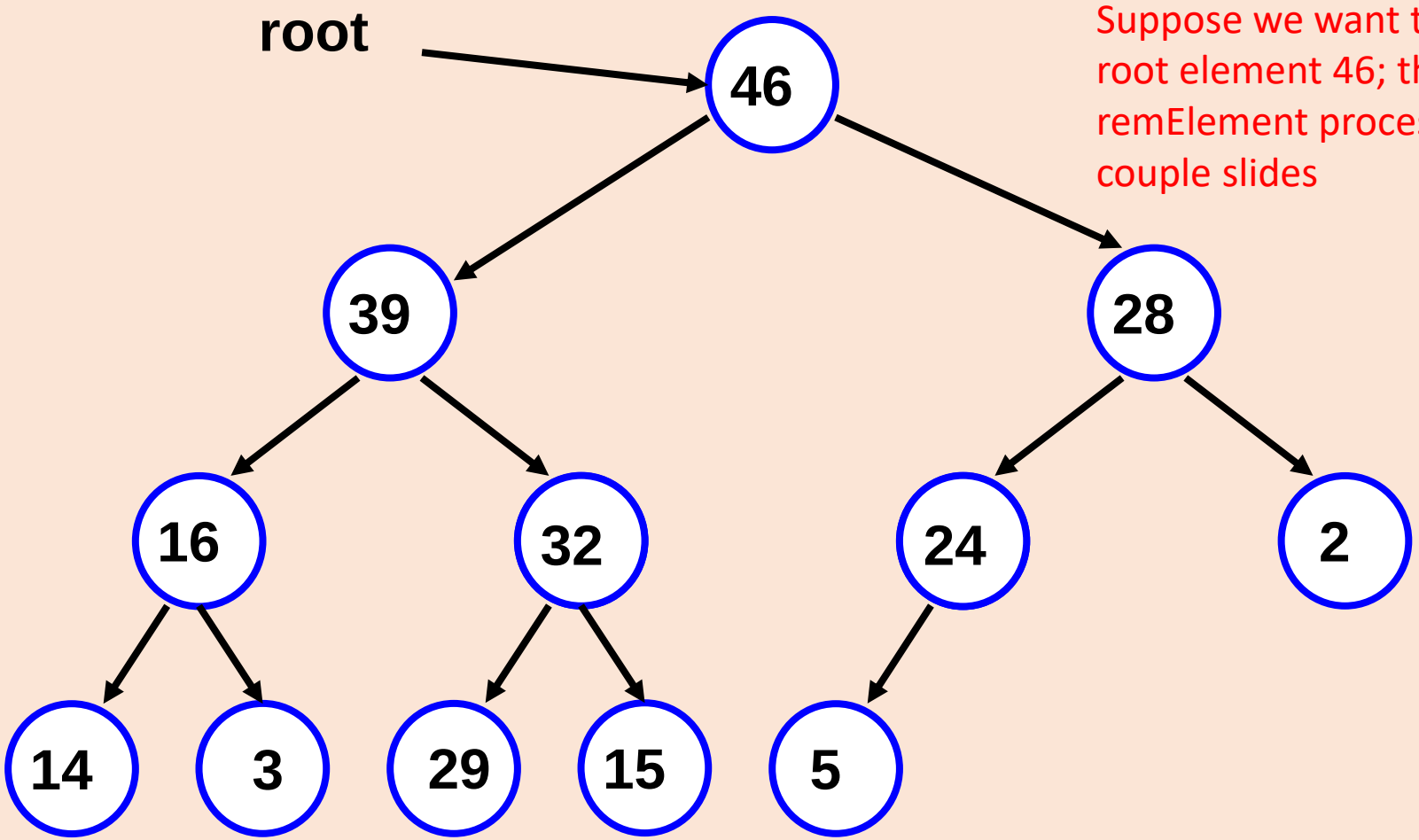
Heapify (ReheapDown) or Dequeue process

Dequeue

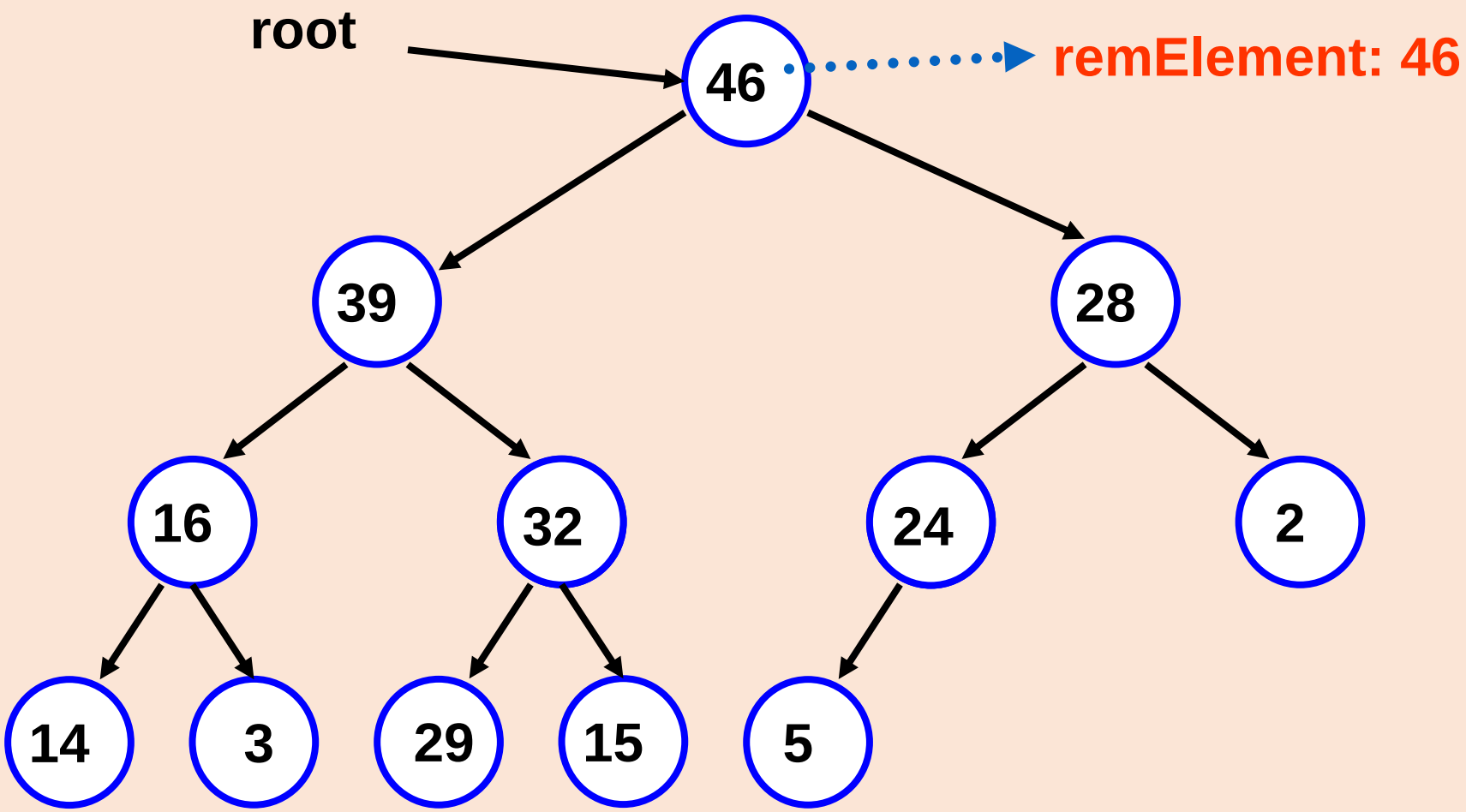
- Dequeuing (removing) the object with the greatest value appears to be a O(1) operation
- However, after removing the object, we must turn the resultant structure into a heap again, for the next dequeue.
- Fortunately, it only takes O(lg n) time to turn the structure back into a heap again (which is why dequeue in a heap is a O(lg n) operation

Dequeue (cont.)

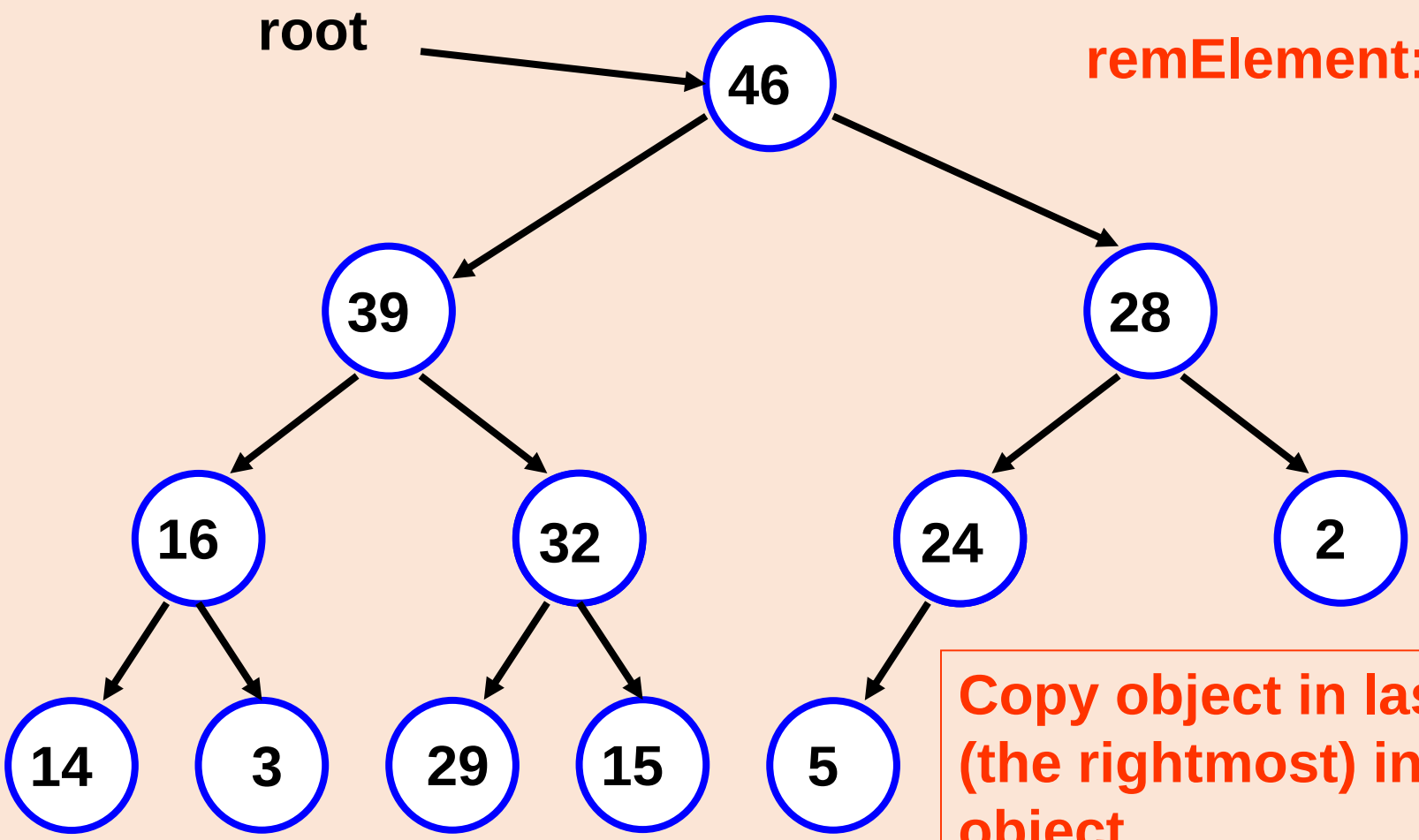


Suppose we want to remove the root element 46; the function remElement processes in next couple slides

Dequeue (cont.)



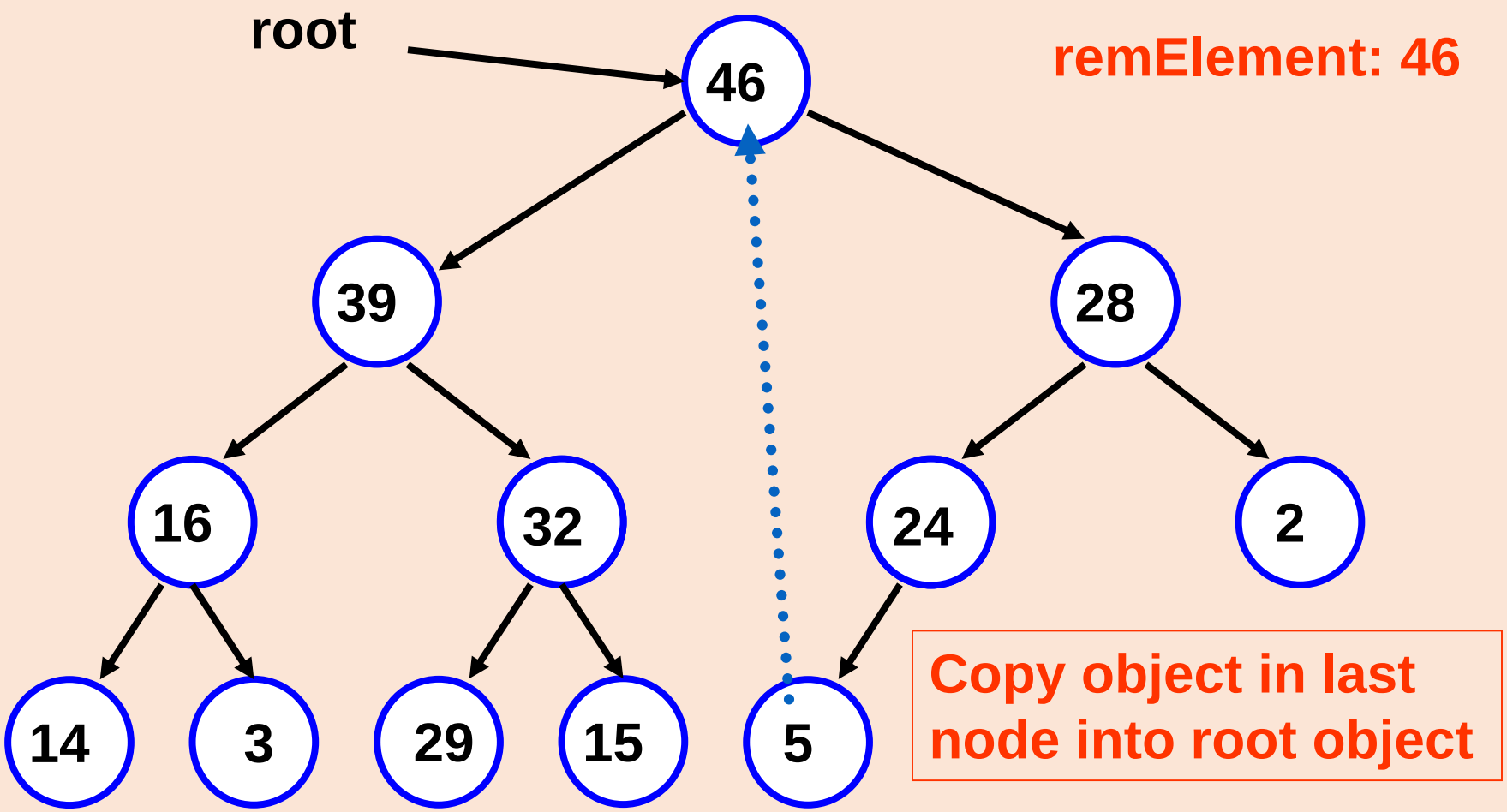
Dequeue (cont.)



