

RandomInt::execute



```
graph LR; A[RandomInt::execute] --> B[ScribbleCore::getIntType]
```

A diagram showing a call from the `RandomInt::execute` method to the `ScribbleCore::getIntType` method. The `RandomInt::execute` box is shaded gray, and the `ScribbleCore::getIntType` box is white. A blue arrow points from the gray box to the white box.

ScribbleCore::getIntType