

Temas de Algoritmos II

1. Complejidad, Notacion O, Cotas inferiores y superiores
2. Sorting, Desicion Tree
3. Balanced search tree. AVL Trees. Binary search tree
Link I
4. Hashing
5. Digital Tree , Prefix Tree
6. Heaps, min heap , max heap, Priority Queue:
Link I
7. Skip list, splay tree, self organizing list
8. Divide and Conquer
Skiena:
Link I

Temas de Algoritmos III:

1. Graphs, Theory of graphs

Composing Programs

Link I

Algorithms, Theory and Machines

UdemyLink

Computer Architecture

Orga I Arquitectura del Computador

1. Von neuman machine.
2. Cpu architecture
3. ISA
4. Microarchitecture
5. I/O
6. Cache Memory
7. Buses

Noam Nisan, The elements of computing system (Libro)

1. Nisam Curso Link
2. Nisam Curso I Link
3. Nisam Curso II Link

Randal Bryant, Computer Systems: A programmers Perspective (Libro)

1. Operatin Systems UdacityLink