

# Assignment - 1

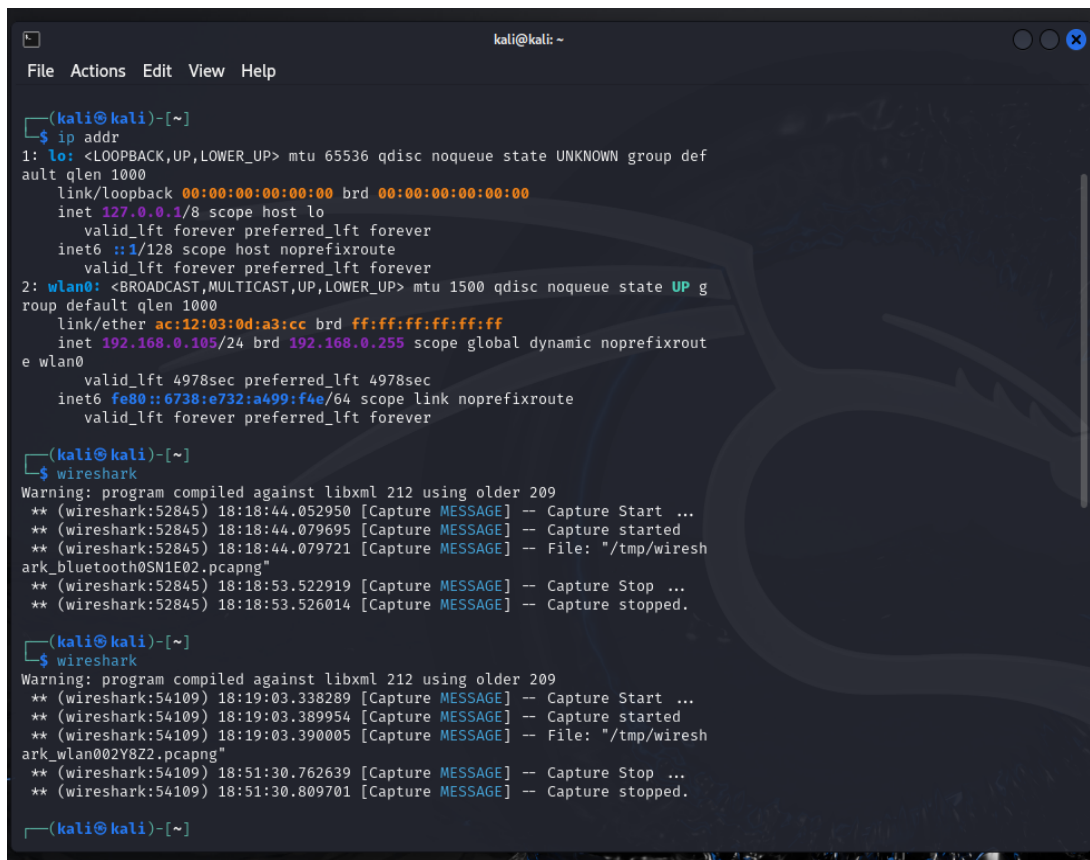
## Part 1: Exploring Basic Networking Commands

**Objective:** This lab introduces students to essential networking commands used for diagnosing, monitoring, and troubleshooting networks. By completing this assignment, students will develop hands-on experience with commands in Windows, Linux, or macOS.

