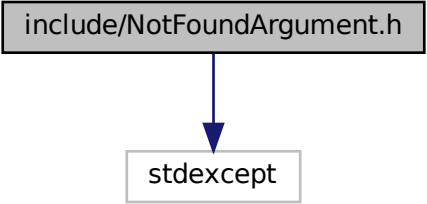


include/NotFoundArgument.h



stdexcept