- python/django area.

Education

Degree in Computer Sciences

FaMAFC - Córdoba, Córdoba Capital - Argentina

Personal projects

Food registry (Ionic + Angular)

Project related to keeping a record of all foods eaten by a person. Simple CRUD with exporting in PDF, push and local notifications, background process, WebSQL to store the data, custom 'rate us' in scss, analytics, admob, i18n dynamic translations, chart.js and more.

"Axie Infinity Clone" (PhaserJS / Javascript)

This project is in a private repo.

I'm currently making my own video game with mechanics similar to [Axie Infinity](#) in an early stage. Very proud of this project :).

Converzapp (Go + Angular)

I used a [pre-built binary Go gateway to IRC protocol](#), connecting with websockets to the frontend build completely in Angular. This project was released as an open source project. The experience was successful, fun and interesting.

Chatzapp (Ionic + Angular + Python)

A very similar project like Converzapp but using python as gateway (using irc.py lib).

PyRadio (Django + Angular)

This project is in a private repo. The idea is use Icecast combined with docker and callbacks from python+django (django just to storage the data and serialize with DRF to show in the front) so any person could create a radio in seconds, configuring a custom endpoint to stream and build a wrapped hybrid app. This project is incomplete but the idea is to keep working on it to finish and publish in production.