**Title:** Basic Networking Commands for Network Analysis

### Identifying Network Configuration

1. **Objective:** Understand the network configuration of your system.
2. **Steps**
  - I. Run the following commands to view network configuration details:
    - A. **Windows:** ipconfig
    - B. **Linux/macOS:** ifconfig or ip addr
  - II. Note the following:
    - A. IP Address
    - B. Subnet Mask
    - C. Default Gateway



```
kali@kali: ~  
File Actions Edit View Help  
  
(kali@kali)-[~]  
$ ip addr  
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group def  
ault qlen 1000  
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00  
    inet 127.0.0.1/8 scope host lo  
        valid_lft forever preferred_lft forever  
    inet6 ::1/128 scope host noprefixroute  
        valid_lft forever preferred_lft forever  
2: wlan0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP g  
roup default qlen 1000  
    link/ether ac:12:03:0d:a3:cc brd ff:ff:ff:ff:ff:ff  
    inet 192.168.0.105/24 brd 192.168.0.255 scope global dynamic noprefixrout  
e wlan0  
        valid_lft 4978sec preferred_lft 4978sec  
    inet6 fe80::6738:e732:a499:f4e/64 scope link noprefixroute  
        valid_lft forever preferred_lft forever  
  
(kali@kali)-[~]  
$ wireshark  
Warning: program compiled against libxml 212 using older 209  
** (wireshark:52845) 18:18:44.052950 [Capture MESSAGE] -- Capture Start ...  
** (wireshark:52845) 18:18:44.079695 [Capture MESSAGE] -- Capture started  
** (wireshark:52845) 18:18:44.079721 [Capture MESSAGE] -- File: "/tmp/wiresh  
ark_bluetooth0SN1E02.pcapng"  
** (wireshark:52845) 18:18:53.522919 [Capture MESSAGE] -- Capture Stop ...  
** (wireshark:52845) 18:18:53.526014 [Capture MESSAGE] -- Capture stopped.  
  
(kali@kali)-[~]  
$ wireshark  
Warning: program compiled against libxml 212 using older 209  
** (wireshark:54109) 18:19:03.338289 [Capture MESSAGE] -- Capture Start ...  
** (wireshark:54109) 18:19:03.389954 [Capture MESSAGE] -- Capture started  
** (wireshark:54109) 18:19:03.390005 [Capture MESSAGE] -- File: "/tmp/wiresh  
ark_wlan002Y822.pcapng"  
** (wireshark:54109) 18:51:30.762639 [Capture MESSAGE] -- Capture Stop ...  
** (wireshark:54109) 18:51:30.809701 [Capture MESSAGE] -- Capture stopped.  
  
(kali@kali)-[~]
```

**Output:**

### 3. Questions

- I. What is your system's IP address?
  - A. 192.168.0.105
- II. What is the role of the default gateway in your network?
  - A. The default gateway connects your local network to external networks, forwarding traffic destined for devices outside your subnet.

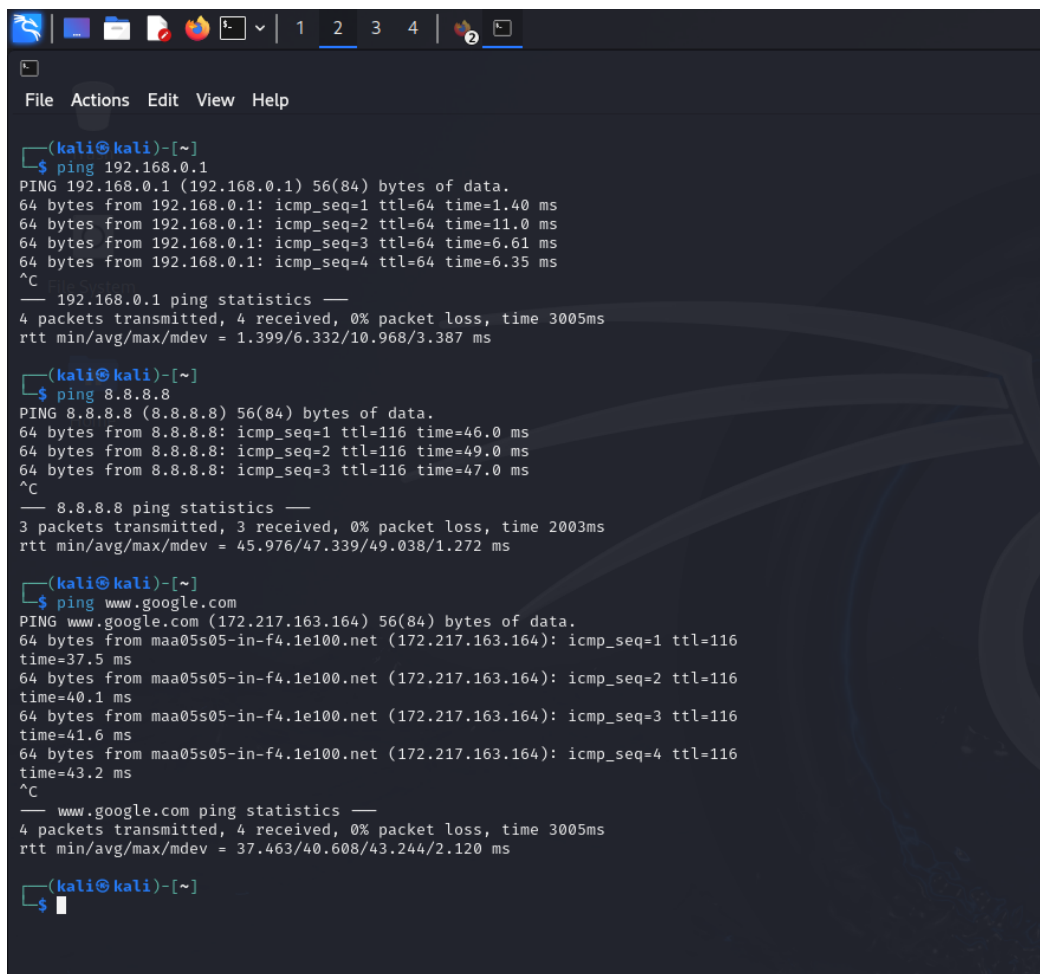
### Testing Network Connectivity

1. **Objective:** Use the ping command to test connectivity with other devices.

