PLAYFAIR CIPHER

PROGRAM :

```
key=input("Enter key:")
key=key.replace(" ", "")
key=key.upper()
def matrix(x,y,initial):
    return [[initial for i in range(x)] for j in range(y)]


result=list()
for c in key: #storing key
    if c not in result:
        if c=='J':
            result.append('I')
        else:
            result.append(c)
flag=0
for i in range(65,91): #storing other character
    if chr(i) not in result:
        if i==73 and chr(74) not in result:
            result.append("I")
            flag=1
        elif flag==0 and i==73 or i==74:
            pass
        else:
            result.append(chr(i))
k=0
```

```
my_matrix=matrix(5,5,0) #initialize matrix
for i in range(0,5): #making matrix
    for j in range(0,5):
        my_matrix[i][j]=result[k]
        k+=1

def locindex(c): #get location of each character
    loc=list()
    if c=='J':
        c='I'
    for i ,j in enumerate(my_matrix):
        for k,l in enumerate(j):
            if c==l:
                loc.append(i)
                loc.append(k)
                return loc

def encrypt():  #Encryption
    msg=str(input("Enter plaintext:"))
    msg=msg.upper()
    msg=msg.replace(" ", "")
    i=0
    for s in range(0,len(msg)+1,2):
        if s<len(msg)-1:
            if msg[s]==msg[s+1]:
                msg=msg[:s+1]+'X'+msg[s+1:]
```

```
    if len(msg)%2!=0:
        msg=msg[:]+'X'
    print("Cipher Text:",end=' ')
    while i<len(msg):
        loc=list()
        loc=locindex(msg[i])
        loc1=list()
        loc1=locindex(msg[i+1])
        if loc[1]==loc1[1]:

print("{}{}".format(my_matrix[(loc[0]+1)%5][loc[1]],my_matrix[(loc1[0]+1)%5][loc1[1]]),end=' ')
        elif loc[0]==loc1[0]:

print("{}{}".format(my_matrix[loc[0]][(loc[1]+1)%5],my_matrix[loc1[0]][(loc1[1]+1)%5]),end=' ')
        else:

print("{}{}".format(my_matrix[loc[0]][loc1[1]],my_matrix[loc1[0]][loc[1]]),end=' ')
        i=i+2


def decrypt():  #decryption
    msg=str(input("ENTER CIPHER TEXT:"))
    msg=msg.upper()
    msg=msg.replace(" ", "")
    print("PLAIN TEXT:",end=' ')
    i=0
```

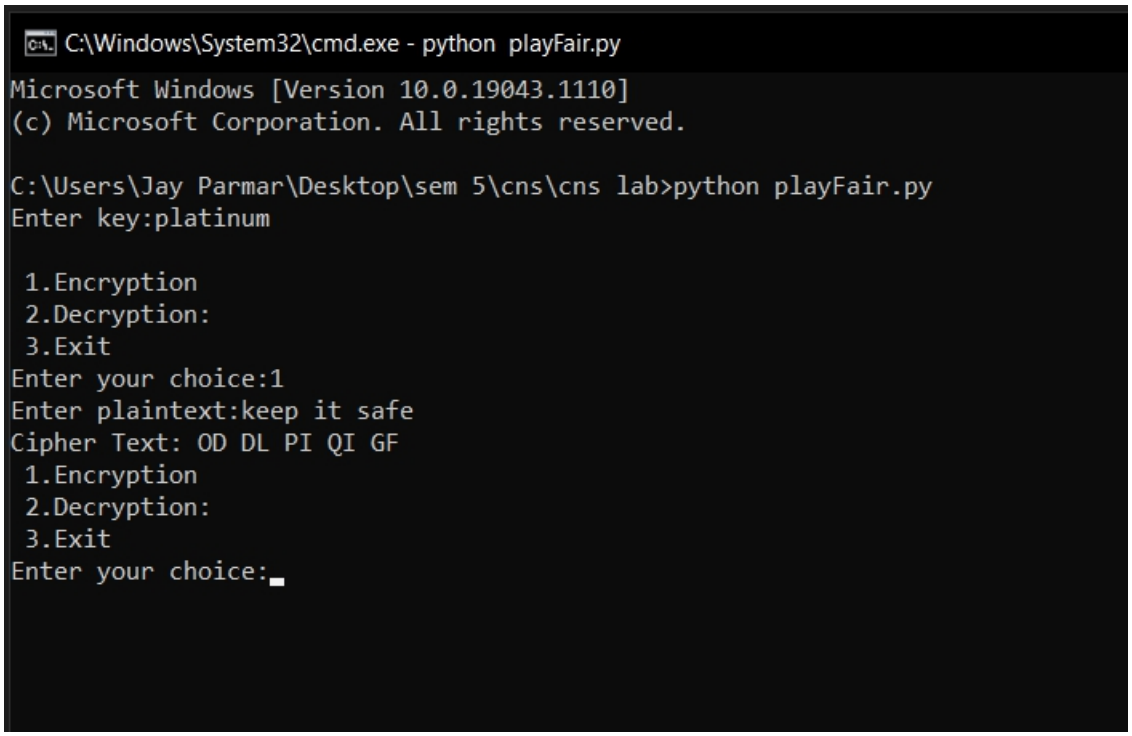
```
    while i<len(msg):
        loc=list()
        loc=locindex(msg[i])
        loc1=list()
        loc1=locindex(msg[i+1])
        if loc[1]==loc1[1]:
            print("{}{}".format(my_matrix[(loc[0]-1)%5][loc[1]],my_matrix[(loc1[0]-
1)%5][loc1[1]]),end=' ')
        elif loc[0]==loc1[0]:
            print("{}{}".format(my_matrix[loc[0]][(loc[1]-
1)%5],my_matrix[loc1[0]][(loc1[1]-1)%5]),end=' ')
        else:

print("{}{}".format(my_matrix[loc[0]][loc1[1]],my_matrix[loc1[0]][loc[1]]),end='
')
        i=i+2


while(1):
    print("\n 1.Encryption \n 2.Decryption: \n 3.Exit")
    choice=int(input("Enter your choice:"))
    if choice==1:
        encrypt()
    elif choice==2:
        decrypt()
    elif choice==3:
        exit()
    else:
```

