

Module 10: Develop event-based solutions





Topics

- Azure Event Grid
- Azure Event Hubs
- Azure Notification Hubs

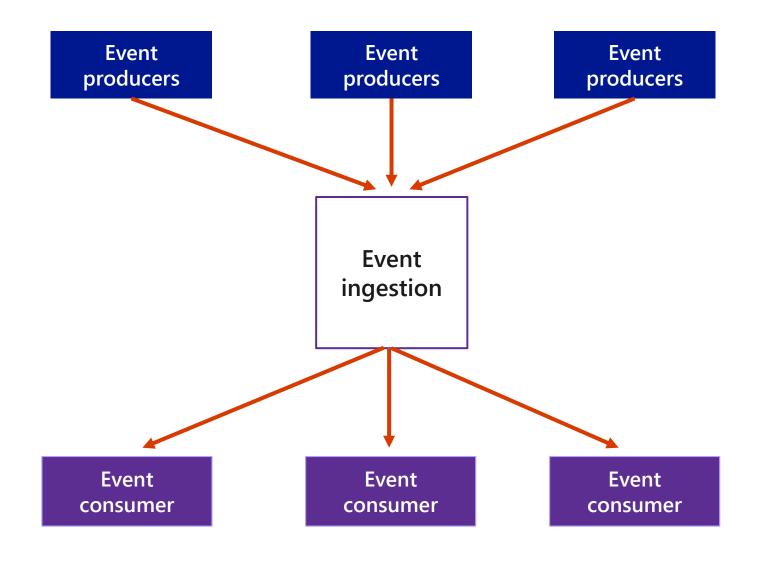
Lesson 01: Azure Event Grid



Event-driven architecture

- · Consists of event producers that generate a stream of events, and event consumers that listen for the events
- Events are delivered in nearly real time, so that consumers can respond immediately to events as they occur
- Common implementations include:
 - · Single-event processing
 - Complex-event processing
 - Event-stream processing

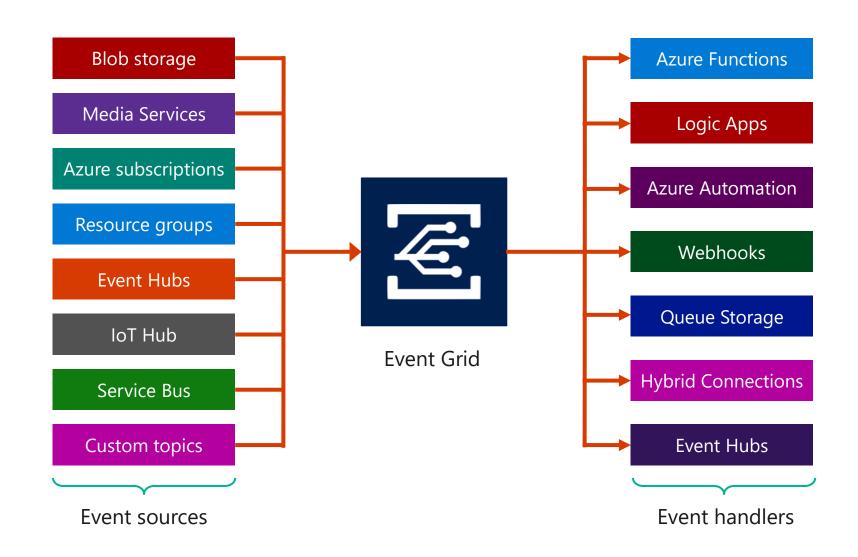
Event-driven architecture (Continued)



Azure Event Grid

- Allows you to easily build applications with event-based architectures
- Has built-in support for events coming from Azure services, like those for storage blobs and resource groups
- · The following Azure services can send events to Event Grid:
 - · Azure subscription management operations
 - Custom topics
 - · Azure Event Hubs
 - · IoT Hub
 - · Azure Media Services
 - · Resource group management operations
 - Service Bus
 - Azure Blob storage
 - General-purpose v2 account storage

