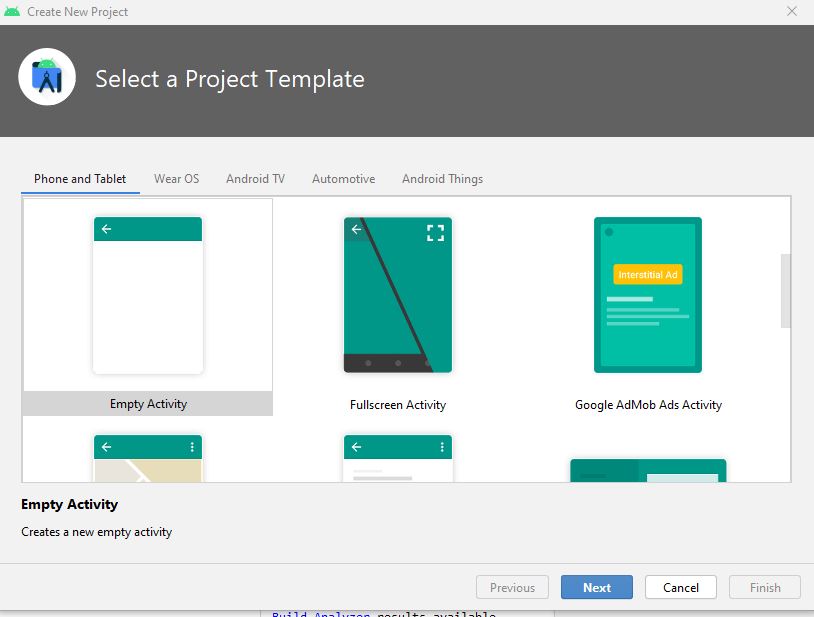
**Android NavigationBar Mcsf19m006**

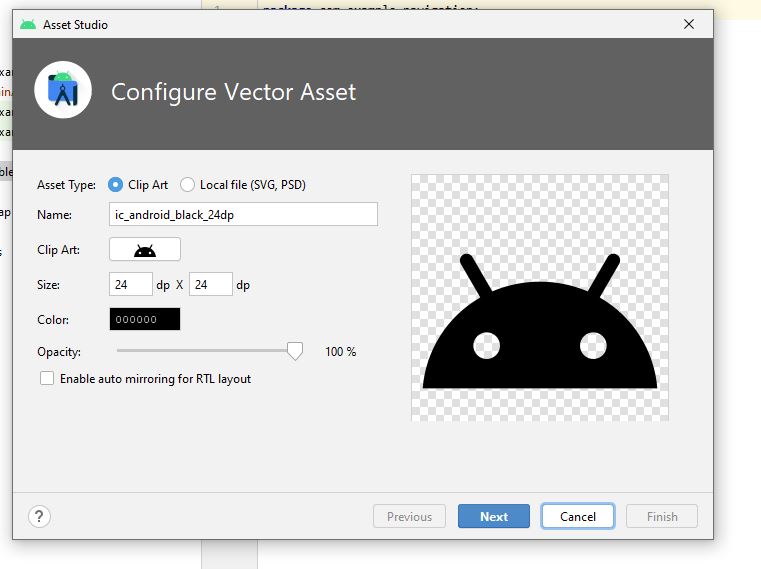
Step1:

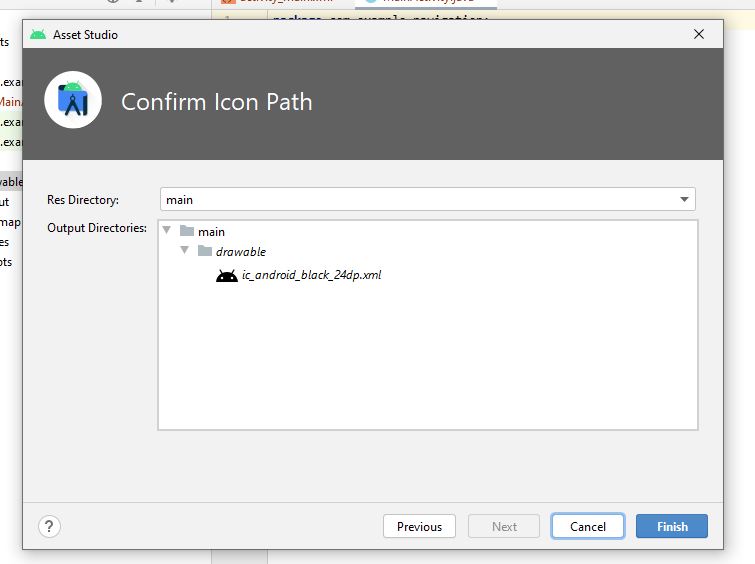
Creat empty project.