2. **Steps**

- I. Ping the following:
  - A. Your default gateway.
  - B. A public server (e.g., 8.8.8.8).
  - C. A domain name (e.g., www.google.com).
- II. Record the round-trip time (RTT) for each ping.

### Output:



```
(kali@kali)-[~]
$ ping 192.168.0.1
PING 192.168.0.1 (192.168.0.1) 56(84) bytes of data.
64 bytes from 192.168.0.1: icmp_seq=1 ttl=64 time=1.40 ms
64 bytes from 192.168.0.1: icmp_seq=2 ttl=64 time=11.0 ms
64 bytes from 192.168.0.1: icmp_seq=3 ttl=64 time=6.61 ms
64 bytes from 192.168.0.1: icmp_seq=4 ttl=64 time=6.35 ms
^C
--- 192.168.0.1 ping statistics ---
4 packets transmitted, 4 received, 0% packet loss, time 3005ms
rtt min/avg/max/mdev = 1.399/6.332/10.968/3.387 ms

(kali@kali)-[~]
$ ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=116 time=46.0 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=116 time=49.0 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=116 time=47.0 ms
^C
--- 8.8.8.8 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2003ms
rtt min/avg/max/mdev = 45.976/47.339/49.038/1.272 ms

(kali@kali)-[~]
$ ping www.google.com
PING www.google.com (172.217.163.164) 56(84) bytes of data.
64 bytes from maa05s05-in-f4.1e100.net (172.217.163.164): icmp_seq=1 ttl=116
time=37.5 ms
64 bytes from maa05s05-in-f4.1e100.net (172.217.163.164): icmp_seq=2 ttl=116
time=40.1 ms
64 bytes from maa05s05-in-f4.1e100.net (172.217.163.164): icmp_seq=3 ttl=116
time=41.6 ms
64 bytes from maa05s05-in-f4.1e100.net (172.217.163.164): icmp_seq=4 ttl=116
time=43.2 ms
^C
--- www.google.com ping statistics ---
4 packets transmitted, 4 received, 0% packet loss, time 3005ms
rtt min/avg/max/mdev = 37.463/40.608/43.244/2.120 ms

(kali@kali)-[~]
$
```

### 3. Questions

- I. Was the ping to each target successful?
  - A. Yes
- II. If a ping failed, what might be the reason?
  - A. A ping may fail due to network congestion, routing issues, server unavailability, firewalls, or hardware/software constraints.

### Tracing Routes

1. **Objective:** Use the traceroute command to map the path to a destination.
2. **Steps:**
  - I. Run:
    - A. **Windows:** tracert www.google.com
    - B. **Linux/macOS:** traceroute www.google.com
  - II. Observe the hops the packets take to reach the destination.

```
(kali㉿kali)-[~]
$ traceroute www.google.com
traceroute to www.google.com (172.217.163.164), 30 hops max, 60 byte packets
 1 192.168.0.1 (192.168.0.1) 0.983 ms 1.007 ms 1.079 ms
 2 10.14.58.193 (10.14.58.193) 11.731 ms 11.834 ms 11.669 ms
 3 172.30.11.1 (172.30.11.1) 12.394 ms 12.410 ms 11.885 ms
 4 172.30.6.118 (172.30.6.118) 22.446 ms 22.203 ms 22.258 ms
 5 10.241.1.6 (10.241.1.6) 11.980 ms 12.048 ms 12.128 ms
 6 10.240.254.150 (10.240.254.150) 16.487 ms 7.174 ms 4.269 ms
 7 10.240.254.1 (10.240.254.1) 7.046 ms 7.028 ms 6.843 ms
 8 10.241.1.1 (10.241.1.1) 3.070 ms 3.055 ms *
 9 * * *
10 172.30.2.165 (172.30.2.165) 2.972 ms 3.928 ms 3.913 ms
11 ns0.wishnet.in (223.223.158.197) 35.755 ms 31.670 ms 31.558 ms
12 * * *
13 216.239.47.142 (216.239.47.142) 39.075 ms 74.125.252.214 (74.125.252.214) 49.824 ms 216.239.43.238 (216.239.43.238) 37.046 ms
14 142.250.239.56 (142.250.239.56) 49.651 ms 37.065 ms 209.85.248.181 (209.85.248.181) 37.280 ms
15 172.253.70.167 (172.253.70.167) 37.554 ms 172.253.71.3 (172.253.71.3) 50.138 ms maa05s05-in-f4.1e100.net (172.217.163.164) 50.101 ms

(kali㉿kali)-[~]
$
```

