Mark Jajeh

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1



Technical Skills

Languages: Python, C++, MATLAB, Swift, MySQL, Java

Technologies: iOS, Git, NumPy, Pandas, Labview, AutoCAD, Latex

Other: Linux, Hadoop, PIG, Spark, AWS, GLPK, OpenCV

Engineering Experience

Fleet (startup)

Software Engineer

San Francisco, CA August 2015-August 2016

- Part of 3 person team responsible for entire iOS app implementation
- Individual focus on 3rd party API integration(Facebook, Google, Yelp)
- · Recommendation system design and implementation in python

San Francisco Airport

Electrical Engineer (Intern)

Millbrae, CA

Summer 2015

- Waste Optimization Project: reorganized waste bin layout throughout entire airport, estimated \$1 million project
- AutoCAD design with a focus on electrical wiring layouts

Lickenbrock Technologies

Signal Processing Engineer (Intern)

St.Louis, MO

- Spring 2015
- Multimodal imaging project: Designed and built autonomous imaging system for unobtrusive heat signature mapping of aircraft parts (Matlab & c++)
- Software and Hardware development for imaging system

Education

Washington University in St. Louis

M.S. Computer Engineering

St.Louis, MO August 2016

- B.S. Electrical Engineering
- B.S. Systems Engineering

Saint Mary's College of California

B.S. Physics

Moraga, CA

Advanced Coursework

Computational Physics
Database Management Systems
Cloud Computing with Big Data
Operations Research

Machine Learning
Digital Signal Processing
Multi-Agent Systems
Quantum Computing

Quantitative Image Processing Stochastic Process Geometric Computing Principles of Electronic Devices

Projects

- · Automatic Guitar Tuner hardware and accompanying iOS App. (Swift, Objective-C)
- $\boldsymbol{\cdot}$ Sports Scheduling algorithm design and analysis with integer programming. (MATLAB/Python)
- K-mer Kernel counting for measuring Genetic Distance. (Python/C++)
- NBA database and public API (MySQL,Python,Numpy,Pandas)