/\*

\* hostinfo.c

\*/

#include <sys/utsname.h>

#include <sys/sysinfo.h>

#include <stdio.h>

#include <stdlib.h>

#include <unistd.h>

int main() {

struct utsname uts;

if( uname(&uts) == -1 ) {

perror("myuname.c:main:uname");

exit(1);

}

int hostid;

printf("hostname: %s\n", uts.nodename);

printf("%s %s\n", uts.sysname, uts.release);

hostid=gethostid();

printf("hostid: %d\n",hostid);

return 0;

}