### Output:

### 3. Questions

- I. How many hops did it take to reach www.google.com?
  - A. 30 hops
- II. Did any hops time out? If so, what could cause this?
  - A. Yes, Timeouts in traceroute occur due to firewalls, rate limiting, unresponsive devices, routing issues, or overloaded nodes.

### Examining Active Connections

1. **Objective:** Identify active network connections using netstat.
2. **Steps:**
  - I. Run:
    - A. **Windows/Linux/macOS:** netstat -an
  - II. Identify:
    - A. Any established TCP connections.
    - B. Any listening ports on your machine.

```

kali@kali:~$ netstat -an
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp        0      0 192.168.0.105:59600     157.240.1.40:443       ESTABLISHED
tcp        0      0 192.168.0.105:60210     157.240.1.40:443       ESTABLISHED
tcp        0      0 192.168.0.105:36132     34.107.243.93:443      ESTABLISHED
tcp        0      0 192.168.0.105:36132     34.107.243.93:443      TIME_WAIT
udp        0      0 192.168.0.105:3702      0.0.0.0:*              ESTABLISHED
udp        0      0 239.255.255.250:3702    0.0.0.0:*              ESTABLISHED
udp        0      0 192.168.0.105:68        192.168.0.1:67         ESTABLISHED
udp        0      0 0.0.0.0:33607           0.0.0.0:*              ESTABLISHED
udp6       0      0 :::35766                :::*                   ESTABLISHED
udp6       0      0 fe80::6738:e732:a4:3702::: 0.0.0.0:*              ESTABLISHED
udp6       0      0 ff02::c:3702            :::*                   ESTABLISHED
raw6       0      0 :::58                   :::*                   ESTABLISHED

Active UNIX domain sockets (servers and established)
Proto RefCnt Flags       Type       State       I-Node     Path
unix 2      [ ] DGRAM     CONNECTED  62809      /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  20091      /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  881        /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  11903      /run/systemd/journal/stdout
unix 3      [ ] SEQPACKET CONNECTED  11900      /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  11454      /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  12348      /tmp/.ICE-unix/2169
unix 3      [ ] STREAM    CONNECTED  3962       /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  18444      /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  12398      /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  958        /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  2966       /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  16019      /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  3032       /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  61144      /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  10464      /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  12324      /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  994        /run/user/1000/bus
unix 3      [ ] DGRAM     CONNECTED  59301      /run/user/1000/at-spi-bus_0
unix 3      [ ] STREAM    CONNECTED  5185      /run/user/1000/bus
unix 3      [ ] STREAM    CONNECTED  96988      /run/systemd/journal/stdout
unix 2      [ ] DGRAM     CONNECTED  50002      /run/user/1000/at-spi-bus_0
unix 3      [ ] STREAM    CONNECTED  12388      /run/user/1000/bus
unix 3      [ ] STREAM    CONNECTED  11378      /run/user/1000/bus
unix 3      [ ] STREAM    CONNECTED  10559      /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  3061      /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  8551      /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  11401      /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  974        /run/dbus/system_bus_socket
unix 3      [ ] STREAM    CONNECTED  23783      /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  11578      /tmp/.X11-unix/X0
unix 3      [ ] STREAM    CONNECTED  12383      /run/dbus/system_bus_socket
unix 3      [ ] STREAM    CONNECTED  9927       /run/systemd/journal/stdout
unix 3      [ ] STREAM    CONNECTED  77720

```

## Output:

### 3. Questions

- I. What are the most common protocols (e.g., TCP, UDP) used in the active connections?
  - A. TCP and UDP
- II. Why might some ports be in a listening state?
  - A. Ports are in a listening state to allow services or applications to await incoming connections from clients or other processes.

## DNS and Name Resolution

1. **Objective:** Understand how DNS resolves domain names to IP addresses.
2. **Steps:**
  - I. Run:
    - A. **Windows:** nslookup www.example.com
    - B. **Linux/macOS:** nslookup www.example.com or dig www.example.com
  - II. Note the resolved IP address.

