

QObject

QGraphicsPixmapItem

DiscShooter

```
graph BT; DiscShooter --> QObject; DiscShooter --> QGraphicsPixmapItem;
```

The diagram illustrates a class hierarchy. At the bottom is a box labeled 'DiscShooter'. Two arrows point upwards from this box to two boxes above it: 'QObject' on the left and 'QGraphicsPixmapItem' on the right. This indicates that 'DiscShooter' is a base class or superclass for both 'QObject' and 'QGraphicsPixmapItem'.