

# Production & Operations Management — Recitation 3

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# Overview

- 1 LP Assumptions
- 2 Recall: Gourmet Gulfco
- 3 Computer Solution
- 4 Interpretation the solution of the Gourmet Gulfco

# Linear Programing Assumptions

It is **not** that every problem can modeled as a linear programming problem (although you can simplify the problem to LP, still not all the time). There are lives beyond linear programming, such as, nonlinear programming, stochastic programming, e.t.c.. A natural question one may ask is that **what's the assumptions of linear programming ?**

# Linear Programming Assumptions - Linearity

The linear programming differs from other optimization models in the format of constraints functions and objective functions. In linear programming, only linear function is 'good' for O.F. and C.S..

## Remark

Linear function is of the format  $a_0 + a_1 \times x_1 + a_2 \times x_2 + \cdots a_n \times x_n$ , where  $a_i$ 's are constant and  $x_i$ 's are decision variables for  $i = 1, 2, \dots, n$ . (Note  $a_i$  can be negative, which implicitly include the possibility of subtraction !!!)

# Linear Programming Assumptions - Divisibility & Non-negativity

When considering **non-negative constraints**, the only requirement is non-negative but not restricted to integer ! Later on, we will learn a little bit about integer programming, in which we need to have not only non-negativity but also integrality constraints. For example, in the bags problem, we can only allowed to make integer-valued number of bags, or famous '0-1' bags problem (I will explain).

# Linear Programming Assumptions - Certainty

In linear programming, all the parameters in objective functions and constraints are deterministic (known). There is **no uncertainty** on the parameter, for example, if the constraint is

$$3x_1 + Yx_2 \leq 2$$

where  $Y$  is random variable (unknown) is not allowed. Actually this formulation is wrong !

## Remark

We shall know the distribution of  $Y$  (if you learn probability), and that should be formulated as a stochastic programming problem (graduate level course).

## Problem statement:

Gulfco is a company that produces chemicals. In its production process, Gulfco mixes 3 raw materials to produce two products: Fuel additive and Solvent base. To produce one ton of Fuel additive, the company mixes  $\frac{2}{5}$  ton of material 1 and  $\frac{3}{5}$  ton of material 3. To produce Solvent base, the company mixes  $\frac{1}{2}$  ton of material 1,  $\frac{1}{5}$  ton of material 2, and  $\frac{3}{10}$  ton of material 3. The profit of each ton of Fuel additive produced is \$40 and the profit of each ton of Solvent base produced is \$30.

**Gulfco has limited quantities of the raw material as specified following:**

- The amount of Material 1 available for next production cycle is 40 tons
- The amount of Material 2 available for next production cycle is 10 tons
- The amount of Material 3 available for next production cycle is 42 tons

**Question:** formulate a linear programming model for the next production cycle (to maximize the profit).



# Recall The Product-Mix-Table

How does the *Product-Mix-Table* looks like in the Gourmet Gulfco case ?

- In this gourmet problem, three materials to produce two products
- Given profit directly, no need to compute from the cost and revenue
- No other sales and production constraints

Resources/ Sales Commitments	Products				Resource Availability, Commitment
	Product 1	Product 2	...	Product n	
Resource 1					
...					
Resource n					
Sales commitment					
Cost					
Revenue					
Profit					

# Gourmet Gulfco (c.t.d) - Table

## Step 0: set up the product-mix-table

Resources	Fuel Additive	Solvent Base	Available Materials in tons
Material 1			
Material 2			
Material 3			
<b>Profit</b>			

# Gourmet Gulfco (c.t.d) - Table

## Step 0: set up the product-mix-table

Resources	Fuel Additive	Solvent Base	Available Materials in tons
Material 1	2/5	1/2	40
Material 2	0	1/5	10
Material 3	3/5	3/10	42
<b>Profit</b>	\$40	\$30	

### Remark

The production-mix-table is required for assignments

## Step 1: identify decision variable (D.V.)

**Note:** Different from the bag problem, this problem doesn't ask directly 'how many tons to produce from each product', it is clear that we need to decide on that to find the maximum profit.