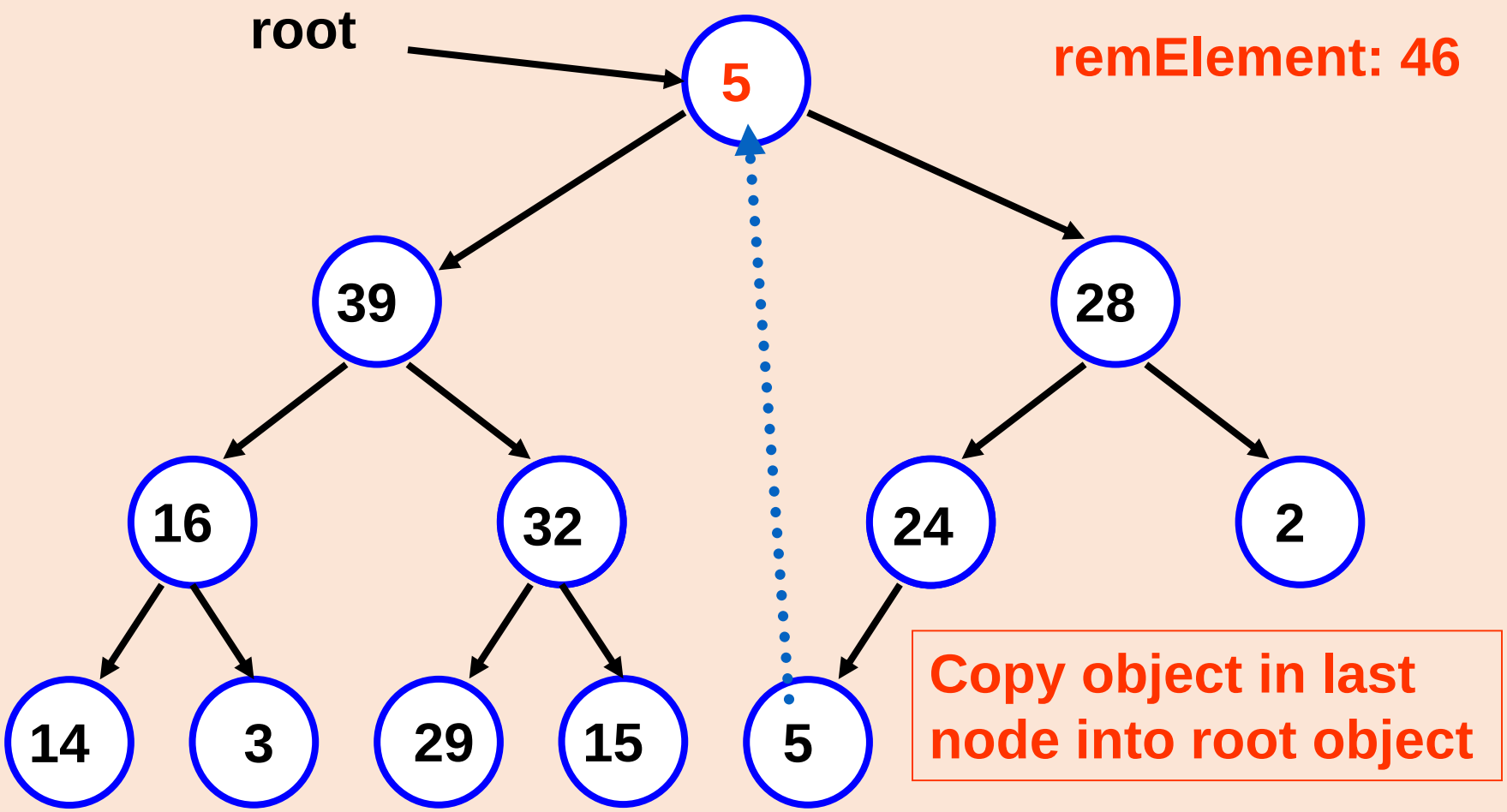
remElement: 46

Copy object in last node (the rightmost) into root object

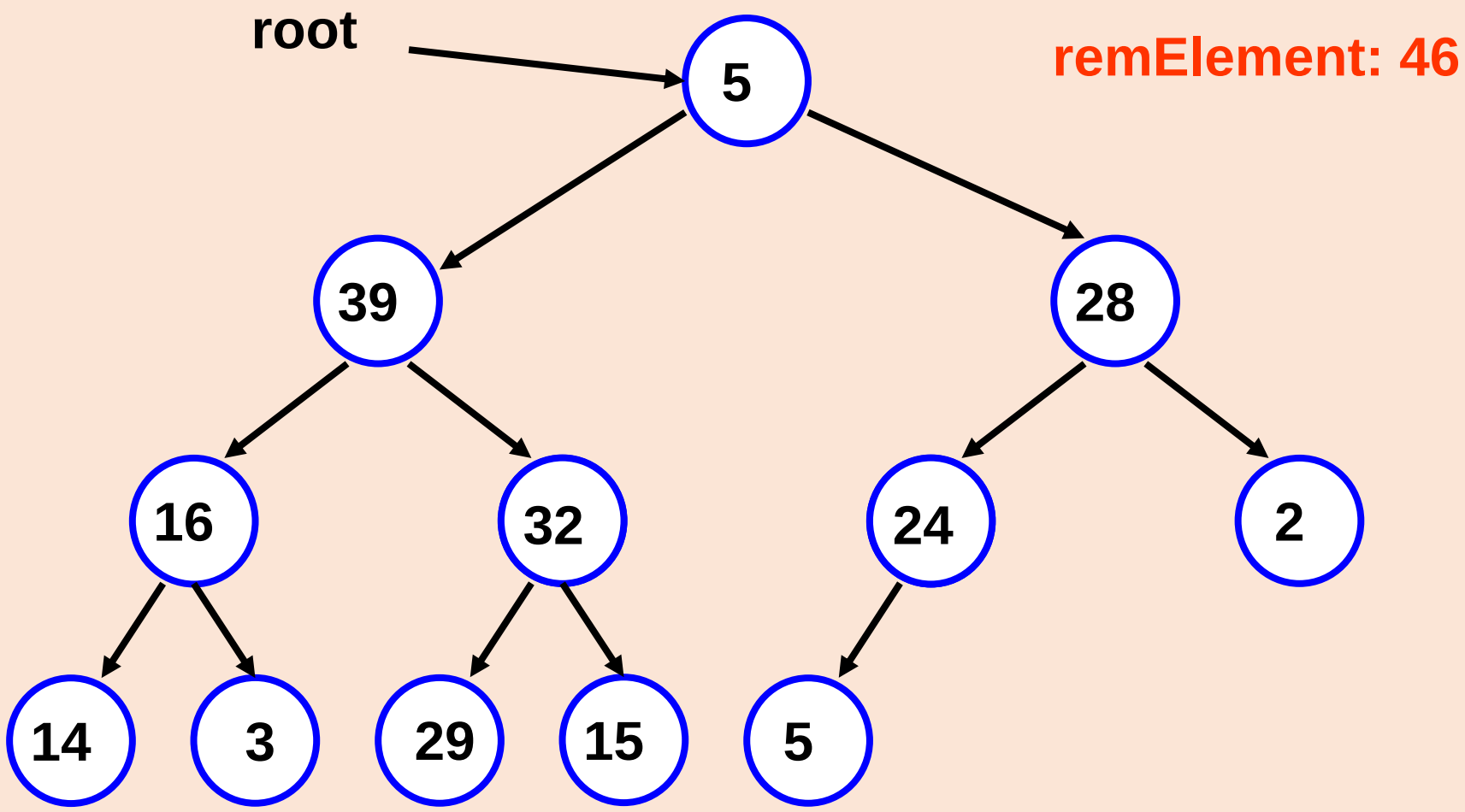
Dequeue (cont.)



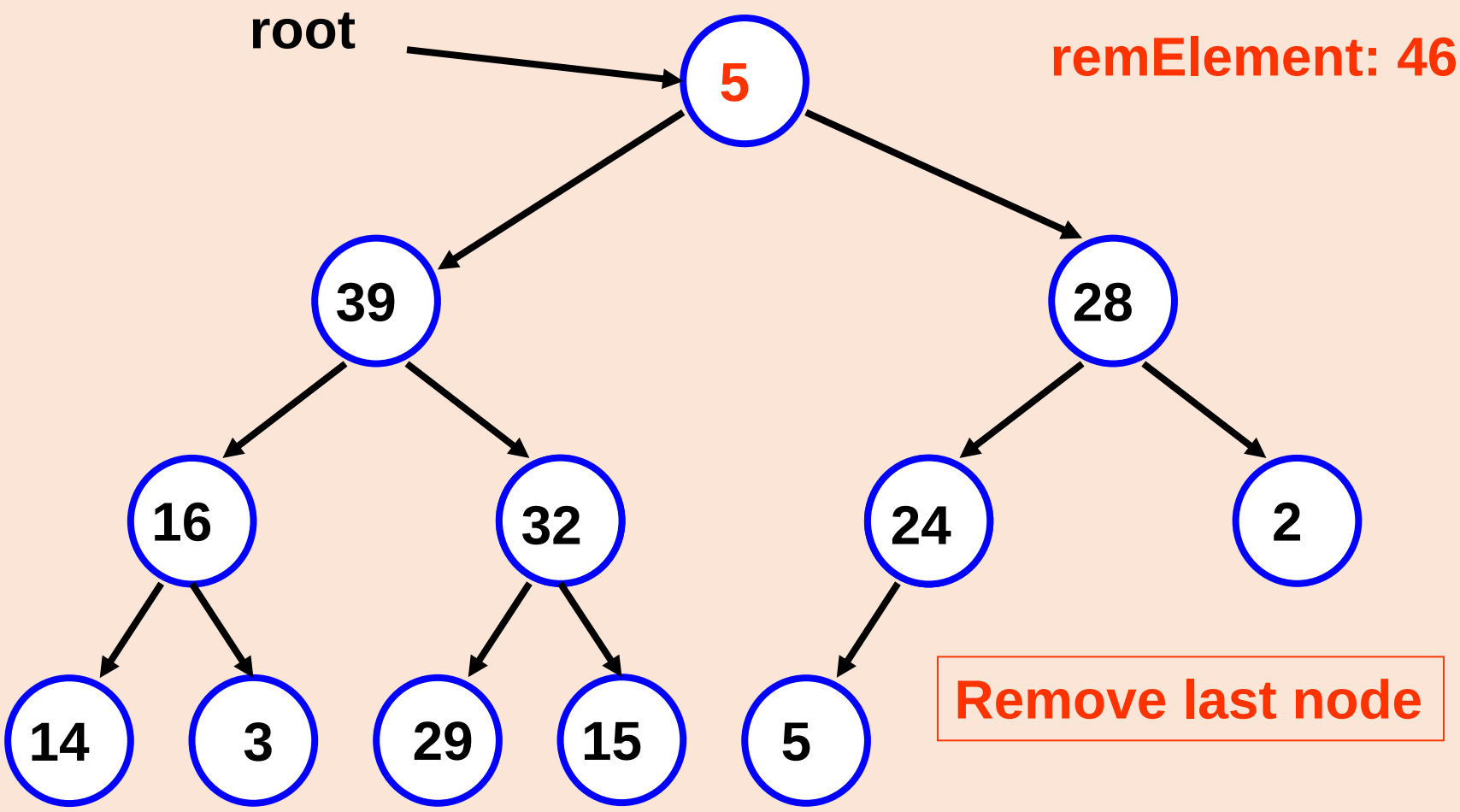
Dequeue (cont.)



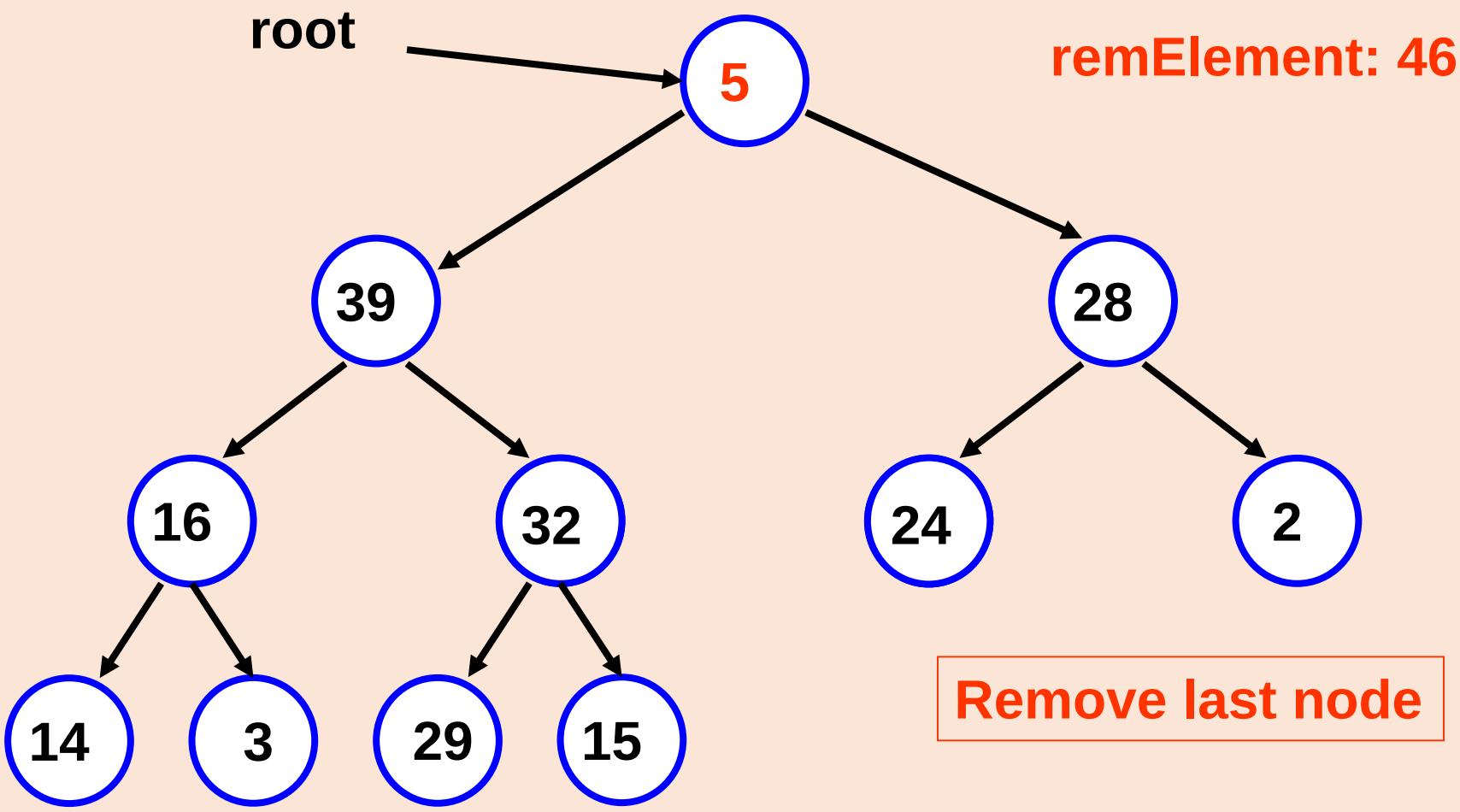
Dequeue (cont.)



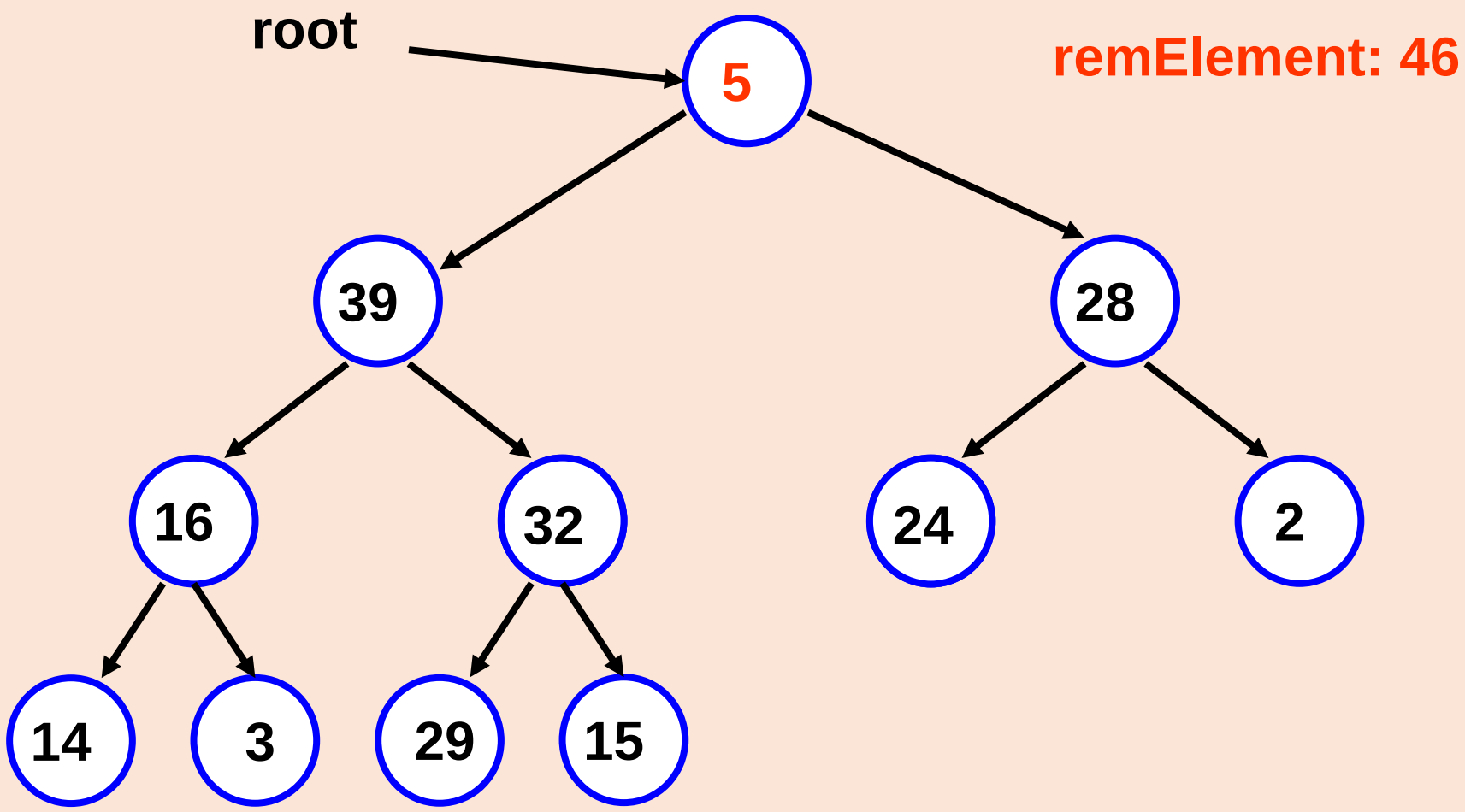
Dequeue (cont.)



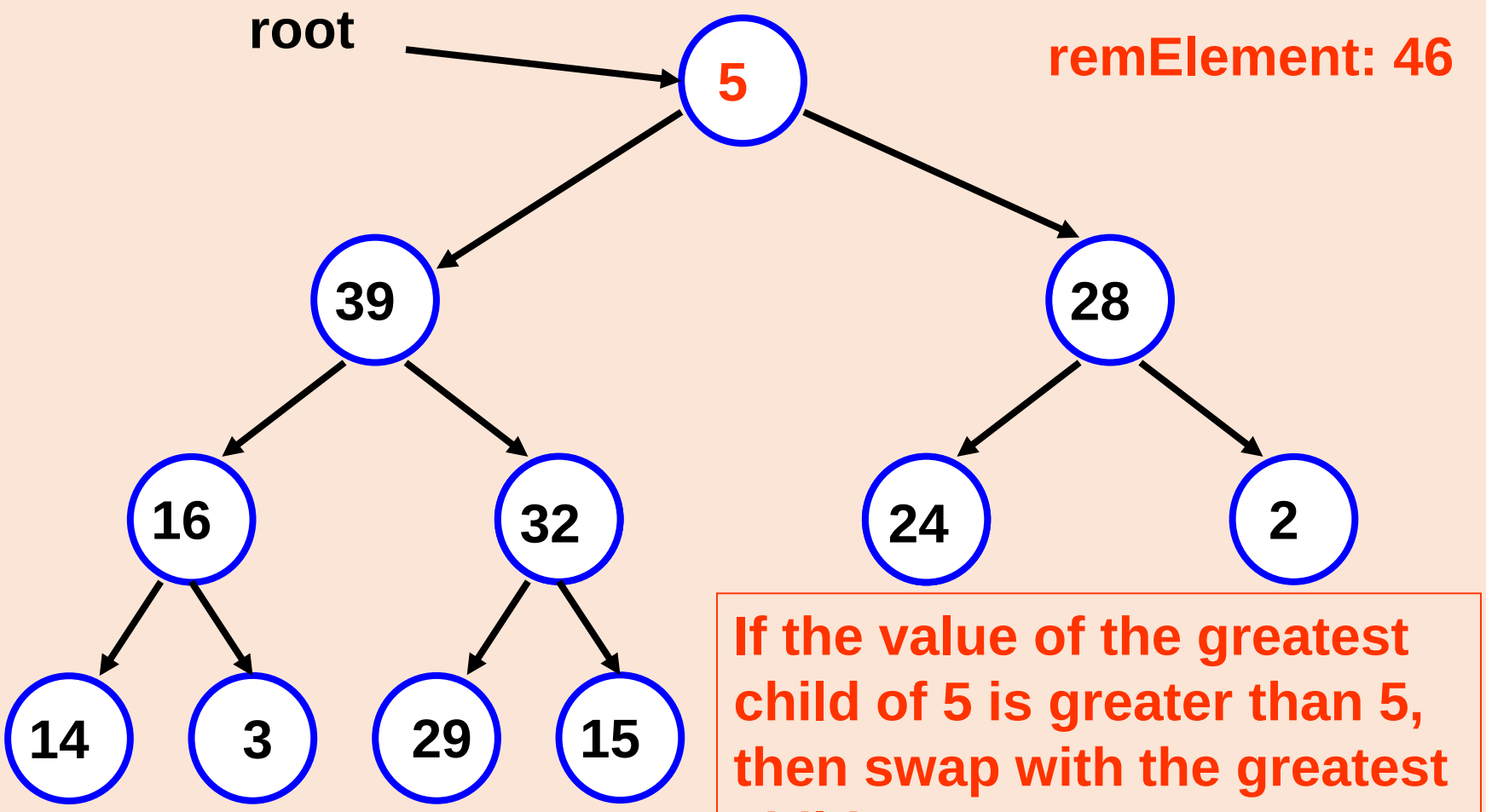
Dequeue (cont.)