Sources and handlers



Event Grid concepts

Events

· What happened

Event sources

Where the event took place

· Topics

· The endpoint where publishers send events

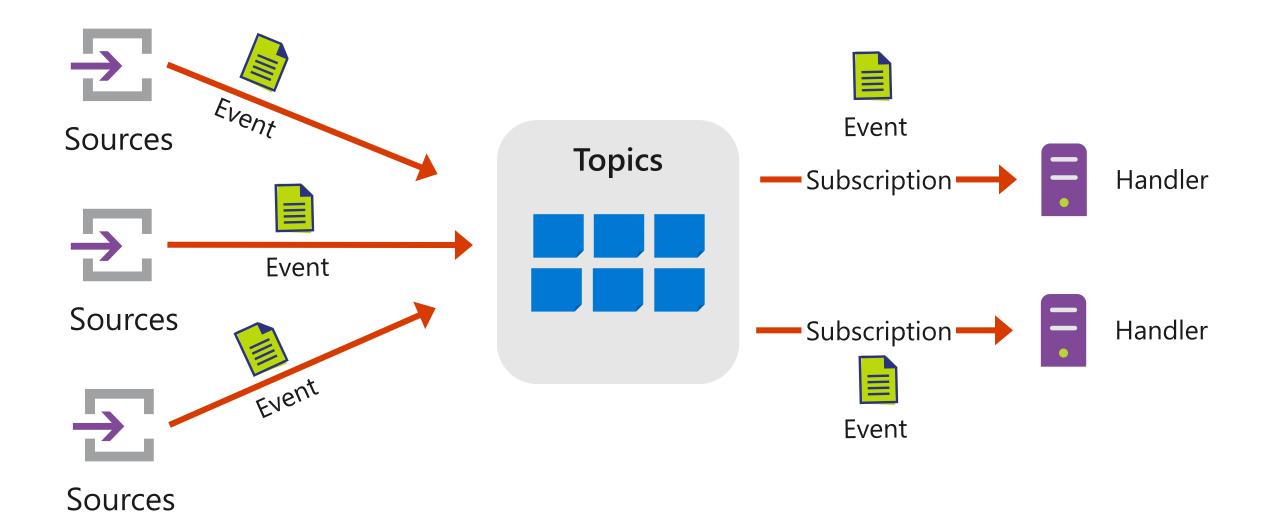
Event subscriptions

· The endpoint or built-in mechanism to route events, sometimes to more than one handler. Subscriptions are also used by handlers to intelligently filter incoming events.

Event handlers

The app or service reacting to the event

Event Grid concepts (cont.)



Schema

```
"topic": string,
"subject": string,
"id": string,
"eventType": string,
"eventTime": string,
"data":{
    object-unique-to-each-publisher
},
"dataVersion": string,
"metadataVersion": string
```



Schema – Azure Blob storage event

```
[{
    "topic": "...", "subject": "...",
    "eventType": "Microsoft.Storage.BlobCreated",
    "eventTime": "2017-06-26T18:41:00.9584103Z",
    "id": "831e1650-001e-001b-66ab-eeb76e069631",
    "data": {
        "api": "PutBlockList", "eTag": "0x8D4BCC2E4835CD0",
        "storageDiagnostics": { "batchId": "b68529f3-68cd-4744-baa4-3c0498ec19f0" },
        "clientRequestId": "6d79dbfb-0e37-4fc4-981f-442c9ca65760",
        "requestId": "831e1650-001e-001b-66ab-eeb76e000000",
        "contentType": "application/octet-stream", "contentLength": 524288,
        "blobType": "BlockBlob", "sequencer": "0000000000000442000000000028963",
        "url": "https://test.blob.core.windows.net/container/blob"
    },
    "dataVersion": "", "metadataVersion": "1"
}]
```

Schema – event properties

Property	Туре	Description
topic	string	Full resource path to the event source. This field isn't writeable. Event Grid provides this value.
subject	string	Publisher-defined path to the event subject.
eventType	string	One of the registered event types for this event source.
eventTime	string	The time the event is generated based on the provider's UTC time.
id	string	Unique identifier for the event.
data	object	Event data specific to the resource provider.
dataVersion	string	The schema version of the data object. The publisher defines the schema version.
metadataVersion	string	The schema version of the event metadata. Event Grid defines the schema of the top-level properties. Event Grid provides this value.

Security

Three types of authentication:

- Webhook event delivery
 - · Event Grid will send HTTP Post requests to an endpoint of your choice
 - · Requires you prove ownership unless it's hosted in Azure Functions, Logic Apps, or Azure Automation
- Event subscriptions
 - · Uses role-based access control (RBAC) permissions to ensure that you have access to the resources needed to subscribe to events
 - Must have Microsoft.EventGrid/EventSubscriptions/Write permission on the resource that is the event source
- Custom topic publishing
 - Uses SAS or key-based authentication