## Step 1: identify decision variable (D.V.)

For this reason, we define the two variables  $x_1$  and  $x_2$  as follows:

- $x_1$  = **the amount of Fuel Additive in tons** made in the **next production cycle**
- $x_2$  = **the amount of Solvent Base in tons** made in the **next production cycle**

### Remark

**Very important !!!!.** Include an amount, a unit, and a time frame !!!

# Gourmet Gulfco (c.t.d) - Decision variable

Modification of the table with adding decision variables:

Resources	Fuel Additive $x_1$	Solvent Base $x_2$	Available Materials in tons
Material 1	2/5	1/2	40
Material 2	0	1/5	10
Material 3	3/5	3/10	42
<b>Profit</b>	<b>\$40</b>	<b>\$30</b>	

**Step 2: define the objective function (O.F.)** The profit obtained for each ton of Fuel Additive is \$40, while that for each ton of Solvent Base is \$30. Thus,

$$\begin{aligned}\text{The total profit} &= \$40 \times \text{amount in tons of Fuel Additive}(x_1) \\ &+ \$30 \times \text{amount in tons of Solvent Base}(x_2)\end{aligned}$$

**Mathematically**, the O.F. is expressed as:

$$\max 40x_1 + 30x_2$$

# Gourmet Gulfco (c.t.d) - the constraints

**Step 3: establish the constraints (C.S.)** From the product-mix-table,

Resources	Fuel Additive $x_1$	Solvent Base $x_2$	Available Materials in tons
Material 1	2/5	1/2	40
Material 2	0	1/5	10
Material 3	3/5	3/10	42
<b>Profit</b>	<b>\$40</b>	<b>\$30</b>	

We can develop the following constraints:



# Gourmet Gulfco (c.t.d) - the constraints

## Step 3: establish the constraints (C.S.)

From the product-mix-table,

Resources	Fuel Additive $x_1$	Solvent Base $x_2$	Available Materials in tons
Material 1	2/5	1/2	40
Material 2	0	1/5	10
Material 3	3/5	3/10	42
Profit	\$40	\$30	

We can develop the following constraints:

$$\text{(Material 1)} \quad \frac{2}{5}x_1 + \frac{1}{2}x_2 \leq 40$$

$$\text{(Material 2)} \quad 0x_1 + \frac{1}{5}x_2 \leq 10$$

$$\text{(Material 3)} \quad \frac{3}{5}x_1 + \frac{3}{10}x_2 \leq 42$$

**Step 4: complete the program by adding non-negative constraints (N.C.)** This is the easiest one to formulate.

$$x_1 \geq 0$$

$$x_2 \geq 0$$

Or, simply

$$x_1, x_2 \geq 0$$

# Gourmet Gulfco (c.t.d) - the complete LP program

$x_1$  = the amount of Fuel Additive in tons made in the next production cycle

$x_2$  = the amount of Solvent Base in tons made in the next production cycle

$$\text{Max } 40x_1 + 3x_2$$

$$\text{Subject to: } \frac{2}{5}x_1 + \frac{1}{2}x_2 \leq 40$$

$$0x_1 + \frac{1}{5}x_2 \leq 10$$

$$\frac{3}{5}x_1 + \frac{3}{10}x_2 \leq 42$$

$$x_1, x_2 \geq 0$$

# Computer Solution - Values

**Yellow Region** Decision value will surface when you solve the problem (placeholder)  
**Blue/Light Blue Region** Input all known parameters

	A	B	C	D	E	F	G
1	Gulfco Problem						
2							
3	Decision Variables						
4	Variable names	Fuel additive	Solvent base				
5	Math Symbol	x1	x2				
6	Variable Value						
7							
8	O. F.						
9	Profit	40	30	Max Profit	0		
10							
11	Constraints						
12	Material 1	0.4	0.5	0	<=	40	Tons
13	Material 2	0	0.2	0	<=	10	Tons
14	Material 3	0.6	0.3	0	<=	42	Tons
15							

**In this step, you are essentially establish the product-mix-table on the EXCEL !!**

# Computer Solution - Formula

Use function SUMPRODUCT with absolute reference, the \$ sign

	A	B	C	D	E	F	G
1							
2							
3	<b>Decision Variables</b>						
4	Variable names	Fuel additive	solvent base				
5	Math Symbol	x1	x2				
6	Variable Value						
7							
8	<b>O. F.</b>						
9	Profit	40	30	Max Profit	=SUMPRODUCT(B9:C9, B6:C6)		
10							
11	<b>Constraints</b>			<b>LHS</b>	<b>OP</b>	<b>RHS</b>	<b>Units</b>
12	Material 1	=2/5	=1/2	=SUMPRODUCT(B12:C12, B\$6:C\$6)	<=	40	Tons
13	Material 2		=1/5	=SUMPRODUCT(B13:C13, B\$6:C\$6)	<=	10	Tons
14	Material 3	=3/5	=3/10	=SUMPRODUCT(B14:C14, B\$6:C\$6)	<=	42	Tons

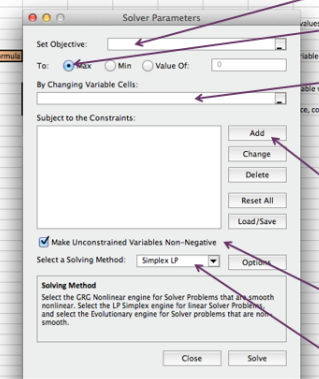
In yellow region values are delayed, but one should use them as there are values. At the end, the solution will tell what they really are.