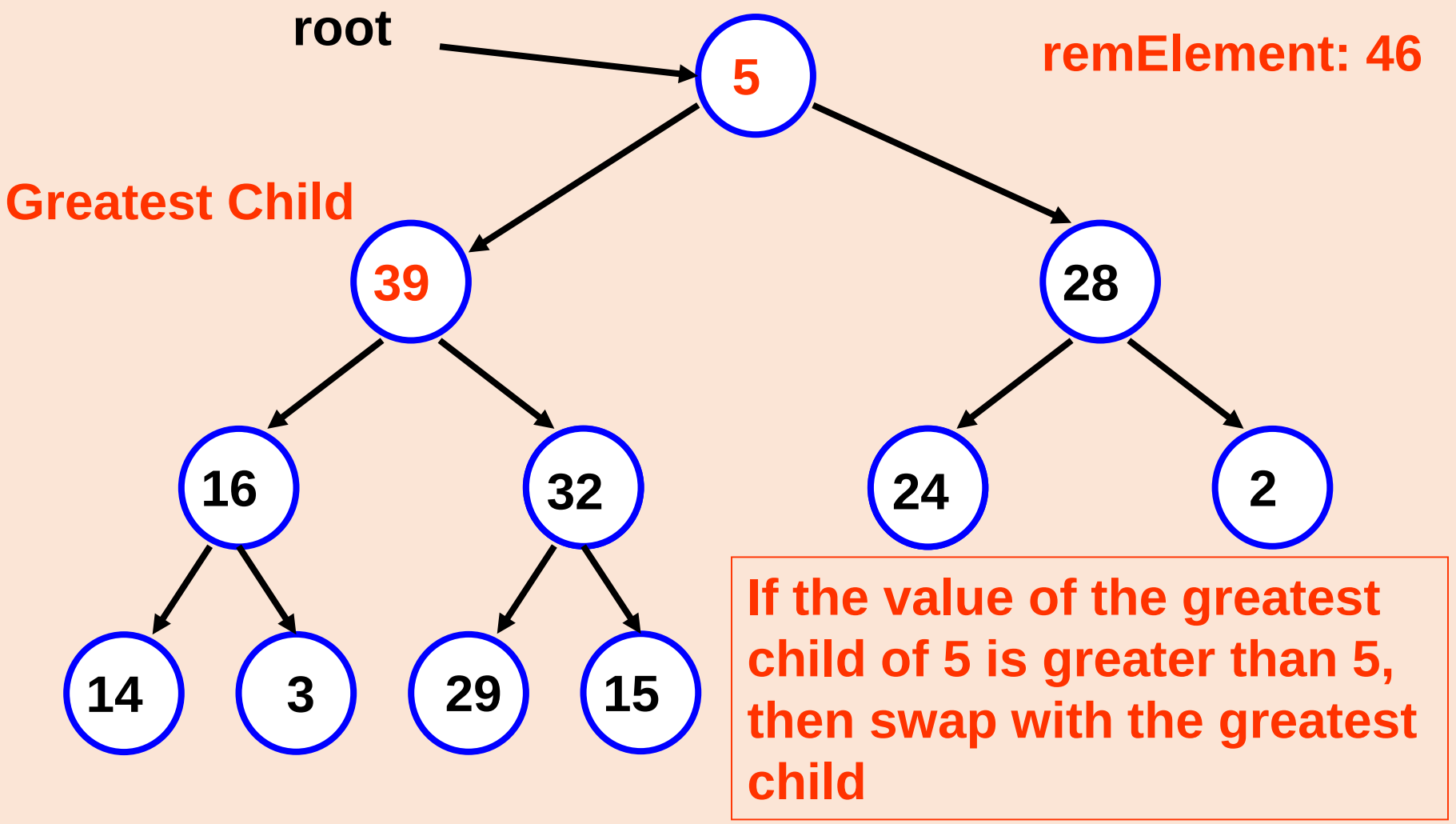
Dequeue (cont.)



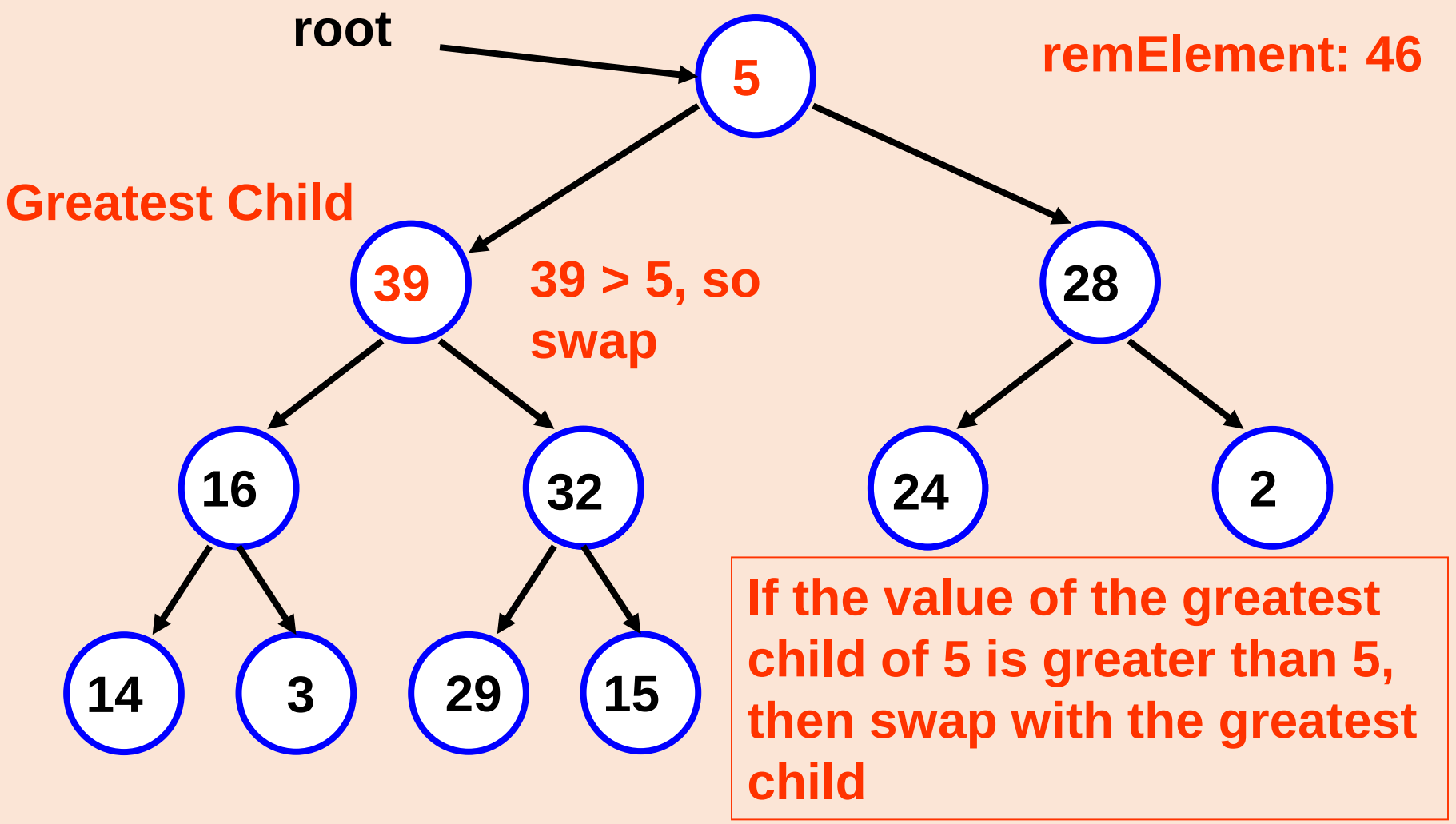
Dequeue (cont.)



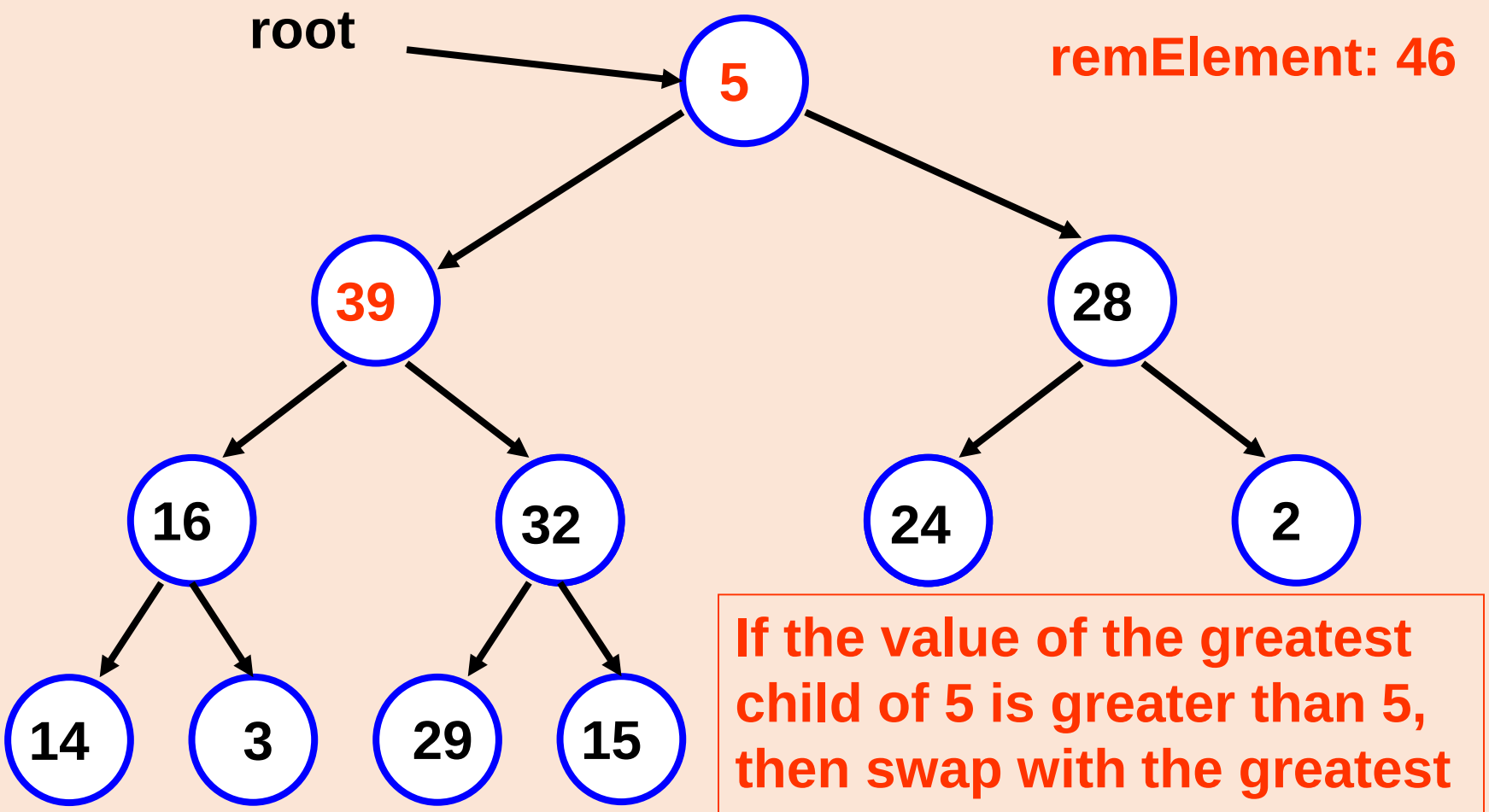
Dequeue (cont.)



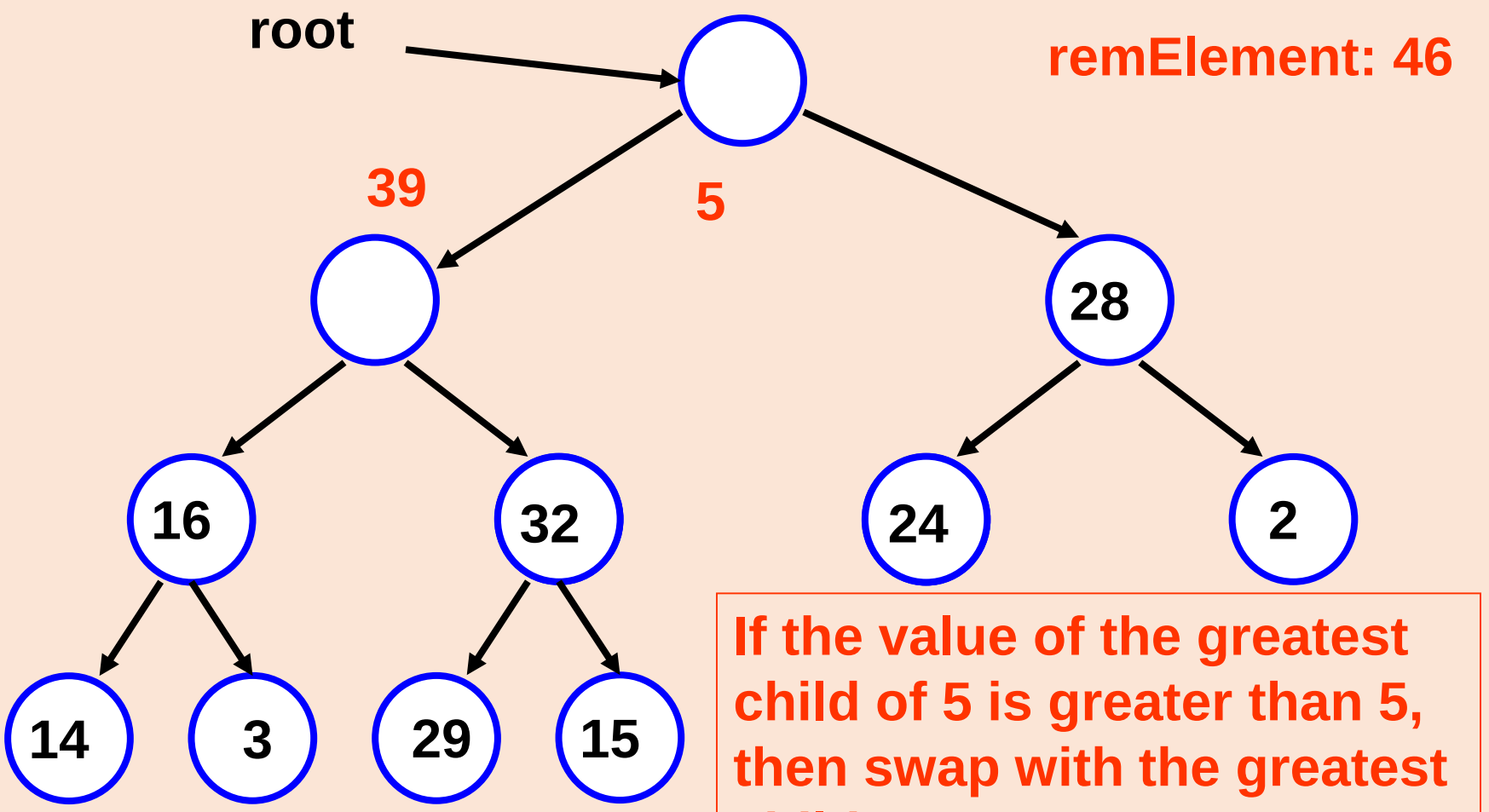
Dequeue (cont.)



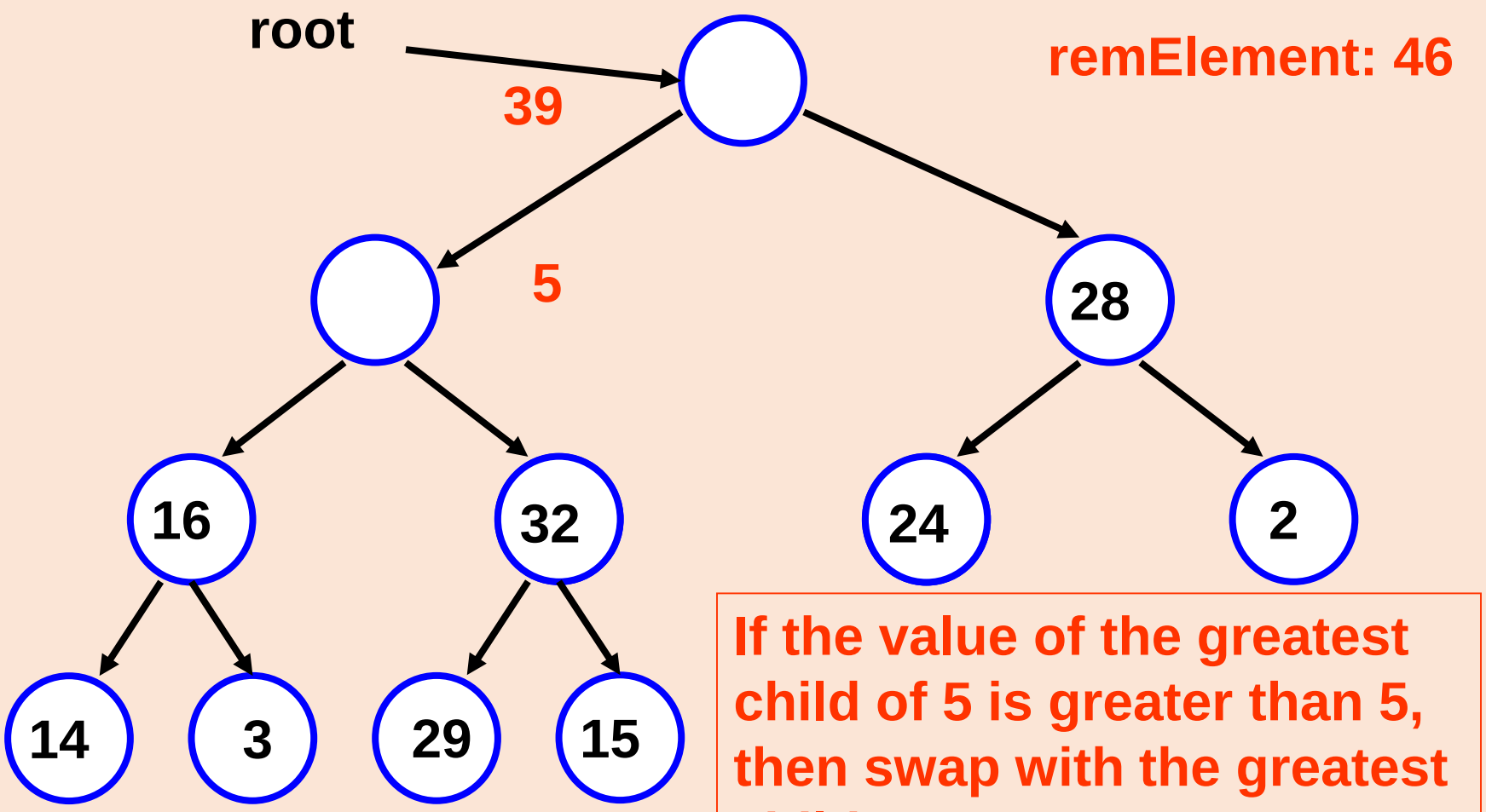
Dequeue (cont.)