Filtering

```
Three options for filtering:

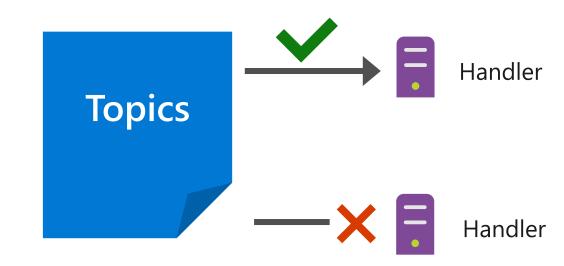
Event types

Subject begins with or ends with

Advanced fields and operators

Simplest filtering is by event type:
```

```
"filter": {
    "includedEventTypes": [
        "Microsoft.Resources.ResourceWriteFailure",
        "Microsoft.Resources.ResourceWriteSuccess"
    ]
}
```





Filtering (continued)

```
// subject filter
"filter": {
    "subjectBeginsWith": "/blobServices/default/containers/mycontainer/log",
    "subjectEndsWith": ".jpg"
// advanced filter
"filter": {
    "advancedFilters": [
            "operatorType": "NumberGreaterThanOrEquals",
            "key": "Data.Key1", "value": 5
        },
            "operatorType": "StringContains",
            "key": "Subject", "values": ["container1", "container2"]
```



Authoring custom events

```
# creates a resource group named gridResourceGroup in the westus2 location
az group create --name gridResourceGroup --location westus2
# register the provider and check the status
az provider register -- namespace Microsoft. EventGrid
az provider show --namespace Microsoft.EventGrid --query "registrationState"
# replace <your-topic-name> with a unique name for the topic
topicname=<your-topic-name>
# create the custom topic
az eventgrid topic create --name $topicname -l westus2 -g gridResourceGroup
```

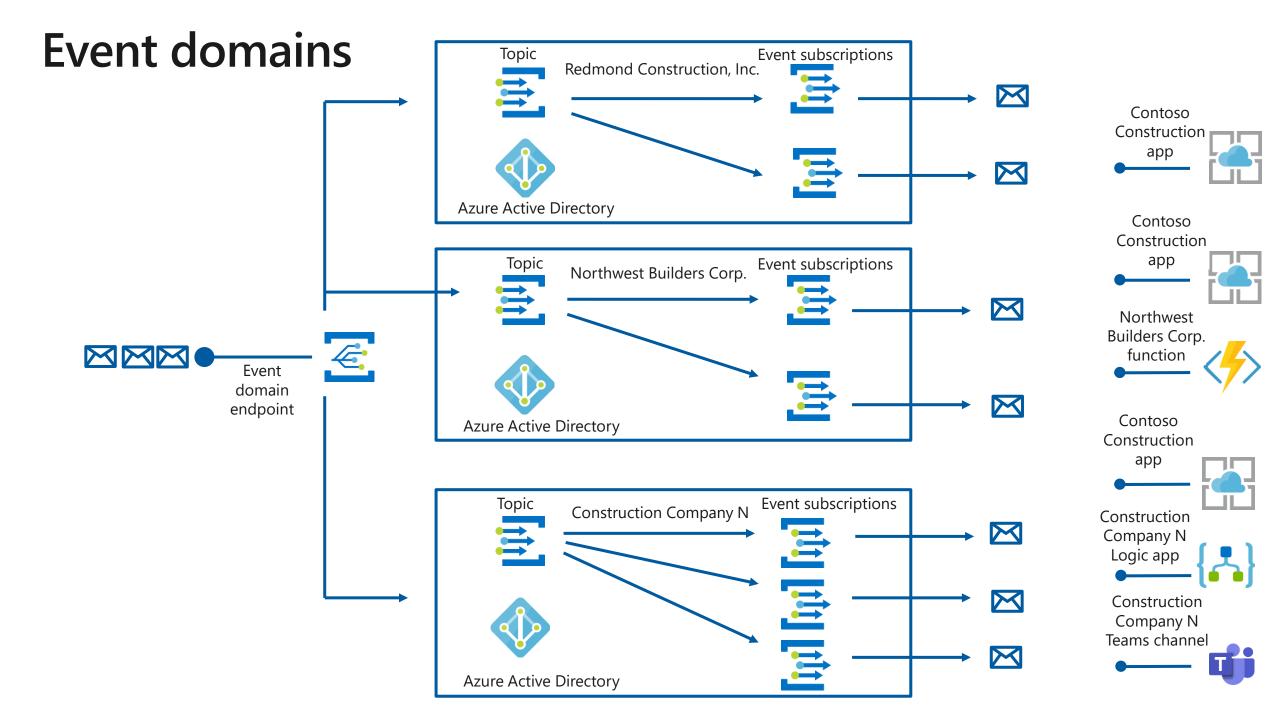


Authoring custom events (continued)

```
# replace <your-site-name> with a unique name for your web app.
sitename=<your-site-name>

# subscribe to the custom topic
az eventgrid event-subscription create \
    -g gridResourceGroup \
    --topic-name $topicname \
    -name demoViewerSub \
    --endpoint https://$sitename.azurewebsites.net/api/updates
```