## Output:

```
File Actions Edit View Help
kali@kali: ~
$ dig www.youtube.com

;<<>> DIG 9.28.6-3-Debian <<>> www.youtube.com
;; global options: +cmd
;; Got answer:
;; --HEADER=< opcodes: QUERY, status: NOERROR, id: 10365
;; Flags: qr rd ra QUERY: 1, ANSWER: 17, AUTHORITY: 4, ADDITIONAL: 9

;; OPT PSEUDOSECTION:
; EDNS: version: 0, flags: udp: 4096
; COOKIE: d3f9f35ac15ae71a11658a6786b2e63ddea1f29be1ab9 (good)
;; QUESTION SECTION:
;www.youtube.com.                IN      A

;; ANSWER SECTION:
www.youtube.com. 35      IN      CNAME   youtube-ui.l.google.com.
youtube-ui.l.google.com. 37      IN      A       142.250.193.110
youtube-ui.l.google.com. 37      IN      A       142.250.195.238
youtube-ui.l.google.com. 37      IN      A       142.250.245.238
youtube-ui.l.google.com. 37      IN      A       142.250.195.110
youtube-ui.l.google.com. 37      IN      A       142.250.71.14
youtube-ui.l.google.com. 37      IN      A       142.250.195.142
youtube-ui.l.google.com. 37      IN      A       142.250.193.174
youtube-ui.l.google.com. 37      IN      A       142.250.193.142
youtube-ui.l.google.com. 37      IN      A       142.250.195.46
youtube-ui.l.google.com. 37      IN      A       142.250.195.174
youtube-ui.l.google.com. 37      IN      A       172.217.167.142
youtube-ui.l.google.com. 37      IN      A       142.250.195.78
youtube-ui.l.google.com. 37      IN      A       172.217.168.142
youtube-ui.l.google.com. 37      IN      A       142.250.71.46
youtube-ui.l.google.com. 37      IN      A       142.250.195.206

;; AUTHORITY SECTION:
google.com.      49448   IN      NS      ns3.google.com.
google.com.      49448   IN      NS      ns4.google.com.
google.com.      49448   IN      NS      ns1.google.com.
google.com.      49448   IN      NS      ns2.google.com.

;; ADDITIONAL SECTION:
ns3.google.com.  222251  IN      A       216.239.36.10
ns1.google.com.  248716  IN      A       216.239.32.10
ns2.google.com.  189193  IN      A       216.239.34.10
ns4.google.com.  159614  IN      A       216.239.28.10
ns3.google.com.  253830  IN      AAAA    2001:4860:4802:36::a
ns1.google.com.  36759   IN      AAAA    2001:4860:4802:32::a
ns2.google.com.  91481   IN      AAAA    2001:4860:4802:38::a
ns4.google.com.  91481   IN      AAAA    2001:4860:4802:38::a

;; Query time: 11 msec
;; SERVER: 192.168.0.1#53(192.168.0.1) (UDP)
;; WHEN: Tue Jan 14 19:08:23 UTC 2025
;; MSG SIZE  rcv=: 618

kali@kali: ~
```

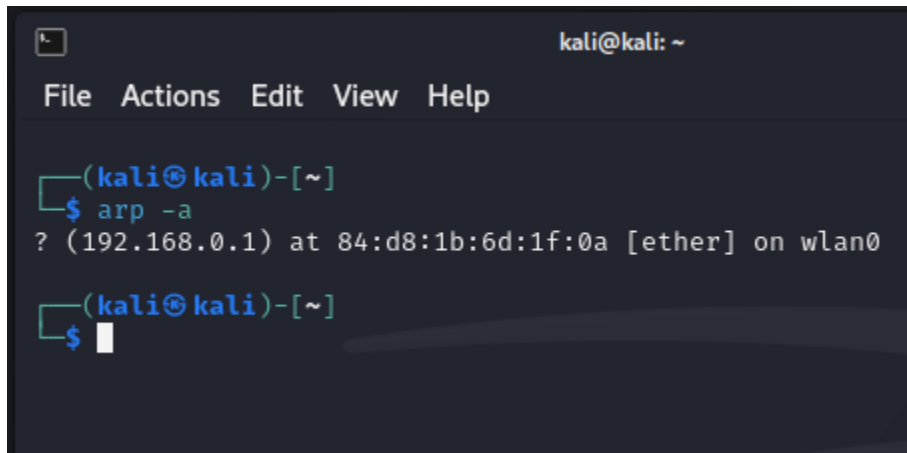
### 3. Questions

- I. What is the resolved IP address of `www.example.com`?
  - A. 192.168.0.1
- II. What happens if you try to resolve a non-existent domain (e.g., `www.invalidexample.com`)?
  - A. When you try to resolve a non-existent domain, the DNS query fails, returning an error like `NXDOMAIN` (Non-Existent Domain), indicating the domain does not exist in the DNS.