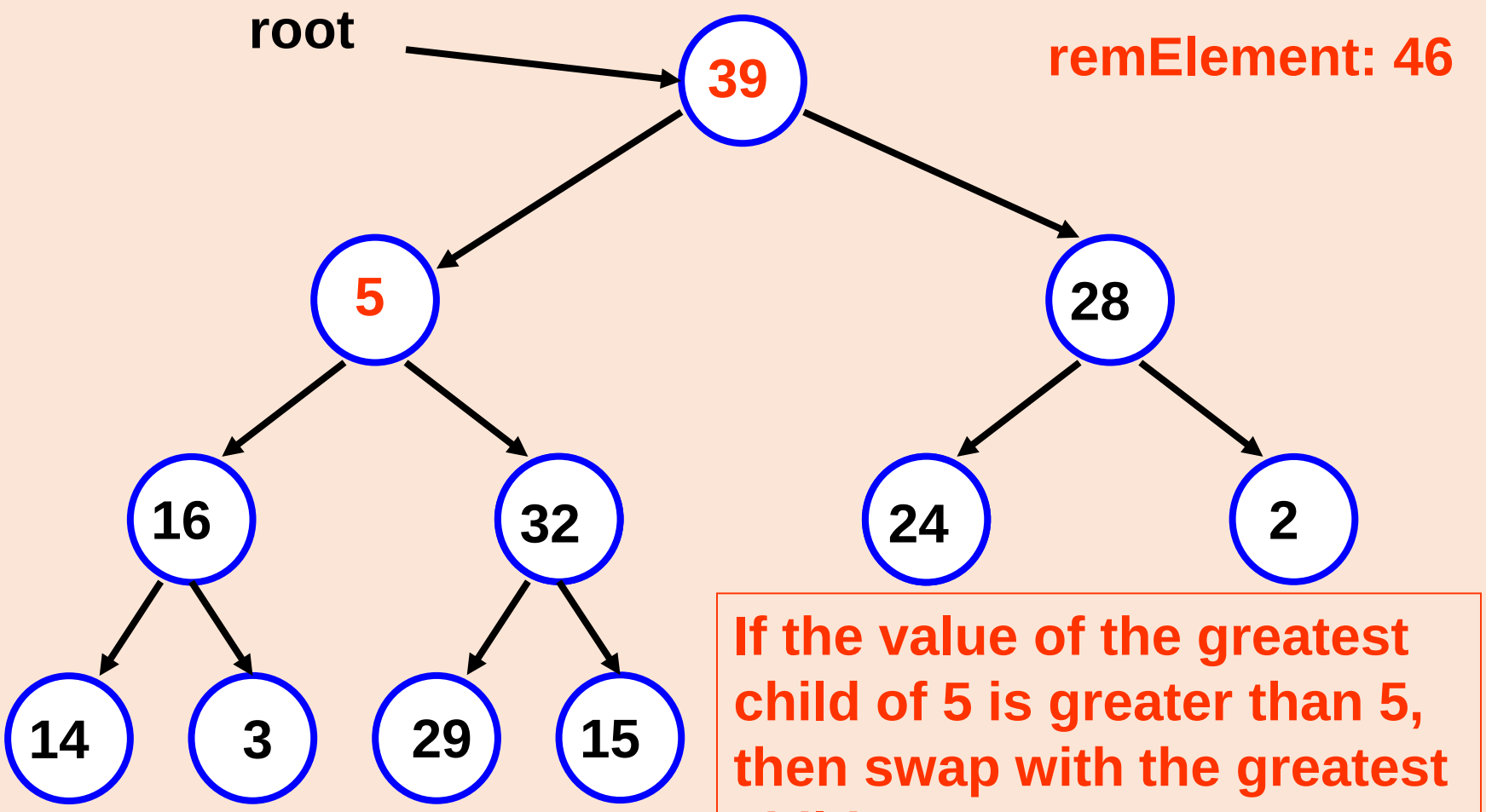
Dequeue (cont.)



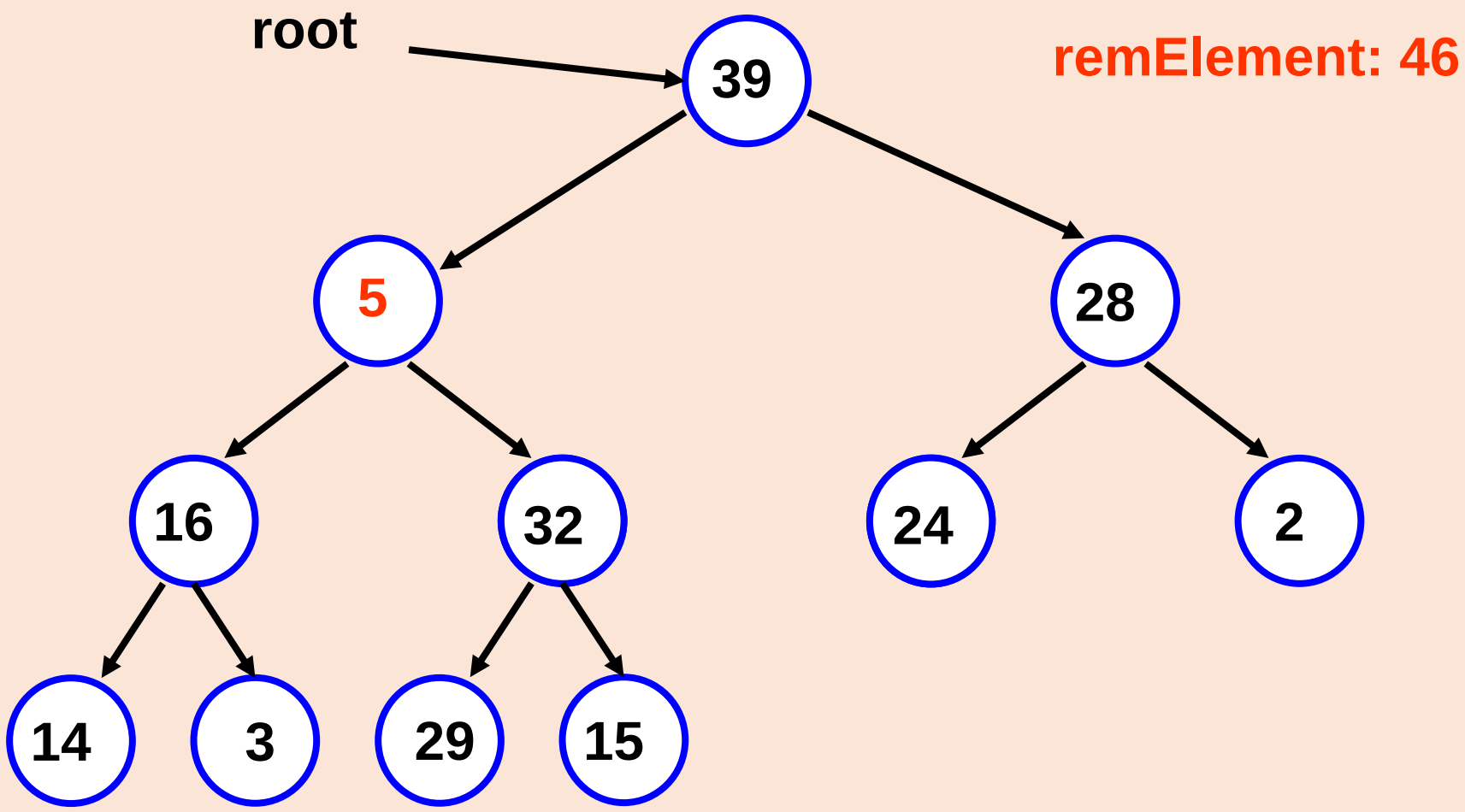
Dequeue (cont.)



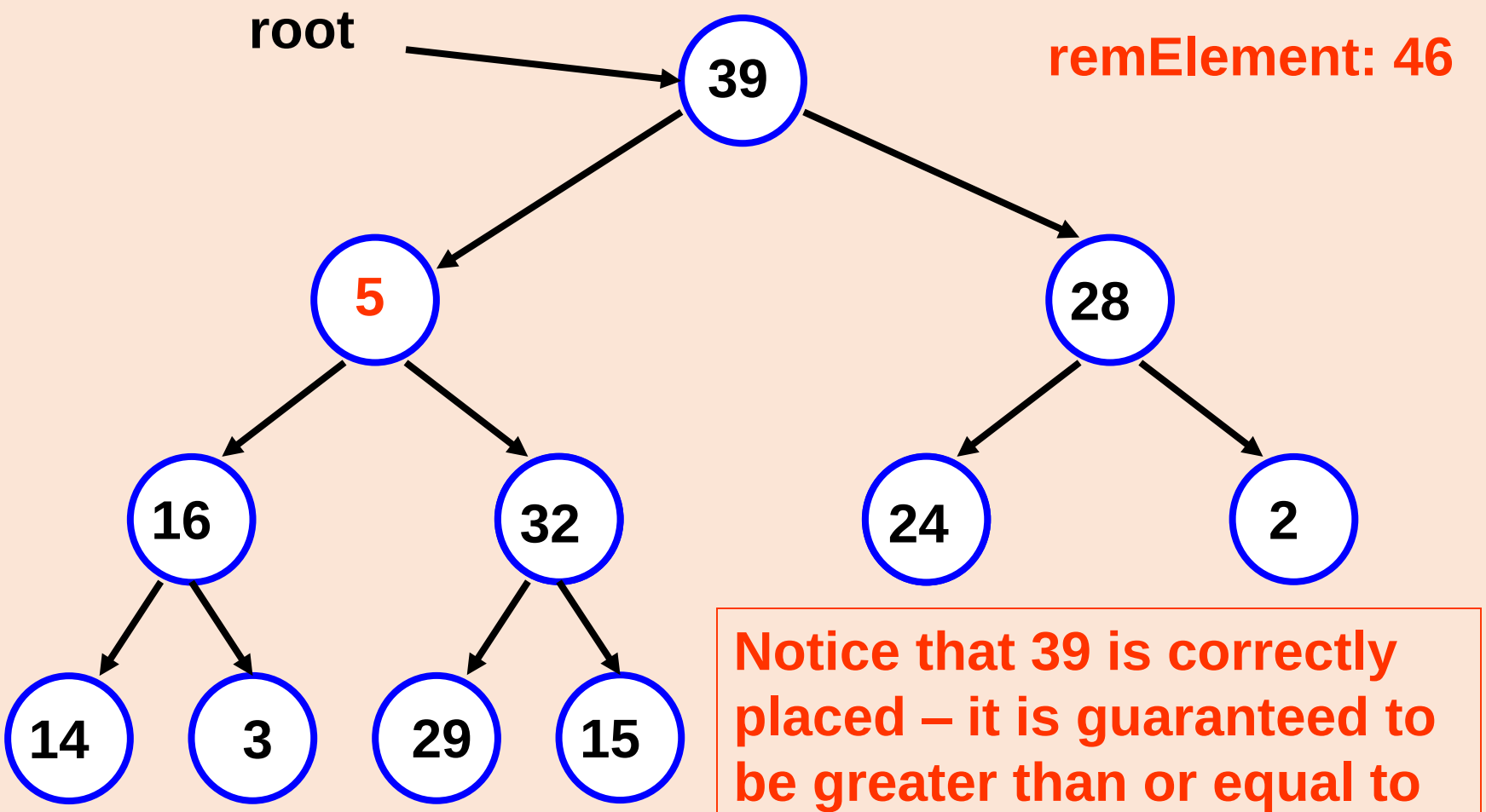
Dequeue (cont.)



Dequeue (cont.)



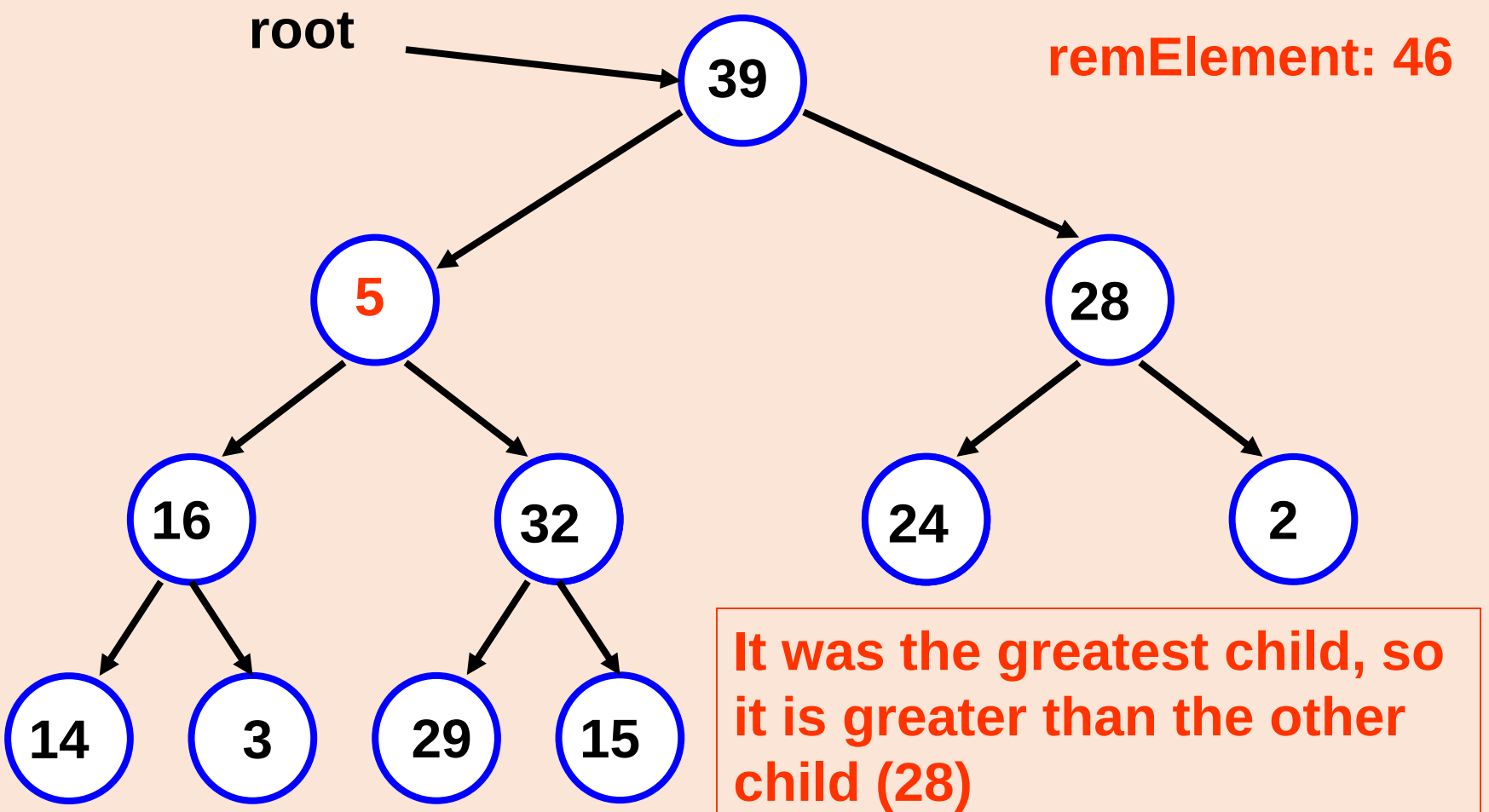
Dequeue (cont.)



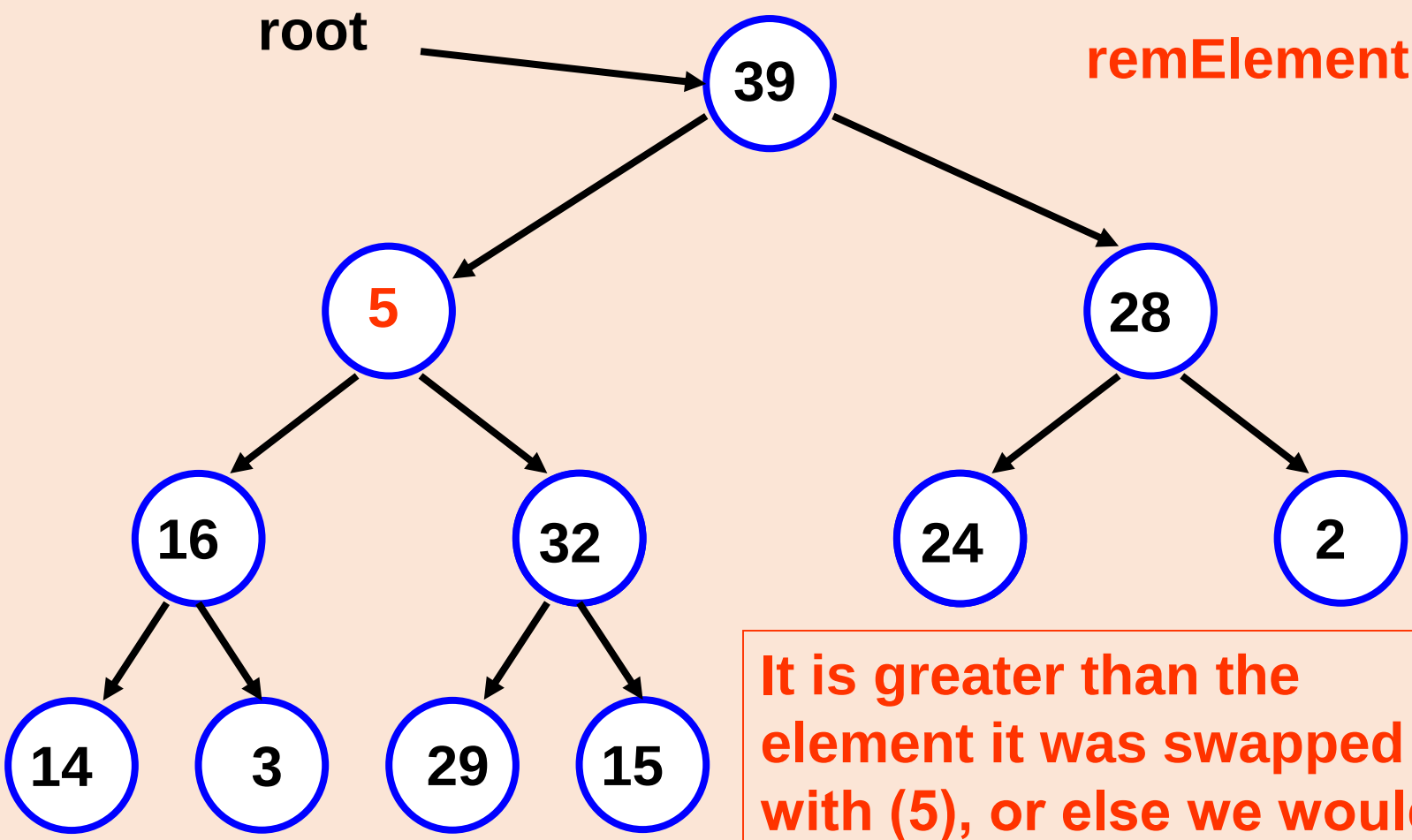
remElement: 46

Notice that 39 is correctly placed – it is guaranteed to be greater than or equal to its two children

Dequeue (cont.)



