## Single Register Test Plan for ALU Right

Test:	ALU Right Register On Reset	
Section:	5.6, 2.0	
What is being tested:	<ul> <li>On rst_b the ALU right register is reset to all 0's</li> <li>Start with nonzero values (F's, As, and/or 5's) before resetting in each state</li> <li>Reset</li> <li>Read back to ensure the values got resetted, all values are 0</li> </ul>	

Test:	Reset State Read/Write	
Section:	5.6, 6.1	
What is being tested:	<ul> <li>When in reset state be able to read and write all F's, 5's, 0's and A's</li> <li>Reset the register</li> <li>Write all F's into the register</li> <li>Read that value to see if the value written was what was asserted</li> <li>Repeat with 5's, 0's, then A's</li> </ul>	

Test:	Normal State Read/Write	
Section:	5.6, 6.2	
What is being tested:	<ul> <li>Be able to read and write all F's, 5's, 0's and A's in this state</li> <li>Reset the register and then transition into the Normal</li> </ul>	
	State  Write all F's into the ALU right register  Read that value to see if the value written was what was asserted  Repeat with 5's, 0's, then A's	

Test:	Export Violation State Read/Write	
Section:	5.6, 6.3	
What is being tested:	Try to read in the Export Violation State	
	Write all F's to the ALU Right register	
	Transition to Export Violation State	
	Try to read from Export Violation State	
	■ Should see only 0's, not the value that was	
	written beforehand	
	Repeat with 5's and A's	
	Try to write in the Export Violation State	
	o In the Export Violation State, write all F's into the	
	ALU right register	

Try to read the ALU right register
■ Should see only 0's, not the value written
<ul> <li>Repeat with 5's and A's</li> </ul>

Test:	Error State Read/Write	
Section:	5.6, 6.4	
What is being tested:	<ul> <li>When in this state, try to read all values: F's, 5's, 0's, and A's</li> <li>Write all F's to the ALU Right register</li> <li>Transition to Error State</li> <li>Read from the Right ALU register and check to see if the value written was what was asserted</li> </ul>	
	<ul> <li>Should return the written value for reading each time</li> <li>Repeat with 5's, 0's and A's</li> <li>Try to write in the Error State for all values: F's, 5's, 0's, and A's</li> </ul>	
	<ul> <li>Write a different value besides the one being test</li> <li>Since testing F, write 5, 0, or A</li> <li>Transition to Error State</li> <li>Write to ALU Right register the value F to try to overwrite the previous write</li> <li>Read from Right ALU register to see if the value was overwritten</li> </ul>	

0	Should return the first write before transitioning to
	the Error State; not the value (F in this case) that was
	trying to overwrite
0	Repeat with 5's, 0's and A's
	■ Changing the value written before
	transitioning to Error State to be different
	from the value trying to overwrite

Test:	Byte Enables	
Section:	5.6, 3.0	
What is being tested:	Only need to do in reset and normal states	
	Write with byte enables both zero and make sure contents	
	don't change	
	Write 5555 into the register and then change the byte	
	enables to 00 and try to write AAAA into the	
	register. Then read the register.	
	■ The pattern read should be 5555 not AAAA	
	Do the same thing for both byte enables 01 and 10, ensure	
	only one byte changes	
	o (01) Put 5555 in the register and write AAAA and	
	should read 55AA	
	o (10) Put FFFF in the register and write AAAA and	

should read AAFF

Test:	Chip Selects	
Section:	5.6, 3.0	
What is being tested:	Turn the chip_select signal off, try to read and write all	
	values: F's, 5's, and A's	
	<ul> <li>Should be unable to read or write</li> </ul>	
	■ Write all F's into the ALU right register	
	■ Read that value to see if the value written	
	was what was asserted	
	■ A value of 0 should return, since unable to	
	write	
	■ Repeat with 5's, 0's, then A's	
	Ensure chip_select signal is on for all other tests	
	Write all F's into the ALU right register	
	Read that value to see if the value written was what	
	was asserted	
	The value should return, since chip select was on	
	• Repeat with 5's, 0's, then A's	

Aliasing	
5.6, 3.0, 5.0	
<ul> <li>Address bus is 7 bits, but internal addressing only uses 6 bits. Check that the right ALU register is only read when using the 6'h14 and not the 7'h54 (where the 7th bit is a 1 and not 0)</li> <li>Write a non-zero value to the right ALU register then attempt to read it from the address 7'h54</li> <li>Ensure that the value read from the address 7'h54 is all 0's and not the written value</li> <li>Reset the right ALU register, then write a non-zero value to the address 7'h54 then attempt to read it from the right ALU register</li> <li>Ensure that the value read from the right ALU register is all 0's and not the written value</li> </ul>	