## Exploring ARP Cache

1. **Objective:** View the ARP cache on your system.
2. **Steps:**
  - I. Run:
    - A. **Windows/Linux/macOS:** `arp -a`
  - II. Identify:
    - A. MAC addresses of devices in the cache.
    - B. Corresponding IP addresses.

### Output:



```
kali@kali: ~  
File Actions Edit View Help  
  
(kali@kali)-[~]  
$ arp -a  
? (192.168.0.1) at 84:d8:1b:6d:1f:0a [ether] on wlan0  
  
(kali@kali)-[~]  
$
```

### 3. Questions

- I. What is the purpose of the ARP cache?
  - A. The ARP cache stores mappings of IP addresses to MAC addresses, enabling faster communication by avoiding repeated ARP requests for devices on the same local network.
- II. How can outdated ARP entries affect network communication?
  - A. Outdated ARP entries can cause communication failures, increased latency, network congestion, and security vulnerabilities due to incorrect address mapping.

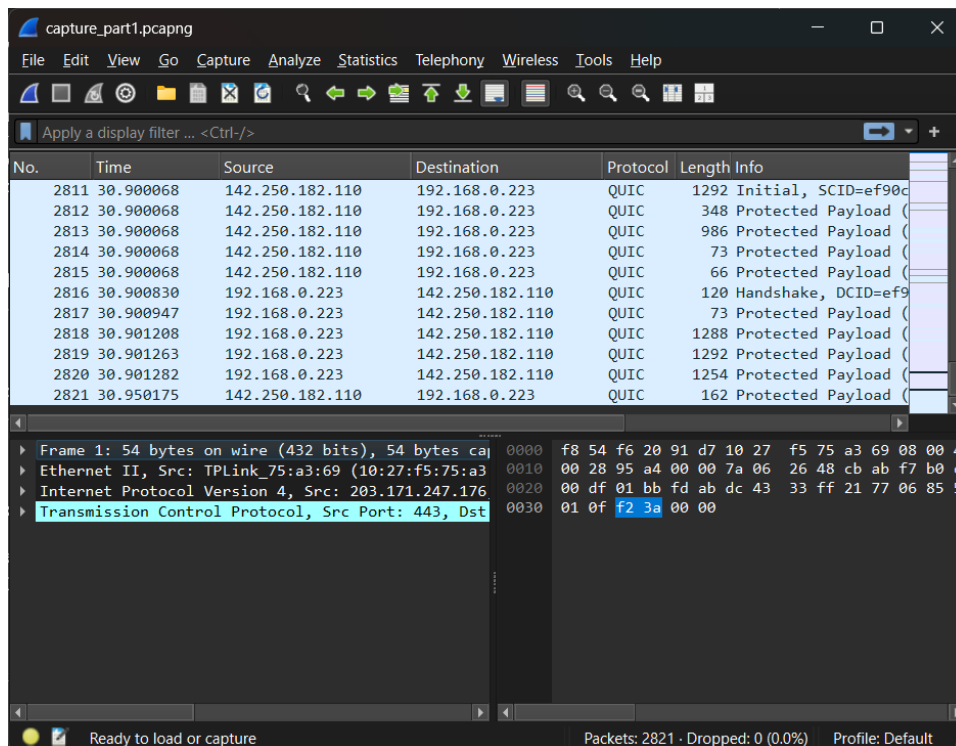
## Part 2: Packet Capture and Analysis Using Wireshark

**Objective:** This lab introduces students to network packet analysis using Wireshark. By completing the assignment, students will learn how to capture, filter, and analyze network traffic effectively.

### Getting Started with Wireshark

1. Objective: Familiarize students with the Wireshark interface and basic functionality.
2. Steps:
  - I. Launch Wireshark and identify the available network interfaces.
  - II. Start a packet capture on the primary interface (e.g., Wi-Fi or Ethernet).
  - III. Browse a website (e.g., *www.example.com*) during the capture.
  - IV. Stop the capture and save it as *capture\_part1.pcap*.

