



# **Javier Comas De Frutos**

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### EDUCATION AND TRAINING

10/09/2018 - 21/06/2020 Madrid, Spain

**BACCALAUREATE** Colegio Marianista Hermanos Amorós

Address C. de Joaquín Turina, 37, 28044, Madrid, Spain | Website http://www.colegioamoros.org/

28/09/2020 - CURRENT Madrid, Spain

VIDEO GAME DEVELOPMENT AND DESIGN Universidad Complutense De Madrid

Address Av. Séneca, 2, 28040, Madrid, Spain | Website https://www.ucm.es/

01/09/2023 - 21/12/2023 Waterford, Ireland

**ERASMUS - VIDEO GAME DEVELOPMENT AND DESIGN** South East Technological University

Website <a href="https://www.setu.ie/">https://www.setu.ie/</a>

Madrid, Spain

**EXPERIENCE AS A BETATESTER ON EVIL DEAD: THE GAME Saber Interactive Spain S.L.** 

Website https://saber.games/

01/07/2023 - 31/08/2023 Madrid, Spain

INTERNSHIP AT VIEWNEXT, S.A. Viewnext, S.A.

Website <a href="https://www.viewnext.com/">https://www.viewnext.com/</a>

## LANGUAGE SKILLS

Mother tongue(s): **SPANISH** 

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	B2	B2	B2	B2	B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

### DIGITAL SKILLS

Design

Level Design | Game Design

**Engines** 

UNITY 5 | Unreal Engine | Defold

## **Programming**

C++ | C# | Lua | JavaScript | Python | CSS | HTML

#### Creative

Blender3D | Adobre Premiere Pro | Advanced level Photoshop | Ableton live | Adobe Audition

#### Other

Git | NodeJS, ExpressJS, ReactJS | Jupyter Labs | SDL | Open GL

## ADDITIONAL INFORMATION

## **PROJECTS**

Foolish Fish Winner of the Foddiam Jam [Speed Jam]

This is a game of vertical platforms, in which the player must think how to move with the inertia of the movement to reach them. The main objective is to pass the level in the shortest time possible. Players have the opportunity to compete for a place in the world ranking, encouraging the search for record times.

## LINK

## CHAOS THEORY Winner of the Jam ComJamOn 2024

Chaos Theory is a paper please type game in which the user follows a set of rules / "red lines" and has to pass or fail students by following the set of rules.

### LINK

**Phonk Drifter** An action game in which the player drives a spaceship dodging obstacles while collecting upgrades and missiles to take on the dreaded "Judge". With vibrant graphics and fast-paced gameplay, the challenge lies in the player's lies in the player's ability to deftly maneuver the ship.

### LINK

**Monkey Delivery** Monkey Delivery is a game in which the player controls a little monkey named Monky who delivers packages to the residents of Todesfall, the town he has moved to for work. His main objective is to keep his sleep under control, sleeping when necessary, while simultaneously carrying out tasks and avoiding enemies that scare Monky.

# **LINK**

**Herramienta de creacion de mundos procedurales Unity** This is a tool that makes it possible to generate procedural worlds with a pixelated aesthetic in the style of Minecraft. With it, you can design your own world, adjust it according to your preferences and add the objects you want to your personalised environment.

#### LINK

**MELVIN COSMIC ESCAPE** It is a puzzle game in which the player will play with Melvin, the main character who is a small alien. The player will have to solve puzzles so that he can escape from the laboratory in which he has been imprisoned and return to his intergalactic world.

### LINK

**PECK** Peck is a 2D platformer in which our protagonist, Cathy Brenner, a simple 11-year-old girl, tries to escape from a flock of killer birds that are wreaking havoc in Bodega Bay.

## **LINK**