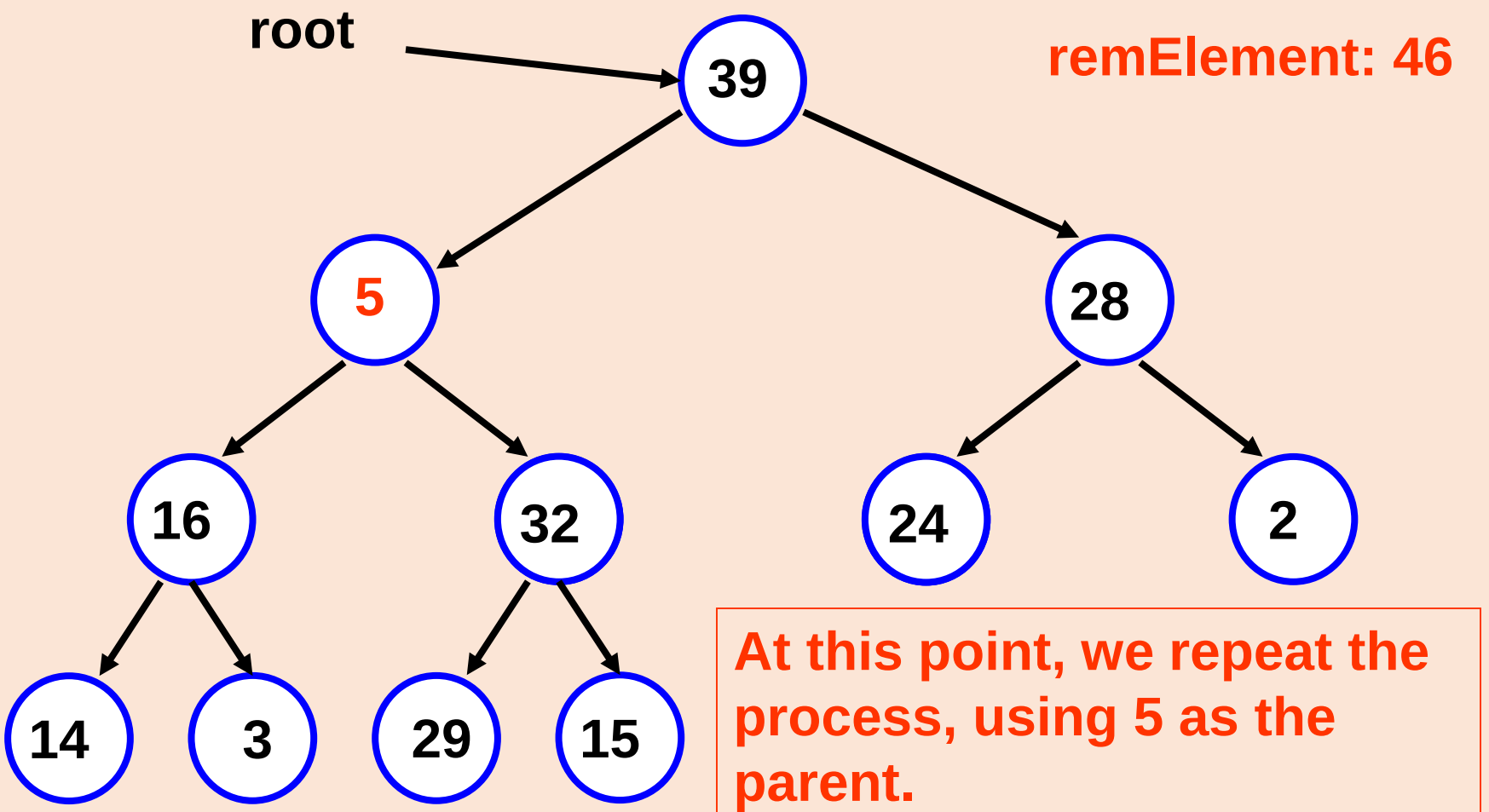
Dequeue (cont.)



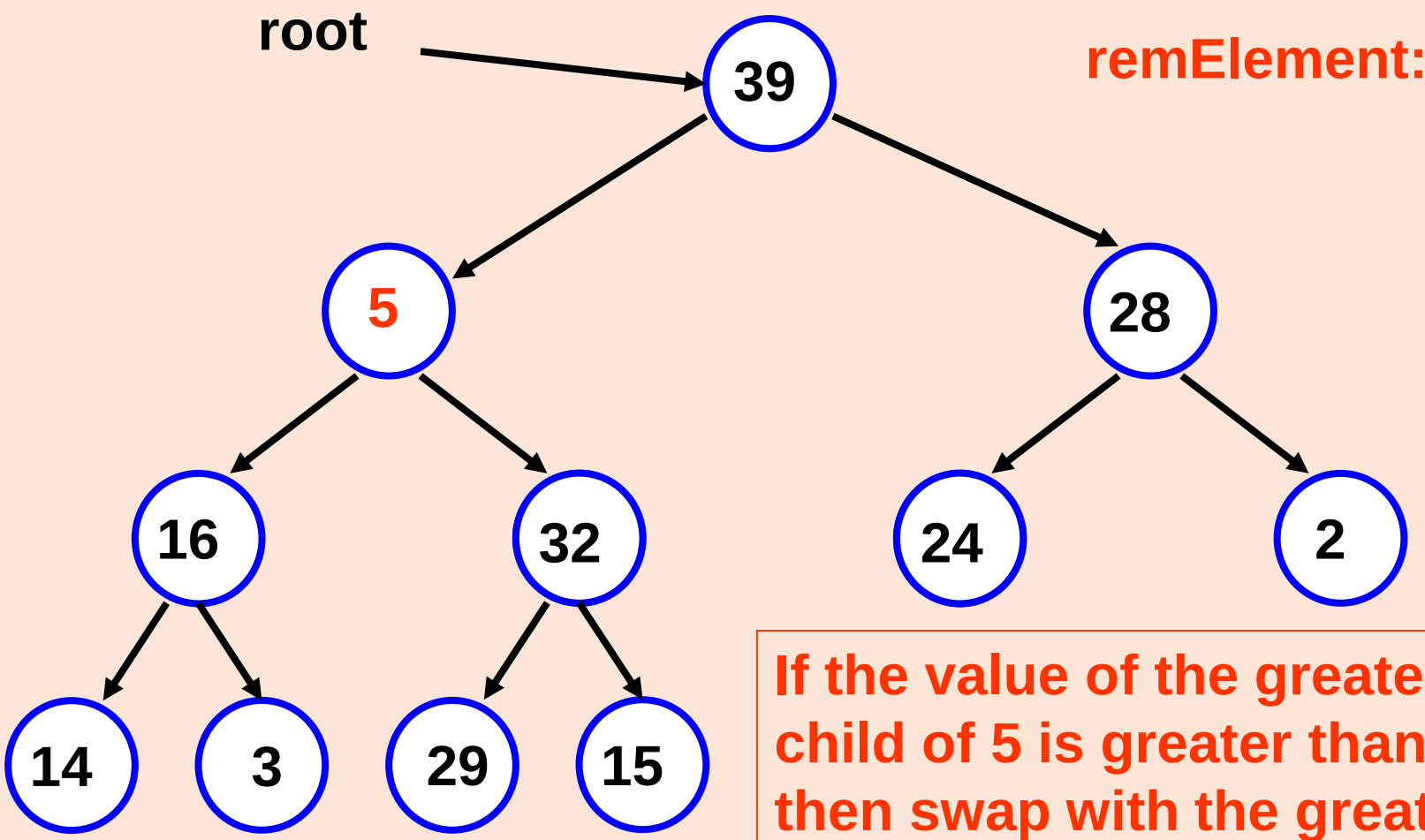
remElement: 46

It is greater than the element it was swapped with (5), or else we wouldn't have swapped.

Dequeue (cont.)



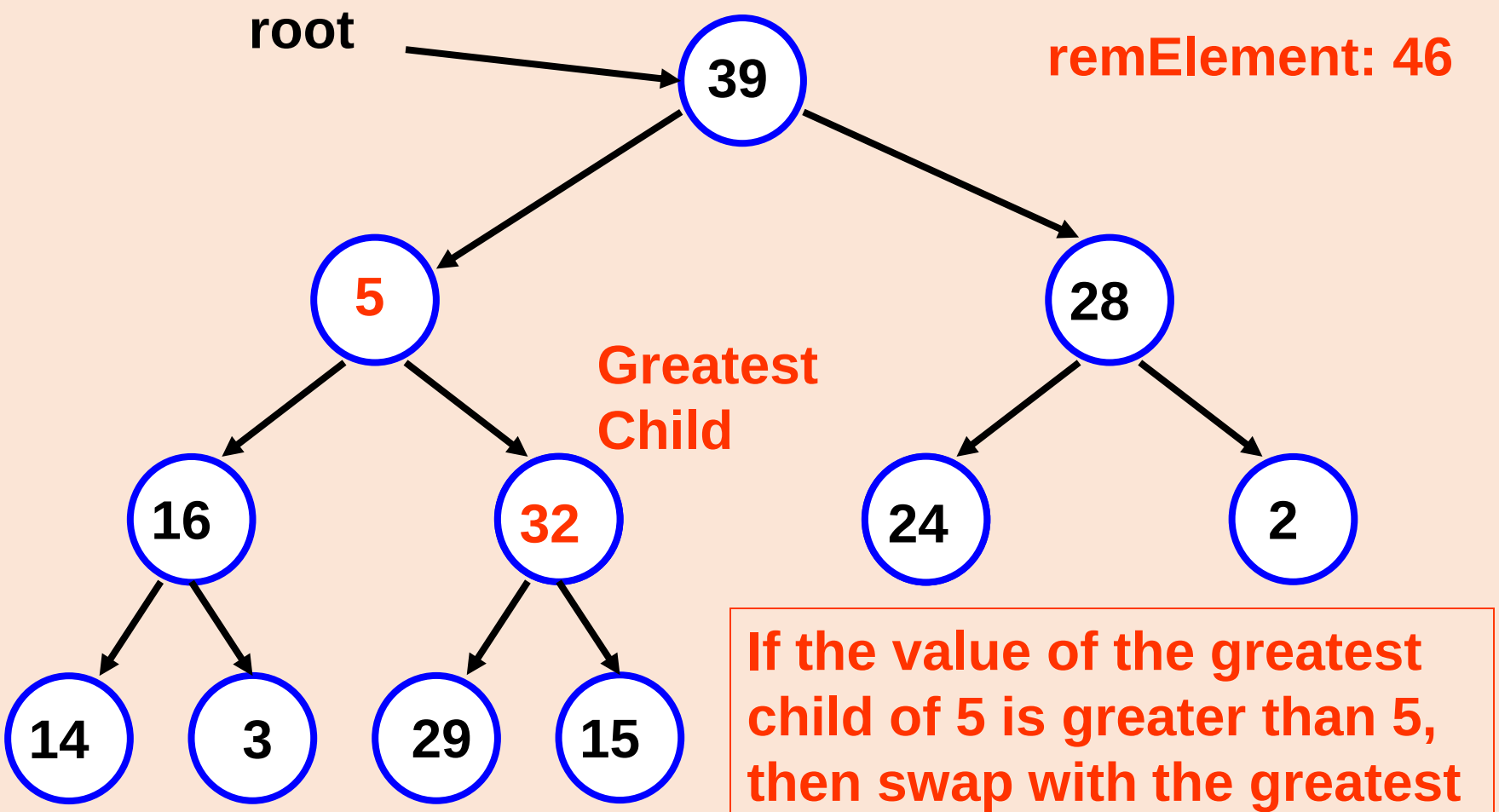
Dequeue (cont.)



remElement: 46

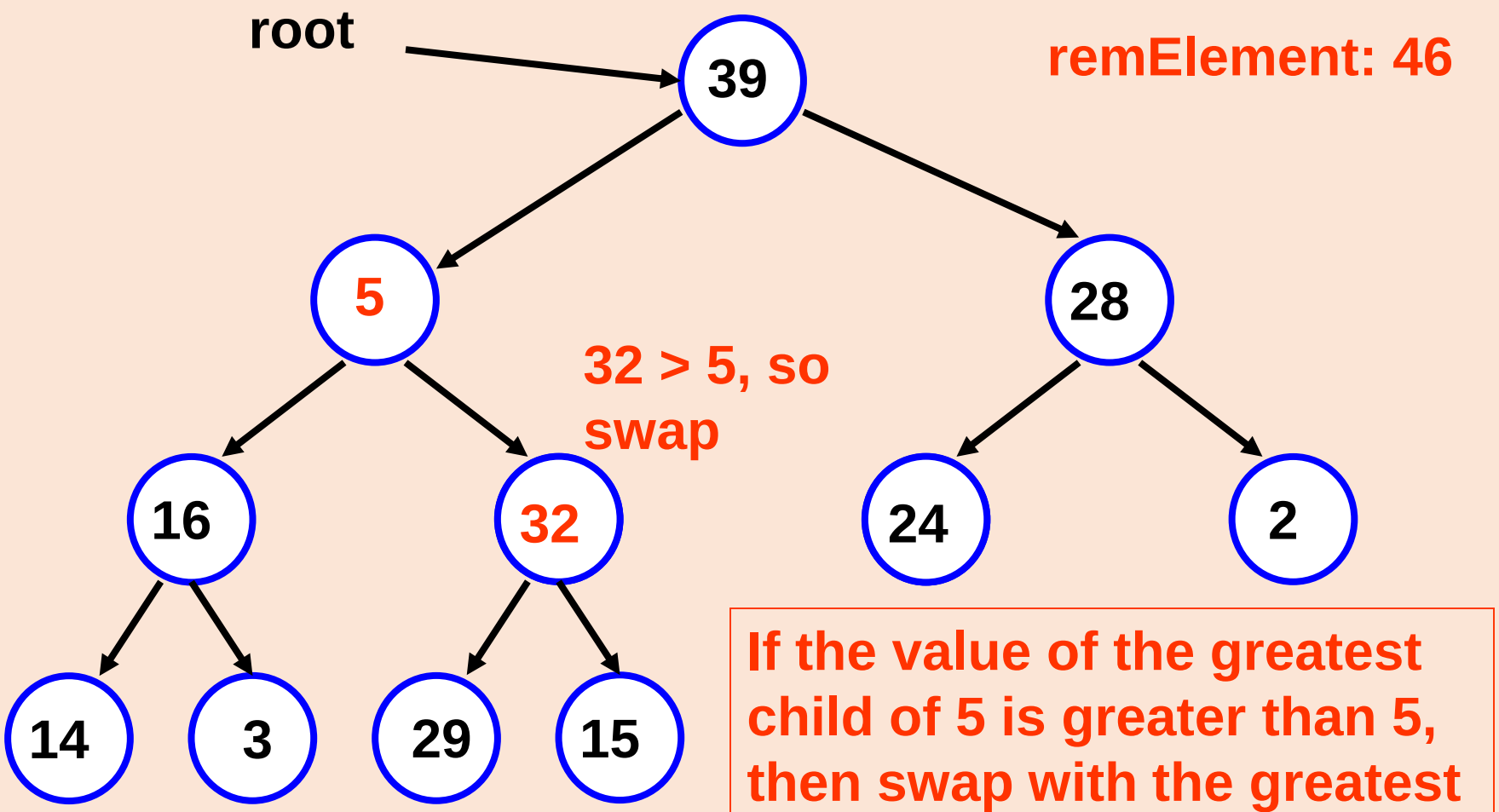
If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

Dequeue (cont.)



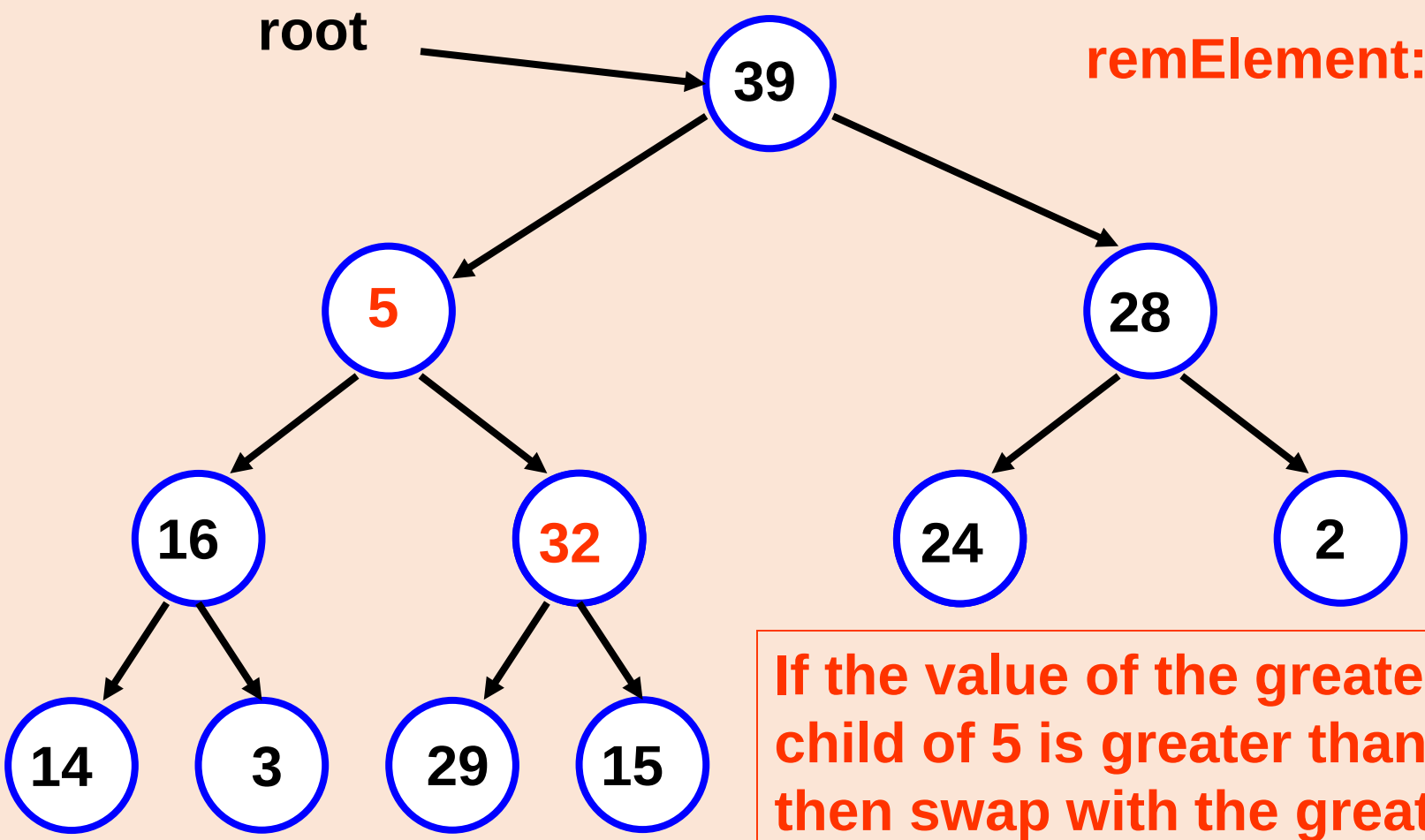
If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

Dequeue (cont.)