Demonstration: Route custom events to a web endpoint by using Azure Command-Line Interface (Azure CLI) commands and Event Grid



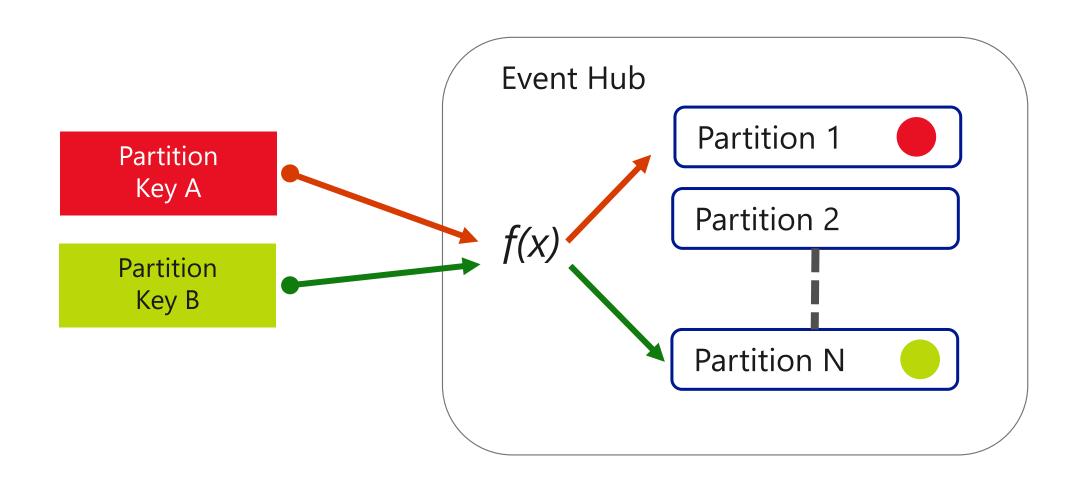
Lesson 02: Azure Event Hubs



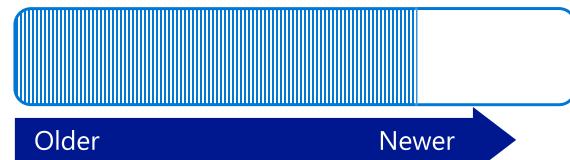
Azure Event Hubs

- · Can process and store events, data, or telemetry produced by distributed software and devices
- Provide a distributed stream processing platform with low latency, and seamless integration with data and analytics services inside and outside of Azure
- Contain the following key components:
 - Event producers
 - Partitions
 - Consumer groups
 - · Throughput units
 - · Event receivers

