Thomas Kou

Computer Science Student at University of Waterloo

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SKILLS

Languages Tools Python, C++, JavaScript, Java, Kotlin, C, TypeScript, SQL, Scala

Node.js, React, Express.js, Spring Boot, Redux, Sass, AWS

EXPERIENCE

FISPAN • ERP Development Team

Vancouver, BC Sept. 2020 – Dec. 2020

Software Developer Co-op

- Worked in team that integrates third-party enterprise resource planning systems into all-in-one bespoke **fintech software** for use by banks and businesses.
- Created integration and automated syncing system for Intuit Quickbooks bookkeeping software using Spring Boot and Kotlin in a pilot to expand services to 100+ small businesses.
- Built an **internal dashboard** using **React** and **Redux** that monitors client connectivity and diagnoses errors with new Kotlin accounting core, while retaining backwards compatibility with legacy Java microservices.

Wish • Product Payments Team

San Francisco, CA

Software Engineer Intern

Jan. 2020 - Apr. 2020

- Spearheaded development of **Python backend** APIs that use **PayPal** and **Braintree** to collect outstanding cash payments from partnered Wish Blue satellite stores.
- Expanded pay-in-installments feature on iOS/Android to the UK, leading to a projected \$6.3 million increase in annual GMV.
- Implemented dynamic shipping address serialization for worldwide address verification, reducing cancellations by 16.7%.
- Built a daily pipeline that recovers gift card failures by tracing MongoDB documents to determine where card claims failed.

Prizm Media • RxtoMe Development Team

Vancouver, BC

Junior Web Developer Intern

Apr. 2019 - Aug. 2019

- Worked on a web/mobile prescription ordering service using a Node/Express backend and React/Redux frontends.
- Set up an automated testing infrastructure for user flows using LambdaTest and CircleCI, saving 15+ man hours per week.

PROJECTS

Memo • Social Flashcard Web-App

Jun. 2020 - Aug. 2020

- Built the full-screen card view in an online flashcard-based studying application using JavaScript and React.
- Implemented liking/commenting on cards using **Node** endpoints and **MySQL** relations, adding a social layer to the application.

React-Snake

Aug. 2019

- Created a web-based Snake game in TypeScript, React, and Redux, with high scores submitted to a Firebase server.
- Deployed the Node.js-based app to an AWS Amplify server.

EDUCATION

University of Waterloo • Bachelor of Computer Science, Honours, Co-op

2018 - Current

- Math & Engineering Dean's Honours Lists GPA 3.97/4 (91.6%)
- Algorithms, Data Structures, Operating Systems, Database Management, Object-Oriented, Statistics, Digital Computers