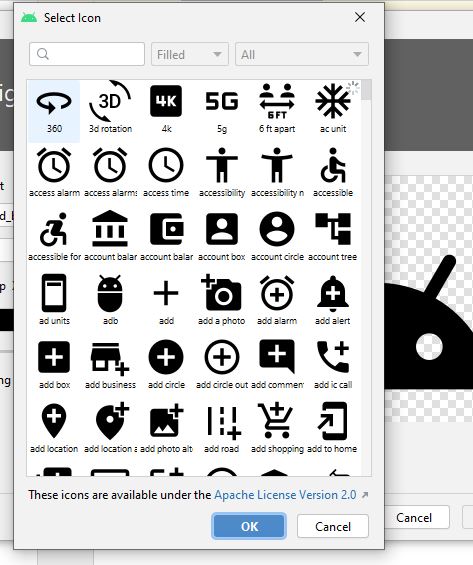
Step2:

Add vector assests in raw>drawable by drawable>rightclick>new>vectorAssests



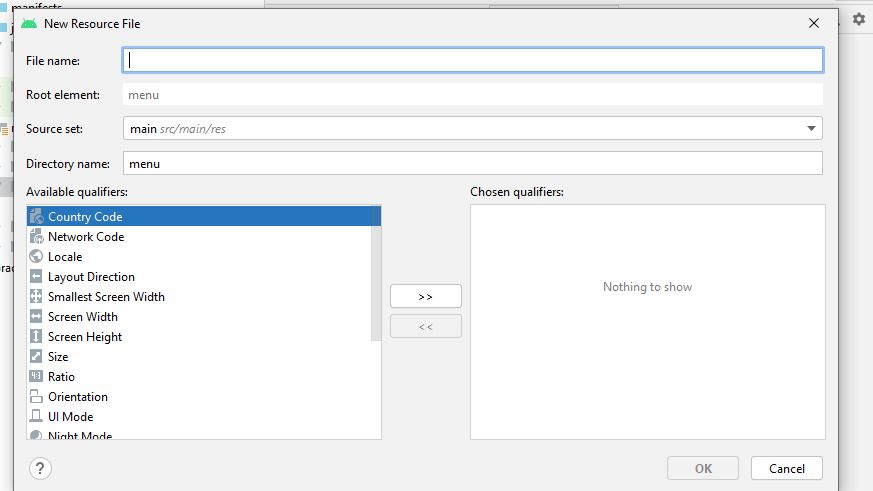


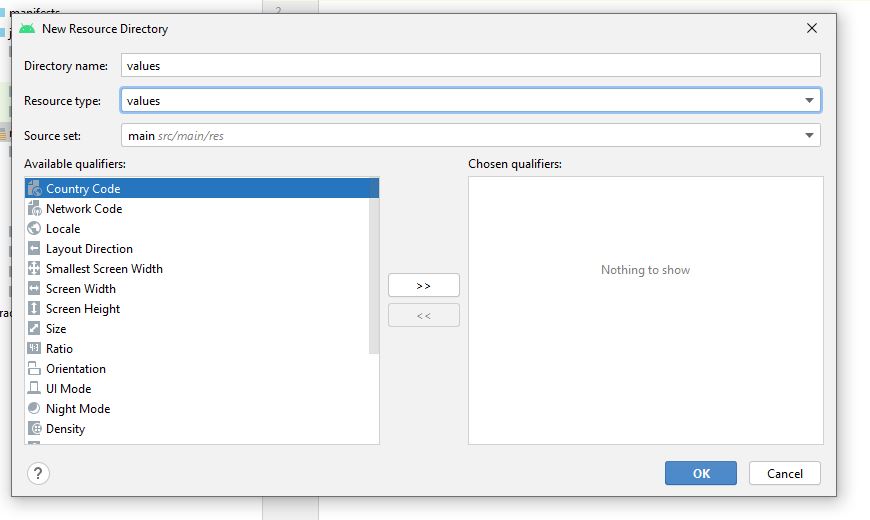
We can add different types off vectorassests icons