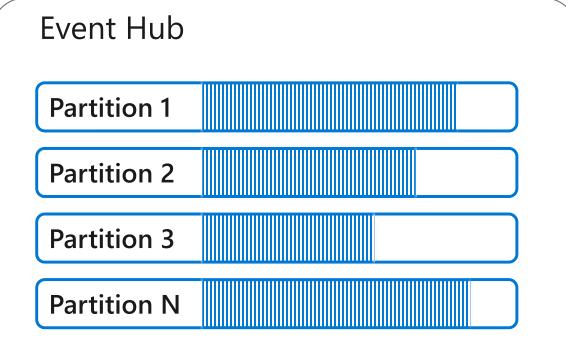
Event publishers



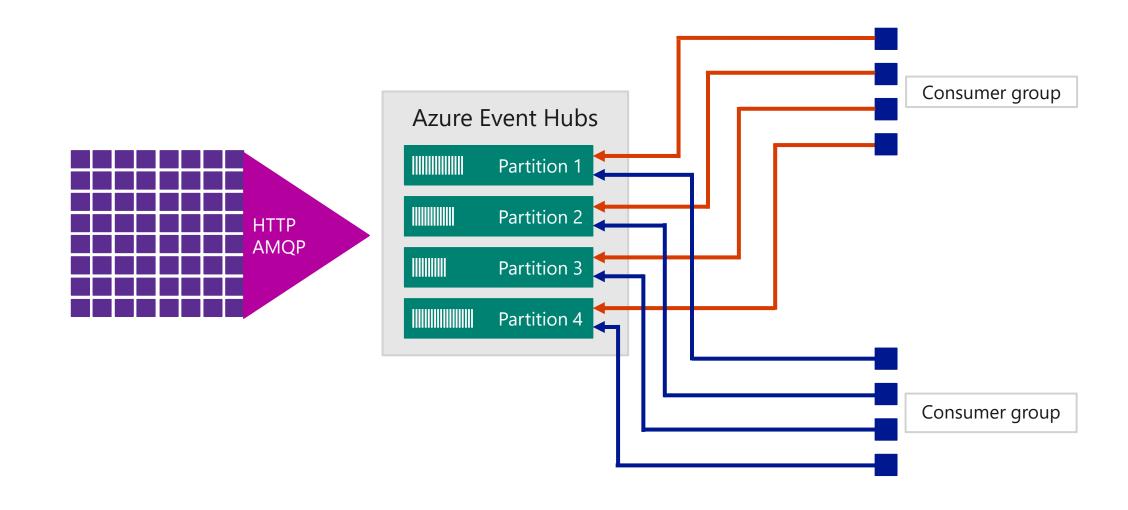
Partitions



A partition is an ordered sequence of events that is held in an event hub. As newer events arrive, they are added to the end of this sequence.



Consumer groups



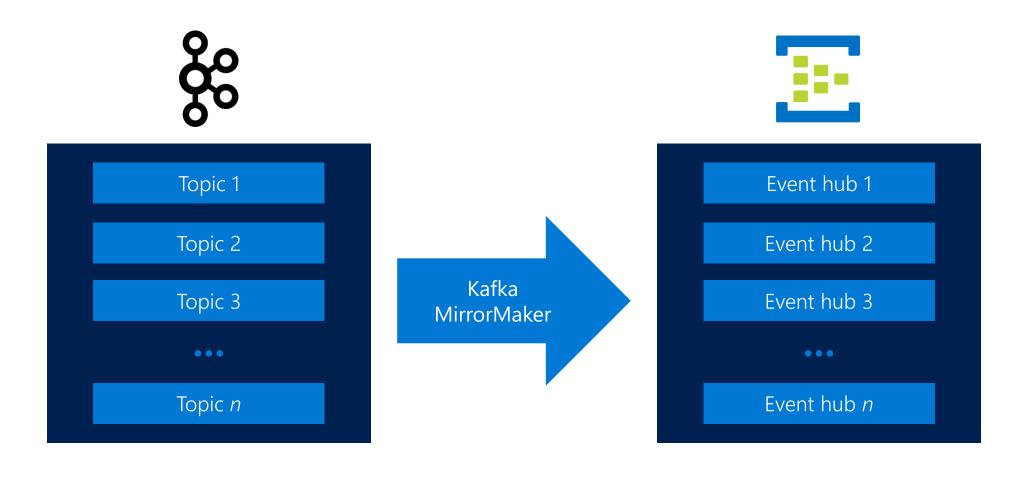
Capture

- Data can be automatically captured
 - · Stored in Azure Blob storage or Azure Data Lake Storage
 - · Capture-time or size intervals can be specified
- You can specify a window to control capturing
 - · Must specify a minimum size and time configuration
 - · First trigger encountered causes a capture operation
- · Data is stored by using a naming convention:

{Namespace}/{EventHub}/{PartitionId}/{Year}/{Month}/{Day}/{Hour}/{Minute}/{Second}

https://mystorageaccount.blob.core.windows.net/mycontainer/mynamespace/myeventhub/0/20 17/12/08/03/03/17.avro

Integration with Kafka



Event Hubs and Apache Kafka mapping

Event Hubs	Kafka
Namespace	Cluster
Event Hub	Topic
Partition	Partition
Consumer Group	Consumer Group
Offset	Offset

Security model

- Only clients that present valid credentials can send data to an event hub
 - Uses a combination of SAS tokens and event publishers (virtual endpoint)
 - · Publishers can send, but not receive, messages
- · A client cannot impersonate another client
 - · Each client has a unique token
- · A rogue client can be blocked from sending data to an event hub
 - · Clients don't have access to the signing key, thus preventing impersonation of another client

Creating a namespace manager by using the root key



Creating a SAS key

```
// Create event hub with a SAS rule that enables sending to that event hub
EventHubDescription ed = new EventHubDescription("MY_EVENT_HUB") { PartitionCount = 32
};
string eventHubSendKeyName = "EventHubSendKey";
string eventHubSendKey = SharedAccessAuthorizationRule.GenerateRandomKey();
SharedAccessAuthorizationRule eventHubSendRule = new SharedAccessAuthorizationRule(
    eventHubSendKeyName, eventHubSendKey, new[] { AccessRights.Send }
);
ed.Authorization.Add(eventHubSendRule);
nm.CreateEventHub(ed);
```



