

# Melbert Bolocon

## Game Developer | Front-end Game Developer

Proficient in developing games across PC, web, and mobile platforms.

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☎ 09159120859

📍 Philippines

🌐 <https://javurtez.vercel.app/>

🐙 <https://github.com/javurtez>

## PROGRAMMING LANGUAGE

- C#
- JavaScript
- TypeScript
- Java
- KOTLIN
- C/C++

## GAME ENGINES

- Unity3D
- Cocos Creator
- Phaser3
- BabylonJS
- Three.JS
- PixiJS

## TOOLS

- SourceTree
- Git
- Audacity
- Blender
- GIMP
- Visual Studio
- Visual Studio Code

## Professional Experience

### Unit Lead Game Developer

Taktyl Studios

01/2023 - Present

Key responsibilities:

- Liaison between the pitch team and the game development department
- Provided project estimates and timelines to the sales team
- Managed members within the HTML5 Unit

Contact: John Paul Mata - 09178993875

### Mid Game Developer

Taktyl Studios

06/2021 - 01/2023

Key responsibilities:

- Developed high-quality games for both local and renowned international clients
- Developed HTML5 games using Phaser3 based on the designs and documentation provided by Game Designers
- Developed reskinnable games using Phaser3 and Cocos Creator to streamline development processes
- Developed Phaser3, and BabylonJS Base Template for the company
- Used PlayFab and Firebase for Multiplayer/Leaderboard functionality
- Optimized and refactored legacy HTML5 game projects utilizing PixiJS framework
- Implemented Game Analytics

Contact: John Paul Mata - 09178993875

### Unity Game Developer

Gamebrush SL

01/2019 - 03/2021

Key responsibilities:

- Developed Casual and Hypercasual Mobile Games
- Implemented Remote Settings, Ad Integration, In-app Purchases, and Cross Promotion in mobile games and apps
- Created plugins in Unity to be able to call Native Code Library in Android

Contact: Ivan Martinez Gomez - byivan@gmail.com

### Intern Game Developer

Definite Gaming

06/2018 - 12/2018

Key responsibilities:

- Contributed to Android and web game development, providing valuable assistance throughout the process
- Provided assistance in debugging QA-identified issues in Android games

Contact: Jan Francis Berdan - 09270663411

### Part-time Junior Game Developer

Definite Gaming

09/2017 - 01/2018

Key responsibilities:

- Successfully updated and resolved compatibility issues for over 87 obsolete games and apps, ensuring seamless performance on the latest 64-bit iOS platform

Contact: Jan Francis Berdan - 09270663411

## Education Background

### BS Entertainment Multimedia Computing – Game Development

CIIT College of Arts and Science

08/2015 - 09/2019

### BS Computer Engineer – Software Engineer

University of San Carlos

06/2011 - 08/2013