# Computer Solution - Solution 1

## Introduction of LP solver !

### Using Solver Dialog Box

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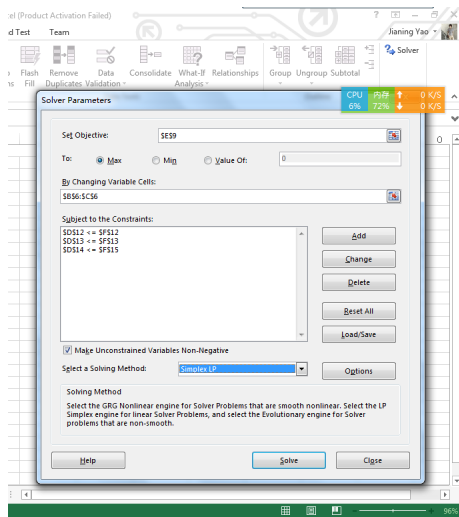
The screenshot shows the 'Solver Parameters' dialog box with several annotations pointing to specific fields and buttons:

- Select the O.F. Cell**: Points to the 'Set Objective:' text box.
- Select Max or Min**: Points to the 'To:' section, specifically the 'Max' radio button.
- Highlight the Variable values range**: Points to the 'By Changing Variable Cells:' text box.
- Add the constraints in 3 steps: LHS, OP, and RHS. You can add multiple constraints that have the same operator at once.**: Points to the 'Add' button in the 'Subject to the Constraints:' section.
- Check the non-negativity box**: Points to the 'Make Unconstrained Variables Non-Negative' checkbox.
- Select the Simplex LP**: Points to the 'Simplex LP' option in the 'Select a Solving Method:' dropdown menu.

Other visible elements in the dialog box include 'Value Of: 0', 'Change', 'Delete', 'Reset All', 'Load/Save', 'Options...', 'Close', and 'Solve' buttons.

# Computer Solution - Solution 2

## Using Solvers in Excel to solve Gourmet Gulfco Problem



# Computer Solution - Solution 3

Here comes the solution !

	A	B	C	D	E	F	G
1	Gulfco Problem						
2							
3	<b>Decision Variables</b>						
4	Variable names	Fuel additive	solvent base				
5	Math Symbol	x1	x2				
6	Variable Value	50	40	(Decision Variable)			
7							
8	<b>O.F.</b>						
9	Profit	40	30	Max Profit	3200	(Optimal Value)	
10							
11	<b>Constraints</b>						
12	Material 1	0.4	0.5	LHS	OP	RHS	Units
13	Material 2	0	0.2	40	<=	40	Tons
14	Material 3	0.6	0.3	8	<=	10	Tons
15				42	<=	42	Tons
16				(LHS result)			



# Binding Constraints

The LHS value represents the actual resources consumed to achieve the optimal solution.

## Definition

A constraint that has  $LHS = RHS$  is called **Binding**.

# Binding Constraints

When resources consumed are less than available or when production is more than sales commitment, we have either **slack** or **surplus**

## Definition

In a "Less than or Equals" constraint,

$$\text{Slack} = \text{RHS} - \text{LHS}$$

While in a "Greater than or Equals" constraint,

$$\text{Slack} = \text{LHS} - \text{RHS}$$

Binding if and only if no Slack or Surplus.

# Binding, Surplus and Slack (c.t.d)

In Gourmet Gulfco problem,

- Which constraints are binding ?
- Which constraint has surplus or slack and how much ?

# Binding, Surplus and Slack (c.t.d)

## Solution

- First and third constraints are binding since  $\text{RHS} - \text{LHS} = 0$  for each of them;
- For material 2, there is a slack of  $10 - 8 = 2$  tons

## Remark

The constraint has a slack not surplus since we have a "less than or equals" situation.

# References



Ahmed, Mahmoud (2014)

Lecture Slides of Operations Management

# Thank You !!!