Jawad Ul Kabir

+880 1621-852592 | jawaduk15@gmail.com | github.com/jawadulkabir

EDUCATION

Bangladesh University of Engineering and Technology

Dhaka, Bangladesh

Bachelor of Science in Computer Science and Engineering

March 2018 - May 2023

• Relevant Coursework: Data Structures and Algorithms I and II, Database, Software Engineering, Operating System, Computer Networks, Computer Security, Machine Learning

WORK EXPERIENCE

Programmer | Grameen Bank | C#, ASP.NET, MSSQL Server, jQuery, Jenkins

June 2023 - Present

- Designed and implemented a robust database schema in SQL Server for the bank's inventory management system ensuring efficient data storage and retrieval.
- Developed frontend and backend components of the inventory system using ASP.NET Core MVC, and automated the continuous integration and continuous deployment (CI/CD) pipelines using Jenkins.
- Contributed as a key team member to develop an ASP.NET Core webapp for the bank's Human Resource Management
- Collaborated with a team that successfully launched a new .NET desktop application for managing loans and savings of the bank's customers

Projects

EventFly - Event Management System | Express, ReactJS, NextJS, MongoDB

May 2022 – August 2022

- Designed and presented the high level sequence diagram of all the use cases concerning the system
- Implemented the organizational front-end of the system using React framework

Compiler for C Language Subset $\mid C++, Flex, Bison$

March 2021 – July 2021

- Devised a symbol table using C++ and constructed lexical analyzer using Flex to identifying tokens in the code
- Performed syntax and semantic analysis using Bison and generated intermediate assembly code suitable to run on 8086 microprocessor

TVTracker | Django, HTML, CSS, Oracle, SQL, PL/SQL

October 2020 – December 2020

- Implemented the admin side of an web-app based off of the popular TVTime mobile app
- Wrote complex queries to perform database operations using PL/SQL

PolyMono | Java, JavaFX

December 2018 – February 2019

- Built a multiplayer Monopoly game using Java and JavaFX as the GUI platform
- Incorporated networking in the game using Java socket programming to enable simultaneous multiplayer matches

TECHNICAL SKILLS

Languages: C#, Python, JavaScript, HTML/CSS, C/C++, Java, SQL, PL/SQL, Assembly (8086)

Frameworks: ASP.NET Core, Entity Core, Django, ReactJS, Windows Forms, Bootstrap, PyTorch, ns-3, JUnit Tools: Git, SQL Server Management Studio, Jenkins, Razor, TeX, Navicat, Microsoft Excel, Linux(Ubuntu)

Honors

• Dean's List

January 2019 - May 2023

• University Stipend

July 2018 - July 2021

• HSC General Scholarship

January 2018

• SSC Talentpool Scholarship

June 2016