Creating Event Hubs by using the Azure CLI

```
# create a resource group
az group create --name <resource group name> --location eastus

# create an Event Hubs namespace
az eventhubs namespace create --name <Event Hubs namespace> --resource-group <resource
group name> -1 <region, for example: East US>

# create an Event Hub
az eventhubs eventhub create --name <event hub name> --resource-group <resource group
name> --namespace-name <Event Hubs namespace>
```



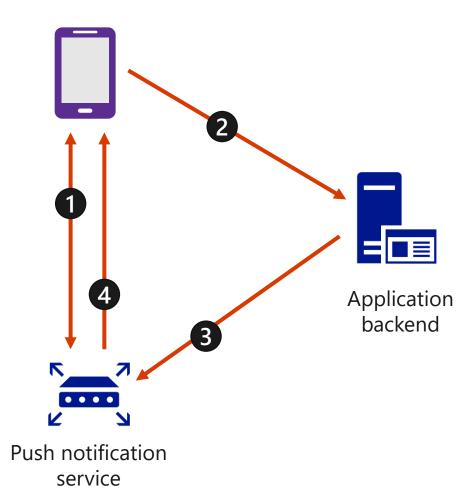
Lesson 03: Azure Notification Hubs



Push notifications

- · A form of app-to-user communication where users of mobile apps are notified of certain desired information
- Delivered through platform-specific infrastructures called Platform Notification Systems (PNSs)
- · Examples include:
 - Apple Push Notification Service (APNs)
 - Firebase Cloud Messaging (FCM)
 - Windows Push Notification Service (WNS)

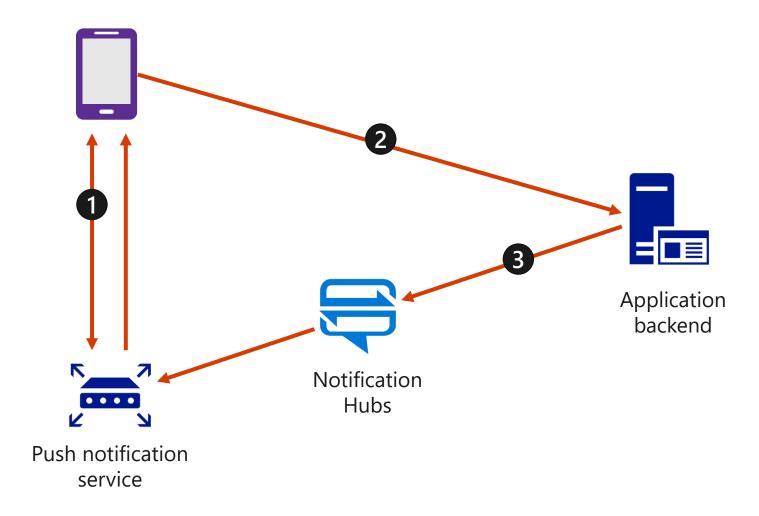
Push notification service



Notification Hubs

- Automates many of the manual tasks to work with Push Notification Services
- · Can tag recipients to send messages only to specific people
- · Can create templates to automate converting a standard message into each specific application platform's XML or JSON
- Can send notifications from backend code to hub and then eventually to client devices

Notification Hubs example



Shared Access Signature (SAS) security

- · Messaging entities can declare up to 12 authorization rules in their description that grant rights to the entity
- · Each rule contains a name, key value (shared secret), and a set of rights
- Use the key value (shared secret) to access the Notification Hub with leastpermissive access

Claim	Description	Operations allowed		
Listen	Create/Update, Read, and Delete single registrations	 Create/Update registration Read registration Read all registrations for a handle Delete registration 		
Send	Send messages to the notification hub	Send message		
Manage	CRUDs on Notification Hubs (including updating PNS credentials, and security keys), and read registrations based on tags	 Create/Read/Update/Delete Notification Hubs Read registrations by tag 		

Device registration

- · Device registration with a Notification Hub is accomplished by using:
 - · Registration
 - · Associates the PNS handle for a device directly with tags and a template
 - · PNS handle could be a ChannelURI, device token, or Google Cloud Messaging (GCM) registration id
 - Messages are routed to specific devices by using tags
 - Installation
 - · Advanced registration that includes a bag of push properties
 - · Fully idempotent, so you can retry multiple times without creating duplicate registrations
 - · Each installation has a unique ID that can be used to push a message to the specific device
 - · You can perform a partial registration update if you want to change some properties of the existing registration without having to rebuild the entire registration