print("Choose correct choice")

OUTPUT :



VIGNERE CIPHER

PROGRAM :

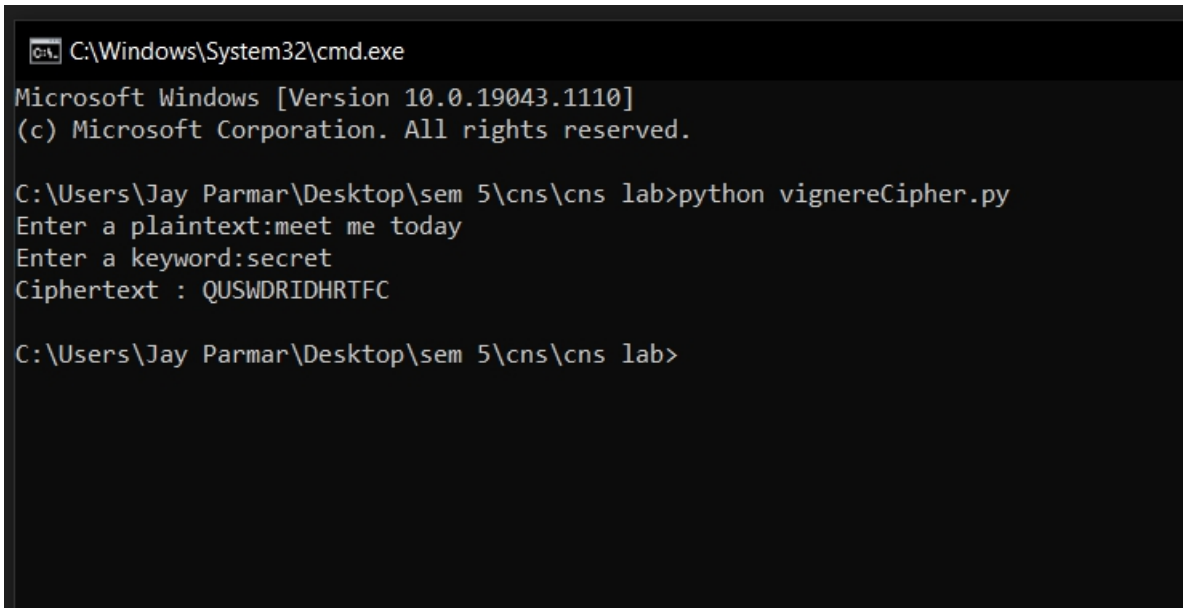
```
def generateKey(string, key):
    key = list(key)
    if len(string) == len(key):
        return(key)
    else:
        for i in range(len(string) -
                       len(key)):
            key.append(key[i % len(key)])
    return("". join(key))

def cipherText(string, key):
    cipher_text = []
    for i in range(len(string)):
        x = (ord(string[i]) +
             ord(key[i])) % 26
        x += ord('A')
        cipher_text.append(chr(x))
    return("" . join(cipher_text))


if __name__ == "__main__":
    string = input("Enter a plaintext:")
    keyword = input("Enter a keyword:")
```

```
key = generateKey(string, keyword)
cipher_text = cipherText(string,key)
print("Ciphertext :", cipher_text)
```

OUTPUT :



CONCLUSION : Hence we have learned and implemented cryptanalysis or decoding playfair, vignere cipher using python.