Step3:

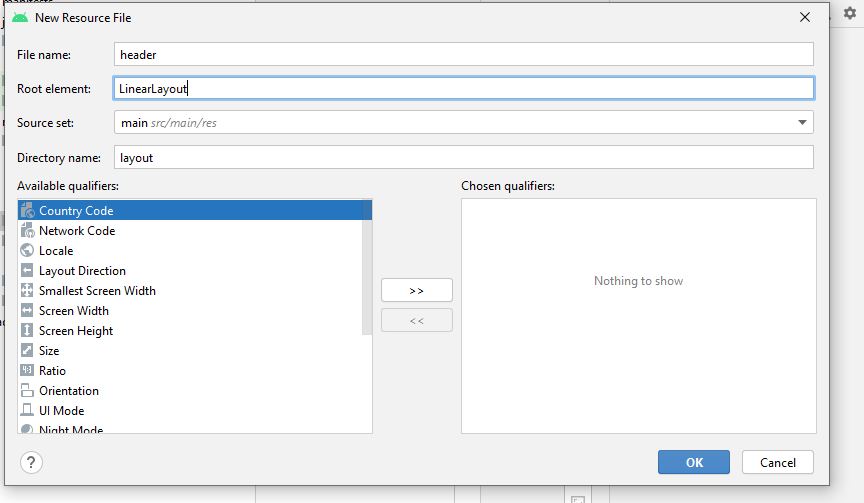
Creat new resource file values if not present to store strings





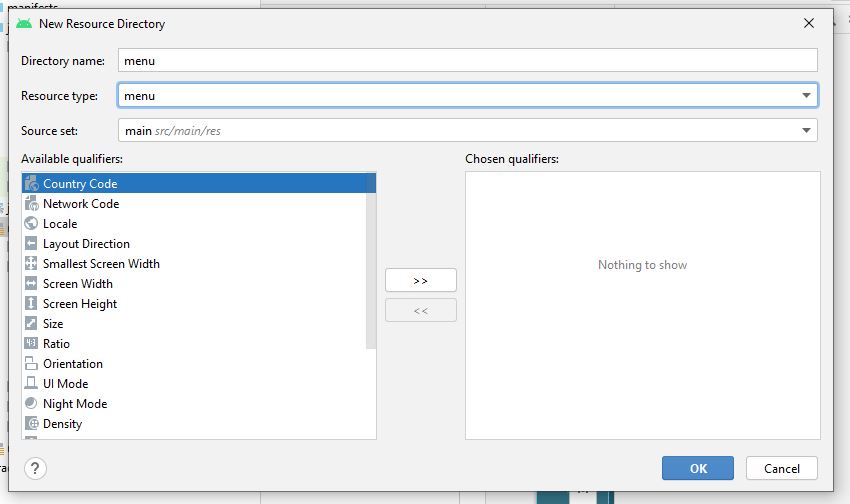
Step4:

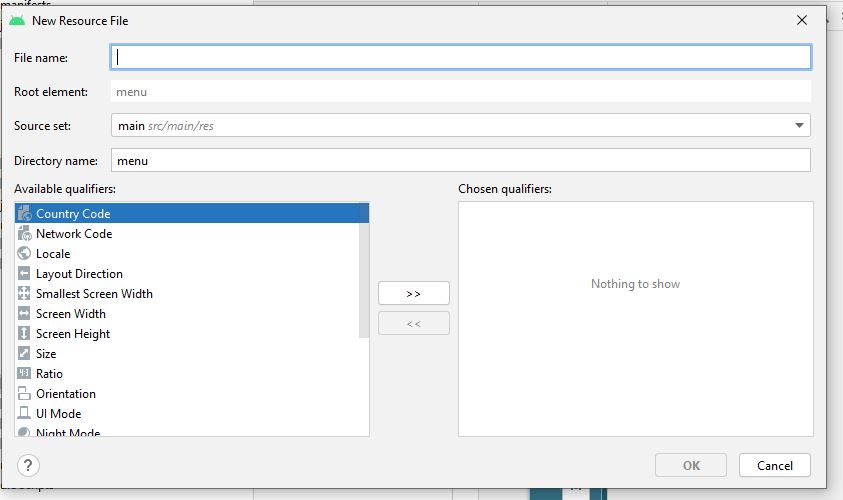
Creat new resource file name header file in Layout to design header of nav bar

