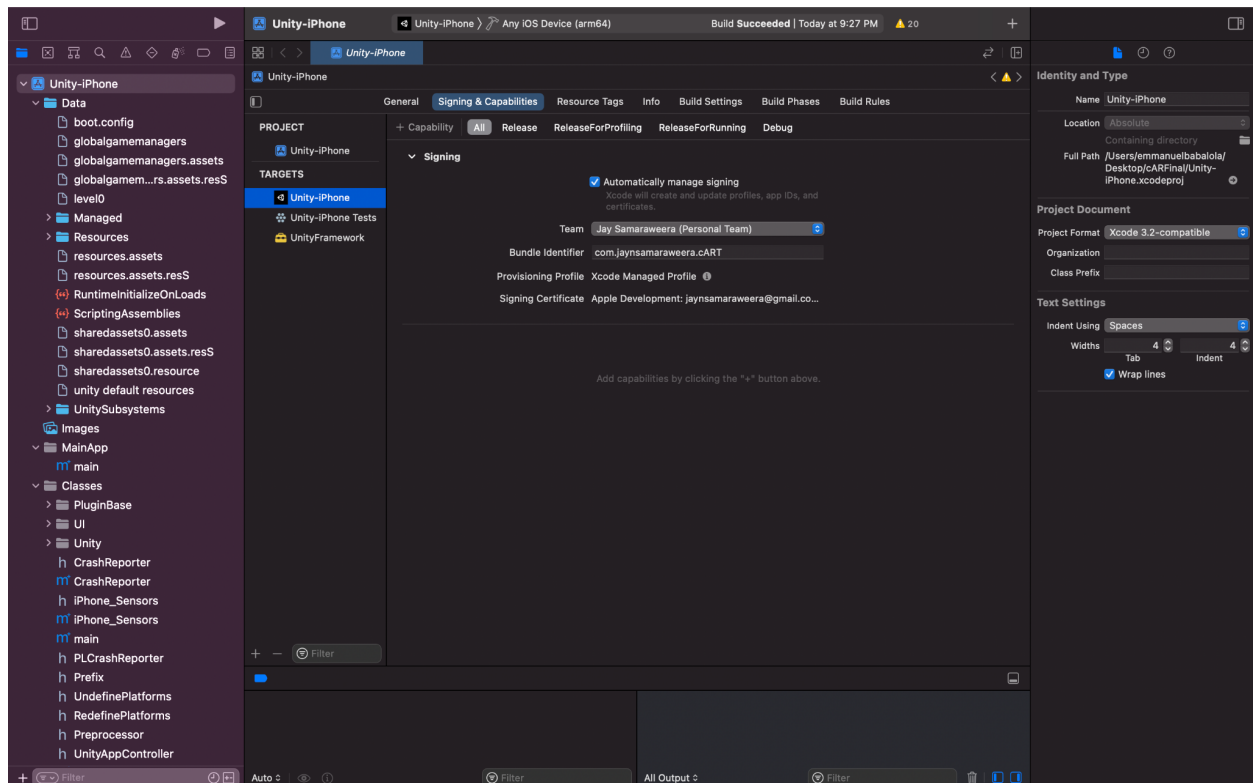


UserGuide: ARCar

Step 1: Download .zip file and uncompress it.

Step 2: Open folder in Xcode. It should look like this when you click on Unity-Iphone.Xcodeproj



Step 3: Click on Signing & Capabilities right next to General in the options and click on “Automatically manage signing”. Assign the Team and Signing Certificate through the dropdown menu

Step 4: Connect your iOS device via a cable to your computer, then press play on the top left. The app should start building. Make sure to unlock your phone so that the Xcode project can be uploaded on your phone. The app should start running and you’ll be able to use the app!

Instructions: There are two buttons, the start record and stop record. There is also a placement indicator that follows the movement of your camera. After you've found a place to set the car down, click on the indicator and the car will spawn in. To change the color of the car, press start record, say either "Red", "Green", "Blue" to change the color to them respectively.