

# JOHN CHIN-JEW

## SOFTWARE ENGINEER

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## EDUCATION

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- Graduating Spring 2020** **University of California, Berkeley**  
Berkeley, CA *B.S. Electrical Engineering and Computer Sciences (EECS)*
- Coursework: Computer Programs, Data Structures, Algorithms, Operating Systems, Databases, Compilers, Discrete Math & Probability, Information Devices & Systems
  - Committee Member of *Eta Kappa Nu* EECS Honor Society (top 25% of EECS): Developed and led introductory EECS labs for prospective UC Berkeley students.
  - CSM volunteer mentor ([csmentors.berkeley.edu](http://csmentors.berkeley.edu)): Advised, supported, and taught computer science fundamentals to small sections of UC Berkeley students.
- Transferred Fall 2018** **Diablo Valley College & Los Medanos College**  
East Bay, CA *A.S. Computer Science w/ Honors; A.A. Liberal Arts: Math & Sci. w/ Honors*
- Coursework: C++ Programs, Object-oriented Programs, Machine Structures
  - Certificates: Adv. C++ Programing, Program Design, Computer Architecture

## EXPERIENCE

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- June 2019 – Aug 2019** **Location Labs by Avast**  
Emeryville, CA *iOS Software Engineering Intern*
- Developed the *Avast Family Space* iOS app ([avast.com/en-us/family-space](http://avast.com/en-us/family-space)) for several network operators worldwide, in particular Verizon Wireless.
  - Analyzed and reported the benefits and implications of a Swift UI codebase for iOS 13 by re-implementing part of the *Avast Family Space* iOS app in Swift UI.
  - Improved Location Labs' iOS build process by introducing a Jenkins shared library for common continuous integration build steps.
- Jan 2019 – May 2019** **Department of Electrical Engineering & Computer Science, UC Berkeley**  
Berkeley, CA *'Structure & Interpretation of Computer Programs' Course Tutor*
- Supported and taught computer science fundamentals to small sections of students.
  - Held office hours, gave 1-1 assistance, supported development of the course.

## PROJECTS

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- Spring Things** Mobile spring-based physics puzzle game built with Corona SDK.  
[wavalab.com/springthings](http://wavalab.com/springthings)
- CS 186 Database** Implemented the underlying data structures, iterators, join algorithms, cost estimation, query optimization, and concurrency lock manager for an SQL relational database.  
[cs186berkeley.net](http://cs186berkeley.net)
- Emphasis** Productivity and mindfulness tool built with Elm.  
[emphasis.johnchinjew.com](http://emphasis.johnchinjew.com) • [github.com/johnchinjew/emphasis](https://github.com/johnchinjew/emphasis)
- @make\_rap** Node.js + Heroku Twitter bot that generates raps based on users' tweets.  
[twitter.com/make\\_rap](https://twitter.com/make_rap) • [github.com/johnchinjew/make\\_rap](https://github.com/johnchinjew/make_rap)

## TECHNICAL SKILLS

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- Languages** Fluent: Python, Java, Swift, C, Elm, HTML5, CSS, JavaScript  
Familiar: C++, SQL, Lua, Groovy, Scheme
- Technologies** Development: Swift UI, VIPER architecture, Elm web apps, Node.js  
Software: Jenkins, Docker, Xcode, IntelliJ, Slack, Figma, Zeplin, Jira