### Output:



### 3. Questions

- I. Which network interface did you use, and why?
  - A. I chose the Wi-Fi interface because it provides a convenient and flexible connection, allowing mobility and access to the network without the need for physical cables.
- II. How many packets were captured in total?
  - A. 2821



## Applying Filters

1. **Objective:** Learn to apply display filters to narrow down relevant packets.
2. **Tasks:**
  - I. Use the capture from Part 1.
  - II. Apply the following filters and note the results:
    - http (Display HTTP packets)
    - dns (Display DNS packets)
    - ip.addr == <your IP> (Display packets related to your IP address)
  - III. Identify the DNS query and response for `www.example.com`.

## Output:

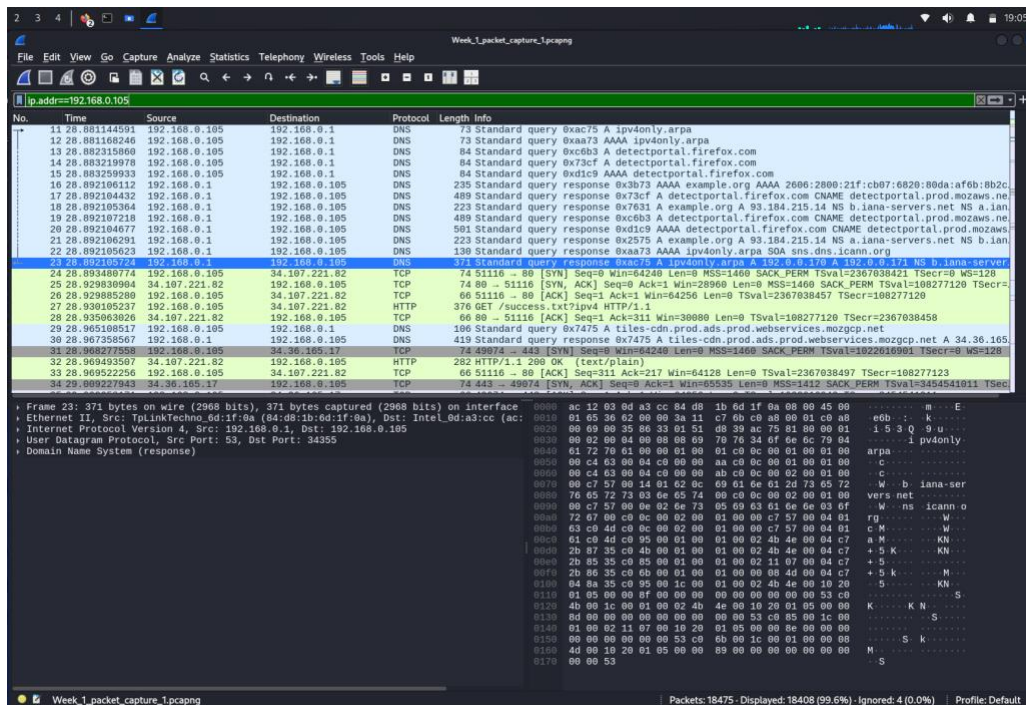
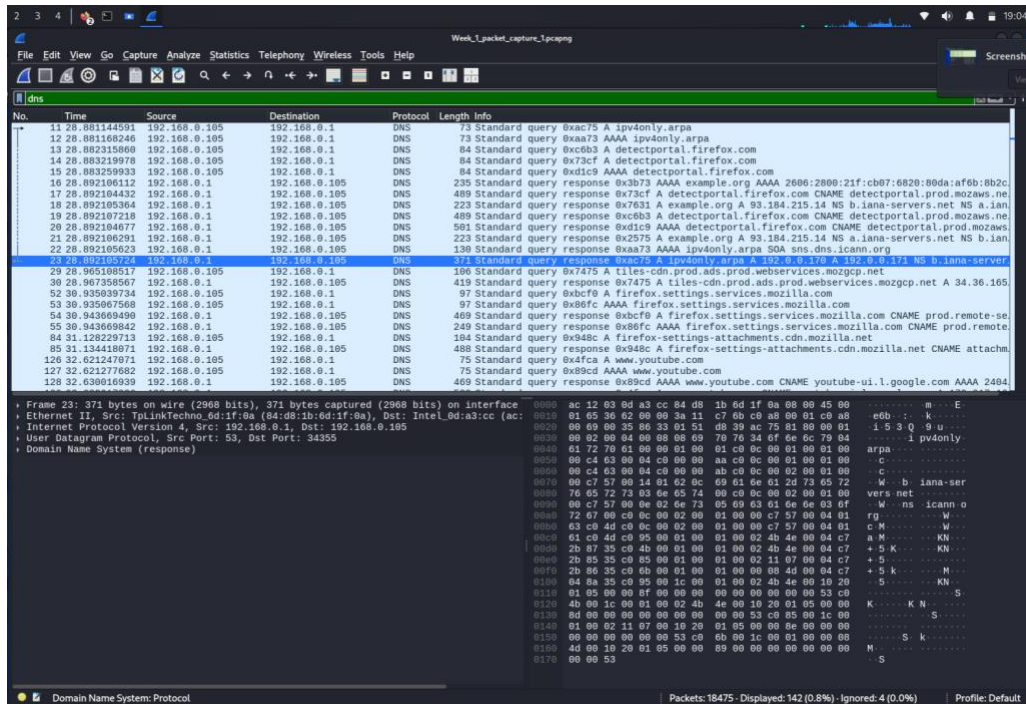
http