If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

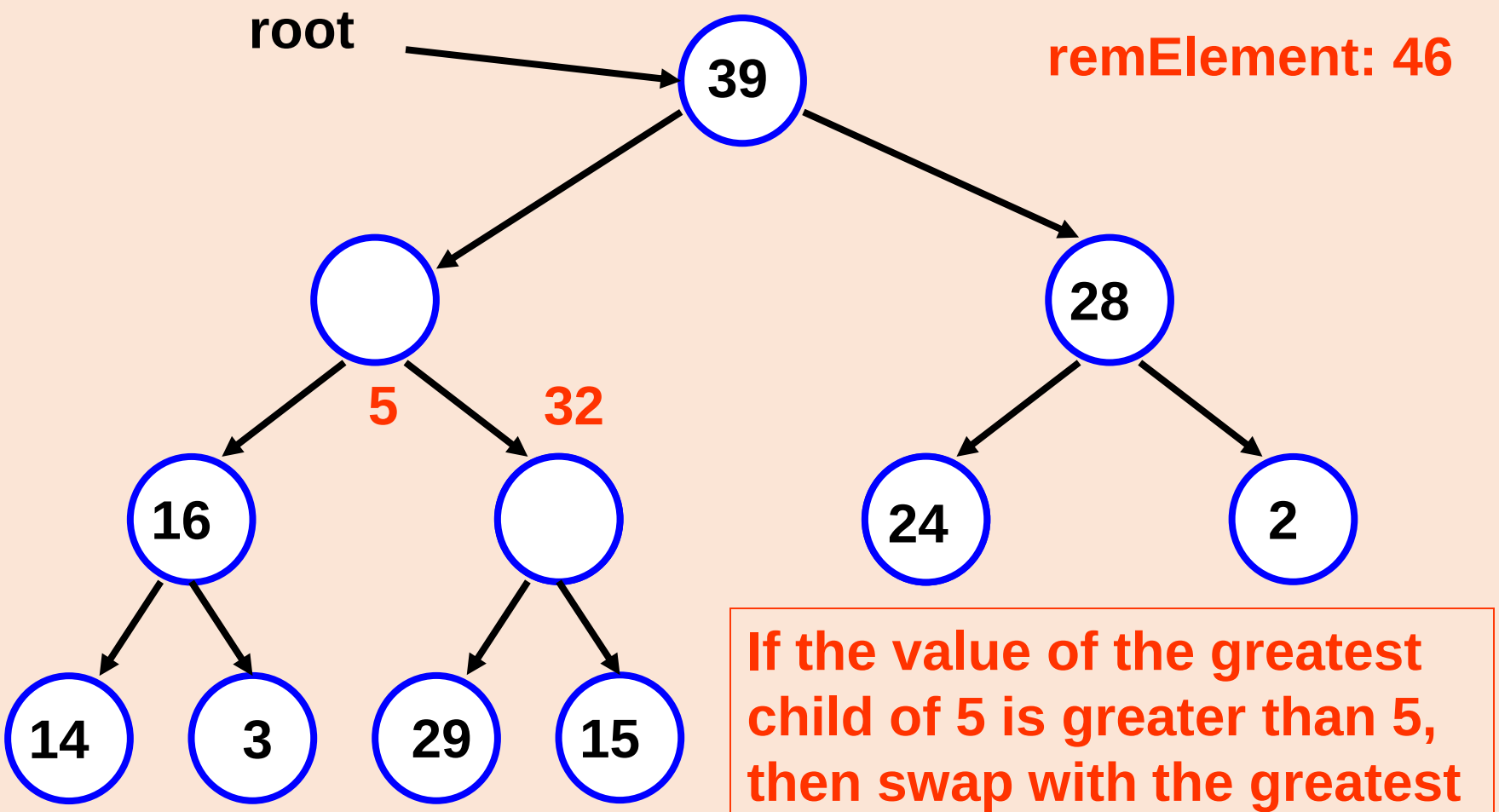
Dequeue (cont.)



remElement: 46

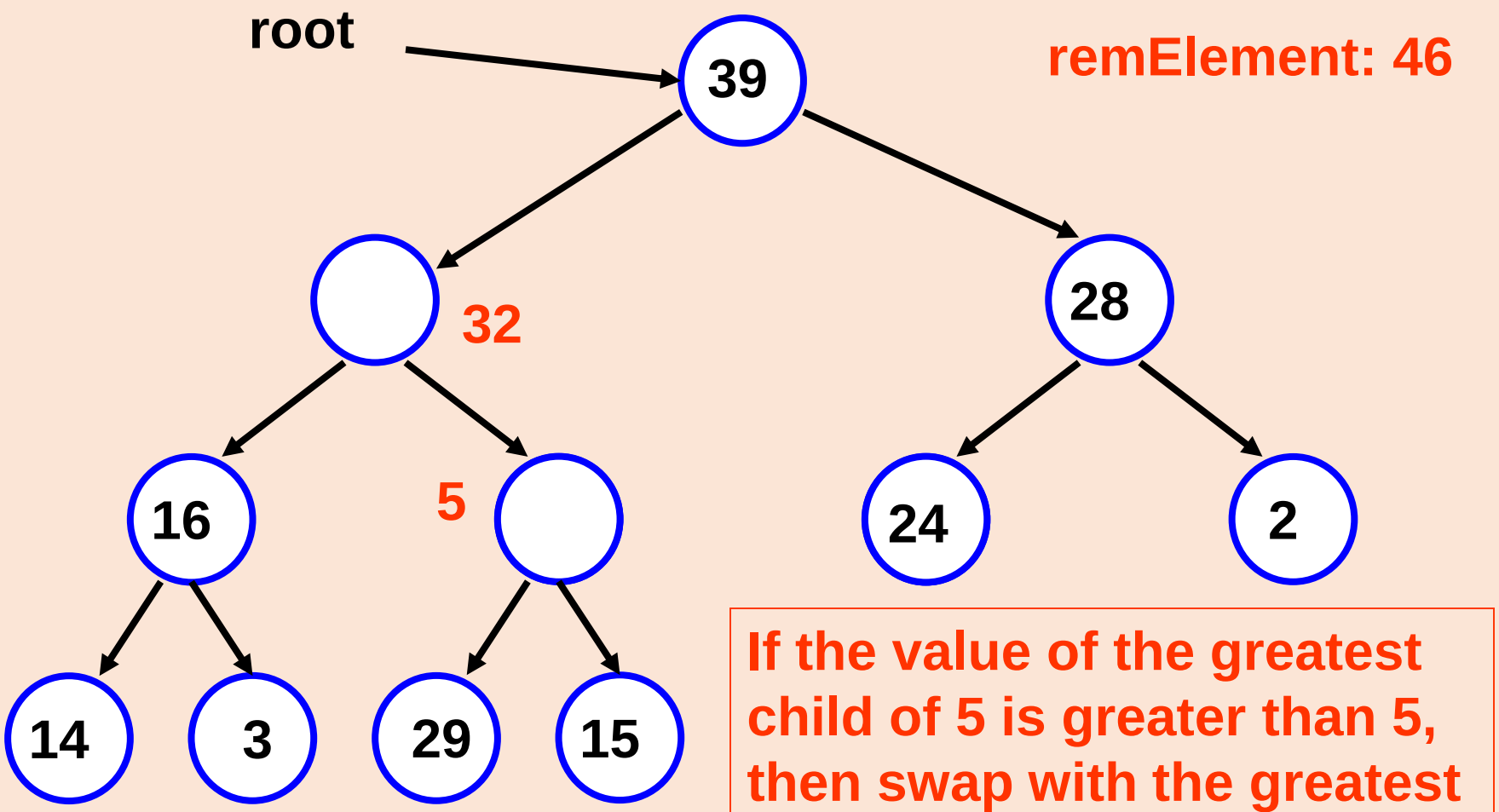
If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

Dequeue (cont.)



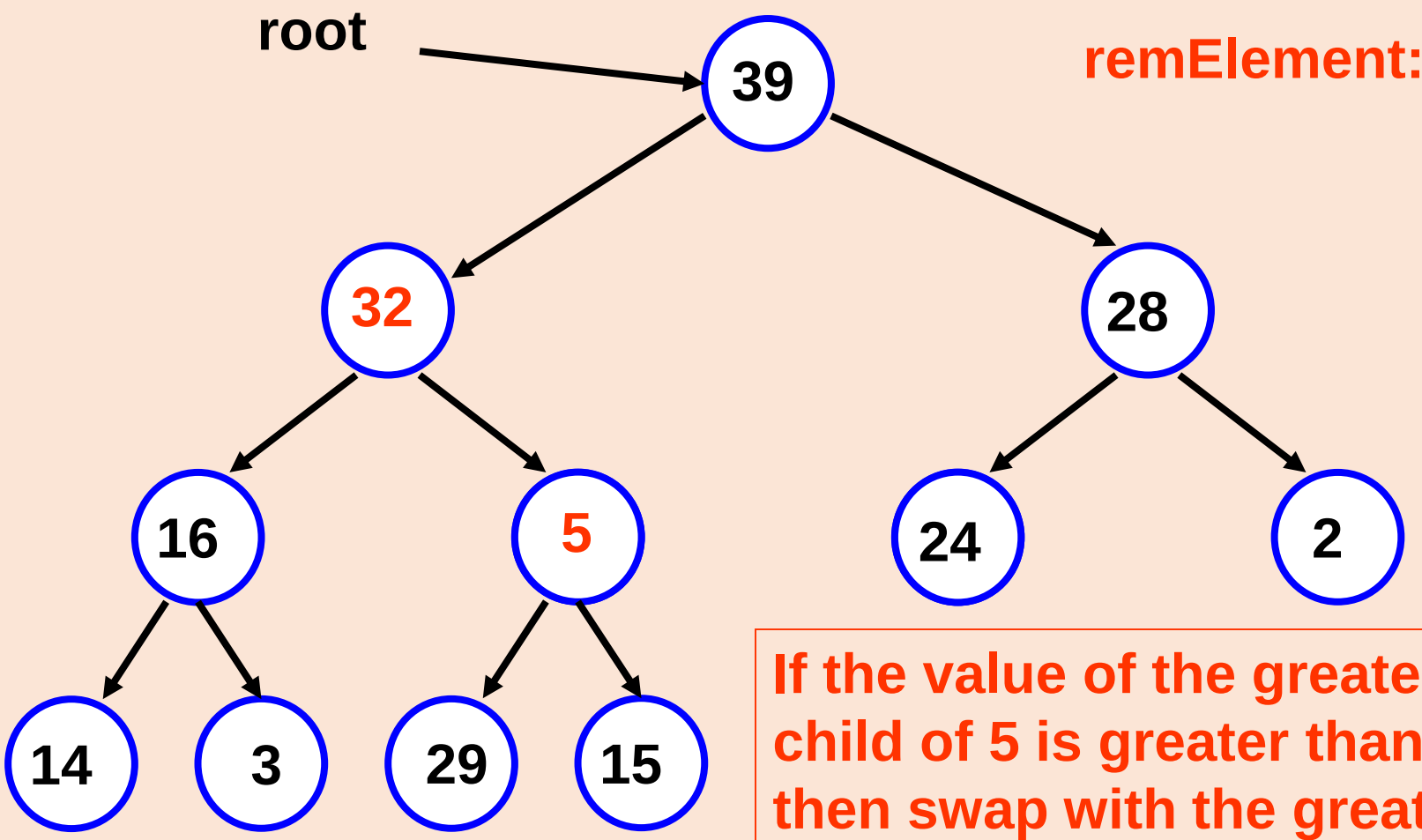
If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

Dequeue (cont.)



If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

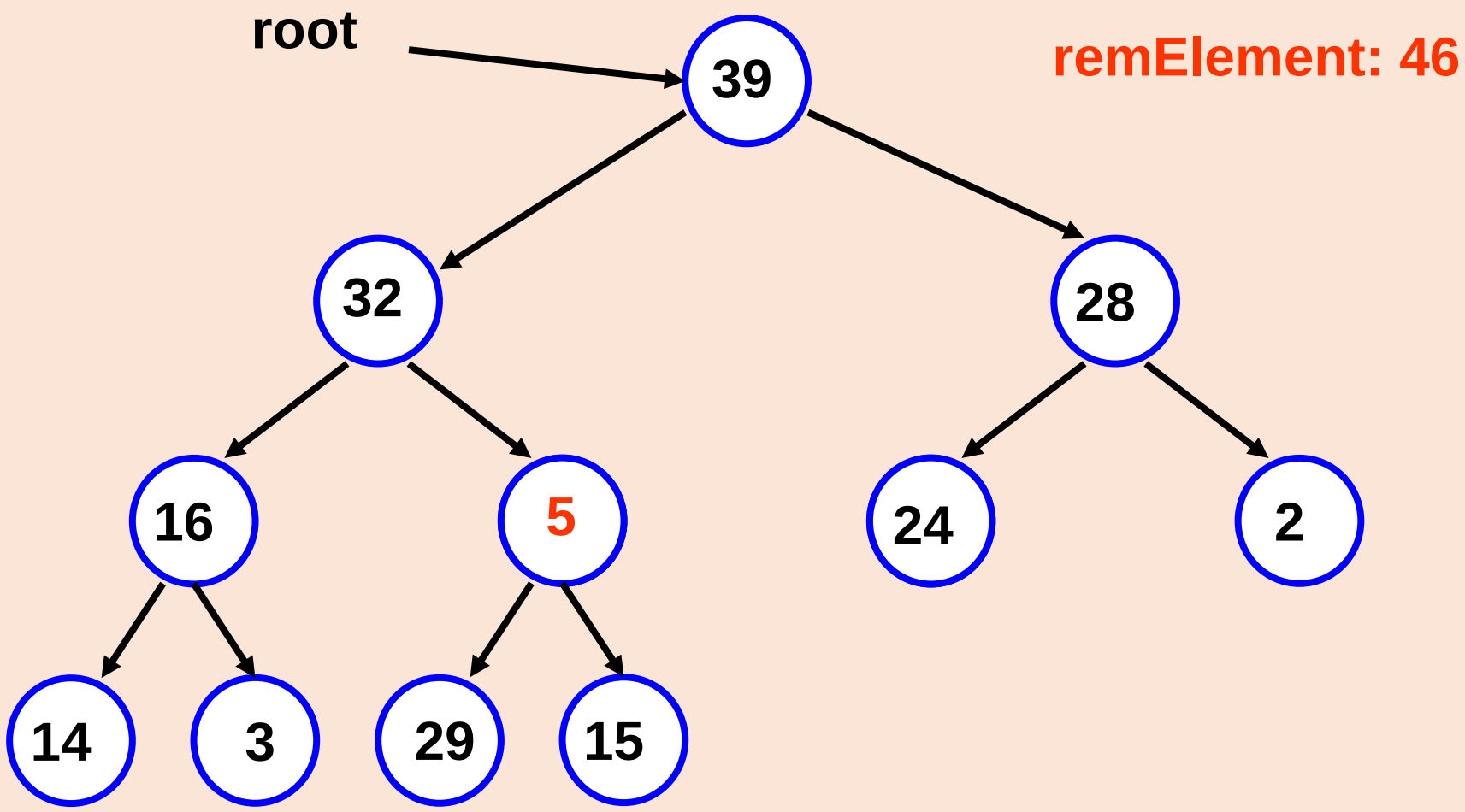
Dequeue (cont.)