Registration templates

- Templates enable a client application to specify the exact format and content of the notifications it wants to receive
- Templates allow you to create a single message and have it transformed by Notification Hubs to create:
 - · A platform-agnostic backend
 - · Notifications personalized by device, location, or user
 - · Client-version independence
 - · Localization of text content

Notification payload example

```
// send Hello! Using APNS (Apple)
{"aps": {"alert" : "Hello!" }}
// send Hello! Using MPNS (Windows)
<toast>
    <visual>
        <binding template=\"ToastText01\">
            <text id=\"1\">Hello!</text>
        </binding>
    </visual>
</toast>
```



Registration template example

```
// platform-independent message
message = Hello!
// APNS template
{"aps": {"alert": "$(message)"}}
// MPNS template
<toast>
    <visual>
        <binding template=\"ToastText01\">
            <text id=\"1\">$(message)</text>
        </binding>
    </visual>
</toast>
```



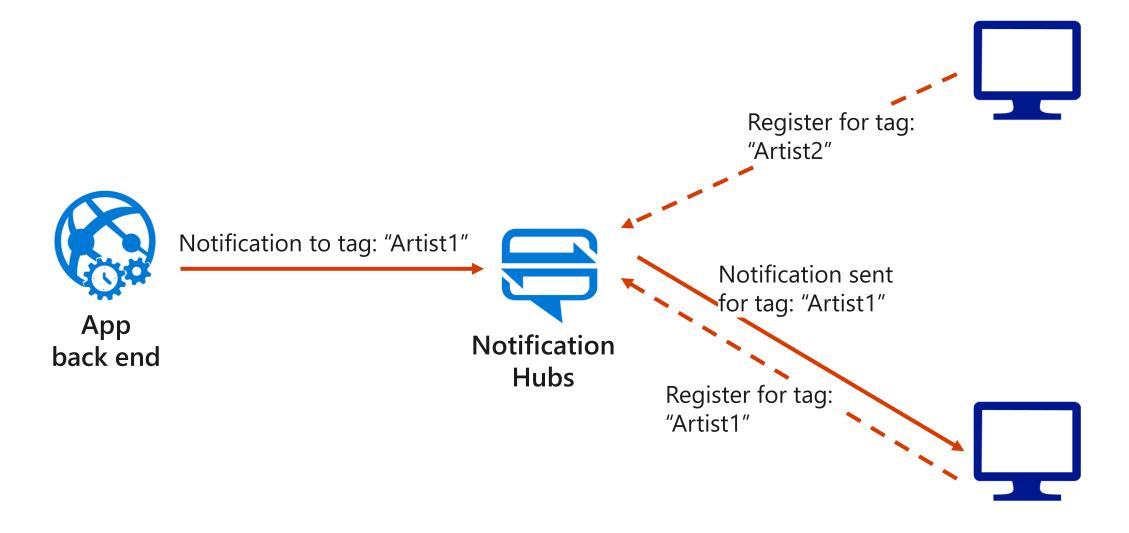
Template expression language

Expression	Description
\$(prop)	Reference to an event property with the given name
\$(prop, n)	As above, but the text is explicitly clipped at n characters
.(prop, n)	As above, but the text is suffixed with three dots as it is clipped
%(prop)	Similar to \$(name) except that the output is URI-encoded
#(prop)	Used in JSON templates (for example, for iOS and Android templates)
'text' or "text"	A literal. Literals contain arbitrary text enclosed in single or double quotes
expr1 + expr2	The concatenation operator joining two expressions into a single string

Template expression



Tags



Target device(s) by using a tag



Tag expressions

```
Microsoft.Azure.NotificationHubs.NotificationOutcome outcome = null;

// target person located in Anytown who follows the Home or Visiting team
string expression = "((follows_HomeTeam || follows_VisitingTeam) && location_Anytown)";

// Windows 10

toast = @"<toast><visual><binding template=""ToastGeneric""><text id=""1"">" +
"You want info on the HomeTeam or VisitingTeam</text></binding></visual></toast>";
outcome = await Notifications.Instance.Hub.SendWindowsNativeNotificationAsync(toast, userTag);
```