The screenshot shows the Wireshark interface with a packet capture of an HTTP transaction. The top pane displays a list of packets, with packet 27 selected, showing an HTTP GET request from 192.168.0.105 to 192.168.0.105. The middle pane shows the details of the selected packet, including the Ethernet II header, Internet Protocol Version 4 header, and the Hypertext Transfer Protocol section. The bottom pane shows the raw packet data in hexadecimal and ASCII.

Frame 27: 376 bytes on wire (3008 bits), 376 bytes captured (3008 bits) on interface  
Ethernet II, Src: IntelBd:a3:cc (ac:12:03:0d:a3:cc), Dst: TpLinkTechno\_6d:1f:0a (84:0d:0e:52:c7:ac)  
Internet Protocol Version 4, Src: 192.168.0.105, Dst: 192.168.0.105  
Transmission Control Protocol, Src Port: 51116, Dst Port: 80, Seq: 1, Ack: 1, Len: 31  
Hypertext Transfer Protocol  
GET /success.txt?ip=192.168.0.105 HTTP/1.1  
Host: detectportal.firefox.com  
User-Agent: Mozilla/5.0 (X11; Linux x86\_64; rv:128.0) Gecko/20100101 Firefox/128.0  
Accept: \*/\*  
Accept-Language: en-US,en;q=0.5  
Accept-Encoding: gzip, deflate  
Connection: keep-alive  
Priority: u=4  
Pragma: no-cache  
Cache-Control: no-cache  
[Full request URI: http://detectportal.firefox.com/success.txt?ip=192.168.0.105]  
[Response in frame 32]



dns



ip.addr == 192.168.0.105

### 3. Questions

- I. What is the IP address resolved for `www.example.com`?  
A. 192.168.0.1
- II. How many HTTP packets were captured?  
A. 15

### Analyzing Protocols

1. **Objective:** Dive deeper into protocol details and packet structure.
2. **Steps:**
  - I. Select a single HTTP GET request packet.
  - II. Expand the protocol layers (Ethernet, IP, TCP, HTTP) in the packet details pane.
  - III. Note the source IP, destination IP, and the requested URL.
3. **Questions**
  - I. What is the source and destination IP of the HTTP packet?  
A. Source: 192.168.0.105, Destination: 34.107.221.82
  - II. What is the URL requested in the GET packet?  
A. firefox.com

### Capturing Specific Traffic

1. **Objective:** Use capture filters to focus on specific traffic.
2. **Tasks:**
  - I. Restart Wireshark and apply the following capture filter: `port 53` (DNS traffic).
  - II. Initiate a new DNS query by visiting a new website (e.g., `www.google.com`).
  - III. Stop the capture and save it as `capture_part4.pcap`.

### 3. Questions

I. What is the DNS query sent for `www.google.com`?

```
Domain Name System (query)
Transaction ID: 0xfd2d
  ▶ Flags: 0x0100 Standard query
Questions: 1
Answer RRs: 0
Authority RRs: 0
Additional RRs: 0
  ▼ Queries
    ▼ www.google: type A, class IN
      Name: www.google
      [Name Length: 10]
      [Label Count: 2]
      Type: A (1) (Host Address)
      Class: IN (0x0001)
\[Response In: 2092\]
```

II. What was the response from the DNS server?

```
Domain Name System (response)
Transaction ID: 0xfd2d
  ▶ Flags: 0x8183 Standard query response, No such name
Questions: 1
Answer RRs: 0
Authority RRs: 1
Additional RRs: 0
  ▶ Queries
  ▶ Authoritative nameservers
\[Request In: 2091\]
[Time: 0.003186000 seconds]
```