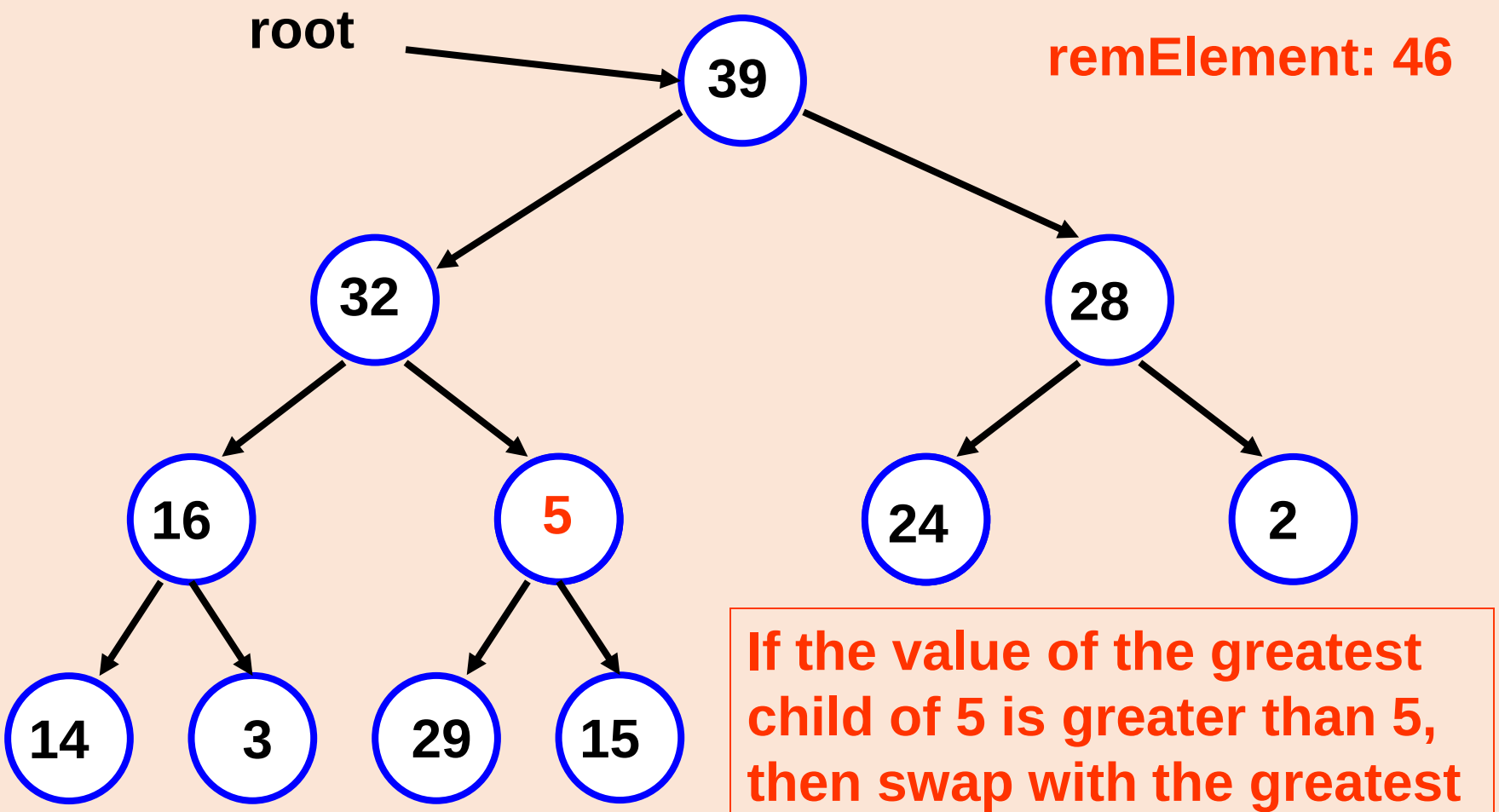
remElement: 46

If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

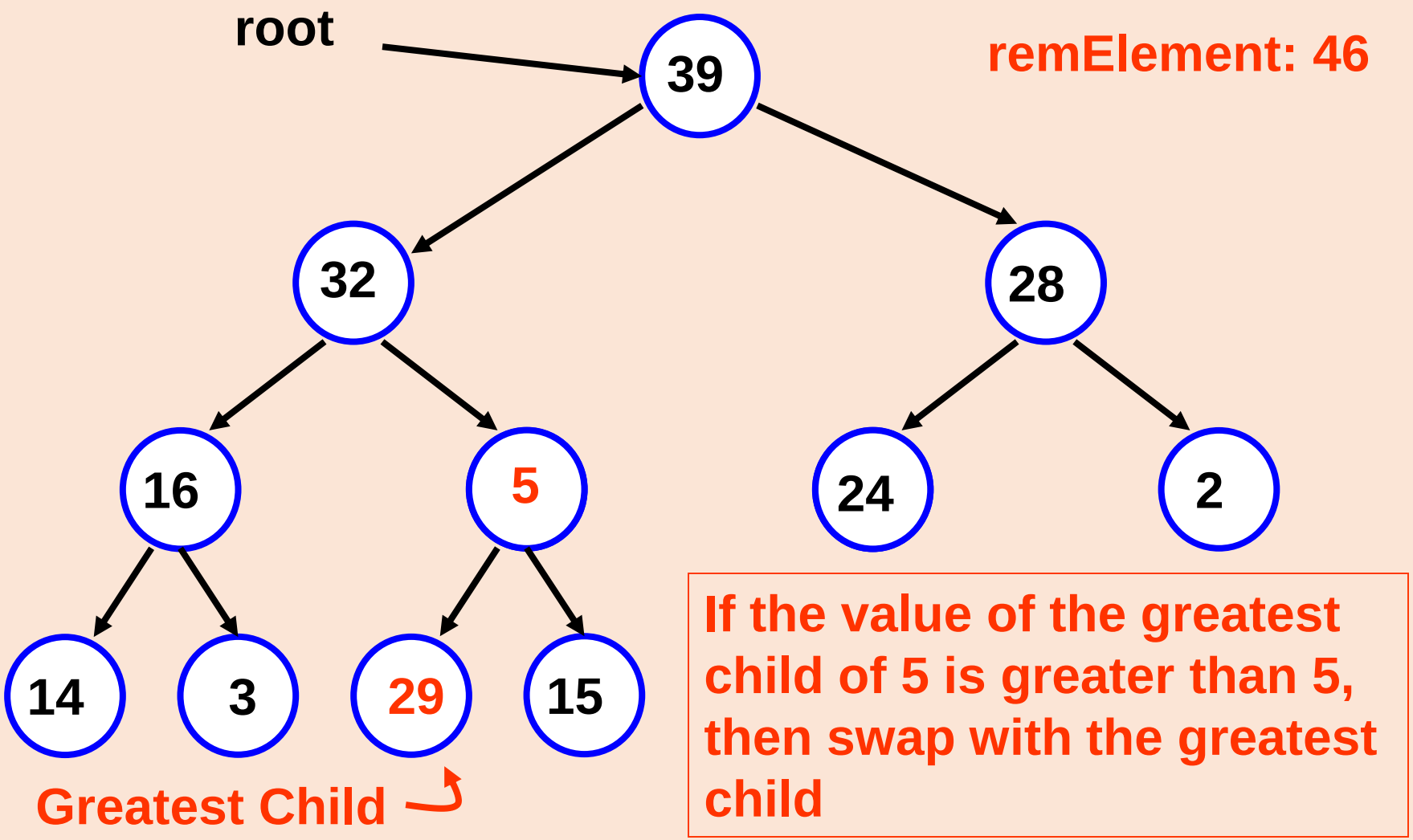
Dequeue (cont.)



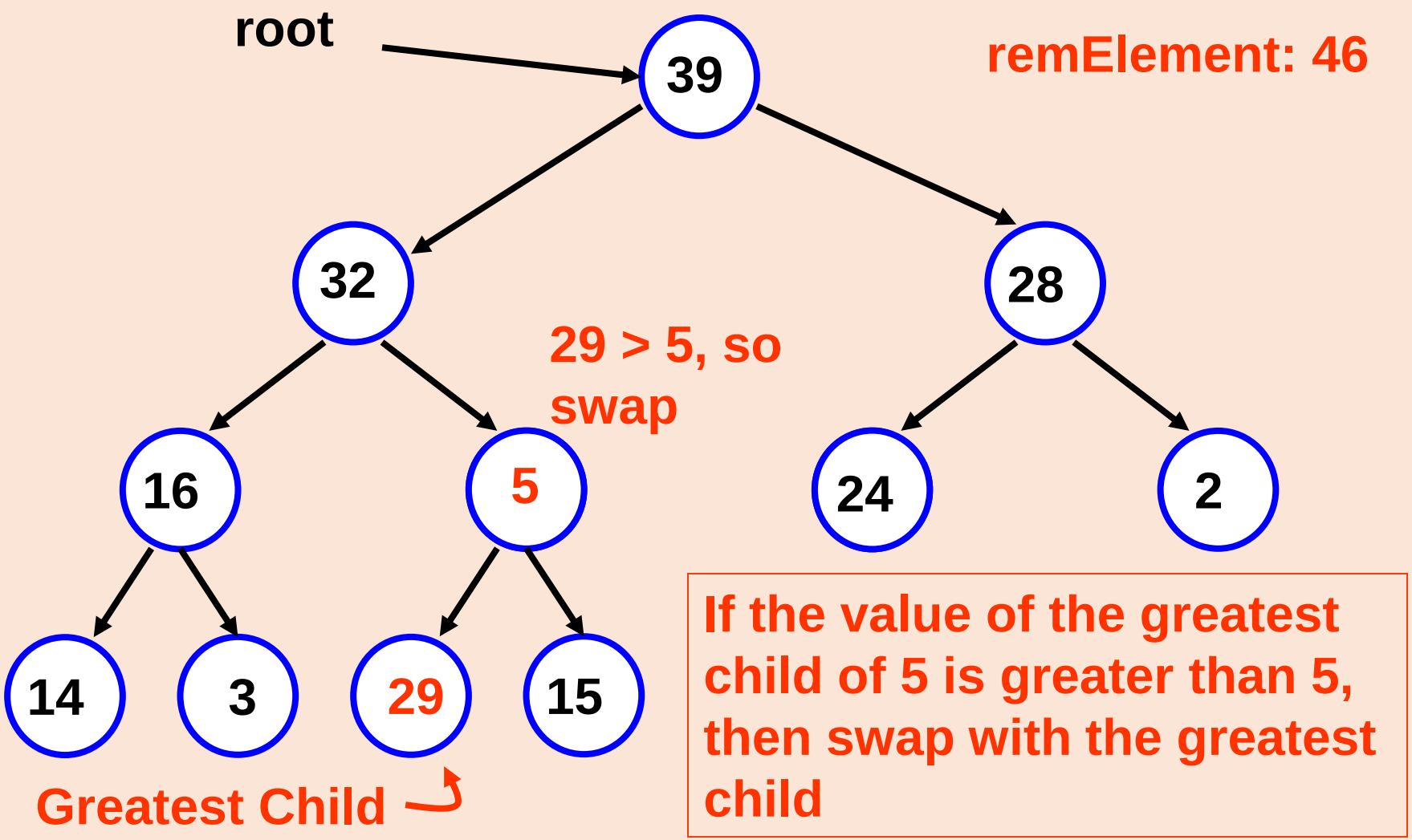
Dequeue (cont.)



Dequeue (cont.)

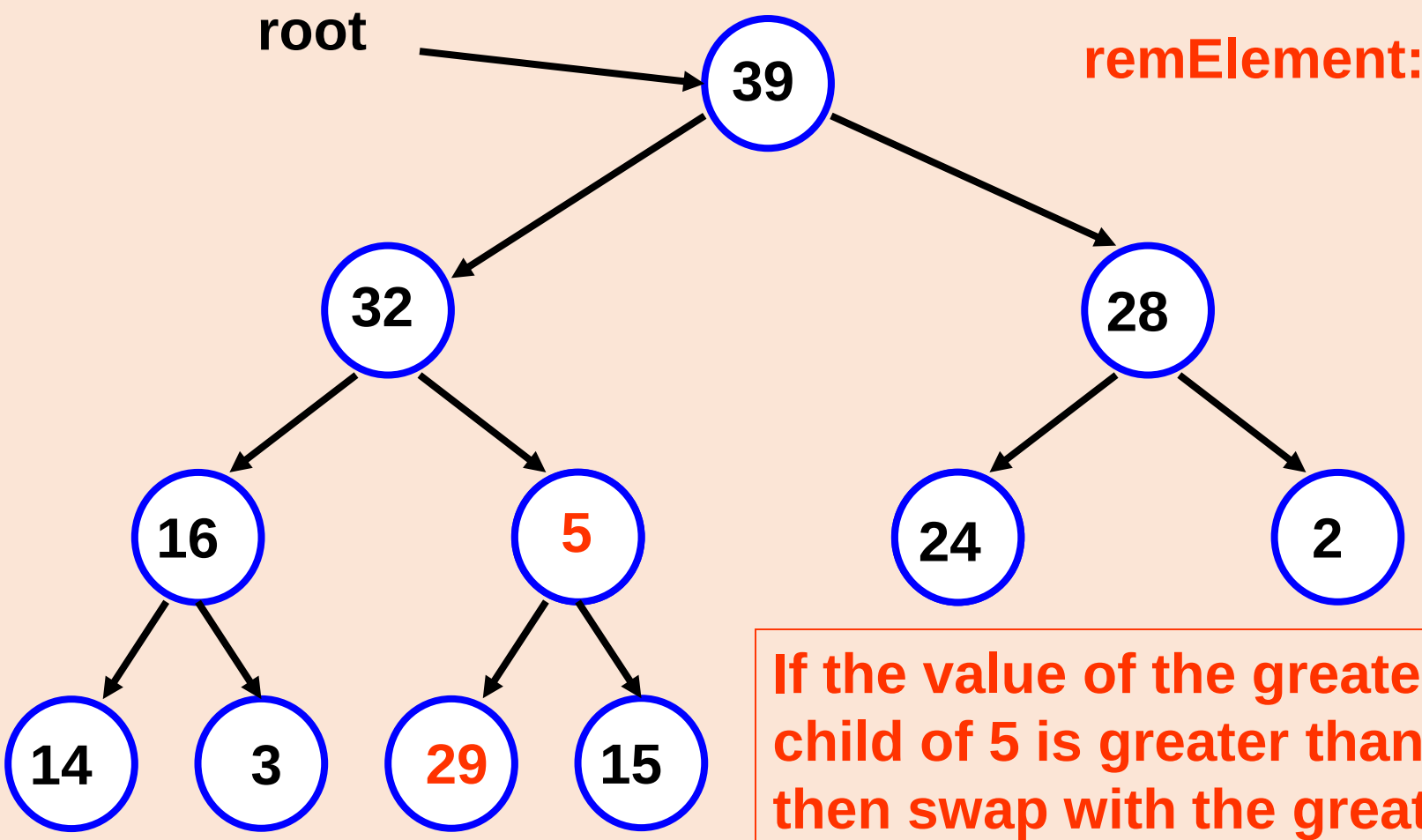


Dequeue (cont.)



If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

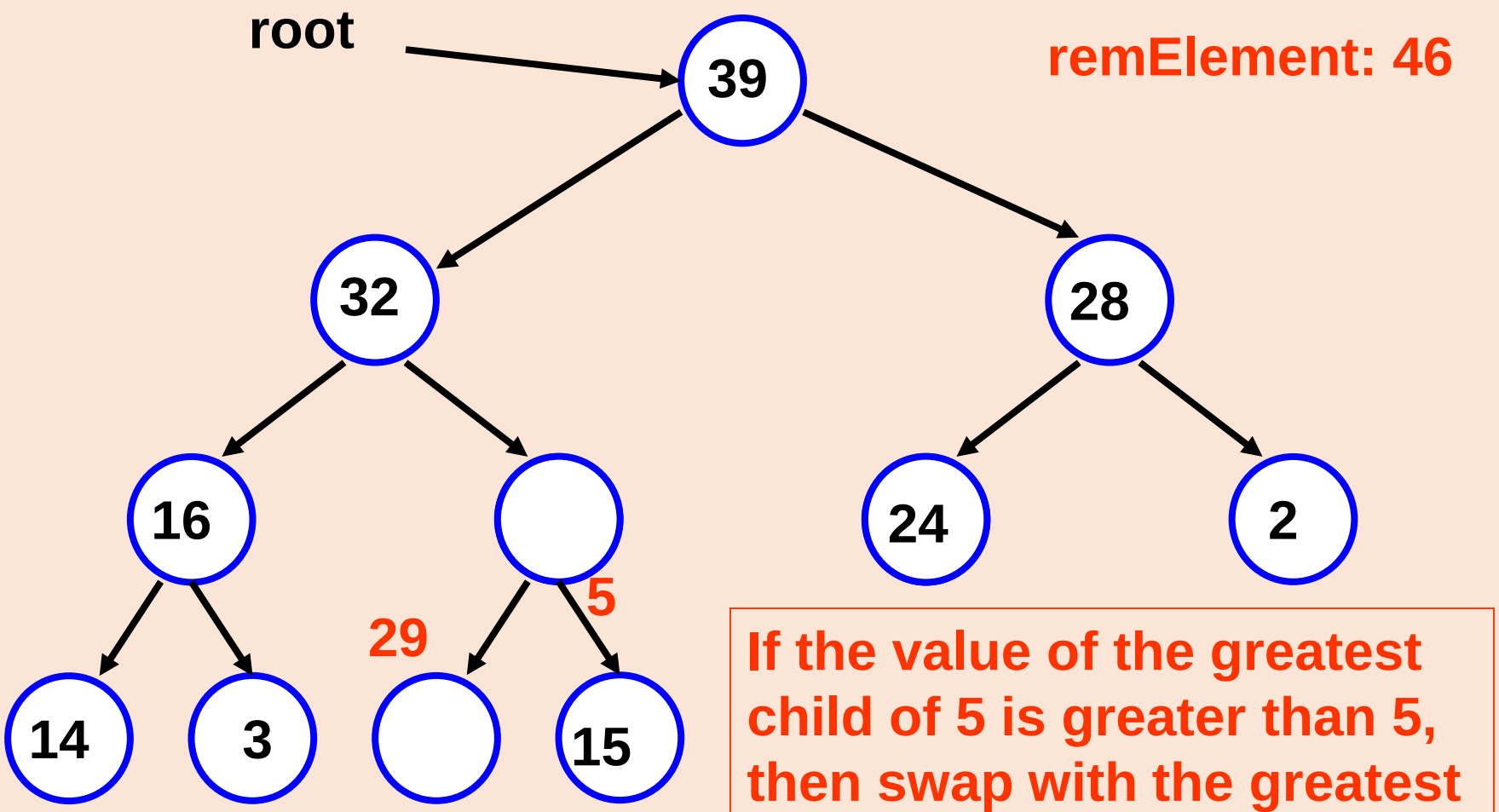
Dequeue (cont.)



remElement: 46

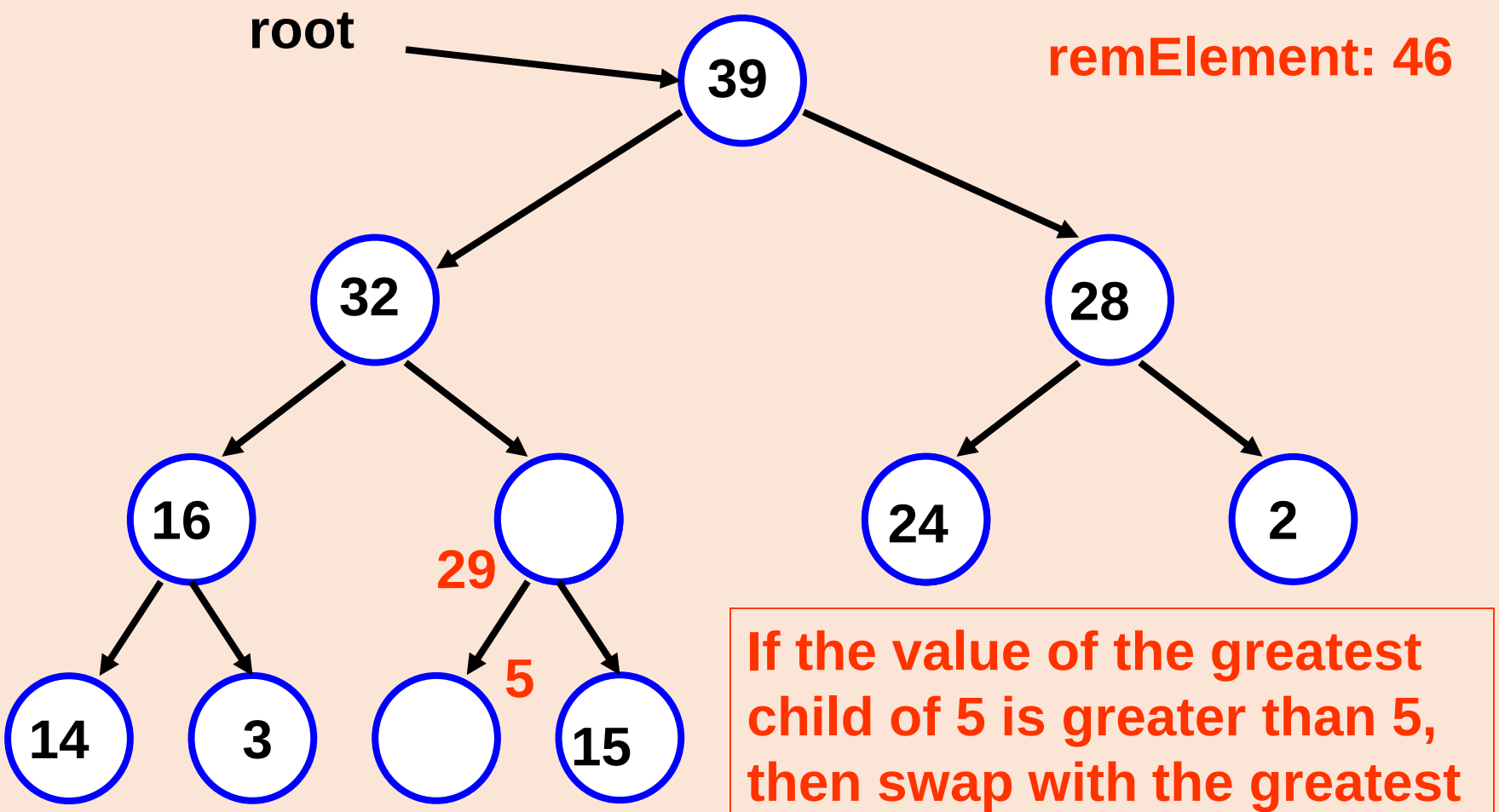
If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

Dequeue (cont.)

