

Mathematics 15: The Lanczos Algorithm

The states of a spin-half may be represented in terms of a basis of two states: Either down or up, which can be represented by 0 or 1. A state of a system composed of many spins may then be represented by a sequence of bits, which can be constituted into a number which labels a particular state.

The Hamiltonians are represented for this basis in 'Maths12', but since the number of states scales like 2^N with N the number of spins, a matrix involves 2^{2N} elements which soon becomes larger than the maximum number of numbers permitted in the computer, of order $1,000,000 \sim 2^{20}$, and so naively we can deal with only 10 spins. Dealing with this problem effectively is equivalent to squeezing the calculation into a 'small space' on the computer.

The Lanczos algorithm allows us to partially diagonalise a matrix using only a couple of vectors and the ability to *apply* the matrix by multiplication only. This then allows us to reach a system size of about 20 spins. Extracting any additional symmetries can push this number up to about 24 (extracting S_{total}^z) or 26 (also extracting translational invariance) or 32 (also extracting S_{total}).

Lanczos involves the construction of a new basis by sequential applications of the Hamiltonian combined with Gram-Schmidt orthogonalisation. An initial state, $|\psi\rangle$ say, is selected. The selection of this state *can* cause problems (see on). The next state is constructed by applying H to the previous state and then orthonormalising with *all* previous states:

$$|n+1\rangle = H|n\rangle - \sum_{m=1}^n |m\rangle H_{m,n}$$

where $H_{m,n}$ are chosen to ensure that $\langle m | n+1 \rangle = 0$ for $m \leq n$ and $H_{n+1,n}$ is chosen to ensure that $\langle n+1 | n+1 \rangle = 1$. The orthogonalisation enforces:

$$H_{m,n} = \langle m | H | n \rangle$$

and the normalisation enforces:

$$\|H|n+1,n\rangle\|^2 = \|H|n\rangle - \sum_{m=1}^n |m\rangle H_{m,n}\|^2$$

If H is *hermitian*, then $H_{m,n}$ is *tri-diagonal*. It is this result that makes the theory so useful for the computer.

$$H|n\rangle = \sum_{m=1}^{n+1} |m\rangle H_{m,n}$$

by construction, and so:

$$H_{m,n} = \langle m | H | n \rangle = 0 \quad m > n+1$$

which leads to:

$$H_{m,n} = \langle m | H | n \rangle = \langle n | H^\dagger | m \rangle^* = \langle n | H | m \rangle^* = 0 \quad n > m+1 \quad m < n-1$$

so:

$$H | n \rangle = | n+1 \rangle H_{n+1,n} + | n \rangle H_{n,n} + | n-1 \rangle H_{n-1,n}$$

is tri-diagonal.

To use this result on the computer, we require *two* ‘vectors’ (of components) and the ability to *apply* the Hamiltonian, ie to construct its matrix elements on demand. We start out at ‘square one’:

Vector 1	Vector 2
$- n-1 \rangle H_{n-1,n}$	$ n \rangle$

and then we apply the Hamiltonian to the second vector, adding the result to the first, yielding:

Vector 1	Vector 2
$- n-1 \rangle H_{n-1,n} + H n \rangle$	$ n \rangle$

we then determine the Hamiltonian matrix elements in the new basis by overlapping:

$$H_{n,n} = \langle n | [-H_{n-1,n} | n-1 \rangle + H | n \rangle]$$

$$| H_{n+1,n} |^2 = \| [-H_{n-1,n} | n-1 \rangle + H | n \rangle] - H_{n,n} | n \rangle \|^2$$

and we may *choose* $H_{n+1,n}$ to be real and positive. Given $x_n \equiv H_{n,n}$ and $y_n \equiv | H_{n+1,n} |$, then:

Vector 1	Vector 2
$-y_n n \rangle$	$ n+1 \rangle = \frac{1}{y_n} ([-H_{n-1,n} n-1 \rangle + H n \rangle] - x_n n \rangle)$

and we are back at ‘square one’, advanced by one.

In the new basis, $\{| n \rangle\}$, the Hamiltonian matrix is $H_{m,n}$ which can be diagonalised easily for small systems. If we find an eigenvalue and eigenvector:

$$\sum_m H_{n,m} v_m = \epsilon v_n$$

then:

$$| \psi \rangle = \sum_n v_n | n \rangle$$

is an eigenstate of H , since:

$$H | \psi \rangle = \sum_m v_m H | m \rangle = \sum_m \sum_n | n \rangle H_{n,m} v_m = \sum_n | n \rangle v_n \epsilon = \epsilon | \psi \rangle$$

and a *second* run through the calculation allows us to create $| \psi \rangle$ in a third ‘vector’ using the v_n and the sequentially constructed $| n \rangle$.

Why is this new basis useful? The calculation is equivalent to performing a *variational* calculation on the finite space generated by:

$$\{| 1 \rangle, H | 1 \rangle, H^2 | 1 \rangle, \dots, H^n | 1 \rangle\}$$

at the n 'th step. Now if the exact eigenstates of the system are $|\tilde{n}\rangle$ with energies ϵ_n then:

$$|\psi\rangle = |1\rangle = \sum_m |\tilde{m}\rangle \langle \tilde{m} | \psi \rangle$$

and:

$$\left[\frac{H - \Lambda}{\epsilon_0 - \Lambda} \right]^n |\psi\rangle = \sum_m |\tilde{m}\rangle \langle \tilde{m} | \psi \rangle \left[\frac{\epsilon_m - \Lambda}{\epsilon_0 - \Lambda} \right]^n$$

and if:

$$\text{abs} \left[\frac{\epsilon_m - \Lambda}{\epsilon_0 - \Lambda} \right] < 1$$

for $m > 0$ then as $n \mapsto \infty$

$$\left[\frac{H - \Lambda}{\epsilon_0 - \Lambda} \right]^n |\psi\rangle \mapsto |\tilde{0}\rangle \langle \tilde{0} | \psi \rangle$$

exponentially and is in our subspace. We can find $|\tilde{0}\rangle$ with exponential accuracy, provided that:

$$\text{abs} \left[\frac{\epsilon_m - \Lambda}{\epsilon_0 - \Lambda} \right] < 1$$

Now if ϵ_{max} exists, choose $\Lambda > \epsilon_{max}$ and then $\Lambda - \epsilon_m < \Lambda - \epsilon_0$ and $\epsilon_0 < \epsilon_m$ so unless ϵ_0 is *degenerate* we have exponential convergence, *unless* $\langle \tilde{0} | \psi \rangle = 0$.

We will find the ground-state of our system *exponentially unless* $\langle \tilde{0} | \psi \rangle = 0$.

In fact, the technique provides a sequence of low energy eigenstates which have an overlap with $|\psi\rangle$