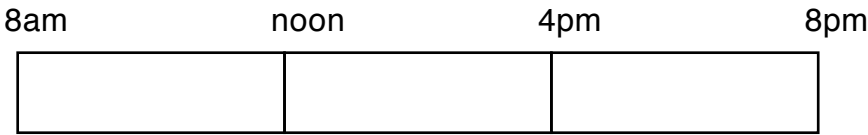
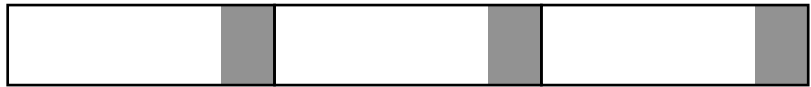


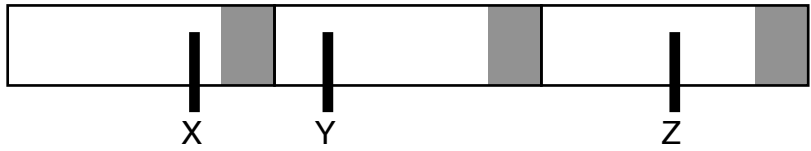
a) Allocate blocks



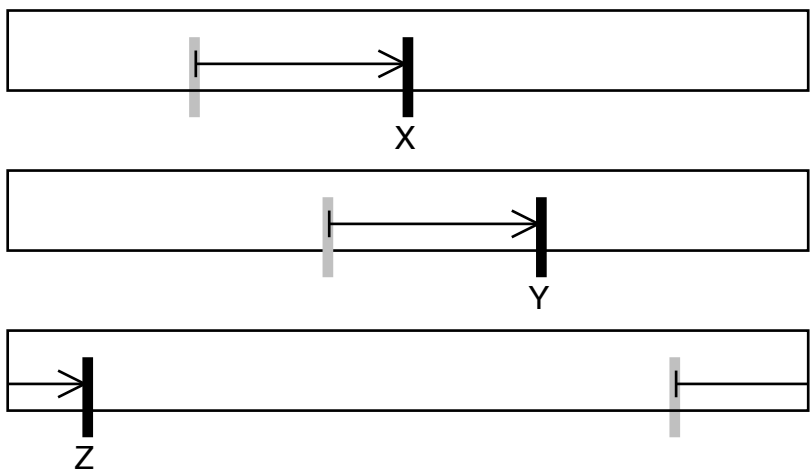
b) Allocate buffers at block ends



c) Pick a random moment within each block, avoiding buffers



d) Move each moment forward by the same period, randomized between 0 and the block length, wrapping from the end of the day to the start



e) Result