Tag expressions (continued)

```
Microsoft.Azure.NotificationHubs.NotificationOutcome outcome = null;

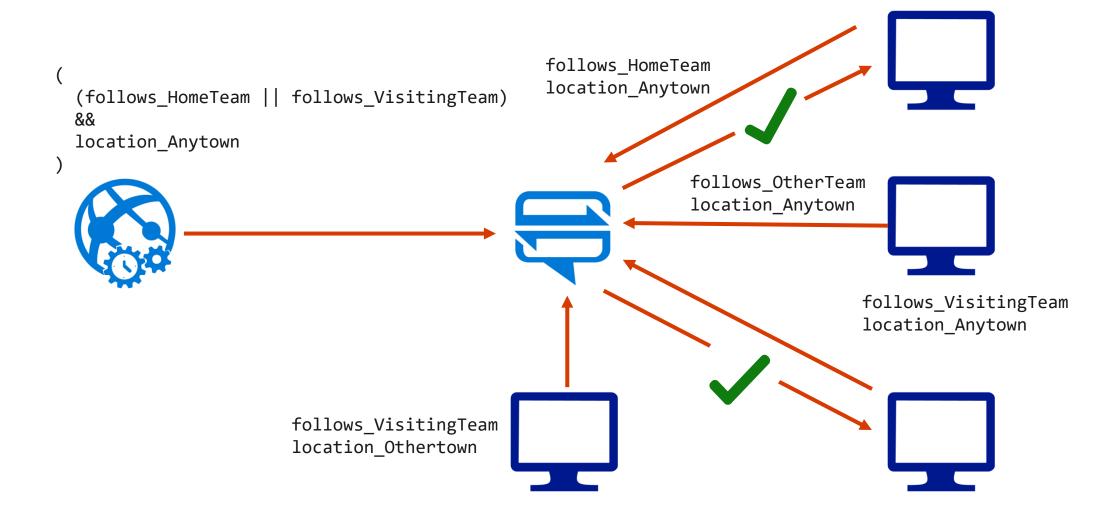
// target person located in Anytown who doesn't follow the Home team
string expression = "(location_AnyTown && !follows_HomeTeam)";

// Windows 10

toast = @"<toast><visual><binding template=""ToastGeneric""><text id=""1"">" +
"You want info on a team</text></binding></visual></toast>";
outcome = await Notifications.Instance.Hub.SendWindowsNativeNotificationAsync(toast, userTag);
```



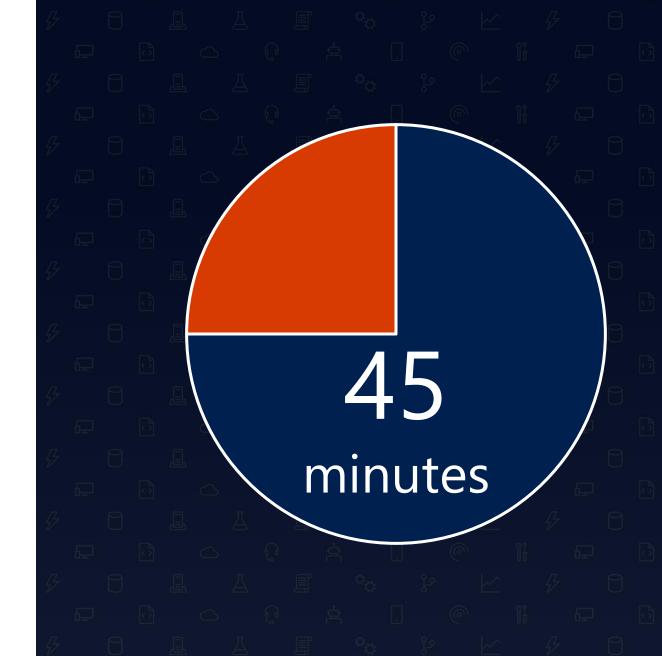
Tag expression example



Comparing cloud messaging options

Requirement	Simple queuing	Eventing and PubSub	Big data streaming	Enterprise messaging
Product	Queue storage	Event Grid	Event Hubs	Service Bus
Supported advantages	 Communication within an app Individual message Queue semantics / polling buffer Simple and easy to use Pay as you go 	 Communication between apps / orgs Individual message Push semantics Filtering and routing Pay as you go Fan out 	 Many messages in a Stream (think in MBs) Ease of use and operation Low cost Fan in Strict ordering Works with other tools 	 Instantaneous consistency Strict ordering Java Messaging Service Non-repudiation and security Geo-replication and availability Rich features (such as deduplication and scheduling)
Weaknesses	Ordering of messagingInstantaneous consistency	Ordering of messagingInstantaneous consistency	Server-side cursorOnly once	CostSimplicity
Туре	Serverless	Serverless	Big data	Enterprise

Lab: Publishing and subscribing to Event Grid events



Lab: Publishing and subscribing to Event Grid events

Duration



Lab sign-in information

AZ204-SEA-DEV

Username: Admin

Password: Pa55w.rd