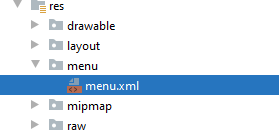


Step5:

Creat one more resourse file name menu In order to design menue items

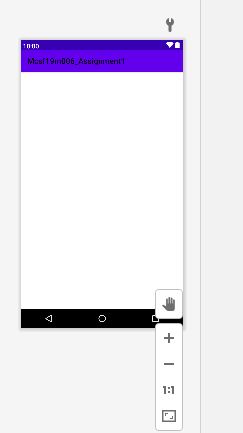






Step6:

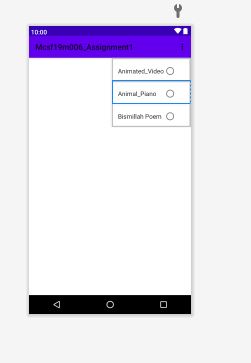
Design view of menu.xml



Step7:

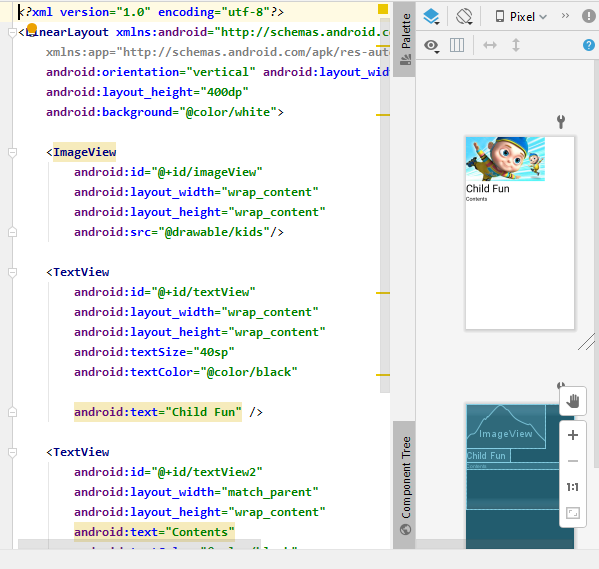
Add items in menu.xml





Step8:

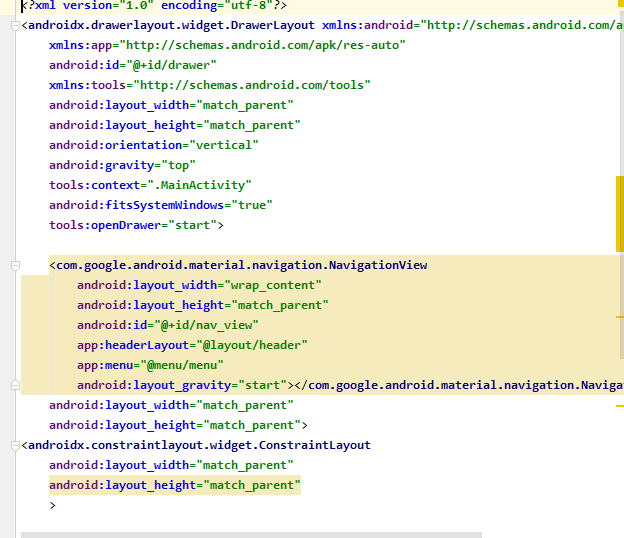
Design header file as following

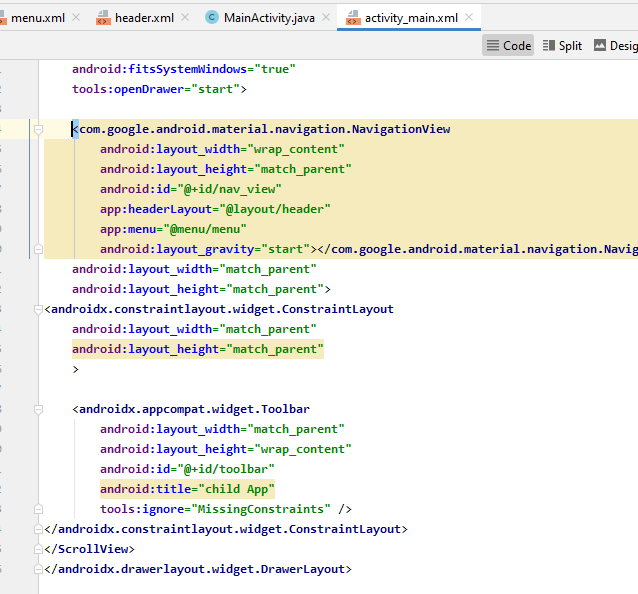


Add text image and sub text as you like

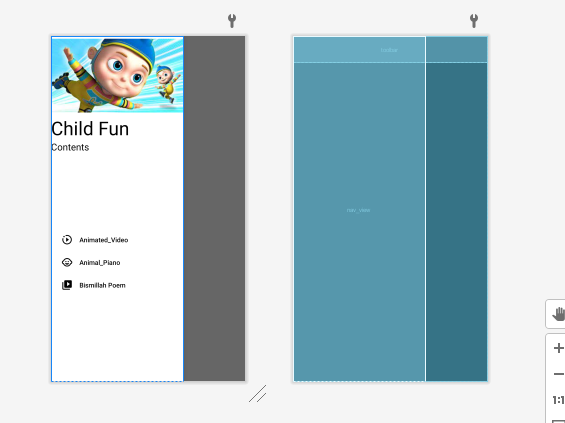
Step9:

Set activity.main layout as drawer layout and set navigation.view in main.xml and set header and menue file as shown below.





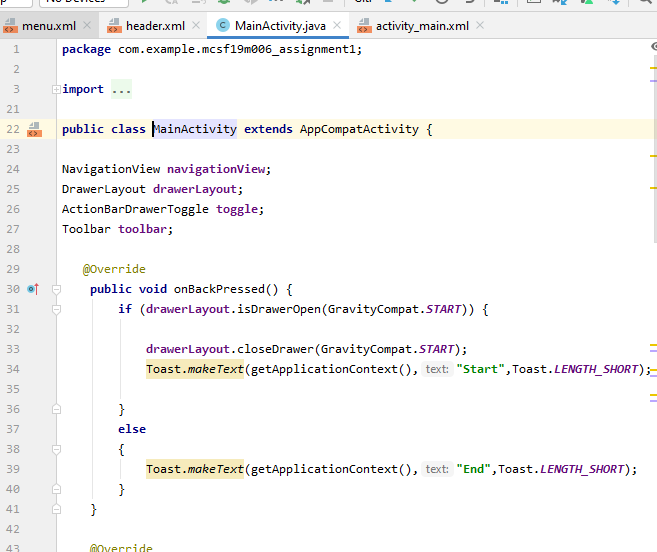
Design view:



Step10:

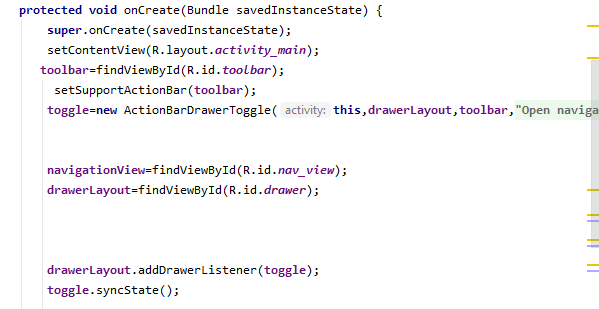
Make local variables of navigation view,drawerLayout,toogle and toolbar

Use on back pressed function to close drawer on back pressed.



Step11:

Creat instances of all variables.



Step12:

Set support toolbar

Initialize toogle

addDrawerListner toogle

synch toggle



Step13:

Creat click event function for nav bar

