# STORED PROCEDURES

- A stored procedure is prepared SQL code that we save so we can reuse the code over and over again. So if we think about a query that we write over and over again, instead of having to write that query each time we would save it as a stored procedure and then just call the stored procedure to execute the SQL code that we saved as part of the stored procedure.
- In addition to running the same SQL code over and over again we also have the ability to pass parameters to the stored procedure.

#### **SYNTAX**

```
CREATE PROCEDURE credure_EID>
AS
BEGIN
<SQL Statement>
END

EXECUTE credure_EID>
EXEC credure_EID>
cyprocedure_EID>
```

Example 1 : Simple Procedure to get the details of Delhi employees

```
CREATE PROCEDURE SHDELEMP

AS

BEGIN

SELECT * FROM EMP WHERE CITY = 'DELHI';

END;
```

```
Example 2 : Parameterized Procedure to get the details of employees of the specified city
```

```
CREATE PROCEDURE SHOWEMP @X VARCHAR(20)
AS
BEGIN
 SELECT * FROM EMP WHERE CITY = @X;
END;
Example 3: Parameterized Procedure to get the contents of the specified
  table
CREATE PROCEDURE SHOW @Y VARCHAR(20)
AS
BEGIN
       EXEC('SELECT * FROM ' + @Y );
END;
```

Example 4: Parameterized Procedure to insert the data in the emp\_sal table

```
CREATE PROCEDURE IN_EMP_SAL
@ID VARCHAR(5), @A VARCHAR(20), @B VARCHAR(20), @X INT
AS
BEGIN
       SET NOCOUNT ON;
       INSERT INTO EMP_SAL VALUES
       (@ID, @A, @B, @X);
       SELECT * FROM EMP_SAL
       WHERE EID=@ID;
END;
```

A stored procedure with parameters:

#### **SYNTAX**

@ var1 datatype (size), var2 datatype (size)

AS

**BEGIN** 

#### [SET NOCOUNT ON/OFF]

<SQL Statement>

**END** 





#### **ASSIGNMENT – 8**

A-1: CREATE BELOW PROCEDURES IN THE INVENTORY DATABASE AS SPECIFIED:

<u>ADDSUPPLIER</u> – SHOULD ADD THE SUPPLIER IN THE SUPLIER TABLE AND DISPLAY THE DETAILS OF THE NEW SUPPLIER ADDED.

<u>ADDPRO</u> – SHOULD ADD THE PRODUCT IN THE PRODUCT TABLE AND DISPLAY THE DETAILS OF THE NEW PRODUCT ADDED.

<u>ADDCUST</u> – SHOULD ADD THE CUSTOMER IN THE CUSTOMER TABLE AND DISPLAY THE DETAILS OF THE NEW CUSTOMER ADDED.

<u>ADDORDER</u> – SHOULD ADD THE ORDER IN THE ORDERS TABLE AND DISPLAY THE DETAILS OF THE ORDER. ORDER DATE SHOULD BE CURRENT DATE AND SHOULD COME AUTOMATICALLY.

## **TRANSACTIONS**

### Transactions

• A transaction is a unit of work that is performed against a database. For example, if you are creating a record or updating a record or deleting a record from the table, then you are performing a transaction on the table.

#### **Properties of Transactions**

Transactions have the following four standard properties, usually referred to by the acronym ACID:

**Atomicity**: Ensures that all operations within the work unit are completed successfully; otherwise, the transaction is aborted at the point of failure, and previous operations are rolled back to their former state.

**Consistency**: Ensures that the database properly changes state upon a successfully committed transaction.

**Isolation**: Enables transactions to operate independently of and transparent to each other.

**Durability**: Ensures that the result or effect of a committed transaction persists in case of a system failure

## Transactions

There are following commands used to control transactions:

- **COMMIT**: To save the changes.
- **ROLLBACK**: To roll back the changes.
- **SAVEPOINT**: Creates points within groups of transactions in which to ROLLBACK.

# AUTO INCREMENT FIELD

### Auto Increment

Auto Increment allows a unique number to be generated automatically when a new record is added in to the table.

Identity (START, INCREMENT)

#### Example:

```
create table emp2
(id int identity (1,1) primary key,
EID varchar (30),
age int);
```

## SEQUENCES

## Sequences

Sequences are the objects in SQL Server that is used to generate a number sequence. These are normally used to create a unique number.

#### Syntax

```
CREATE SEQUENCE sequence_EID

[ AS datatype ]

[ START WITH value ]

[ INCREMENT BY value ]

[ MINVALUE value | NO MINVALUE ]

[ MAXVALUE value | NO MAXVALUE ]

[ CYCLE | NO CYCLE ]

[ CACHE value | NO CACHE ];
```

## Sequences

#### Example 1:

Create sequence MYSEQ

**AS INT** 

START WITH 1

**INCREMENT BY 1** 

MINVALUE 1

**MAXVALUE 1000** 

No CYCLE

CACHE 5;

#### Example 2:

Create sequence MYSEQ
START WITH 1
INCREMENT BY 1

Drop Sequence MYSEQ;

NOTE: Sequences are the global objects, however, auto increment works on the table level