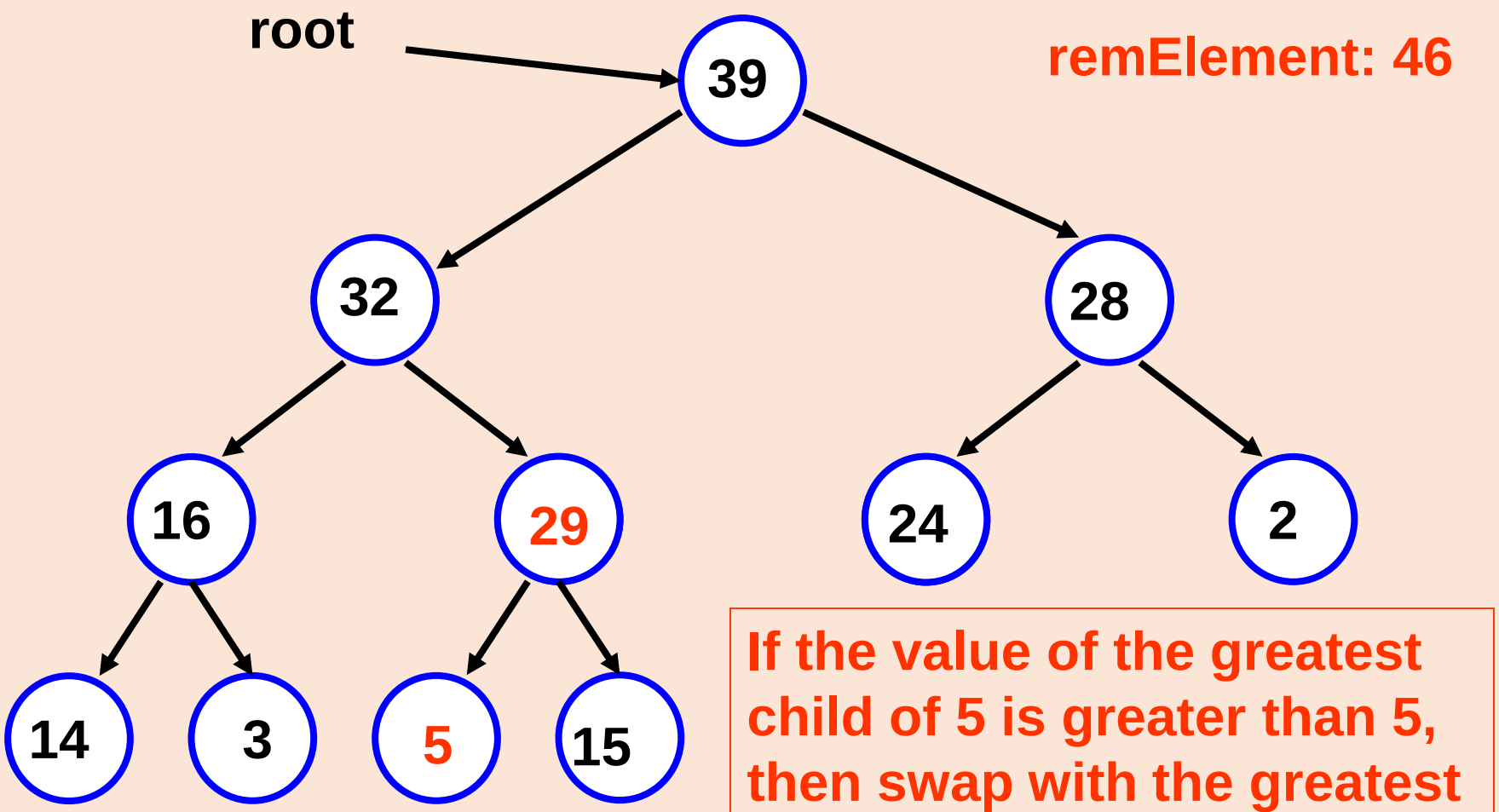


If the value of the greatest child of 5 is greater than 5, then swap with the greatest child

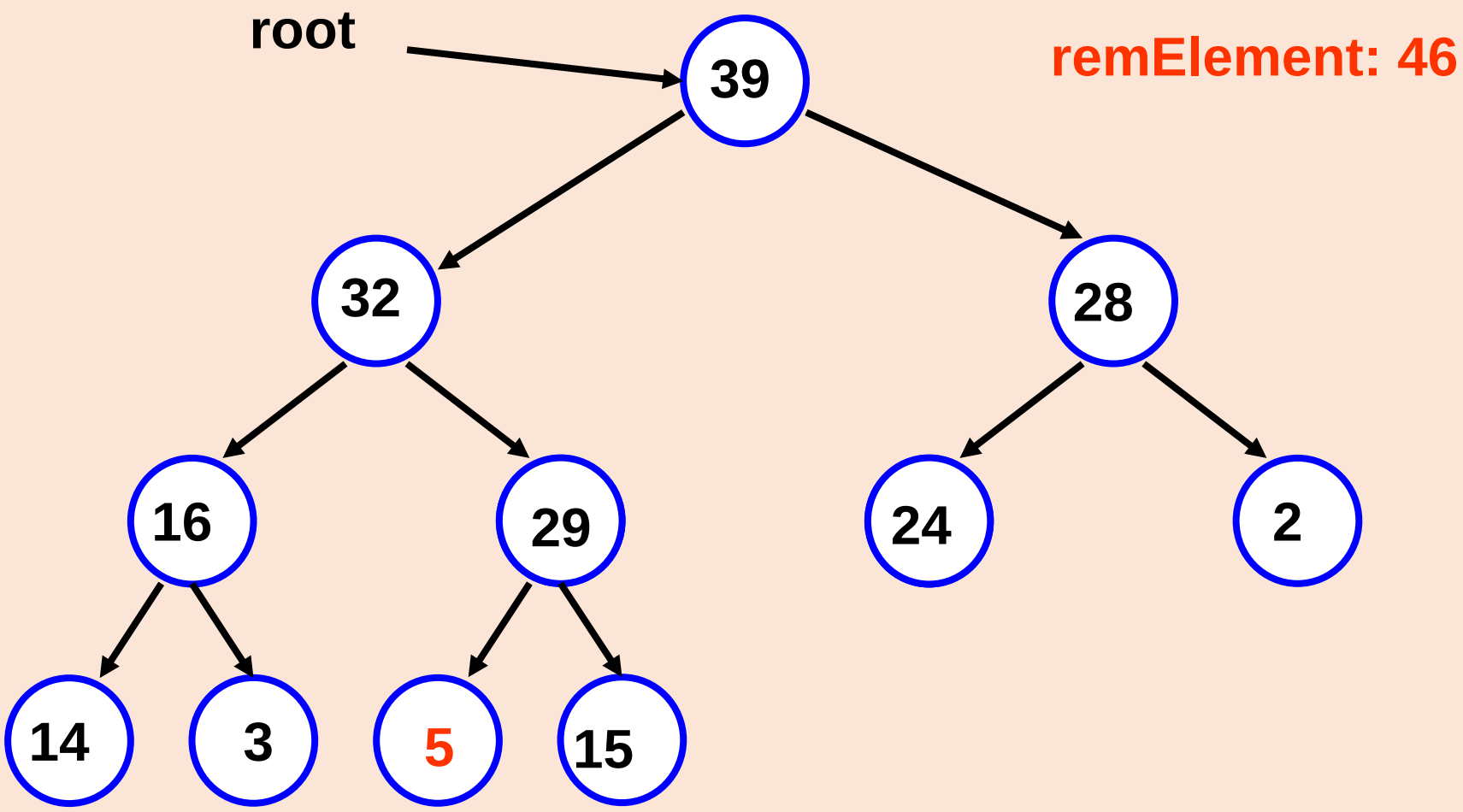
Dequeue (cont.)



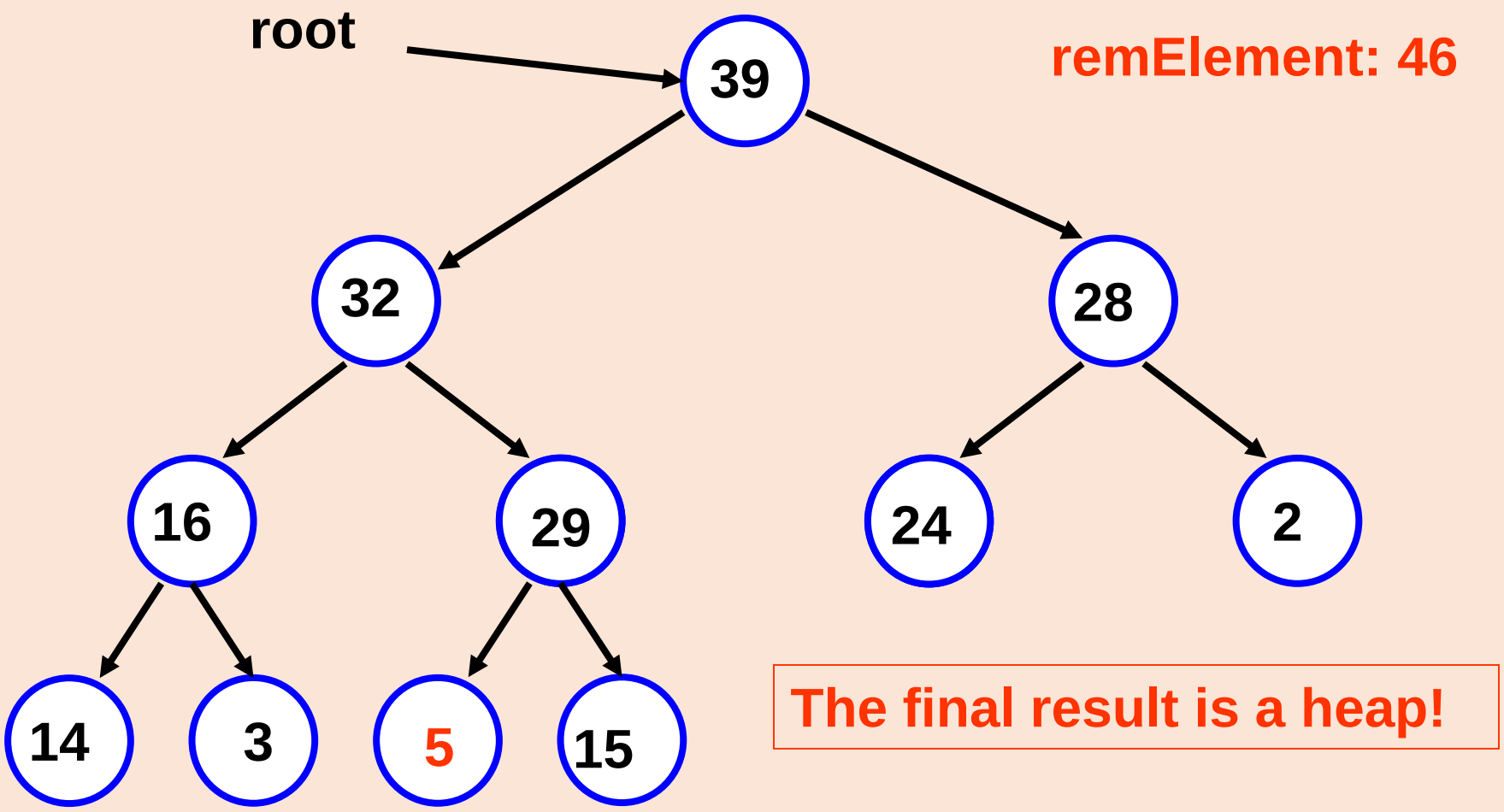
Dequeue (cont.)



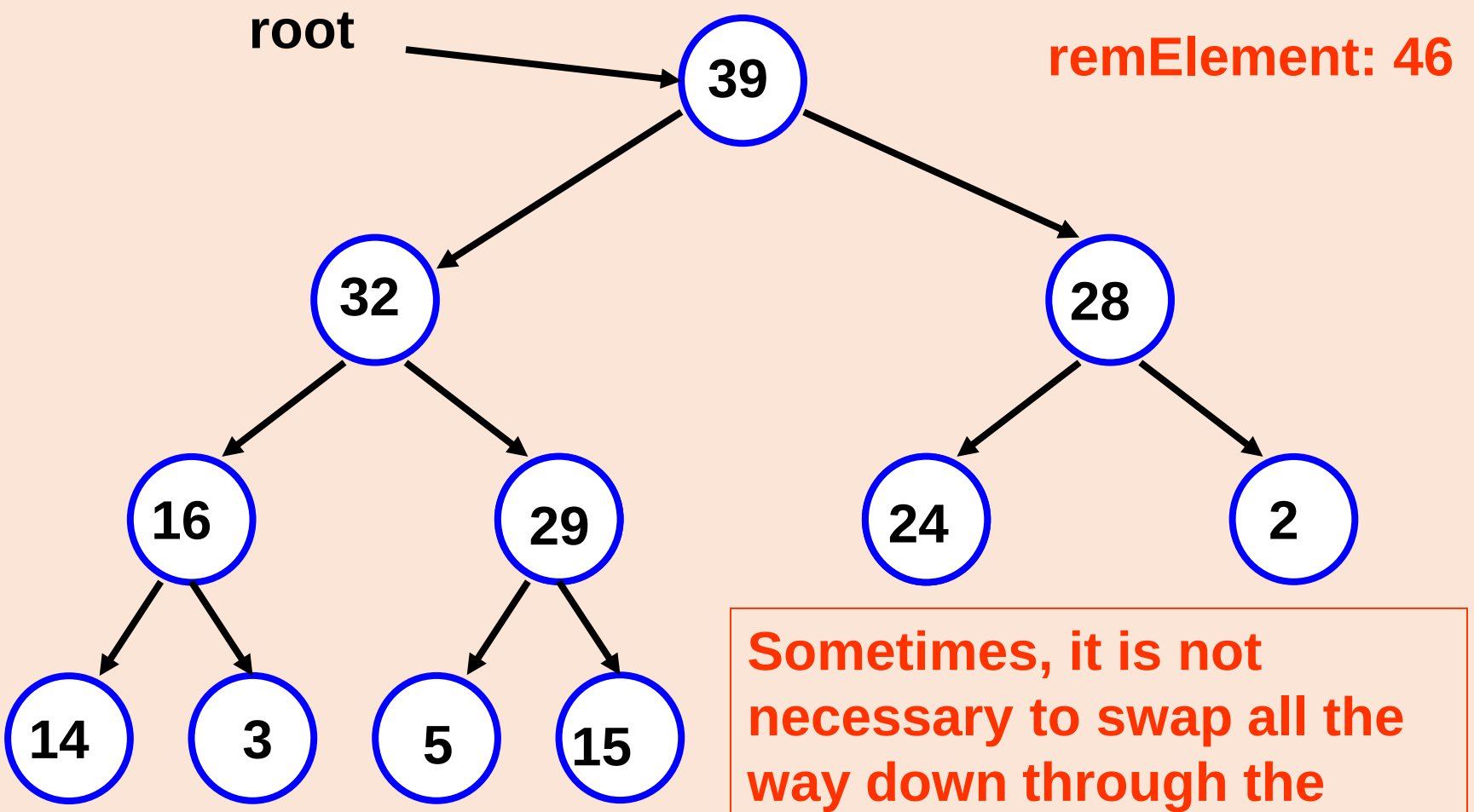
Dequeue (cont.)



Dequeue (cont.)



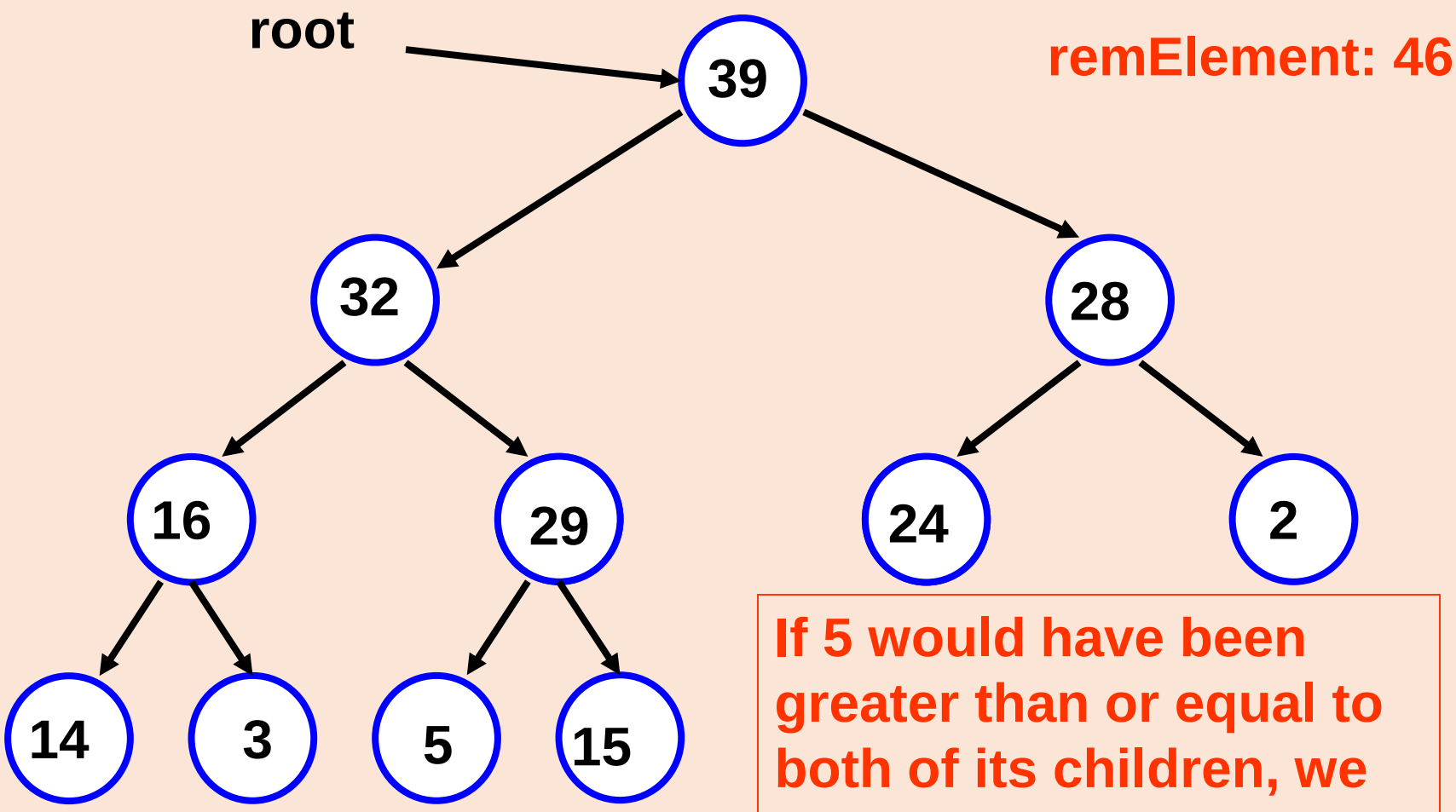
Dequeue (cont.)



remElement: 46

Sometimes, it is not necessary to swap all the way down through the heap

Dequeue (cont.)



Heapify or ReheapDown

- The process of swapping downwards to form a new heap is called ***heapifying***
- When, we heapify, it is important that the rest of the structure is a heap, except for the root node that we are starting off with; otherwise, a new heap won't be formed
- A loop is used for heapifying; the number of times through the loop is always O(lg n) or less, which gives the O(lg n) complexity
- Each time we swap downwards, the number of nodes we can travel to is reduced by approximately half

ReheapDown Algorithm

- If the root is a leaf node, do nothing
- Find the maximum of the root’s children
- If the root is less than the max child, swap the two nodes and recurse on the max child’s index, which now contains the root’s value